

HOSTFACE

(CHARACTER NAME)

CLASS: WARLOCK

PLAYSTYLE: BRUISER

RACE: _____

DIFFICULTY: MEDIUM

APPEARANCE

ROLEPLAYING

IDEALS:

LANGUAGES:

- 1) Common
- 2) Infernal

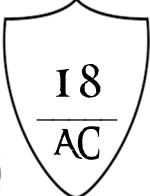
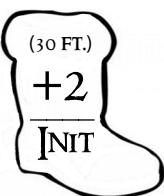
BONDS:

PERSONALITY:

FLAWS:

ALIGNMENT: _____

-1	+2	+2	+0	+1	+6
STRENGTH	DEXTERITY	CONSTITUTION	INTELLIGENCE	WISDOM	CHARISMA



SPECIAL

Ghostface.

As an action, create three ghosts of yourself in your space (1 HP, AC 12). If any exist when you are attacked, roll a d20. A ghost is attacked instead of you on rolls ≥ 6 for 3 images; ≥ 8 for 2 images; or ≥ 11 for 1 image. [Lasts 1 min.]

REACTIONS

Opportunity Attack. ∞

When an enemy exits your melee range, attack it with your scythe.

Hellish Rebuke.

When you take damage, burn the damager. [60 ft. range, 3d10 fire (DEX save: 1/2 dmg)].

ITEMS

EQUIPMENT:

Main Hand. Scythe.
Off-Hand. Shield.
Armor. Breastplate.

TOOLS/KITS:

Dice Set. A set of heavy golden dice used to play games of chance.

Hit Dice.

During short rest (1 hr.), heal yourself for 1d8+2.

BACKPACK:

Dungeoneer's Pack.
- crowbar
- hammer, pitons (10)
- tinderbox, torch (10)
- waterskin, rations (10)
- hempen rope (50 ft.)

ATTACKS (+7)

Scythe. ∞

Melee, 1d8+5 slashing. Ignores resistance to slashing.

Eldritch Blast. ∞

Ranged (120 ft.), 1d10 force.

BONUS ACTIONS

The Haunt.

Haunt a target. Your attacks against it deal +2 damage and score a critical hit on a roll of 19 or 20. If the target dies, you regain 7 hit points. [30 ft. range, lasts 1 min.]

ABILITIES (DC 14)

False Life. ∞

Next time you take damage, it is reduced by 1d4+4. [Lasts 1 hr.]

Pact Weapon. ∞

Dismiss or summon your scythe to or from extradimensional space.

Thaumaturgy. ∞

Create a minor magical effect such as flickering flames, booming voice, minor tremors, glowing eyes, and slamming doors or windows. [30 ft. range].

FEATURES

Darkvision. For up to 60 ft., you can see in darkness as dim light.

Hellish Resistance. You have resistance to fire damage.

Pact Recovery. You regain your ghostface uses after a short rest.