## matCUDA User Guide

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The matCUDA project on Sourceforge(http://sourceforge.net/projects/matcuda/) was started by the GP-you Group as part of the Matlab toolbox GPUmat (http://gp-you.org). This project is a collection of Matlab wrappers to the CUDA CUBLAS and CUFFT libraries. To install the binaries, the user has to do the following:

- (Optional) Download and install GPUmat (http://gp-you.org).
- Download the binaries from Sourceforge. Extract them to the folder where GPUmat was installed or to any other folder. Make sure that the extracted folders are available in the Matlab path.

Although matCUDA wrappers can be used independently from GPUmat, next sections explain how to use them from GPUmat.

# Chapter 1 CUBLAS functions

The following code shows how to use low level CUBLAS functions using matCUDA wrappers. The code can be found in the file **simpleCUBLAS.m** located in the examples folder **CUBLAS**. Make sure that the GPU environment was started using **GPUstart** before running the example.

```
function simpleCUBLAS
% This is the GPUmat translation of the code in the
% CUDA SDK projects called with the same name (simpleCUBLAS).
% The example shows how to access CUBLAS functions from GPUmat
SIZEOF_FLOAT = sizeoffloat();
%% Allocate HOST arrays and initialize with random numbers
N = 500;
h_A = single(rand(N));
h_B = single(rand(N));
h_C = single(rand(N));
%% Allocate GPU arrays
d_A = GPUsingle(h_A);
d_B = GPUsingle(h_B);
d_C = GPUsingle(h_C);
% Although d_A was already initialized with h_A values, we can
% call cublasSetVector to do that again
status = cublasSetVector(N*N, SIZEOF_FLOAT, ...
                         h_A, 1, getPtr(d_A), 1);
cublasCheckStatus( status, '!!!! device access error (write A)');
```

```
% Calculate reference in Matlab
alpha = 2.0;
h_C_ref = alpha * h_A*h_B;
% Execute on GPU
cublasSgemm('n', 'n', N, N, N, alpha, getPtr(d_A), ...
            N, getPtr(d_B), N, 0.0, getPtr(d_C), N);
status = cublasGetError();
cublasCheckStatus( status, '!!!! kernel execution error.');
% Copy results back to HOST
h_C = single(d_C);
compareArrays(h_C_ref, h_C, 5e-6);
% Clean up GPU memory
% THERE IS NO NEED TO CLEAN UP MEMORY
% NEVERTHELESS, IF NECESSARY, ALWAYS USE
% CLEAR WITH GPUSINGLE
clear d_A
clear d_B
clear d_C
end
```

matCUDA defines wrappers to CUBLAS functions. The list of these functions can be found in the function reference Section (CUBLAS Function Reference). Some examples can be found in the **example** folder **CUBLAS**. In general CUBLAS wrappers have the same interface as the original CUBLAS functions. When a CUBLAS function needs a pointer to a GPU variable  $\mathbf{A}$ , the pointer is obtained using  $\mathbf{getPtr}(\mathbf{A})$ . For example:

```
A = GPUsingle(rand(1,100));
r = cublasIsamax(numel(A),getPtr(A),1)
```

The original declaration of the CUBLAS function **cublasIsamax** is:

```
int
cublasIsamax (int n, const float *x, int incx)
```

Note the mapping between variables in the above example:

The following code performs complex matrix-matrix multiplication using **cublasCgemm**:

```
N = 10;
I = sqrt(-1);
A = GPUsingle(rand(N,N) + I*rand(N,N));
B = GPUsingle(rand(N,N) + I*rand(N,N));
% C needs to be complex as well, thats why we multiply by I
C = zeros(N,N,GPUsingle)*I;
% alpha is complex
alpha = 2.0+I*3.0;
beta = 0.0;
opA = 'n';
opB = 'n';
cublasCgemm(opA, opB, N, N, N, ...
  alpha, getPtr(A), N, getPtr(B), ...
  N, beta, getPtr(C), N);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
  '!!!! kernel execution error.');
C_mat = alpha * single(A)*single(B);
compareArrays(C_mat, single(C), 1e-6);
```

The original declaration of the CUBLAS function **cublasCgemm** is:

