JNFuzz-Droid: A Lightweight Fuzzing and Taint Analysis Framework for Android Native Code

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Outline

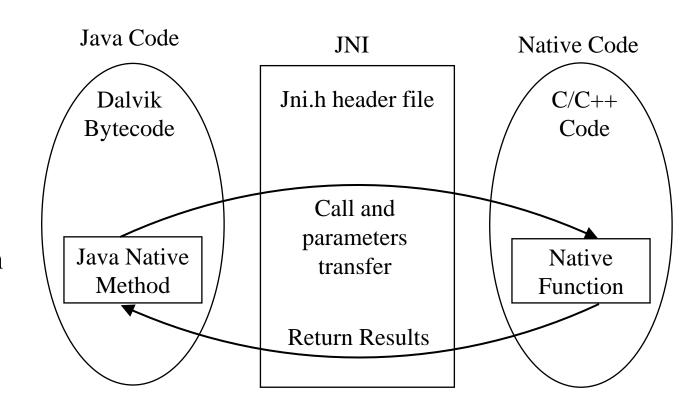
- Research Background: Advantage and disadvantage of native code
- Limitation of Current Techniques
- Our Approach: JNFuzz-Droid
- Experiments and Results

The **Native Development Kit** (**NDK**) is a set of tools that allows you to develop native code in Android applications using C and C++ code. The communication and interaction between native code and Java code is implemented through the **Java Native Interface** (**JNI**).

Benefits of using native code:

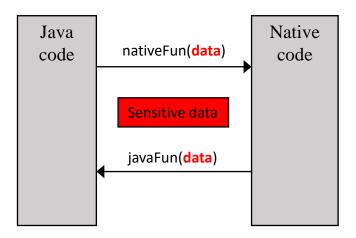
- Improving program performance
- Reusing existing C or C++ libraries
- Increasing complexity in decompilation

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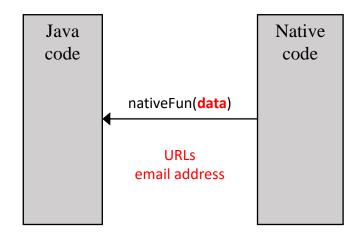


Potential Threat: Malicious App Developers Exploiting Native Code

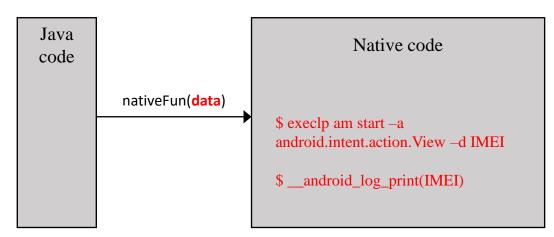
Inter-language Data Leakage



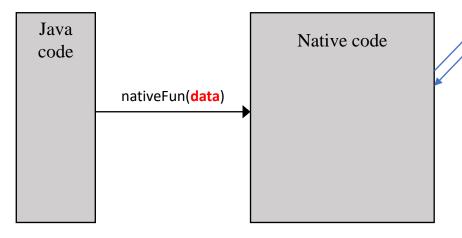
Malicious Identity Hiding



Stealthy Command Execution







Current State of Native Code Analysis Techniques

• Static Taint Analysis [JN-SAF, JuCify]

- ➤ Using symbolic execution to build CFG/CG to detect leakage, but
- Limit of path expolsion, SMT solving, unmodeled semantics, false positive, and so on

Dynamic Taint Analysis [Malton, NDroid]

- Using dynamic instrumentation tools to track the flow of sensitive data, very accurately, however
- Limit of code coverage, hard to trigger native code (Human-based; Monkey)

Fuzzing Testing [AFL++, LibFuzzer]

- Using many random input to improve code coverage, while
- Lack of consideration of JNIEnv* environment, and it mainly used for software defect dection, rather than taint analysis

