Arrays, Linked Lists, and Graphs: Why Connecting your Data Makes Sense

Clair J. Sullivan, PhD Data Science Advocate Neo4j

@CJLovesData1



https://github.com/cj2001/data_umbrella_linked_lists

Where are we going?

- Arrays
- Lists, a special array
- Linked lists
 - Singly-linked
 - Doubly-linked
- What to do when all of the above fails?



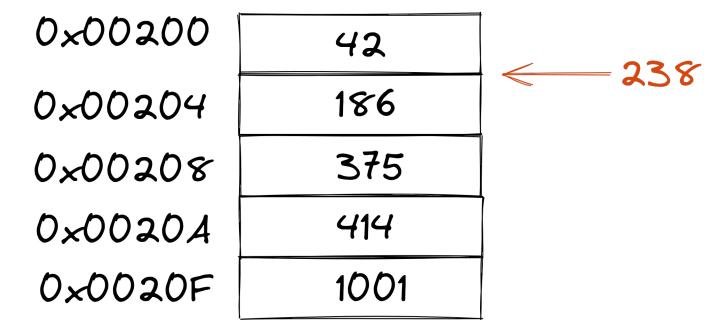
Arrays

my_data = [42, 186, 365, 414, 1001]

0x0020F

42
186
375
414
1001

my_data.insert(1, 238)
my_data = [42, 238, 186, 365, 414, 1001]



•	Copy element 2 to
	element 3

 Copy element 3 to element 4

• ...

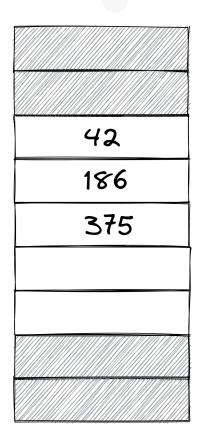
O(n)

		•
0×00200	42)
0x00204	186	•
0x00208	375	
0×0020A	414	
0x0020F	1001	



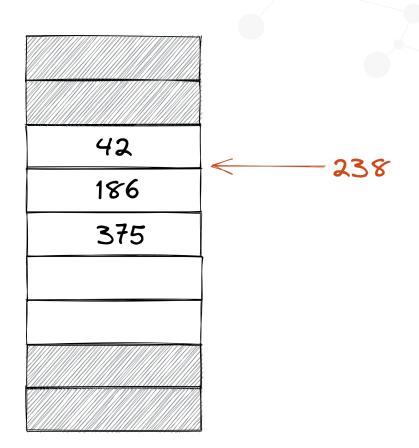
Lists: Dynamic Arrays

```
my_data = []
my_data.append(42)
my_data.append(186)
my_data.append(375)
```



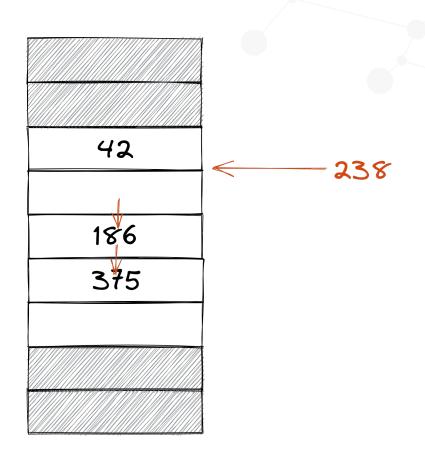


my_data.insert(1, 238)



my_data.insert(1, 238)

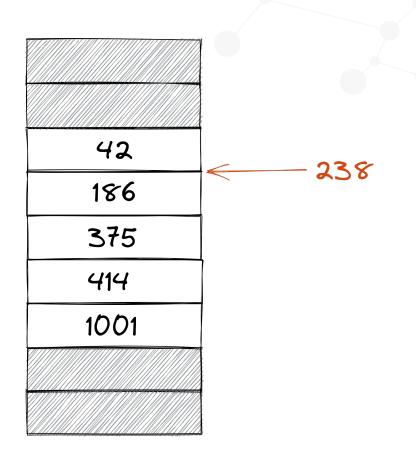
O(n)





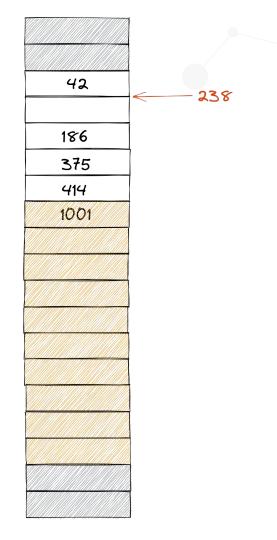
```
my_data = []
my_data.append(42)
my_data.append(186)
my_data.append(375)
my_data.append(414)
my_data.append(1001)

my_data.insert(1, 238)
```



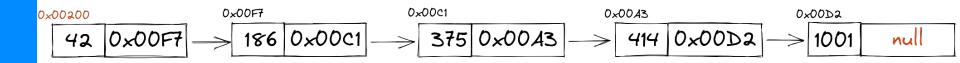
Inefficient because:

- 1. Swap elements
- 2. Allocate new memory
- 3. Copy elements from old memory into new memory



There must be a better way!!!

