

BME 590L: HWK 1

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Problem 1

$$u = \begin{bmatrix} 1 \\ 5 \\ 1 \\ 4 \end{bmatrix} \quad v = \begin{bmatrix} 0 \\ 1 \\ 5 \\ 1 \end{bmatrix}$$

$$(a) \quad u^T v = [1 \ 5 \ 1 \ 4] \begin{bmatrix} 0 \\ 1 \\ 5 \\ 1 \end{bmatrix} = 0 + 5 + 5 + 4 = \boxed{14}$$

$$(b) \quad uv^T = \begin{bmatrix} 1 \\ 5 \\ 1 \\ 4 \end{bmatrix} [0 \ 1 \ 5 \ 1] = \boxed{\begin{bmatrix} 0 & 1 & 5 & 1 \\ 0 & 5 & 25 & 5 \\ 0 & 1 & 5 & 1 \\ 0 & 4 & 20 & 4 \end{bmatrix}}$$

$$(c) \quad uov = \begin{bmatrix} 1(0) \\ 5(1) \\ 1(5) \\ 4(1) \end{bmatrix} = \boxed{\begin{bmatrix} 0 \\ 5 \\ 5 \\ 4 \end{bmatrix}}$$

$$a = \begin{bmatrix} 1 \\ e^{i\pi/4} \\ e^{i\pi/2} \\ e^{i\pi/4} \end{bmatrix} \quad b = \begin{bmatrix} 0 \\ e^{i\pi} \\ 5e^{i\pi} \\ e^{-i\pi} \end{bmatrix}$$

recall: $e^{ix} = \cos x + i \sin x$

$$(d) \quad a^H b = [1 \ e^{-i\pi/4} \ e^{-i\pi/2} \ e^{-i\pi/4}] \begin{bmatrix} 0 \\ e^{i\pi} \\ 5e^{i\pi} \\ e^{-i\pi} \end{bmatrix} = e^{-3i\pi/4} + 5e^{-i\pi/2} + e^{-5i\pi/4}$$

$$= (\cos(3\pi/4) + 5\cos(\pi/2) + \cos(-5\pi/4)) + i(\sin(3\pi/4) + 5\sin(\pi/2) + \sin(-5\pi/4))$$
$$\boxed{= -\sqrt{2} + (5 + \sqrt{2})i \approx -1.41 + 6.41i}$$

$$(e) \quad a^H a = \begin{bmatrix} 1 & e^{-i\pi/4} & e^{-i\pi/2} & e^{-i\pi/4} \end{bmatrix} \begin{bmatrix} 1 \\ e^{i\pi/4} \\ e^{i\pi/2} \\ e^{i\pi/4} \end{bmatrix} = 1 + \cancel{e^0} + \cancel{e^0} + \cancel{e^0} = \boxed{4}$$

$$b^H b = \begin{bmatrix} 0 & e^{-i\pi} & 5e^{-i\pi} & e^{i\pi} \end{bmatrix} \begin{bmatrix} 0 \\ e^{i\pi} \\ 5e^{i\pi} \\ e^{-i\pi} \end{bmatrix} = 0 + \cancel{e^0} + 25\cancel{e^0} + \cancel{e^0} = \boxed{27}$$

$$(f) \quad a \circ a^* = \begin{bmatrix} 1 \\ e^{i\pi/4} \\ e^{i\pi/2} \\ e^{i\pi/4} \end{bmatrix} \circ \begin{bmatrix} 1 \\ e^{-i\pi/4} \\ e^{-i\pi/2} \\ e^{-i\pi/4} \end{bmatrix} = \begin{bmatrix} 1 \\ \cancel{e^0} \\ \cancel{e^0} \\ \cancel{e^0} \end{bmatrix} = \begin{bmatrix} 1 \\ \vdots \\ \vdots \\ \vdots \end{bmatrix}$$

$$(g) \quad b \circ b^* = \begin{bmatrix} 0 \\ e^{i\pi} \\ 5e^{i\pi} \\ e^{-i\pi} \end{bmatrix} \circ \begin{bmatrix} 0 \\ e^{-i\pi} \\ 5e^{-i\pi} \\ e^{i\pi} \end{bmatrix} = \begin{bmatrix} 0 \\ \cancel{e^0} \\ 25\cancel{e^0} \\ \cancel{e^0} \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 25 \\ 1 \end{bmatrix}$$

