Christopher Jeong

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EDUCATION

Brown University

Sep. 2022 – May 2026

Computer Science (BS), Mathematics (BS)

Providence, RI

- GPA: 4.0
- Computer Science Coursework: Data Structures and Algorithms, Operating Systems (Graduate), Computer Systems Security, Computer Networks, Machine Learning, Applied Cryptography, Compilers, Advanced Probabilistic Algorithms (Graduate), Design and Analysis of Algorithms, Object-Oriented Programming
- Mathematics Coursework: Statistics I + II, Linear Algebra, Cryptography, Optimization, Galois Theory, Abstract Algebra, Real Analysis I + II, Multivariable Calculus, Discrete Math

EXPERIENCE

May. 2025 – Aug. 2025

Software Engineer Intern

Redmond, WA

• Incoming Summer 2025, Global Payments & Cash.

JPMorgan Chase & Co.

Jun. 2024 – Aug. 2024

Software Engineer Intern

Wilmington, DE

- Developed an internal React/Java/Spring Boot project management tool built on AWS tracking status of teams in all lines of business as well as agility metrics and internal mobility opportunities for 1,100 teams and 35,000 employees.
- Engineered and maintained **RESTful API**s in order to better coordinate API calls between in-house microservices within a **Java** environment. Reworked API calls to coordinate with the team's shift from **Angular** and a private cloud environment to **React** and **AWS**, ensuring consistency in the back-end during the transition of front-end frameworks.
- Created a **Kafka data pipeline** aggregating data from Jira to derive story progress that provides employees with real-time analyses of Jira story progress utilizing an in-house **Small-Language Model**.
- Architected a robust testing framework consisting of unit tests, component tests, and performance tests from the ground up using JUnit and Jest, increasing code coverage to 80%.

Brown University Department of Computer Science

Jun. 2024 - Aug. 2024

Course Development Assistant

Remot

- Debugged and stress tested multithreaded $C/x86_64$ programs with 10,000+ lines of code, ensuring a seamless fit between file system, virtual memory, threads, and processes, and ensured that the operating system could handle high-stress situations such as forkbomb attacks and full consumption of disk space.
- Implemented a threads package supporting multiprocessor programming, redesigning synchronization primitives such as mutexes and spinlocks as well as building a CPU scheduler.
- Handled the implementation of a **B+Tree** file system to introduce students to more realistic versions of modern file systems.

Brown University Department of Computer Science

May 2023 – Aug. 2023

Undergraduate Research Assistant

 $Providence,\ RI$

- Evaluated the intersection of Natural Language Processing and Formal Logic with application to robotics. Researched Partially Observable Markov Decision Processes and their applications to reinforcement learning
- Restructured existing React/CSS/Node/MongoDB web demonstration of the project by integrating leaflet.js, allowing users to give instructions to a robot and demonstrating how the instructions translated to linear temporal logic.

PROJECTS

TCP/IP Stack | Go, Networking, Wireshark

Sep 2024 - Dec 2024

• Designed and implemented a TCP/IP stack in Go that supports routing with the RIP protocol as well as TCP Packet reordering. Developed an API for hosts and routers to send messages and print network status.

Multiple Candidate Voting Protocol $\mid C++, CryptoPP, Cryptography, SQL$

Apr 2024 – May 2024

• Formulated a heavily mathematical protocol in C++ that allows voters to anonymously vote for candidates using zero-knowledge proofs, ensuring votes and user information remain secure during network communication.

Weenix | C, x86-64, Unix, Python

Jan 2024 – Apr 2024

• Engineered a Unix-based operating system kernel from scratch that can run C programs. Implemented processes, threads, mutexes, virtual memory, physical memory, page tables, system calls and disk management.

Technical Skills

Languages: Java, Python, C/C++, C#, SQL, MySQL, Go, JavaScript, TypeScript, HTML/CSS, OCaml, CUDA Technologies: React.js, Node.js, NestJS, Kafka, Spring Boot, DropWizard, Jenkins, Maven, AWS, Spark, Memcached, .NET Developer Tools: Git, Docker, VS Code, Postman, GitHub, BitBucket, Swagger, Redis, Zookeeper