How do the various groups connect/send info to various nodes?

> We make a list of identifiers for each node

For instance, we have FRIDGE\_NODE, which will be used in some generic method,

Like send(), where you tell it where to send (i.e. FRIDGE\_NODE) and what (the data)

> send()

Probably take in two arguments, target and data, will send data to target

> 1 BIG program

each group has some code running in it as a class, we interact with them and send and

receive data as necessary

> Java probably

Each other sub group is going to make a java class, that then interacts with the main

class.