$$(h) \quad a^H b = -\sqrt{2} + (5 + \sqrt{2})i \Rightarrow |a^H b| = \sqrt{2 + (25 + 10\sqrt{2} + 2)} = 6.57$$

$$\|a\|_2 = \sqrt{\sum_{i=1}^4 |a[i]|^2} = \sqrt{(1)^2 + |e^{i\pi/4}|^2 + |e^{i\pi/2}|^2 + |e^{i\pi/4}|^2}$$

$$= \sqrt{1+1+1+1} = \sqrt{4} = 2$$

$$\|b\|_2 = \sqrt{\sum_{i=1}^4 |b[i]|^2} = \sqrt{0^2 + |e^{i\pi}|^2 + |5e^{i\pi}|^2 + |e^{-i\pi}|^2}$$

$$= \sqrt{1+25+1} = \sqrt{27}$$

$$\|a\|_2 \|b\|_2 = 2\sqrt{27} \approx 10.39$$

$$(|a^H b| = 6.57) \leq (\|a\|_2 \|b\|_2 = 10.39)$$

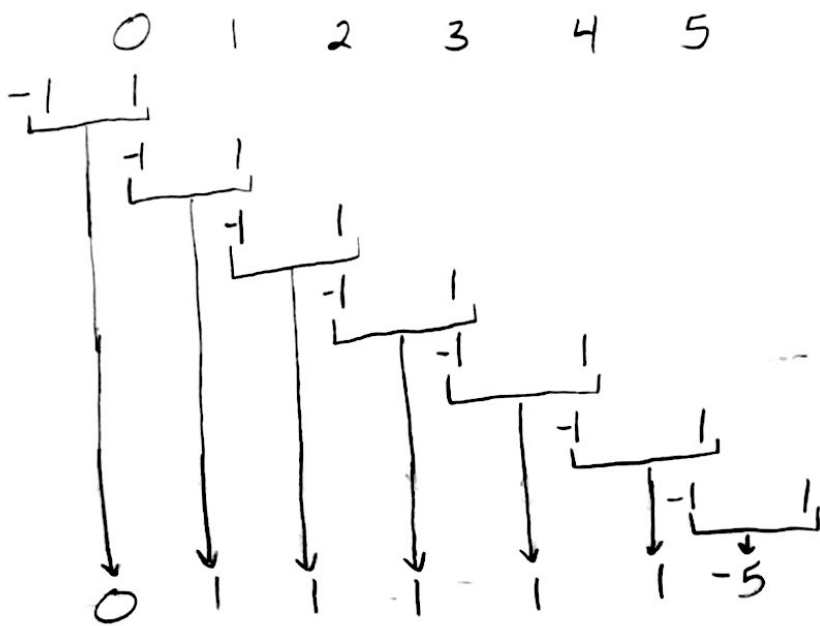
Problem 2

$$u = [1, -1]$$

$$V = [0, 1, 2, 3, 4, 5]$$

(a)

$$\omega = U * V$$



flip u & pass it
along v to get w

$$w = [0 \ 1 \ 1 \ 1 \ 1 \ 1 \ -5]$$

(b)

$$w = Uv \quad v = \begin{bmatrix} 0 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} \quad U \in \mathbb{R}^{7 \times 6}$$

To get V_i , take the structure from part (a) & insert 0s where values are missing:

$$U_v = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 \\ -1 & 1 & 0 & 0 & 0 & 0 \\ 0 & -1 & 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & 1 & 0 & 0 \\ 0 & 0 & 0 & -1 & 1 & 0 \\ 0 & 0 & 0 & 0 & -1 & 1 \\ 0 & 0 & 0 & 0 & 0 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 0 \\ 1-0 \\ 2-1 \\ 3-2 \\ 4-3 \\ 5-4 \\ -5 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \\ 1 \\ 1 \\ -5 \end{bmatrix}$$

⇒ Ignoring the edge cases $(0, 5)$, we see that this operation is calculating the difference b/t adjacent values. This is similar to a rate of change calculation (a derivative if continuous).

