

Christopher J. Miles

Computational physicist and mathematician

Interests: Reinforcement learning, multi-agent systems, and optimal control theory

Email : chris.john.miles@gmail.com

URL: <http://www.chrisjohnmiles.com/>

EDUCATION

Massachusetts Institute of Technology

B.S. in Physics

Cambridge, MA

Sept. 2006 – June. 2010

University of Michigan

M.S. in Applied Mathematics

Ann Arbor, MI

Sept. 2012 – Dec 2014

Ph.D. in Physics

Sept. 2012 – April 2018

Advisor: Prof. Charles R. Doering

Highlighted graduate coursework: Machine Learning, Numerical Linear Algebra, Numerical Methods for Differential Equations, Computer Modeling in Complex Systems, Stochastic Processes, Statistical Mechanics, Complex Systems Theory

COMPUTATIONAL RESEARCH PROJECTS

University of Michigan: Optimal control of fluid mixing (PhD Thesis)

Ann Arbor, MI

Graduate Student Research Assistant

Spring 2013 – April 2018

- Numerically solved Euler-Lagrange equations for a series of optimization problems on fluid mixing using gradient-based optimization methods.
- Click published articles here to read more:
 - * [C. J. Miles, C. R. Doering, A shell model for optimal mixing, Journal of Nonlinear Science, 2017](#)
 - * [C. J. Miles, C. R. Doering, Diffusion-limited mixing by incompressible flows, Nonlinearity, 31, 5, 2018](#)

W.H. Oceanographic Inst.: Collective motion of active multi-agent systems

Woods Hole, MA

Research Fellow

Summer 2016

- Developed a custom partial-differential-equation solver to find the solution to the Smoluchowski equation by using a two-step Adams-Bashforth method and a pseudo-spectral Fourier method.
- Click the submitted pre-print article here to read more: [C. J. Miles, Arthur A. Evans, Michael J. Shelley, and Saverio E. Spagnolie, Active matter invasion of a viscous fluid and a no-flow theorem arXiv:1803.05543\[cond-mat.soft\]](#)

Personal project: Multi-agent reinforcement learning of self-driving car traffic

Researcher

Sept. 2017 – Present

- Implemented Q-learning in a multi-agent gridworld system mimicking self-driving car traffic where many agents are attempting to move across a board while avoiding collision.
- Click white paper here to read more: http://www.chrisjohnmiles.com/personal_projects/sficc

TECHNICAL SKILLS

Programming languages: Python (10k lines), Matlab (10k lines), and Javascript (1k lines)

Version control: Git, Mercurial, Github, and Bitbucket.

Computational models and algorithms: Classic reinforcement learning algorithms, evolutionary game theory models (TA-ed 2 semesters and organized workshop on topic), evolutionary algorithms, agent-based modeling, EM algorithm, K-means clustering, back propagation, HMMs, PCA, SVMs, neural networks, naïve bayes, gradient-based optimization methods, finite-difference methods, pseudo-spectral methods, numerical linear algebra methods

AWARDS AND FELLOWSHIPS

University of Michigan's Rackham Merit Fellowship

June 2012 – Present

Woods Hole Oceanographic Institute's Geophysical Fluid Dynamics Fellowship

Summer 2016