

# Modules

Sharing between files

Advanced  
JavaScript

JS

1

---

---

---

---

---

---

---

tl;dr

- Polluting the global namespace has always been a huge problem in JavaScript
- Legacy solutions required terribly ugly patterns like IIFEs.
- RequireJS/AMD is the solution used in Node
- ES2015 imports are used on the browser

3

---

---

---

---

---

---

---

```
<head>
<script src="s1.js"></script>
<script src="s2.js"></script>
<script src="s3.js"></script>
</head>
<body>
...
<script src="s4.js"></script>
</body>
```

In the browser  
all scripts are  
loaded into the  
same memory  
space

4

---

---

---

---

---

---

---

Say you have this code ...

```
var c = new Person("James", "Gordon", "Commissioner");  
var runTime = new Date();  
function showInfo(person) {  
    return `${person.alias} created at ${runTime}`;  
}  
alert(showInfo(c));
```

5

---

---

---

---

---

---

---

But we're using a library that does this

```
var runTime = programEnd - programStart;
```

- What happens to runTime?

6

---

---

---

---

---

---

---

We've polluted the global namespace



7

---

---

---

---

---

---

---

## Immediately Invoked Function Expression

8

---

---

---

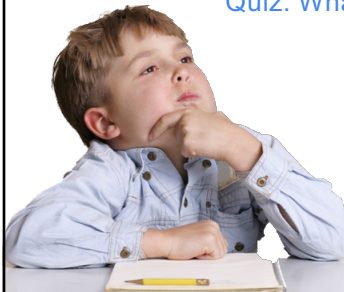
---

---

---

---

### Quiz: What do these do?



```
var x = foo;
```

- Sets x equal to foo – even if foo is a function

```
foo();
```

- Runs the foo function
- So if you take a function and put parens after it, you're telling JavaScript to run that function

9

---

---

---

---

---

---

---

### Quiz: What is this?



```
function () {
  // Do stuff here
}
```

- An anonymous function, of course
- How about this?

```
(function () {
  // Do stuff here
})
```

- Same thing

10

---

---

---

---

---

---

---

### The payoff! The iife

If you combine the anonymous function with parentheses, you have your iife:

```
(function () {  
  // do stuff here  
})();
```

This says to define this function and then run it.




---

---

---

---

---

---

---

11

### Immediately Invoked Function Expression (IIFE)

- Guaranteed to run automatically and only once
- A JavaScript black hole

---

---

---

---

---

---

---

12

### You can encapsulate some parts and expose others

```
(function () {  
  const defaultSpeed = 75;  
  Car = function (make) {  
    this.make=make;  
    this.go = function (speed=defaultSpeed) {  
      // Do stuff to make it 'go'  
    }  
  };  
})();  
const c = new Car('chevy');  
c.go();  
const p = new Car('porsche');
```

---

---

---

---

---

---

---

13

### A library solved the problem

- CommonJS created the idea of modules.
- Each JS file would be encapsulated and then loaded by the library.
- Problem was you needed the library to load everything else.



14

---

---

---

---

---

---

---

### And along comes node

- Ryan Dahl thinks, "We're starting from scratch here. I have the opportunity to make this better"
- He used a form of modules that had split from CommonJS. It was called "AMD".
- A library called RequireJS supports AMD.



The "A" stands for "Asynchronous" -- The modules can be loaded asynchronously.



15

---

---

---

---

---

---

---

### RequireJS exporting

- To export something you put it on an object called "exports".

```
function foo() { ... }
exports.foo = foo;
exports.bar = function () {
  // do stuff here
};
```

- Note: in Node, the exports object is part of the module object, so it is actually `module.exports`.

16

---

---

---

---

---

---

---

### RequireJS importing

- To import something you *require* it.

```
const allExportedThings = require('./path');
const oneThing = require('./path').foo;
```

17

---

---

---

---

---

---

---

- If this format had been adopted natively in the browser, we'd have solved a lot of problems!
- We'd only have to learn one thing
- Same syntax in node and in the browsers
- But TC39 settled on a different syntax for ES2015



18

---

---

---

---

---

---

---

Geez, node. Why don't you implement ES2015 modules so everyone can use the same syntax?

Give me a minute, will you?



ES2015-style imports are already there when node is run in experimental mode. So maybe soon?

19

---

---

---

---

---

---

---

### Two ways to export

- A module must export itself before another module can import it.
- Default export
 

```
function foo() { ... }
function bar() { ... }
export default foo;
```

  - Only one thing can be the default export
- Named export
 

```
export function foo() { ... }
export function bar() { ... }
```

  - You can have any number of named exports

---

---

---

---

---

---

---

---

20

### To import

- Default import:
 

```
import canRename from './other.js';
```
- Named import:
 

```
import { foo } from './foo.js';
import { bar } from './bar.js';
```

Note: the "js" is optional. Best practice is to leave it off.

---

---

---

---

---

---

---

---

21

### Example

Car.js	Main.js
<pre>export class Car{   ... };</pre>	<pre>import {Car} from './Car.js'; const c = new Car();</pre>

---

---

---

---

---

---

---

---

22

Your code will always be imported as a relative path. Libraries will always be the name of the library

#### Your JavaScript code

```
import foo from './bar';
```

- Always starts with "." or "../"
- Relative to the current file

#### A JavaScript library

```
import React from 'react';
```

- Looks for it under node\_modules

23

### ES2015 Modules

```
<head>
  <script src="mainModule.js" type="module"></script>
  <script src="module2.js" type="module"></script>
  <script src="module3.js" type="module"></script>
  <script type="module">
    import foo from "./mainModule.js";
    console.warn("foo is",foo);
  </script>
</head>
```

24

### tl;dr

- Polluting the global namespace has always been a huge problem in JavaScript
- Legacy solutions required terribly ugly patterns like IIFEs.
- RequireJS/AMD is the solution used in Node
- ES2015 imports are used on the browser

27