(c) Given $w = \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 1 \\ -5 \end{bmatrix}$ find D such that $v = Dw$
 $v \in \mathbb{R}^{6 \times 1}$ $w \in \mathbb{R}^{7 \times 1} \Rightarrow D \in \mathbb{R}^{6 \times 7}$

$$\Rightarrow D_w = \begin{matrix} & D & w \\ \Rightarrow D_w = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 0 \end{bmatrix} & \begin{bmatrix} 0 \\ 1 \\ \vdots \\ 1 \\ -5 \end{bmatrix} & = \begin{bmatrix} 0 \\ 0+1 \\ 0+1+1 \\ 0+1+1+1 \\ 0+1+1+1+1 \\ 0+1+1+1+1+1 \end{bmatrix} \end{matrix}$$

\Rightarrow In this case, D "undoes"
the convolution by progressively summing
up the ones in w to get the values
0 to 5 in v . This generalized operation
is a summing of adjacent terms, which
in the continuous case is an integral. (This is
as expected b/c as a deconvolution is the
opposite of a convolution, an integral is the
opposite of a derivative.)

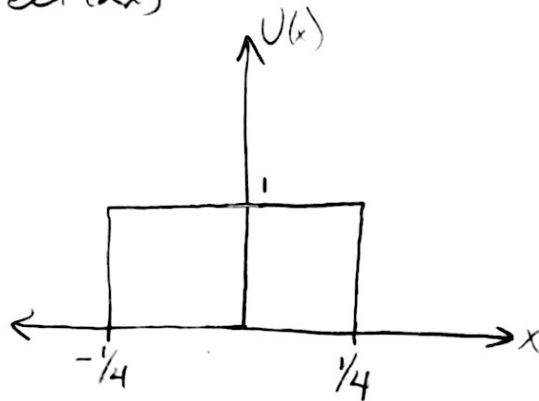
$$= \begin{bmatrix} 0 \\ 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{bmatrix}$$

(d) $DD^T = \begin{bmatrix} 1 & 0 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 0 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 0 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 0 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 & 0 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 1 & 1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 1 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 1 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & 1 & 1 \\ 1 & 2 & 2 & 2 & 2 & 2 & 2 \\ 1 & 2 & 3 & 3 & 3 & 3 & 3 \\ 1 & 2 & 3 & 4 & 4 & 4 & 4 \\ 1 & 2 & 3 & 4 & 5 & 5 & 5 \\ 1 & 2 & 3 & 4 & 5 & 6 & 6 \\ 1 & 2 & 3 & 4 & 5 & 6 & 7 \end{bmatrix}$

Problem 3

(a)

$$U(x) = \text{rect}(2x)$$



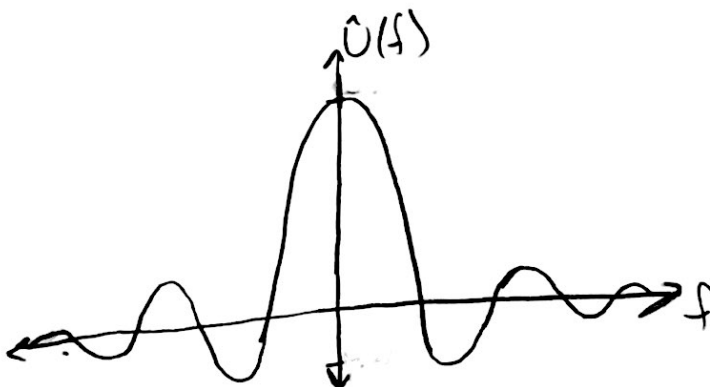
$$\hat{U}(f) = \int_{-\infty}^{\infty} U(x) e^{-2\pi i f x} dx = \int_{-1/4}^{1/4} \text{rect}(2x) e^{-2\pi i f x} dx$$

$$= \frac{1}{-2\pi i f} \left[e^{-2\pi i f x} \right]_{-1/4}^{1/4} = \frac{1}{-2\pi i f} (e^{-1/2 i \pi f} - e^{1/2 i \pi f})$$

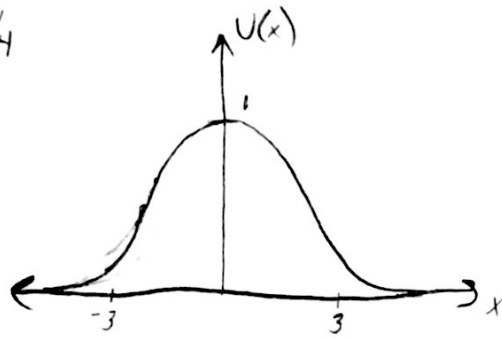
$$= \frac{1}{\pi f} \left(\frac{e^{1/2 i \pi f} - e^{-1/2 i \pi f}}{2i} \right) = \frac{1}{\pi f} \sin\left(\frac{\pi}{2} f\right) \left(\frac{\pi/2}{\pi/2} \right) \rightarrow \text{Given } \text{sinc}(f) = \frac{\sin(\pi f)}{\pi f}$$