A Motivation Example

```
/*** Java World ***/
       public class MainActivity extends AppCompatActivity {
J1.
        protected void onCreate(Bundle savedInstanceState) {
J2.
         TelephonyManager tel = (TelephonyManager) getSystemService
J3.
       (TELEPHONY SERVICE);
J4.
         String imei = tel.getDeviceId(); // Source
J5.
       /*** Java World ***/
       public class utilActivity extends AppCompatActivity {
J1.
J2.
        static {
        System.loadLibrary("native-lib");
J3.
J4.
J5.
        public static native void fun1(String obj, int length);
        protected void onCreate(Bundle savedInstanceState) {
J6.
J7.
         Button button = (Button) findViewById(R.id.register);
J8.
J9.
         button.setOnClickListener(new View.OnClickListener()/
          public void onClick(View arg0) {
)10.
           TextView tv = findViewById(R.id.password);
J11
J12.
           fun1(imei, tv.getText().length());
J13.
J14.
J15.
J16.
```

```
→ libnative-lib.so
native-lib.cpp -
                 compile to
        /*** C/C++ World ***/
        void leaksensitive(const char *mess, int len) {
C1.
         if (sqrt(5 + len) >= 4) {
C2.
          LOGE("%s", mess); //Sink
C3.
C4.
C5.
        //Static register
        extern "C" JNIEXPORT void JNICALL
C6.
        Java com test example utilActivity fun1(JNIEnv *env, jclass clazz,
C7.
        jstring data, jint length) {
C8.
         // TODO: implement fun1()
C9.
         const char *mess = env->GetStringUTFChars(data, 0);
C10.
         leaksensitive(mess, length);
C11.
         env->ReleaseStringUTFChars(data, mess);
C12.
         return;
C13.
C14.
```

Limitation of current techniques

- > Dynamic analysis hard to automatically identify and satisfy the execution requirements of native methods.
- ➤ Static analysis explore path via symbolic execution, but cannot store the return value of the sqrt function (in line C2), causing the analysis interrupt.
- Fuzzing techniques cannot fuzz native functions, and it used for software defect detection, rather than taint anlaysis.

A Motivation Example

```
/*** Java World ***/
public class MainActivity extends AppCompatActivity {
    protected void onCreate(Bundle savedInstanceState) {
        TelephonyManager tel = (TelephonyManager) getSystemService
        (TELEPHONY_SERVICE);
        String imei = tel.getDeviceId(); // Source
        ...
        J7.        }
        J8.        }
```

```
/*** Java World ***/
       public class utilActivity extends AppCompatActivity {
J1.
J2.
        static {
        System.loadLibrary("native-lib");
J3.
J4.
        public static native void fun1(String obj, int length);
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J13.
J14.
J15.
J16.
```

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→ libnative-lib.so
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         /*** C/C++ World ***/
        void leaksensitive(const char *mess, int len) {
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         if (\operatorname{sqrt}(5 + \operatorname{len}) >= 4) {
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C8.
         // TODO: implement fun1()
C9.
         const char *mess = env->GetStringUTFChars(data, 0);
C10.
          leaksensitive(mess, length);
C11.
          env->ReleaseStringUTFChars(data, mess);
C12.
         return;
C13.
C14.
```

Our Approach

- 1. Locate the target native method by static taint analysis.
- 2. Obtain the native functions corresponding to the native method.
- 3. Fuzz the native function to explore path.
- 4. Track the sensitive data flow in the native code.

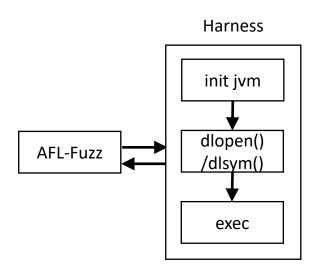
Core Challenge

- How to fuzz the native function?
- ☐ How to track the sensitive data flow in the native code?

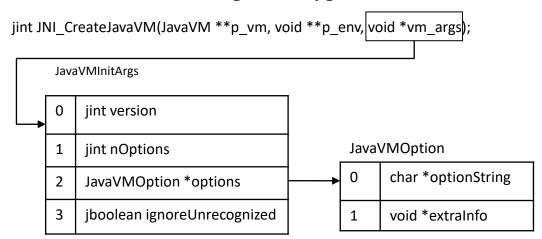
Fuzz the native functions

```
/*** C/C++ code***/
void JNICALL Java_com_test_example_utilActivity_fu
n1(JNIEnv *env, jclass clazz, jstring data, jint length)

