Half Done:

Stats Command: Shows Users Stats

* Currently shows: Username, Stat Points, HP, MP, Atk, S.Atk, Def, S.Def, Main Level, Mining Level and Chopping Level

Resource Gathering: Runs ResourceTask which gathers which ever resource and allows buddies to activate once

* All Mining in place, but timing not working and exp not in place

Create better Inv command

* An array currently exists that holds slot information such as ItemID and Amount. At some point this may Have to be expanded but for now if a GUI was connected to this it could work.
* The Max Inv Space can be expanded but will need another script to do so. The Inv script can read the mac value and use it accordingly.
* Items can be added to Inventory so long as there is space, but items cannot be removed yet, because there is nowhere to move them to.
* Items can be deleted from Inventory to make space, but they go nowhere.

Not Done:

Convert main program to .bash file, can run buddies in the background this way

* Buddies will keep track of time since last checked on and will give you items accordingly
  + Use wait command that varies on users level. Buddies will collect resources at the same speed no matter what the resource and will get faster as you level-up

Fix exp system

* Scales WAYYY too hard

Condense Buddy programs into one program?