This is an identity
for sin

$$= \frac{\pi/2}{\pi} \frac{\sin(\pi/2 f)}{\pi/2 f} = \frac{1}{2} \text{sinc}\left(\frac{\pi}{2} f\right) \Rightarrow \boxed{\hat{U}(f) = \frac{1}{2} \text{sinc}\left(\frac{\pi}{2} f\right)}$$



(b) $U(x) = e^{-x^2/4}$



$$\hat{U}(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-x^2/4} e^{-ifx} dx \quad \leftarrow \text{in this case, it helps to define the Fourier transform this way}$$

$$= \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} e^{-\frac{1}{4}(x^2 + 4ifx - 4f^2) - f^2} dx \quad \leftarrow \text{complete the square}$$

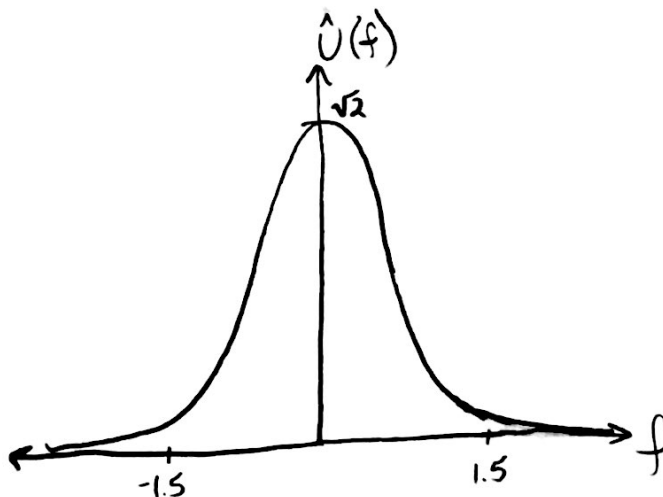
$$= \frac{1}{\sqrt{2\pi}} e^{-f^2} \int_{-\infty}^{\infty} e^{-\frac{(x+2if)^2}{4}} dx \quad \leftarrow \text{this integral can be calculated from}$$

$$= \frac{1}{\sqrt{2\pi}} e^{-f^2} (\sqrt{4\pi})$$

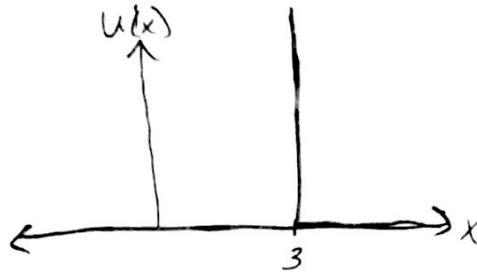
$$\int_{-\infty}^{\infty} e^{-\frac{(x+b)^2}{a}} dx = \sqrt{a\pi}$$

$$= \frac{2\sqrt{\pi}}{\sqrt{2\pi}} e^{-f^2} \Rightarrow$$

$$\boxed{\hat{U}(f) = \sqrt{2} e^{-f^2}}$$



(c) $U(x) = \delta(x-3)$



$$\hat{U}(x) = \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} \delta(x-3) e^{ifx} dx \rightarrow \text{the integrand only has value where } x=3$$