/*** Java code***/
static native void fun1(string obj, int length);
```



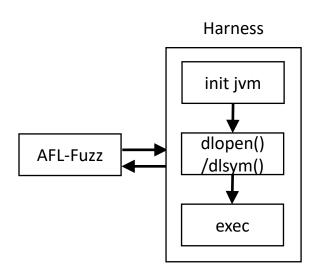
Obatin JNIEnv* pointer type (init JVM)



Obatin other JNI type

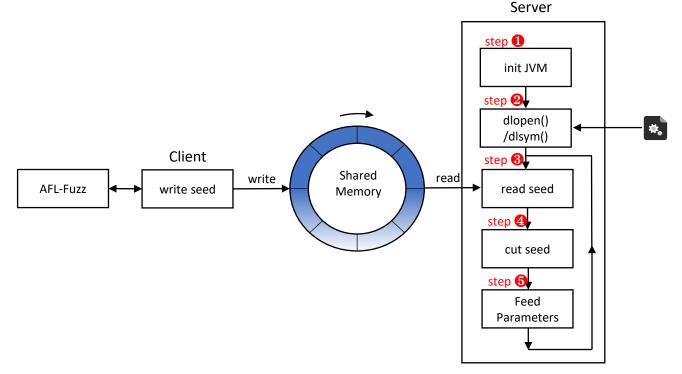
Java Type	Native Type	jobject	(all Java objects)
boolean	jboolean	jclass jstring	(java.lang.Class objects) (java.lang.String objects)
byte	jbyte	jarray	(arrays)
char	jchar	jobjectArray ibooleanArray	(object arrays) (boolean arrays)
short	jshort	jbyteArray	(byte arrays)
int	jint	— jcharArray — jshortArray	(char arrays)
long	jlong	— jsnotArray — jintArray	(short arrays) (int arrays)
float	jfloat	jlongArray	(long arrays)
double	jdouble	jfloatArray jdoubleArray	(float arrays) (double arrays)
void	void	ithrowable	(java.lang.Throwable objects)
Primitive Types		Reference T	0 0

Fuzz the native functions



shortcoming:

- initialization JVM is time-consuming
- Determining the address of the native function via dlopen/dlsym is time-consuming
- Dynamic taint analysis for track the sensitive data flow is time-consuming

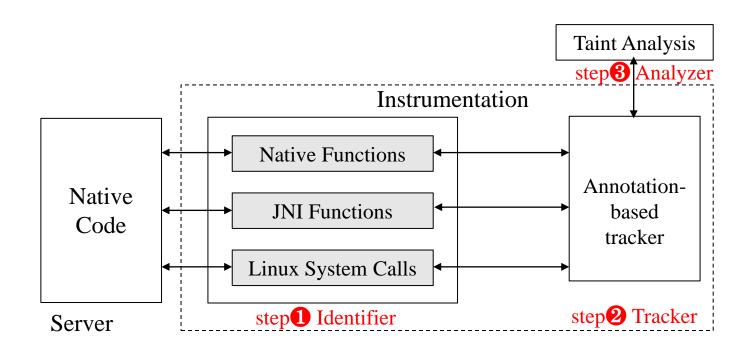


benefit

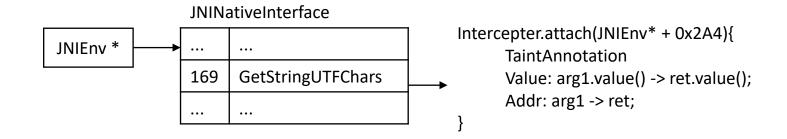
- initialization JVM, Determing the address of the native function, Dynamic taint analysis only once
- ➤ 0.75 exec/sec V.S. 148.2 exec/sec

197 times

Track sensitive data flow in native code



- Identify and recognize the Native functions, JNI Function, Linux System Calls
- Design custom annotation to implement the data flow tracker
- Analyze the (taint) data flow

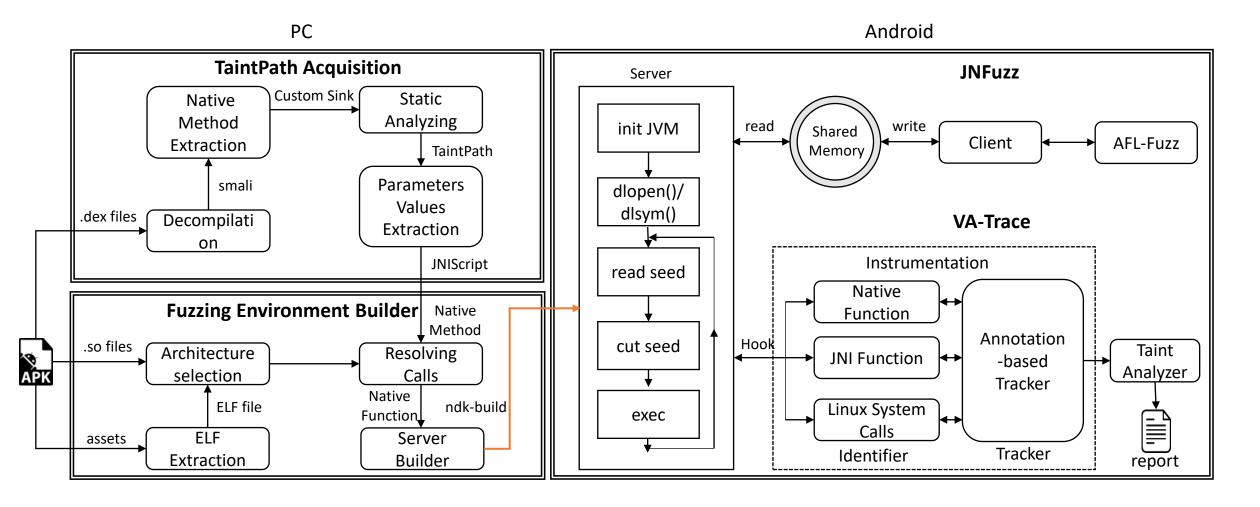


Track sensitive data flow in native code

List of Library Calls for Taint Propagation

Category	Library Calls		
JNINativeInterface	Call <type>Method(v)*, FindClass,</type>		
Print & Log	$\underline{\hspace{0.5cm}} \textbf{android_log_print*}, (\textbf{f} \textbf{s} \textbf{sn} \textbf{vsn} \textbf{vs} \textbf{vf}) \textbf{printf*},$		
Network	gethostbyname, recv(from), connect, send(to)* , listen, socket, bind, accept, select, write* ,		
File Operation	(f)write*, (f)open, (f)read, fput(c s)*, fdopen		
Dynamic Loading	dl(m)open, dl(v)sym		
Monitoring	inotify_init, inotify_add_watch, inotify_rm_watch		
Execution	execcl(p e)*, execv(p e)*, system, popen		
Process Management	kill, ptrace, fork, get(e)uid, get(e)gid, get(p)pid,		
Time	clock_gettime, gettimeofday,		
File Permission	(f l)chmod, (f l)chown, access		
