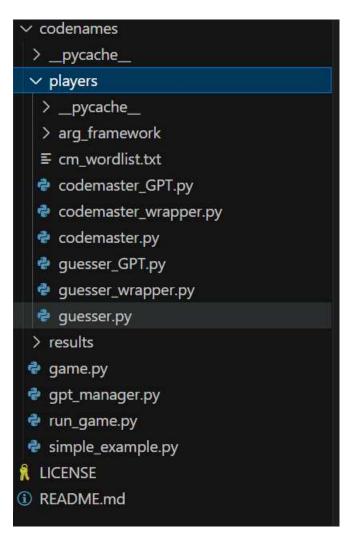
Instructions for Competition Files

cn_comp_files.zip

- Unzip the cn_comp_files04.zip file into the players folder (Do not unzip them into a cn_comp_files04 folder)
 - You should see the codemaster_wrapper.py and the guesser_wrapper.py files in the players folder now.
 - You should also see a subfolder called arg_framework. (You can ignore the
 arg_framework folder. It contains internal Codenames framework code. The
 wrapper files allow your code to communicate with this backend.)



ollama download (If not done already)

- 1. Go to https://ollama.com/library/gemma3:4b
- 2. Hit the download button in the top right corner
 - a. This will download the ollama installer
- 3. Run the downloaded installer to install Ollama and the model data.
- 4. After the installer is done, go to your terminal and run the following command:
 - a. ollama list (Verify that gemma3 was pulled successfully)
 - b. ollama run gemma3 &
- 5. You can now ensure the model is running with the following command:
 - a. curl http://localhost:11434
 - If it is not running you will see: curl: (7) Failed to connect to localhost port 11434: Connection refused
 - ii. If successful, you will see a JSON response

Running Codemaster and Guesser Bots in the terminal (From the codenames directory)

- Install Python Dependencies:
 - o pip install -r players/arg framework/requirements.txt
- The Codemaster Bot
 - o players.codemaster wrapper.CodemasterWrapper
- The Guesser Bot
 - o players.guesser wrapper.GuesserWrapper

- Example of game with these bots:
 - python run_game.py players.codemaster_wrapper.CodemasterWrapper
 players.guesser_wrapper.GuesserWrapper
 players.codemaster_wrapper.CodemasterWrapper
 players.guesser_wrapper.GuesserWrapper
- If running a single_team game, then set the kwargs of my codemaster and guesser to be the following:

```
o cmr_kwargs={"version": "single"}
```

```
o gr_kwargs={"version": "single"}
```

- o If using the terminal:
 - --cmr_version "single"
 - --gr_version "single"
- If not running a single_team game, then the kwargs can be left blank, as the competitive version is its default.