

Hunger Games Simulator – Possible Environments:

House:

Kitchen:

- Benefits: Clean water and food source, use stove, knives, & implements as weapons
- Hazards: Stove, knives, kitchen implements

Playroom:

- Benefits: Toys, furniture, drapes – use as weapons or hide behind
- Hazards: Toys, furniture, drapes – used against you or conceal siblings

Yard:

Swing Set:

- Benefits: Obstacle – run around, hide behind
- Hazards: Siblings can use swings as weapons

Tree House:

- Benefits: Hide in, defensible, drop stuff on siblings below
- Hazards: Conceal siblings, things dropped from

Shrubs/Bushes:

- Benefits: Hide behind
- Hazards: Conceal siblings, dangerous wildlife

Forest:

Trees:

- Benefits: Provide cover, house wildlife to eat
- Hazards: Conceal siblings and dangerous wildlife, trip over roots

Brush:

- Benefits: Provide cover, house wildlife
- Hazards: conceal siblings and dangerous wildlife

Wildlife (insects, animals, birds, snakes, frogs, fish...):

- Benefits: Can be eaten, can be used as a distraction (e.g. thrown or driven at siblings), can be used as weapon (e.g. poison frog secretions used on weapons, etc.)
- Hazards: Can cause harm or death, can be distracting, or used as weapon

Park:

Playground:

Swings:

- Benefits: Obstacle to hide behind, run around
- Hazards: Used as weapon

Slides:

- Benefits: Obstacle, escape siblings
- Hazards: Intercept/ambush siblings sliding down, fall/push from top

Sandbox:

- Benefits: Use sand as weapon, hide in sand
- Hazards: Hit by sand, buried in sand

Teeter Totter:

- Benefits: Obstacle

- Hazards: Fall or push from at highest point

Climbing Wall:

- Benefits: Obstacle, hide behind, climb to escape siblings
- Hazards: Fall/push from top, ambush siblings climbing down

Mulch/Gravel:

- Benefits: Cushion falls?
- Hazards: Throw at siblings

Lawn:

- Benefits: No cover for siblings, rocks to use as weapons
- Hazards: no cover, gopher holes, rocks hidden in grass, snakes hidden in grass

Pond:

- Benefits: Obstacle, water source, use to escape pursuers, food source, rocks to use as weapon
- Hazards: Drowning, possibly contaminated, dangerous wildlife (e.g. poison frogs, water snakes)

My use only:

Document Forms:

List Area:

- Benefits: List benefits
- Hazards: List hazards

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