Other	strlen, str(n case ncase)cmp, str(n)cpy, strstr, str(r)chr, strcat, strdup, strto(u)l, strtod, memcpy, malloc, memset, memcmp, memchr, memmove, atoi, atol, atoll		

JNFuzz-Droid workflow



Experiments and Results

RQ1: What is the current state of native library usage in real-world apps?

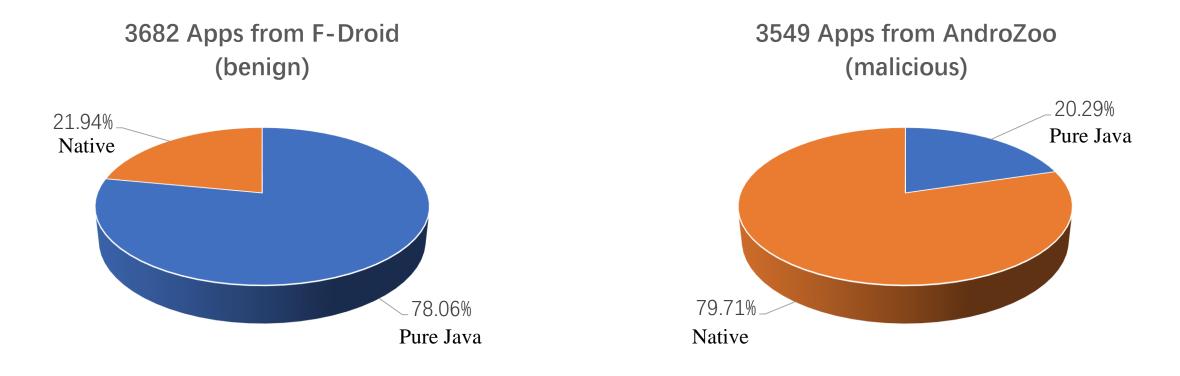
RQ2: How does JNFuzz-Droid perform on benchmark apps?

RQ3: How does JNFuzz-Droid perform in real-world apps?

Android Native library Statistics

Dataset:

- The 3682 Android apps from **F-Droid** as a sample of **benign** apps
- The 3549 Android apps from **AndroZoo** as a sample of **malicious** apps



Dataset:

- The 3682 Android apps from **F-Droid** as a sample of **benign** apps
- The 3549 Android apps from **AndroZoo** as a sample of **malicious** apps

F-Droid

- 1. Has Native Method: 21.9%
- 2. Has .so File: 21.7%
- 3. Has ELF in asset: 1.1%
- 4. Has Encrypted zip: -
- 5. Has Native Activity: 0.1%
- 6. Total Native Methods: 127.3k

157.5/native_method_app

AndroZoo

- 1. Has Native Method: 79.7%
- 2. Has .so File: 23.3%
- 3. Has ELF in asset: 21.7%
- 4. Has Encrypted zip: 0.5%
- 5. Has Native Activity: -
- 6. Total Native Methods: 330k

116.8/native_method_app

Native-code Benchmark Test

Covering:

- NativeFlowBench
- BenchApps
- DroidBench3.0

Configuration:

• Fuzzing time budget : 1 min

JNFuzz-Droid:

- Precision:100%
- Recall:68.4%
- F1-score:81.2%

O = True Positive, * = False Positive, X = False Negative

,	,		9
App Name	JN-SAF	JuCify	JNFuzz-Droid
Part A: JN-SAF	F NativeFlor	wBench	
native_source_clean			
native_leak	О	X	О
native_leak_array	О	X	O
native_leak_dynamic_register	О	X	O
native_dynamic_register_multiple	O	X	O
native_noleak			
native_method_overloading	X	X	O
native_multiple_interactions	О	X	X
native_multiple_libraries	О	X	O
native_complexdata	О	X	X
native_complexdata_stringop			
native_set_field_from_arg	OO	OX	XX
native_set_field_from_arg_field	OO	XX	XX
icc_nativetojava	O	X	O
Part B: JuC	ify BenchA	pps	
leaker_imei	X	О	O
leaker_string		*	
proxy	X	O	O
proxy_double	X	O	O
Part C: Droid	lBench3.0 N	ative	
NativeIDFunction	X	X	O
SinkInNativeCode	X	O	O
SinkInNativeLibCode	X	X	O
Sum, Precis	sion and Rec	call	
O, higher is better	12	5	13
*, lower is better	0	1	0
X, lower is better	7	14	6
Precision $p = O/(O + *)$	100%	83.3%	100%
Recall $r = O/(O + X)$	63.2%	26.3%	68.4%
F_1 -score = $2 \text{pr}/(\text{p} + \text{r})$	77.4%	40.0%	81.2%

New Native-code Benchmark Test

CCBench:

