#### OS HW1

Operating System 106 Fall

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# PREWORK

- Login Tools
  - Putty
- Editors
  - vim
- FTP Tools
  - FileZilla Client

- Login
  - Download Putty
  - https://goo.gl/rM4Scb

#### Alternative binary files

The installer packages above will provide all of these (except PuTTYtel), but you can download

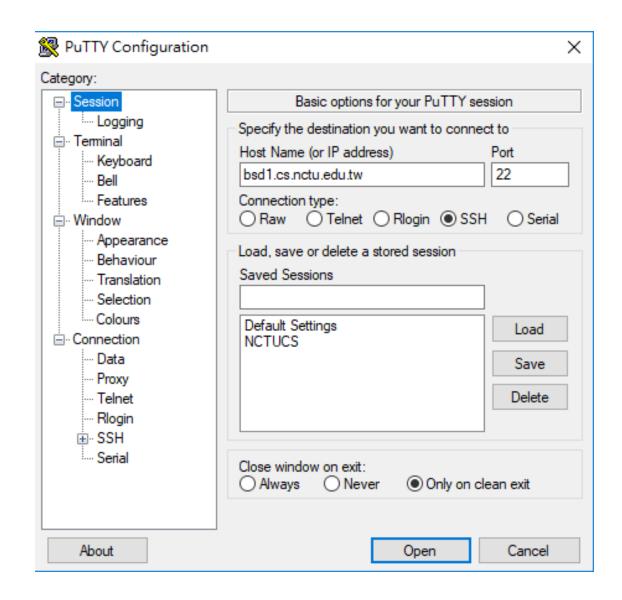
(Not sure whether you want the 32-bit or the 64-bit version? Read the FAQ entry.)

#### putty.exe (the SSH and Telnet client itself)

32-bit: putty.exe (or by FTP) (signature)

64-bit: putty.exe (or by FTP) (signature)

- Login
  - Download Putty
  - https://goo.gl/rM4Scb
  - How to Use Putty
  - https://goo.gl/8AJsPL



- Login
- The default for SSH service is port 22
  - bsd1.cs.nctu.edu.tw bsd5.cs.nctu.edu.tw
  - linux1.cs.nctu.edu.tw linux6.cs.nctu.edu.tw

```
bsd1.cs.nctu.edu.tw - PuTTY

login as: account
Using keyboard-interactive authentication.
Password for account@bsd1.cs.nctu.edu.tw:
✓
```

#### Command

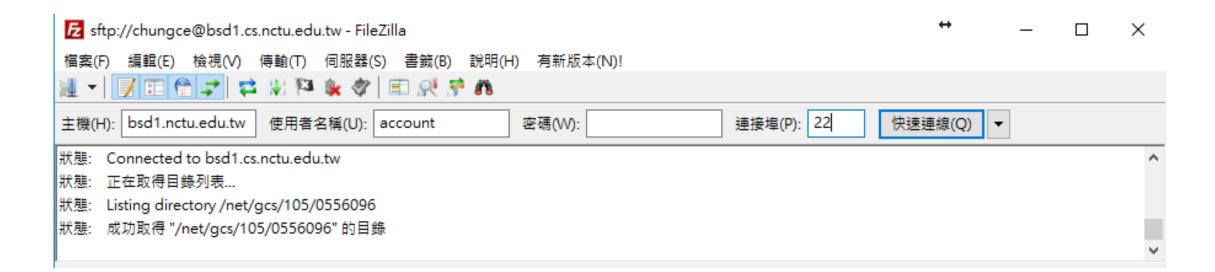
- clear clear the screen
- Is list directory contents
- mv move files or directories
- mkdir create directories
- rm remove files or directories
- chmod change file system modes of files or directories
- •