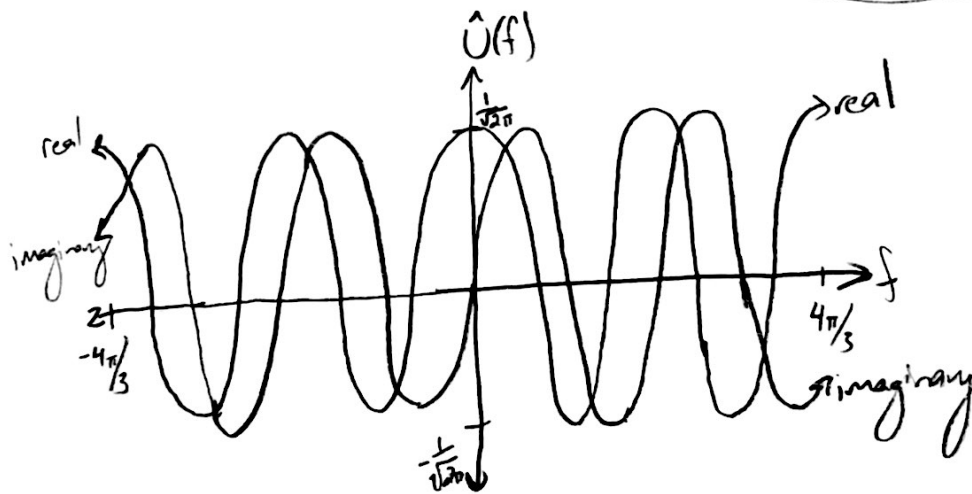
so we can write

$$= \frac{1}{\sqrt{2\pi}} \int_{-\infty}^{\infty} \delta(x-3) e^{3if} dx$$

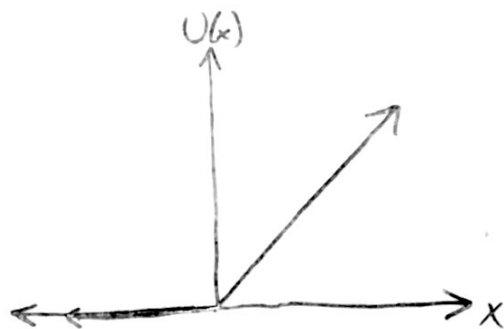
$$= \frac{1}{\sqrt{2\pi}} e^{3if} \int_{-\infty}^{\infty} \delta(x-3) dx = 1$$

$$\Rightarrow \hat{U}(f) = \frac{1}{\sqrt{2\pi}} e^{3if}$$

$$= \frac{\cos(3f)}{\sqrt{2\pi}} + i \frac{\sin(3f)}{\sqrt{2\pi}}$$



(d) $U(x) = \text{ReLU}(x) = x \cdot u(x)$ where $u(x) = \text{step function}$



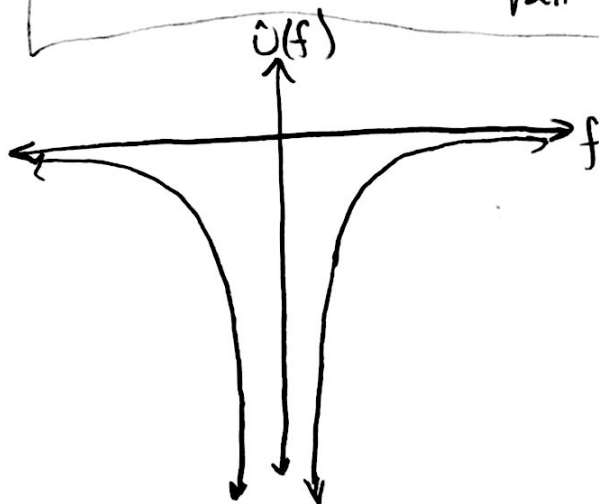
We see $U(x)$ is the multiplication of two functions $f(x) = x$ & $g(x) = u(x)$.
From the convolution theorem, we know that $\mathcal{F}[f(x)g(x)] = \mathcal{F}[f(x)] * \mathcal{F}[g(x)]$

We find that $\mathcal{F}[f(x)] = -i\sqrt{2\pi} \delta'(f)$

$$\mathcal{F}[g(x)] = \sqrt{\frac{\pi}{2}} \delta(f) + \frac{i}{\sqrt{2\pi} f}$$

If we convolve these Fourier transforms, we get:

$$\boxed{\mathcal{F}[U(x)] = \hat{U}(f) = -\frac{1}{\sqrt{2\pi} f^2} - i\sqrt{\frac{\pi}{2}} \delta'(f)}$$



(e) Prove $F[u(x)v(x)] = F[u(x)] * F[v(x)]$

Given $u(x)$ and its Fourier transform $U(f)$
and $v(x)$ and its Fourier transform $V(\omega)$

We can write the functions $u(x)$ & $v(x)$ as the inverse transforms of their transforms:

$$\begin{aligned} F[u(x)] &= U(f) \\ F[v(x)] &= V(f) \end{aligned} \quad \left[\begin{aligned} u(x) &= \int_{-\infty}^{\infty} U(\eta) e^{2\pi i \eta x} d\eta & v(x) &= \int_{-\infty}^{\infty} V(\omega) e^{2\pi i \omega x} d\omega \end{aligned} \right.$$

$$\text{So } u(x)v(x) = \int_{-\infty}^{\infty} U(\eta) e^{2\pi i \eta x} d\eta \cdot \int_{-\infty}^{\infty} V(\omega) e^{2\pi i \omega x} d\omega$$