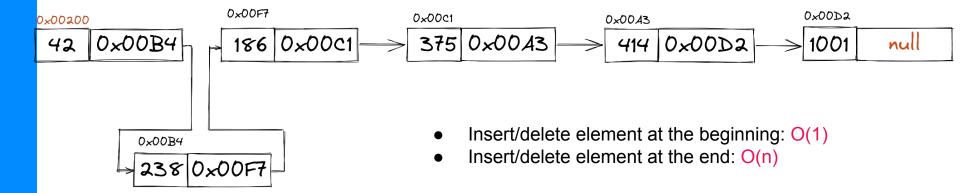
(Singly) Linked List



- Linked list traversal: O(n)
- Accessing elements by value: O(n)



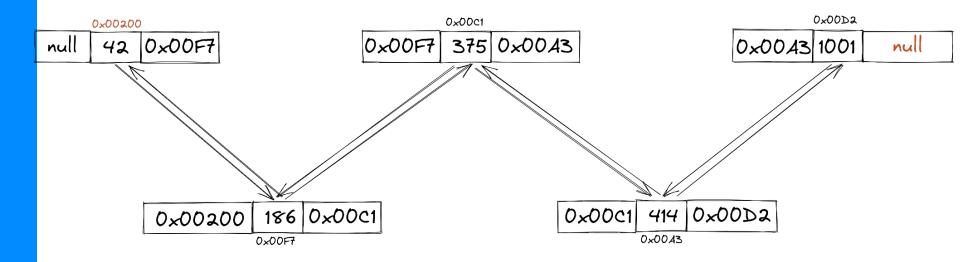
List Insertion



basic_linked_list.ipynb



(Doubly) Linked List



Benefits of Linked Lists vs. Arrays

Arrays win when:

- You are able to identify the index of the element you need:
 O(1)
- You expect to insert or delete elements at the end (assuming you are not expecting to go beyond allocated memory): O(1)

<u>Linked lists win when:</u>

- You need fast, easy insertion of new data: O(1)
- You don't want the burden of pre-allocating memory for the data structure



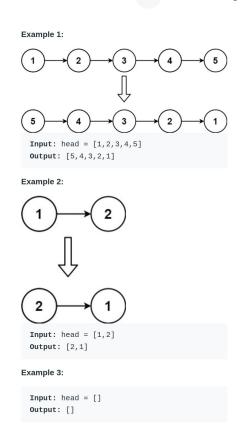
What You Need to Implement a Linked List

- A node class
 - Holds the data itself
 - Integers, numbers, complex objects
 - Requires:
 - Data
 - Next
 - Previous (only for doubly linked lists)
- A linked list class
 - Holds the pointers to the next element
 - Requires:
 - Head variable (pointer to first node)

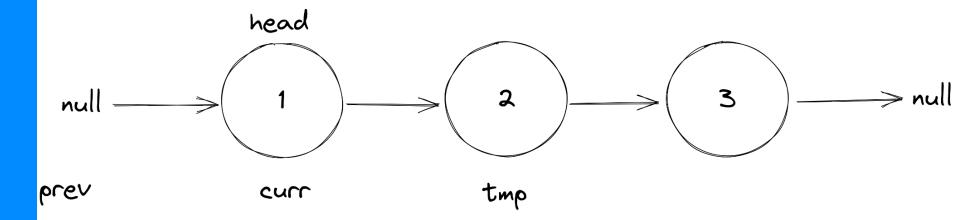


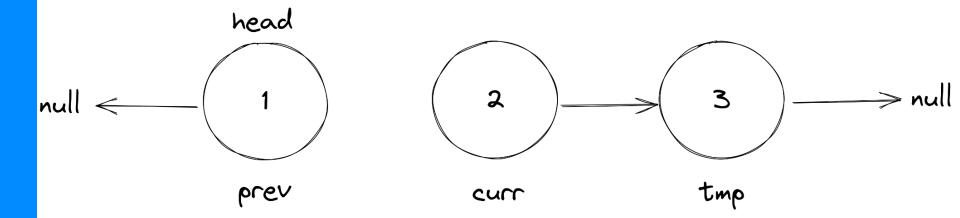
LeetCode #206: Reverse Linked List (Iterative Solution)

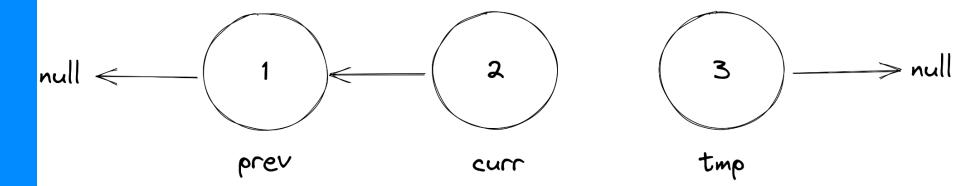
Given the head of a singly linked list, reverse the list, and return the reversed list.

