

Mixed Data (Ch. 7)

- Data types we've seen:
 - numbers
 - booleans
 - symbols
 - structures
- It's often necessary to write functions that can deal with different kinds of data in different ways.

Predicates

- Each is a function that consumes *something* and returns a boolean (`true` or `false`)

`number?`

`boolean?`

`symbol?`

`struct?`

Predicate Usage

```
(number? 13.4)
```

```
true
```

```
(number? 'hello)
```

```
false
```

```
(number? '17)
```

```
true
```

```
(number? (make-posn 3 4))
```

```
false
```

When to use predicates

- Functions can make sure that arguments have the right data type.
- Functions can operate on different data types in different ways
 - function is a cond statement with one entry for each supported data type.

Example

```
(define (add2nums x y)
  (cond
    [ (and (number? x)
            (number? y) )
      (+ x y) ]
    [ else 0 ] ) )
```

Another Example

`; word->number converts a symbol`

`; to a number`

`(define (word->number x)`

`(cond`

`[(symbol=? x 'zero) 0]`

`[(symbol=? x 'one) 1]`

`[(symbol=? x 'two) 2]`

`...`

`[(symbol=? x 'nine) 9]))`

Example continued

```
(define (add x y)
  (+
    (cond
      [ (number? x) x]
      [ (symbol? x) (word->number x) ] )
    (cond
      [ (number? y) y]
      [ (symbol? y) (word->number y) ] )
  ) )
```

Better!

```
(define (val x)
  (cond
    [ (number? x) x]
    [ (symbol? x) (word->number x)]))
```

```
(define (addnew x y)
  (+ (val x) (val y)))
```


Structure predicates

- The predicate `structure?` is true for any structure.

`(structure? (make-posn 3 4))` is true

- When you define a structure, scheme creates a new predicate you can use to find out if *something* is one of those structures.

`(posn? (make-posn 3 4))` is true

Exercise

- Create a structure definition for
 - a circle (did this already)
 - a square
- Create a function that will draw either a square or a circle:

`(draw-shape shape)`

- `shape` is either a circle or a square

Exercise test-code

```
(draw-shape  
  (make-circle  
    (make-posn 100 100) 50 'Red))
```

```
(draw-shape  
  (make-square  
    (make-posn 300 200) 80 'Black))
```