Please note the mapping between variables in the above example:

```
-> 'n'
char transa
                   -> 'n'
char transb
                   -> N
int m
int n
                   -> N
int k
                   -> N
cuComplex alpha
                   -> 2.0+I*3.0
const cuComplex *A -> getPtr(d_A)
int lda
                   -> N
const cuComplex *B -> getPtr(d_B)
                   -> N
int ldb
cuComplex beta
                   -> 0.0
cuComplex *C
                   -> getPtr(d_C)
int ldc
                   -> N
```

Complex numbers are stored interleaving real and imaginary values on the GPU, the same format expected by the **cublasCgemm** function and other CUFFT functions. For a complete description of CUBLAS functions check the CUDA CUBLAS manual. For a complete list of implemented wrappers check the functions reference Section (CUBLAS Function Reference).

# Chapter 2 CUFFT functions

The following code shows how to call low level CUFFT functions using matCUDA wrappers. The code can be found in the file **simpleCUFFT.m** located in the examples folder **CUFFT**. Make sure that the GPU environment was started using **GPUstart** before testing the example.

```
%% CUFFT example
%% Allocate HOST arrays and initialize with random numbers
N = 512;
h_A = single(rand(1,N)+i*rand(1,N));
d_A = GPUsingle(h_A);
d_B = GPUsingle(h_A);
fftType = cufftType;
fftDir = cufftTransformDirections;
% FFT plan
plan = 0;
[status, plan] = cufftPlan1d(plan, numel(d_A), ...
                             fftType.CUFFT_C2C, 1);
cufftCheckStatus(status, 'Error in cufftPlan1D');
% Run GPU FFT
[status] = cufftExecC2C(plan, getPtr(d_A), getPtr(d_B), ...
                        fftDir.CUFFT_FORWARD);
cufftCheckStatus(status, 'Error in cufftExecC2C');
% Run GPU IFFT
```

# **Chapter 3 Function Reference**

### 3.1 Functions - by category

#### 3.1.1 CUBLAS functions

Name	Description
cublasAlloc	Wrapper to CUBLAS cublasAlloc function
cublasCgemm	Wrapper to CUBLAS cublasCgemm function
cublasCheckStatus	Check the CUBLAS status.
cublasError	Returns a structure with CUBLAS result
	codes
cublasFree	Wrapper to CUBLAS cublasFree function
cublasGetError	Wrapper to CUBLAS cublasGetError func-
	tion
cublasGetVector	Wrapper to CUBLAS cublasGetVector func-
	tion
cublasInit	Wrapper to CUBLAS cublasInit function
cublasIsamax	Wrapper to CUBLAS cublasIsamax function
cublasIsamin	Wrapper to CUBLAS cublasIsamin function
cublasResult	Returns a structure with CUBLAS error re-
	sults
cublasSasum	Wrapper to CUBLAS cublasSasum function
cublasSaxpy	Wrapper to CUBLAS cublasSaxpy function
cublasScopy	Wrapper to CUBLAS cublasScopy function
cublasSdot	Wrapper to CUBLAS cublasSdot function
cublasSetVector	Wrapper to CUBLAS cublasSetVector func-
	tion
cublasSgemm	Wrapper to CUBLAS cublasSgemm function

cublasShutdown	Wrapper to CUBLAS cublasShutdown func-
	tion
cublasSnrm2	Wrapper to CUBLAS cublasSnrm2 function
cublasSrot	Wrapper to CUBLAS cublasSrot function
cublasSscal	Wrapper to CUBLAS cublasSscal function

### 3.1.2 CUFFT functions

Name	Description	
cufftCheckStatus	Checks the CUFFT status	
cufftDestroy	Wrapper to CUFFT cufftDestroy	
	function	
cufftExecC2C	Wrapper to CUFFT cufftExecC2C	
	function	
cufftExecC2R	Wrapper to CUFFT cufftExecC2R	
	function	
cufftExecR2C	Wrapper to CUFFT cufftExecR2C	
	function	
cufftPlan1d	Wrapper to CUFFT cufftPlan1d	
	function	
cufftPlan2d	Wrapper to CUFFT cufftPlan2d	
	function	
cufftResult	Returns a structure with CUFFT re-	
	sult codes	
cufftTransformDirections	Returns a structure with CUFFT	
	transform direction codes	
cufftType	Returns a structure with CUFFT	
	transform type codes	

