

**2-4 Players**  
**Ages 13+**  
**35+ Min**

# DROP DEAD

The apocalypse has struck, and the undead have taken over our world. You and your group of misfit survivors are on your way to a capital survivor outpost when your van breaks down and leaves you stranded in the middle of an uninhabited city turned quarantine zone. Your only survival option is navigating the hordes of native undead while scavenging for parts to fix your ride. Will you band together and escape from the city of the undead, or will you all become permanent residents?

## OVERVIEW

Drop Dead is a 2-4-player cooperative survival horror game where dead players are resurrected as zombies. Players will initially enter a procedurally generated environment of room tiles drawn once per turn. Players must search each environment, avoiding hazards and zombies, collecting four car parts to escape. If players die, they become zombified and gain control over the other zombies on the board. Once a player is zombified, their only goal is to infect the rest of the survivors. Additionally, players will also be able to make use of a variety of beneficial item cards. Each playable survivor has different proficiencies (Melee, Short-Range, Mid-Range, and Long-Range), making for significantly different play styles.

## FEATURES

1. Navigate a procedurally generated game board.
2. Fight with melee and ranged combat mechanics.
3. Rise from the grave to command the undead.
4. Choose from 4 playable characters, each with a different playstyle.

## COMPONENTS

- 1 Rulebook
- 1 Scorekeeping Book
- 4 Survivor Miniatures
- 21 Zombie Miniatures
- 4 Survivor Cards
- 5 Car Part Tokens
- 18 Item Cards
- 6 Event Cards
- 42 Map Tiles
- 2 D6, 2 D8, 2 D10, 2 D12, D20

