Christopher "C.J." Annunziato

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EDUCATION

University of Florida | GPA: 3.33

Aug. 2021 – May 2025

Bachelor of Science in Computer Science

Gainesville, FL

Relevant Coursework:

Data Structures and Algorithms, Operating Systems, Databases, Software Engineering, Prog. with Data in R

TECHNICAL SKILLS

Languages: C++, Golang, Python, Java, JavaScript, R

Developer Tools: Git, Docker, Kubernetes, Jenkins, Apache Kafka, MongoDB, Node.js

Frameworks: React, React Native, Express.js

EXPERIENCE

Dell Technologies

May 2023 - Present

Round Rock, TX

Software Engineering Intern (DevOps)

- Working with APEX Cloud Engineering team on an orchestration platform for Dell's as-a-Service offers
- Automating the process of deploying and executing workflows with Docker, Kubernetes, and Apache Kafka
- Providing -aaS offer teams with Golang microservice templates to integrate with the orchestration platform
- Writing automated unit tests using a CI/CD pipeline, developing a sample service to test Golang templates
- Supported team of full-time engineers by completing backlog tasks, engaged in scrum and daily standup meetings

Clubfinity Technical Officer

Sept. 2022 - Present

University of Florida Software Engineering Club

Gainesville, FL

- Working with a team as a full stack developer on an app that has been deployed to the App/Google Play Stores
- Using the MERN stack to implement and design user components, and debug and refactor the app
- Mentoring younger students and leading technical workshops on web development topics not covered in class

ORCA Café

Apr. 2018 - Aug. 2021

Café Manager

Oak Ridge, NC

- Progressively worked from cashier to Café Manager at a local grill while in high school
- Managed 15+ employees by facilitating training, creating work schedules, and resolved issues between employees
- Strategized with leadership on offerings and pricing, took stock of inventory, and placed product orders

PROJECTS

Multiplayer Mini-Crossword Game | C++, JavaScript, React

- Worked with team to develop CrossWar, a real-time multiplayer mini-crossword browser game
- Wrote a C++ backtracking algorithm to generate dense 5x5 crosswords from a dataset of NYT clues
- Created an attractive React interface and displayed the live status of opponents' crosswords with Socket.io

Swatting Prevention Web App | MERN Stack, Vercel, Google Maps API

- Developed a full-stack MERN web app that helps prevent swatting by leveraging e-sports fanbases
- Designed user interfaces and an alert system using MongoDB and CRUD operations for fans to report swatting