#### 3.2 Functions - alphabetical list

#### 3.2.1 cublasAlloc

 $\textbf{cublasAlloc} \ - \ \mathrm{Wrapper} \ \mathrm{to} \ \mathrm{CUBLAS} \ \mathrm{cublasAlloc} \ \mathrm{function}$ 

#### **SYNTAX**

```
[status d_A] = cublasAlloc(N,SIZE,d_A);
N - number of elements to allocate
SIZE - size of the elements to allocate
d_A - pointer to GPU memory
status - CUBLAS status
d_A - pointer to GPU memory
```

#### **DESCRIPTION**

Wrapper to CUBLAS cublasAlloc function.

```
Original function declaration:
```

status -> cublasStatus

```
cublasStatus
cublasAlloc (int n, int elemSize, void **devicePtr)
```

Mapping:

```
[status d_A] = cublasAlloc(N, SIZE, d_A)
N    -> int n
SIZE -> int elemSize
d_A   -> void **devicePtr
```

```
N = 10;
SIZEOF_FLOAT = sizeoffloat();
% GPU variable d_A
d_A = 0;
[status d_A] = cublasAlloc(N,SIZEOF_FLOAT,d_A);
ret = cublasCheckStatus( status, ...
'!!!! device memory allocation error (d_A)');
```

#### 3.2.2 cublasCgemm

cublasCgemm - Wrapper to CUBLAS cublasCgemm function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasCgemm function. Original function declaration:

```
void cublasCgemm
(char transa, char transb, int m, int n, int k,
  cuComplex alpha, const cuComplex *A, int lda,
  const cuComplex *B, int ldb, cuComplex beta,
  cuComplex *C, int ldc)
```

```
I = sqrt(-1);
N = 10;
A = GPUsingle(rand(N,N) + I*rand(N,N));
B = GPUsingle(rand(N,N) + I*rand(N,N));
% C needs to be complex as well
C = zeros(N,N,GPUsingle)*I;
% alpha is complex
alpha = 2.0+I*3.0;
beta = 0.0;
opA = 'n';
opB = 'n';
cublasCgemm(opA, opB, N, N, N, ...
  alpha, getPtr(A), N, getPtr(B), ...
  N, beta, getPtr(C), N);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
  '!!!! kernel execution error.');
```

#### 3.2.3 cublasCheckStatus

cublasCheckStatus - Check the CUBLAS status.

#### **DESCRIPTION**

 $\begin{array}{ll} \hbox{\tt cublasCheckStatus(STATUS,MSG)} & \hbox{\tt returns} & \hbox{\tt EXIT\_FAILURE(1)} & \hbox{\tt or} \\ \hbox{\tt EXIT\_SUCCESS(0)} & \hbox{\tt depending on STATUS} & \hbox{\tt value, and throws an error with message 'MSG'}. \\ \end{array}$ 

#### **EXAMPLE**

```
status = cublasGetError();
cublasCheckStatus( status, 'Kernel execution error');
```

#### 3.2.4 cublasError

cublasError - Returns a structure with CUBLAS result codes

#### **DESCRIPTION**

Returns a structure with CUBLAS result codes.

#### 3.2.5 cublasFree

cublasFree - Wrapper to CUBLAS cublasFree function

#### **DESCRIPTION**

```
Wrapper to CUBLAS cublasFree function.
Original function declaration:

cublasStatus
cublasFree (const void *devicePtr)

Mapping:

status = cublasFree(d_A)
d_A -> const void *devicePtr

status -> cublasStatus
```

```
N = 10;
SIZEOF_FLOAT = sizeoffloat();

% GPU variable d_A
d_A = 0;
[status d_A] = cublasAlloc(N,SIZEOF_FLOAT,d_A);
ret = cublasCheckStatus( status, ...
'!!!! device memory allocation error (d_A)');

% Clean up memory
status = cublasFree(d_A);
ret = cublasCheckStatus( status, ...
'!!!! memory free error (d_A)');
```