#### Reference

http://linux.vbird.org/linux\_basic/redhat6.1/linux\_06command.php#filesystem

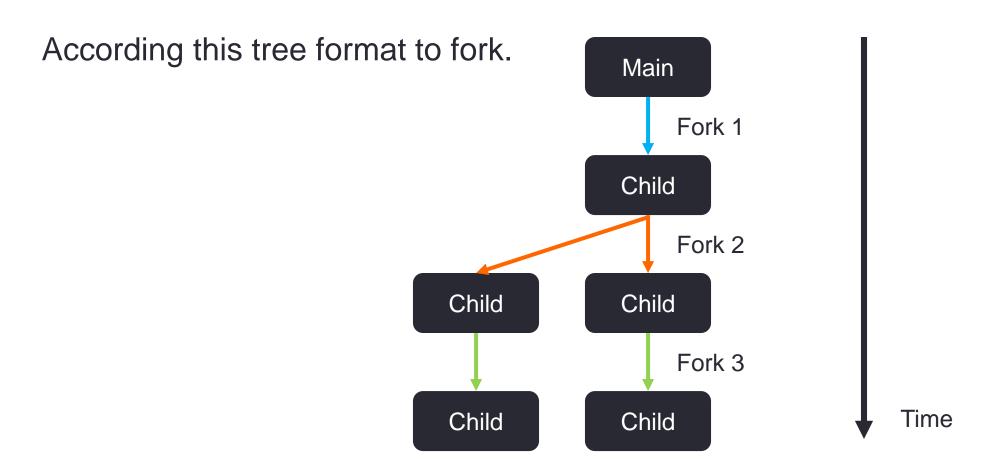
#### FileZilla

- Upload File to Workstation
- Login

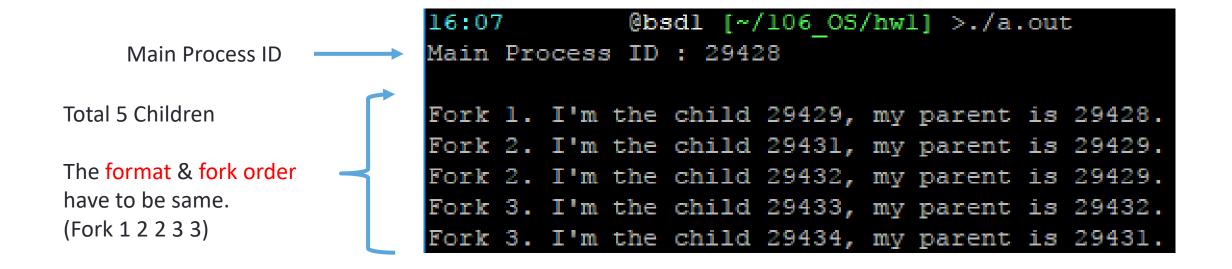


# HW 1-1

### Fork 3 Times



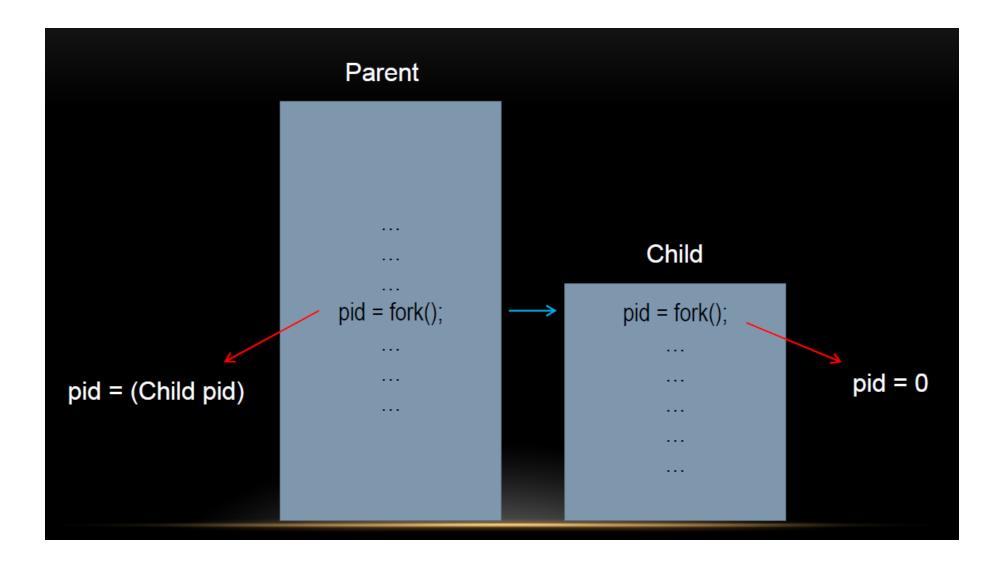
### **Output Format**



#### Hint:

Parent Process has to wait until Child Process finish, then exit.