- 23 hand crafted apps
- Eeah app test data leakage of the native world in common scenarios

Covering:

- Inter-language control flow analysis challenges
- Linux System library calls modeling
- ARM architecture and threading issues
- Native method overloading and others

Configuration:

• Fuzzing time budget: 1 min

JNFuzz-Droid:

- Precision:100%
- Recall:100%
- F1-score:100%

App Name	JN-SAF	JuCify	JNFuzz-Droid				
Part A: Inter-language Control Flow							
explosion_path	X	О	O				
smt	*						
switch	*						
while	X	O	O				
math_library	X	X	O				
condition	X	O	O				
weak	X	O	O				
Part B: Linux System Call							
atoll	X	X	O				
strcpy	X	О	O				
strcpy1	X	X	O				
tcp_client	XX	OX	OO				
udp_client	XX	OX	OO				
Part C: Arch	Part C: Architecture and Thread						
armeabi	О	О	O				
armeabi-v7a	О	О	O				
arm64-v8a	X	О	O				
thread_leak	О	О	О				
thread_in_leak	O	О	O				
thread_noleak							
Part D: Ov	erloading a	nd Misc					
native_method_overloading	0	X	О				
native_method_overloading1	X	О	О				
global_imei	O	О	O				
interrupt_cfg	X	O	O				
log_noleak		*					
Sum, Precision and Recall							
O, higher is better	6	15	21				
*, lower is better	2	1	0				
X, lower is better	15	6	0				
Precision $p = O/(O + *)$	75.0%	93.8%	100%				
Recall $r = O/(O + X)$	28.6%	71.4%	100%				
F_1 -score = 2pr/(p + r)	41.4%	81.1%	100%				

Real World Applications

Configuration:

• Fuzzing time budget: 10 mins

Result:

- 30 apps utilize classic encryption to encrypt sensitive data in native code
- 12 apps leak sensitive data over network connections after being uninstalled
- 12 apps use hard-code to hide the storage address to receive sensitive data, such as *URL*, *email*, etc
- one app writes sensitive data *IMEI* to the *LOG* function
- **one app** use the *execlp* command in the native function to leak sensitive data

Dataset:

- Rondomly selected 2500 malware apps from **AndroZoo**, 1596 of which contain native code.
- **Android Botnets** dataset, contain 1929 apps and 591 of which contain native code.

Conclusion

- 1. JNFuzz-Droid is a lightweight automated fuzzing and taint analysis framework for native code of Android apps.
- 2. It can quickly locate the Android native code to which sensitive data is passed and automatically analyze and discover data leaks or transmission issues in the native code.
- 3. Open-source Plan:

JNFuzz-Droid, CCBench and results at https://github.com/cjc-github/JNFuzz-Droid.