#### 3.2.6 cublasGetError

cublasGetError - Wrapper to CUBLAS cublasGetError function

#### **DESCRIPTION**

Wrapper to CUBLAS cublas GetError function. Original function declaration:

```
cublasStatus
cublasGetError (void)
```

```
status = cublasGetError();
cublasCheckStatus( status, 'Kernel execution error');
```

#### 3.2.7 cublasGetVector

cublasGetVector - Wrapper to CUBLAS cublasGetVector function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasGetVector function. Original function declaration:

```
cublasStatus
cublasGetVector
(int n, int elemSize, const void *x, int incx,
  void *y, int incy)
```

#### 3.2.8 cublasInit

**cublasInit** - Wrapper to CUBLAS cublasInit function

#### **DESCRIPTION**

Wrapper to CUBLAS cublas Init function. Original function declaration:

```
cublasStatus
cublasInit (void)
```

```
status = cublasInit;
cublasCheckStatus(status, 'Error.');
```

#### 3.2.9 cublasIsamax

**cublasIsamax** - Wrapper to CUBLAS cublasIsamax function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasIsamax function. Original function declaration:

```
int
cublasIsamax (int n, const float *x, int incx)
Mapping:

RET = cublasIsamax(N, d_A, INCX)
N   -> int n
d_A  -> void **devicePtr
INCX -> int incx

RET -> cublasIsamax result
```

```
N = 10;
A = GPUsingle(rand(1,N));

Isamax = cublasIsamax(N, getPtr(A), 1);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
'!!!! kernel execution error.');

[value, Isamax_mat] = max(single(A));
compareArrays(Isamax, Isamax_mat, 1e-6);
```

#### 3.2.10 cublasIsamin

cublasIsamin - Wrapper to CUBLAS cublasIsamin function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasIsamin function. Original function declaration:

```
int
cublasIsamin (int n, const float *x, int incx)
```

#### **EXAMPLE**

```
N = 10;
A = GPUsingle(rand(1,N));

Isamin = cublasIsamin(N, getPtr(A), 1);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
'!!!! kernel execution error.');

[value, Isamin_mat] = min(single(A));
compareArrays(Isamin, Isamin_mat, 1e-6);
```

#### 3.2.11 cublasResult

cublasResult - Returns a structure with CUBLAS error results

#### **DESCRIPTION**

Returns a structure with CUBLAS error results.

#### 3.2.12 cublasSasum

cublasSasum - Wrapper to CUBLAS cublasSasum function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasSasum function.
Original function declaration:

float
cublasSasum (int n, const float \*x, int incx)

```
N = 10;
A = GPUsingle(rand(1,N));

Sasum = cublasSasum( N, getPtr(A), 1);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
   '!!!! kernel execution error.');

Sasum_mat = sum(abs(single(A)));
compareArrays(Sasum, Sasum_mat, 1e-6);
```

#### 3.2.13 cublasSaxpy

cublasSaxpy - Wrapper to CUBLAS cublasSaxpy function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasSaxpy function. Original function declaration:

```
void
cublasSaxpy
(int n, float alpha, const float *x, int incx, float *y,
  int incy)
```

```
N = 10;
A = GPUsingle(rand(1,N));
B = GPUsingle(rand(1,N));
alpha = 2.0;
Saxpy_mat = alpha * single(A) + single(B);
cublasSaxpy(N, alpha, getPtr(A), 1, getPtr(B), 1);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
'!!!! kernel execution error.');
compareArrays(Saxpy_mat, single(B), 1e-6);
```

#### 3.2.14 cublasScopy

 ${\bf cublasScopy}$  - Wrapper to CUBLAS cublasScopy function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasScopy function. Original function declaration:

```
void
cublasScopy
(int n, const float *x, int incx, float *y, int incy)
```

```
N = 10;
A = GPUsingle(rand(1,N));
B = GPUsingle(rand(1,N));

cublasScopy(N, getPtr(A), 1, getPtr(B), 1);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
'!!!! kernel execution error.');

compareArrays(single(A), single(B), 1e-6);
```

