

# CMSI 371-01

## COMPUTER GRAPHICS

Spring 2016

### Assignment 0329b Feedback

All caps are released with the outcomes in this assignment because a sufficient amount of functionality will have been reached here.

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*Notes while running (high-priority notes are marked with \*\*\*):*

- Matrix test suite spotted and run; no failures. Coverage is a good start though of course can be better.

*Code review (refer to <http://lmucs.github.io/backing-guidelines/> for code-review abbreviations):*

1. \*\*\* Matrix library looks ready to use...but isn't. Yet. (2a, 2b, +3a, 3d, 4a)
2. Nothing much else to say until the library is used by the scene and its shapes...

2a — /

2b — /

3a — | ...Good that the matrix library there, but that's just the start.

3d — /

4a — /

4b — | ...Design of the library itself looks OK, but of course we need to start seeing it used.

4c — + ...This one we can at least rate fairly independently of usage.

4d — /

4e — +

4f — + ...Same notes for 4e and 4f as in HW 0329a.