### Hint



# HW 1-2

Original Author: Prof. Li-Ping, Chang

### Multi-Process Matrix Multiplication using Shared Memory

Original Author: Prof. Li-Ping, Chang

- Matrix multiplication using multiple processes
  - Parallel processing; faster on multicore machines
- Input: The dimension of the square matrices A & B
  - E.g.,  $100 \rightarrow A$ , B, and C are  $100 \times 100$  square matrices
- Output: Execution Time and a Checksum(Sum of all elements of Matrix C)

$$\left(\begin{array}{cccc} A & \end{array}\right) \times \left(\begin{array}{cccc} B & \end{array}\right) = \left(\begin{array}{cccc} C & \end{array}\right)$$

#### Task Partition Original Author: Prof. Li-Ping, Chang

1-process matrix multiplication

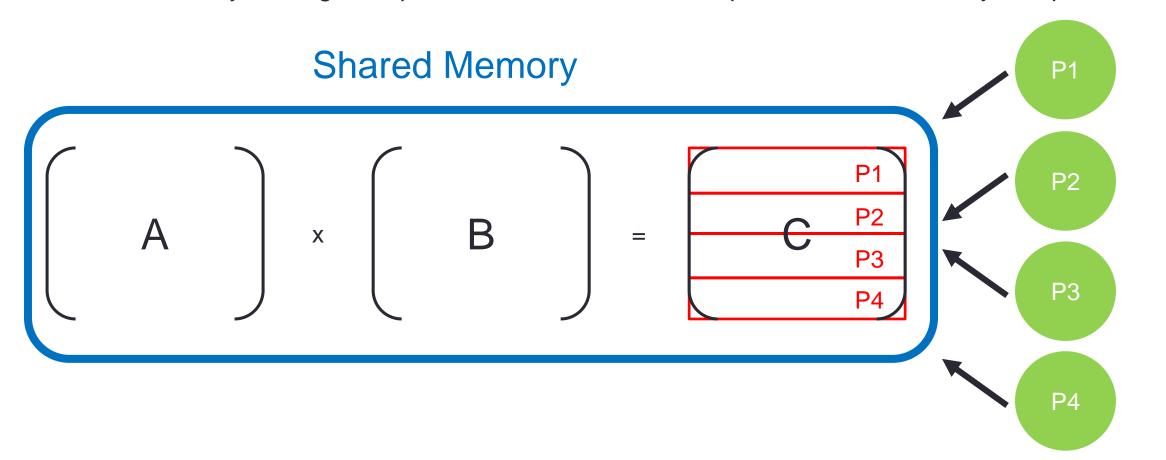
$$\left(\begin{array}{c} A \end{array}\right) \times \left(\begin{array}{c} B \end{array}\right) = \left(\begin{array}{c} C \end{array}\right)$$

4-process matrix multiplication

$$\begin{pmatrix}
A
\end{pmatrix}
\times
\begin{pmatrix}
B
\end{pmatrix}
=
\begin{pmatrix}
P1 \\
P2 \\
P3 \\
P4
\end{pmatrix}$$

### Shared Memory Original Author: Prof. Li-Ping, Chang

- Matrices A, B, and C are stored in a shared memory
  - No memory locking is required since sub-matrix multiplications are mutually independent



#### Matrix Initial Values Original Author: Prof. Li-Ping, Chang

- Matrix elements in A and B are initialized as follows
- (suppose the dimension is 8x8)

0	1	2	3	4	5	6	7	
8	9	10	11	12	13	14	15	
16	17	18	19	20	21	22	23	
24	25	26	27	28	29	30	31	
32	33	34	35	36	37	38	39	
40	41	42	43	44	45	46	47	
48	49	50	51	52	53	54	55	
56	57	58	59	60	61	62	63	

