

**CMSI 371-01**  
**COMPUTER GRAPHICS**  
Spring 2016

**Assignment 0308 Feedback**

Outcomes that eventually cover both 2D and 3D continue to max out at | for now because this assignment remains in 2D.

Christopher Dellomes

*cjdellomes / cjdellomes@gmail.com*

*Notes while running (high-priority notes are marked with \*\*\*):*

•

*Code review (refer to <http://lmucs.github.io/backing-guidelines/> for code-review abbreviations):*

1.

*1a* —

*2c* (max |) —

*2d* —

*3c* —

*4a* —

*4b* —

*4c* —

*4d* —

*4e* — Decent messages and frequency, though all in a single day! Considering the type of assignment and its timing, I'll go easier on that—but still, try to spread the work a *little* bit. (|)

*4f* — Submitted on time. (+)