CHRISTOPHER CAMPANELLI

WORK EXPERIENCE

MyndImmersive — Software Developer

May 2023 - Present

- Utilized Unity Engine to create interactive virtual and mixed reality environments (VR/XR) for use with a standalone head-mounted display (HMD) and integrated Android tablet application
- Created UI elements within the Unity software for use within the VR/XR environments as well as on the Android tablets
- Developed Android applications within Unity Engine for use with the VR/XR environments in the HMDs & connected Android devices
- Composed C# scripts to expand functionality within the applications

GadgetGone LLC, Winter Park, FL — *Operations Specialist* January 2022 - August 2022

- Exceeded monthly personal KPI's on average by 25% through identifying and addressing weak points in the testing and evaluation process of personal smart devices
- Provided exceptional customer service to over 50 patrons daily by accommodating their requests, solving problems, and answering questions
- Kept track of productivity via the inventory monitoring system to ensure customers were being helped within a business day and inventory was being adequately cycled

ORLANDO, FL

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SKILLS / CERTIFICATIONS

Android Development

Blender

C#, Python

Game Development

Unity

MEMBERSHIPS

UCF Burnett Honors College

Psi Chi Honor Society

American Psychological

Association

Active Minds

HONORS AWARDS

Dean's List 2021

I/ITSEC Scholarship 2022

Pegasus Gold Scholarship 2017

President's Honor Roll 2018-2019

EDUCATION

University of Central Florida, Orlando, FL — *Master of Science: Modeling & Simulation*

Spring 2022 – Spring 2024

University of Central Florida, Orlando, FL — *Bachelor of Science: Psychology*

Fall 2017 - Fall 2021

Minor: Sociology

Certificates: Behavioral Forensics Science & Criminal Profiling