#### 3.2.15 cublasSdot

cublasSdot - Wrapper to CUBLAS cublasSdot function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasSdot function. Original function declaration:

```
float
cublasSdot
(int n, const float *x, int incx, const float *y, int incy)
```

```
N = 10;
A = GPUsingle(rand(1,N));
B = GPUsingle(rand(1,N));

Sdot_mat = sum(single(A).*single(B));
Sdot = cublasSdot(N, getPtr(A), 1, getPtr(B), 1);

status = cublasGetError();
ret = cublasCheckStatus( status, ...
'!!!! kernel execution error.');

compareArrays(Sdot_mat, Sdot, 1e-6);
```

#### 3.2.16 cublasSetVector

**cublasSetVector** - Wrapper to CUBLAS cublasSetVector function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasSetVector function. Original function declaration:

```
cublasStatus
cublasSetVector
(int n, int elemSize, const void *x, int incx,
  void *y, int incy)
```

```
B =single( [1 2 3 4]);

% Create empty GPU variable A
A = GPUsingle();
setSize(A, size(B));
GPUallocVector(A);

status = cublasSetVector(numel(A), getSizeOf(A), ...
B, 1, getPtr(A), 1);
cublasCheckStatus( status, 'Error.');

disp(single(A));
```

#### 3.2.17 cublasSgemm

cublasSgemm - Wrapper to CUBLAS cublasSgemm function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasSgemm function. Original function declaration:

```
void
cublasSgemm
(char transa, char transb, int m, int n, int k,
  float alpha, const float *A, int lda,
  const float *B, int ldb, float beta,
  float *C, int ldc)
```

```
N = 10;
A = GPUsingle(rand(N,N));
B = GPUsingle(rand(N,N));
C = zeros(N,N,GPUsingle);

alpha = 2.0;
beta = 0.0;

opA = 'n';
opB = 'n';

cublasSgemm(opA, opB, N, N, N, ...
    alpha, getPtr(A), N, getPtr(B), ...
    N, beta, getPtr(C), N);

status = cublasGetError();
ret = cublasCheckStatus( status, ...
    '!!!! kernel execution error.');
```

#### 3.2.18 cublasShutdown

cublasShutdown - Wrapper to CUBLAS cublasShutdown function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasShutdown function. Original function declaration:

```
cublasStatus
cublasShutdown (void)
```

#### 3.2.19 cublasSnrm2

cublasSnrm2 - Wrapper to CUBLAS cublasSnrm2 function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasSnrm2 function. Original function declaration:

```
float
cublasSnrm2 (int n, const float *x, int incx)
```

```
N = 10;
A = GPUsingle(rand(1,N));
Snrm2_mat = sqrt(sum(single(A).*single(A)));
Snrm2 = cublasSnrm2(N, getPtr(A),1);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
'!!!! kernel execution error.');
```

#### 3.2.20 cublasSrot

cublasSrot - Wrapper to CUBLAS cublasSrot function

#### **DESCRIPTION**

float ss)

#### 3.2.21 cublasSscal

cublasSscal - Wrapper to CUBLAS cublasSscal function

#### **DESCRIPTION**

Wrapper to CUBLAS cublasSscal function. Original function declaration:

```
void
sscal (int n, float alpha, float *x, int incx)
```

```
N = 10;
A = GPUsingle(rand(1,N));
alpha = 1/10.0;
A_mat = single(A)*alpha;
cublasSscal(N, alpha, getPtr(A), 1);
status = cublasGetError();
ret = cublasCheckStatus( status, ...
'!!!! kernel execution error.');
```

#### 3.2.22 cufftCheckStatus

cufftCheckStatus - Checks the CUFFT status

#### **DESCRIPTION**

cufftCheckStatus(STATUS,MSG) returns EXIT\_FAILURE(1) or EXIT\_SUCCESS(0) depending on STATUS value, and throws an error with message 'MSG'. STATUS is compared to CUFFT possible results.

```
fftType = cufftType;
A = GPUsingle(rand(1,128));
plan = 0;
type = fftType.CUFFT_C2C;
[status, plan] = cufftPlan1d(plan, numel(A), type, 1);
cufftCheckStatus(status, 'Error in cufftPlan1D');
```