Which we rewrite as

$$u(x)v(x) = \int_{-\infty}^{\infty} U(\eta) \int_{-\infty}^{\infty} V(\omega) e^{2\pi i (\omega + \eta)x} d\omega d\eta$$

for this integral we write $\omega = f - \eta$ ($d\omega = df$ since η is constant in the inner integral)

$$\Rightarrow u(x)v(x) = \int_{-\infty}^{\infty} U(\eta) \int_{-\infty}^{\infty} V(f - \eta) e^{2\pi i f x} df d\eta$$

Arrange the integrals again to get:

$$u(x)v(x) = \int_{-\infty}^{\infty} \left[\int_{-\infty}^{\infty} U(\eta) V(f - \eta) d\eta \right] e^{2\pi i f x} df$$

The inner integral is a convolution of the Fourier transforms $U(f)$ and $V(f)$, while the outer one is an inverse Fourier transform. So we can write this as:

$$u(x)v(x) = F^{-1} [F[u(x)] * F[v(x)]]$$

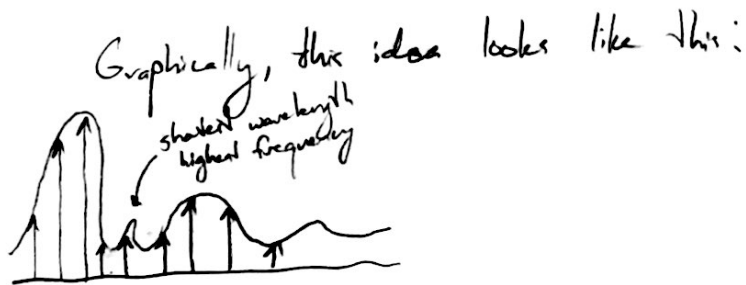
then, taking the Fourier transform of both sides gives:

$$F[u(x)v(x)] = F[u(x)] * F[v(x)]$$

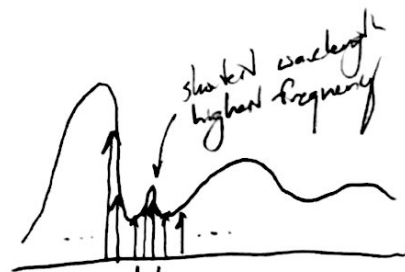
Problem 4

- (a) In this case, we must compare the sampling frequency to the highest frequency in the field $U(x,y)$. According to the Sampling theorem and Nyquist sampling, we must take at least two samples per wavelength of the highest frequency in order to fully recreate the field.

i.e. Sampling interval $< \frac{1}{2(\text{Shortest Wavelength in sample})}$



\Rightarrow we cannot recreate the field



\Rightarrow we can recreate the field

In the context of this problem, we need to check if

$$\text{pixel pitch (sampling interval)} < \frac{1}{2 \cdot (\text{max spatial frequency})}$$

For a pixel pitch of $10 \mu\text{m}$, we see

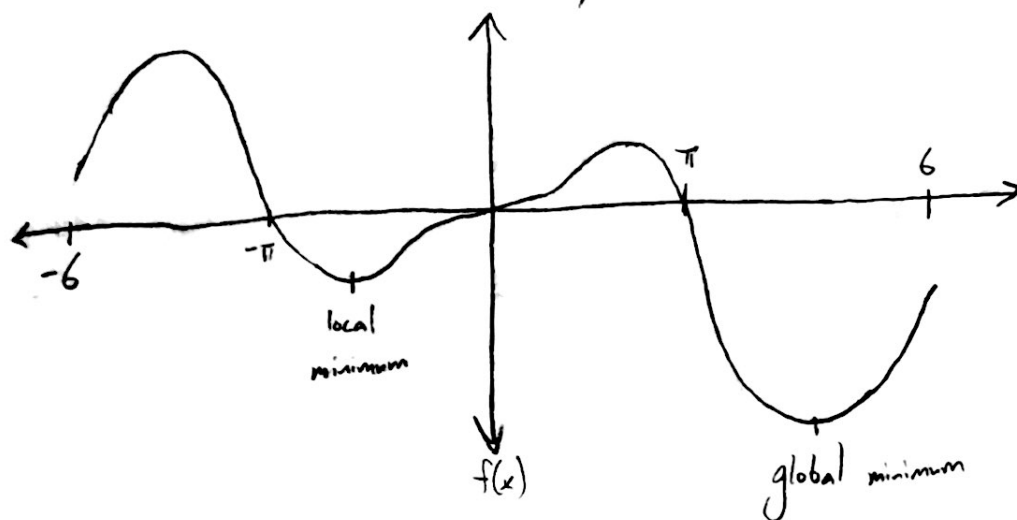
$$10 \mu\text{m} \nless \frac{1}{2(0.1 \mu\text{m}^{-1})} = 5 \mu\text{m} \rightarrow$$