Checksum = 2016

### Requirements

- Use fork() to create worker processes.
- Do NOT declare any of the matrices as global arrays.
   Put all the matrices in the shared memory.
- Print the time and checksum of 1 & 4 process numbers.
- The final checksum must be correct
  - The TAs will test any matrix dimension between 100 and 800
  - Elements & Checksum are 32-bit unsigned integers
- 4-process version must be noticeably faster than 1-process version
- Violating any of the requirements will receive a score penalty

## Output

```
17:13 @bsdl [~/106_OS/hwl] >./a.out
Dimension: 800
1-process, checksum = 561324032
elapsed 5.524694 s
4-process, checksum = 561324032
elapsed 2.871483 s
```

# RULES

#### Rules

- 0. Use NCTU CS Workstation as your programming environment
- 1. Do NOT create ZOMBIE process, otherwise you will get -10 pts
- 2. Use only C/C++, OTHER LANGUAGES WILL GET 0 POINT!
- 3. Filename format: StudentID\_hw1-1.c & StudentID\_hw1-2.c (or .cpp)
- 4. Put two .c files into compressed file, and name it StudentID\_OS\_hw1.zip
- 5. Incorrect filename format will get -5 pts
- 6. Total score: 100pts. PLAGIARISM WILL GET 0 POINT!
- 7. Deadline: 2017/10/15 (Sun) PM11:59
- 8. DELAYED SUBMISSION WILL GET 0 POINT!
- If you have any question, just send email to TAs.

## APPENDIX – HW 1-2

Original Author: Prof. Li-Ping, Chang

## Appendix – Header Files

- unistd.h
- sys/ipc.h
- sys/shm.h
- sys/wait.h
- sys/time.h

### Appendix — APIs Original Author: Prof. Li-Ping, Chang

- shmget() create a block of shared memory
- shmat() attach shared memory to the current process's address space
- shmdt() detach shared memory from the current process's address space
- shmctl() control shared memory
- gettimeofday()

### Appendix — shmget Original Author: Prof. Li-Ping, Chang

```
• int shmget(key_t key, size_t size, int shmflg);
```

- create a block of shared memory
- Return the ID of the request shm of size equals to the value of size
- key: 0/IPC\_PRIVATE for new allocate shm
- size: size in bytes
- shmflg: IPC\_CREAT | mode\_flags(9 bits)
   e.g. IPC\_CREAT | 0600 for read only shm

### Appendix — shmat Original Author: Prof. Li-Ping, Chang

- void \*shmat(int shmid, const void \*shmaddr, int shmflg);
- Attach shared memory to the current process's address space
- Return the address of the attached shared memory segment identified by shmid
- shmaddr: NULL for system to choose suitable address
- shmflg: 0 for read/write, SHM\_RDONLY for read only

### Appendix — shmdt Original Author: Prof. Li-Ping, Chang

```
• int shmdt(const void *shmaddr);
```

- Detach the shared memory segment located at the address shmaddr from the address space of the calling process
- shmaddr must equal to the value returned by shmat ()

### Appendix — shmct Original Author: Prof. Li-Ping, Chang

- int shmctl(int shmid, int cmd, struct shmid\_ds \*buf);
- Control shared memory
- Perform control operation

```
• IPC_STAT
• IPC_SET
• IPC_RMID
• ...
```

• IPC\_RMID: Marking a shared memory to be deleted. The share memory will be destroyed on when the last process detach the memory from its address space. Must be called by the creator of the shared memory.

## Appendix – gettimeofday

Original Author: Prof. Li-Ping, Chang

```
struct timeval start, end;
gettimeofday(&start, 0);
//do something
gettimeofday(&end, 0);
int sec = end.tv_sec - start.tv_sec;
int usec = end.tv_usec - start.tv_usec;
printf("elapsed %f ms", sec*1000+(usec/1000.0));
```

### Appendix – API Reference

- http://blog.csdn.net/guoping16/article/details/6584058
- http://man7.org/linux/man-pages/man2/shmget.2.html
- http://man7.org/linux/man-pages/man2/shmat.2.html