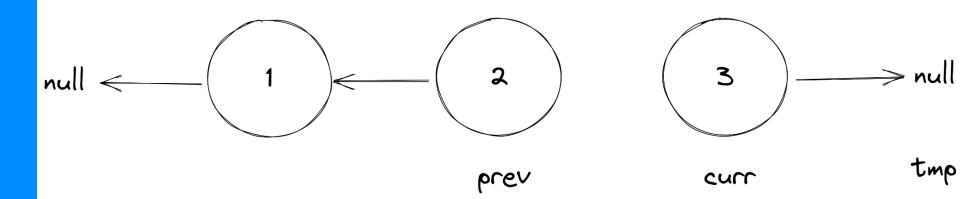


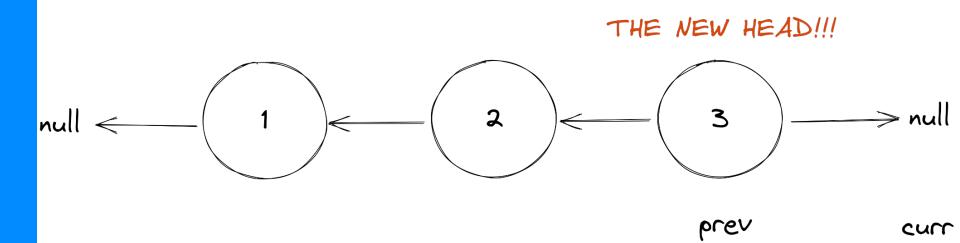










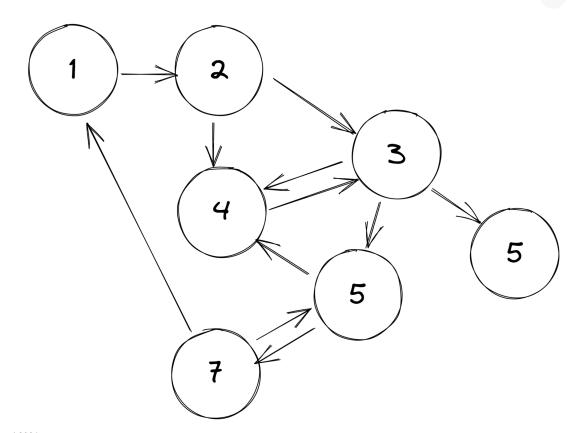


leetcode206.ipynb



(This problem would have been a lot easier if we could have used a doubly-linked list!!!)

But what if...



Graphs to the rescue!

- A collection of nodes and relationships (AKA edges)
- Nodes can have:
 - Labels (multiple?)
 - Properties (multiple?)
- Relationships can have:
 - Labels
 - Properties (multiple?)
- Graphs can have multiple node and relationship types



How to Get into Graphs with Python

In-memory via Python packages

- Simple
- Minimal overhead in terms of database management
- Easy to query directly from Python

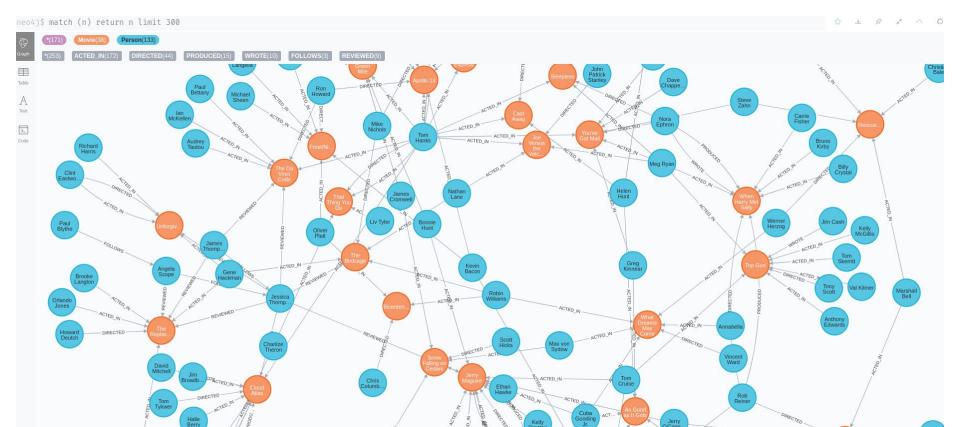
Graph databases

- Can involve infrastructure complexity
- Like SQL, typically uses its own query language
- Scalable
- Suited for heavy compute, complicated queries, data science, machine learning tasks



sandbox.neo4j.com







Stefan Arndt

basic_graph.cql



got_queries.cql

graph_data_science.ipynb



Recap

- Arrays and lists are limited by insertion problems (O(n))
- Linked lists are beneficial because:
 - Insertion is O(1)
 - You don't need to pre-allocate memory
- As network of nodes becomes more complicated, it is best to move to a graph representation because:
 - Easy query of complicated networks
 - Can take advantage of a variety of Python packages
 - Can scale when implemented in a graph database



https://github.com/cj2001/data_umbrella_linked_lists

Thank you!

@CJLovesData1