The inequality is not met, so a pixel pitch $10 \mu\text{m}$ cannot recreate the field

For a pixel pitch of $4 \mu\text{m}$, we see:

$$4 \mu\text{m} < \frac{1}{2(0.1 \mu\text{m}^{-1})} = 5 \mu\text{m} \Rightarrow \text{The inequality is met, so a pixel pitch of } 4 \mu\text{m} \text{ can recreate the field}$$

(b) Plot $f(x) = x^2 \sin x$ on $x \in [-6, 6]$

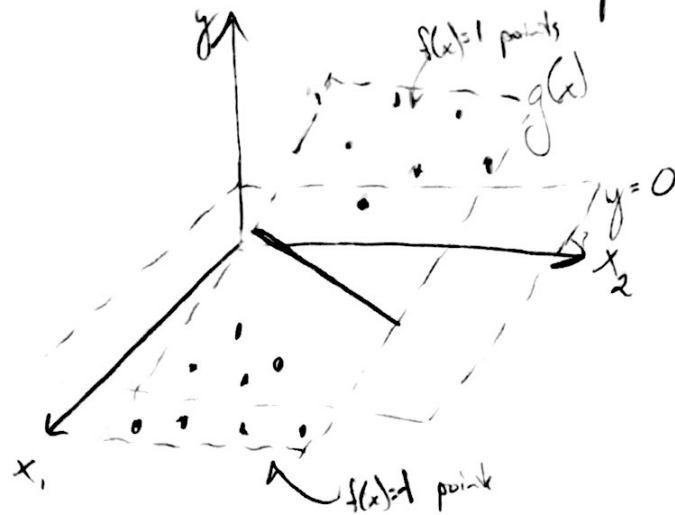


If we perform gradient descent, we are not guaranteed to reach the global minimum. For example, if we start with an $\pi < x < 6$, then gradient descent will take us down to the global minimum. But if we start with an $-\pi < x < 0$, then gradient descent will take us down the slope to the local minimum, not the global one.

(c) Given the function $f(x) = \text{sign}(w^T x)$ where $w = [3 \ 2 \ 1]$ are weights and $x = \begin{bmatrix} 1 \\ x_1 \\ x_2 \end{bmatrix}$ are data, we can think of the function $g(x) = w^T x$

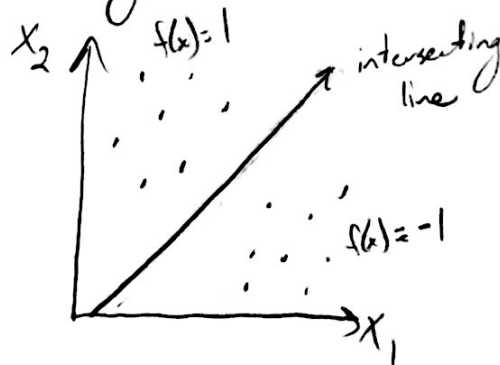
as a plane of best fit through the points x and the function $f(x) = \text{sign}(g(x))$ separates these points onto the planes $y = 1$ & $y = -1$

As such, we can sketch the 3D space as:



As we see, these points are defined in 3D by 2 planes, by $g(x)=w^T x$ and $y=0$ (functionally, this is the sign fun).

Where these two planes intersect, they form a line, and because one of the two planes is $y=0$, this line must lie on that plane, i.e. it must lie in the x_1-x_2 plane. So we can look at these data projected on the x_1-x_2 plane and see that the intersecting line on that plane separates the data.



We see that $f(x)=+1$ and $f(x)=-1$ are in fact separated by a line.