#### 3.2.23 cufftDestroy

cufftDestroy - Wrapper to CUFFT cufftDestroy function

#### **DESCRIPTION**

Wrapper to CUFFT cufftDestroy function. Original function declaration:

```
cufftResult
cufftDestroy(cufftHandle plan);
```

```
fftType = cufftType;
I = sqrt(-1);
A = GPUsingle(rand(1,128)+I*rand(1,128));
plan = 0;
type = fftType.CUFFT_C2C;
[status, plan] = cufftPlan1d(plan, numel(A), type, 1);
cufftCheckStatus(status, 'Error in cufftPlan1D');

[status] = cufftDestroy(plan);
cufftCheckStatus(status, 'Error in cuffDestroyPlan');
```

#### 3.2.24 cufftExecC2C

 ${f cufftExecC2C}$  - Wrapper to CUFFT cufftExecC2C function

#### **DESCRIPTION**

Wrapper to CUFFT cufftExecC2C function. Original function declaration:

```
fftType = cufftType;
fftDir = cufftTransformDirections;

I = sqrt(-1);

A = GPUsingle(rand(1,128)+I*rand(1,128));
plan = 0;
type = fftType.CUFFT_C2C;
[status, plan] = cufftPlan1d(plan, numel(A), type, 1);
cufftCheckStatus(status, 'Error in cufftPlan1D');

dir = fftDir.CUFFT_FORWARD;
[status] = cufftExecC2C(plan, getPtr(A), getPtr(A), dir);
cufftCheckStatus(status, 'Error in cufftExecC2C');

[status] = cufftDestroy(plan);
cufftCheckStatus(status, 'Error in cuffDestroyPlan');
```

#### 3.2.25 cufftExecC2R

cufftExecC2R - Wrapper to CUFFT cufftExecC2R function

#### **DESCRIPTION**

Wrapper to CUFFT cufftExecC2R function. Original function declaration:

#### 3.2.26 cufftExecR2C

cufftExecR2C - Wrapper to CUFFT cufftExecR2C function

#### **DESCRIPTION**

Wrapper to CUFFT cufftExecR2C function. Original function declaration:

#### 3.2.27 cufftPlan1d

cufftPlan1d - Wrapper to CUFFT cufftPlan1d function

#### **DESCRIPTION**

Wrapper to CUFFT cufftPlan1d function. Original function declaration:

Original function returns only a cufftResult, whereas wrapper returns also the plan.

```
fftType = cufftType;
I = sqrt(-1);
A = GPUsingle(rand(1,128)+I*rand(1,128));
plan = 0;
type = fftType.CUFFT_C2C;
[status, plan] = cufftPlan1d(plan, numel(A), type, 1);
cufftCheckStatus(status, 'Error in cufftPlan1D');
[status] = cufftDestroy(plan);
cufftCheckStatus(status, 'Error in cuffDestroyPlan');
```

#### 3.2.28 cufftPlan2d

cufftPlan2d - Wrapper to CUFFT cufftPlan2d function

#### **DESCRIPTION**

Wrapper to CUFFT cufftPlan2d function. Original function declaration:

#### **EXAMPLE**

```
fftType = cufftType;
I = sqrt(-1);
A = GPUsingle(rand(128,128)+I*rand(128,128));
plan = 0;
% Vectors stored in column major format (FORTRAN)
s = size(A);
type = fftType.CUFFT_C2C;
[status, plan] = cufftPlan2d(plan, s(2), s(1),type);
cufftCheckStatus(status, 'Error in cufftPlan2D');

[status] = cufftDestroy(plan);
cufftCheckStatus(status, 'Error in cuffDestroyPlan');
```

#### 3.2.29 cufftResult

cufftResult - Returns a structure with CUFFT result codes

#### **DESCRIPTION**

Returns a structure with CUFFT result codes

#### 3.2.30 cufftTransformDirections

**cufftTransformDirections** - Returns a structure with CUFFT transform direction codes

#### **DESCRIPTION**

Returns a structure with CUFFT transform direction codes.

```
CUFFT_FORWARD = -1; Forward FFT
CUFFT_INVERSE = 1; Inverse FFT
```

#### 3.2.31 cufftType

**cufftType** - Returns a structure with CUFFT transform type codes

#### **DESCRIPTION**

Returns a structure with CUFFT transform type codes.