Chunjong Park

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RESEARCH **INTERESTS** Ubiquitous Computing, Human-Computer Interaction

EDUCATION University of Washington SEP. $2017 \sim$

Ph.D., Computer Science & Engineering, (Advisor: Shwetak Patel)

Korea Advanced Institute of Science and Technology (KAIST)

FEB. 2017

M.S., Computer Science, (Advisor: Sung-Ju Lee)

Korea Advanced Institute of Science and Technology (KAIST)

FEB. 2015

B.S., Computer Science, (Advisor: Sue Moon)

RESEARCH **EXPERIENCES** Ubicomp Lab., University of Washington

SEATTLE, WA

Sep. 2017 \sim

Designing and building mobile health application that can be used easily and safely by ordinary people.

SEATTLE, WA Snap Inc.

Research Intern

Research Assistant

Jun. 2019 \sim

(Manager: Andrés Monroy-Hernández)

Building a non-textual communication application on smartphone and wearable by seamlessly recommending appropriate avatars that represent user's current context.

Nokia Bell Labs CAMBRIDGE, UK

Research Intern Jun. $2018 \sim Sept. 2018$

(Manager: Fahim Kawsar, Mentors: Alberto Gil Ramos, Sourav Bhattacharya)

Built well-curated audio dataset and a deep learning model on IoT devices for understanding ambient contexts.

Networking & Mobile Systems Lab., KAIST

DAEJEON, KOREA

Research Assistant

Mar. $2015 \sim Jul. 2017$

Worked on exploring context-aware smartphone notification management, understanding thermal characteristics of smartphones, and exploring better use of micro spare time.

Advanced Networking Lab., KAIST

DAEJEON, KOREA

Undergraduate Researcher

Jul. $2014 \sim Mar. 2015$

Worked on improving TCP congestion control in a datacenter. Designed and implemented a module that measures latency of TCP packets with a sub-microsecond accuracy.

PUBLICATIONS

Fire in Your Hands: Understanding Thermal Behavior of Smartphones

Soowon Kang, Hyeonwoo Choi, Soo Young Park, Chunjong Park, Jemin Lee, Uichin Lee, and Sung-Ju Lee ACM Conference on Conference on Mobile Computing and Networking (MobiCom), Oct. 2019

"Don't Bother Me. I'm Socializing!": A Breakpoint-Based Smartphone Notification System

Chunjong Park, Junsung Lim, Juho Kim, Sung-Ju Lee, and Dongman Lee

ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW), Feb. 2017

Zaturi: We Put Together the 25th Hour for You. Create a Book for Your Baby

Bumsoo Kang, Chulhong Min, Wonjung Kim, Inseok Hwang, Chunjong Park, Seungchul Lee, Sung-Ju Lee, and Junehwa Song

ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW), Feb. 2017

DX: Accurate Latency-based Congestion Feedback for Datacenters

Changhyun Lee, Chunjong Park, Keon Jang, Sue Moon, and Dongsu Han

IEEE/ACM Transaction on Networking, Feb. 2017

Accurate Latency-based Congestion Feedback for Datacenters

Changhyun Lee, Chunjong Park, Keon Jang, Sue Moon, and Dongsu Han

USENIX Annual Technical Conference (ATC), Jul. 2015

Work Content N SEOUL, KOREA

EXPERIENCES

Lead Software Engineer OCT. $2013 \sim MAR$. 2014

Designed and developed back-end systems for a mobile arcade game, Sushi Master, using Amazon AWS, Node.js, MongoDB, and Redis. Developed data analysis tool and web interface for game statistics.

Company 100, Inc. SEOUL, KOREA

Software Engineer

Mar. $2012 \sim Oct. 2013$

Designed and developed back-end systems for a mobile action-RPG game, MetalBreaker, using Amazon AWS, Node.js, MongoDB, and Redis. Developed data analysis tool and web interface for game statistics.

SQISoft, Inc. SEOUL, KOREA

Software Engineer

DEC. $2010 \sim MAR$. 2012

Developed billing system for heat & electricity, and face recognition-based immigration clearance system deployed at the Incheon Int'l Airport.

Nexon Corp. SEOUL, KOREA

Sep. $2010 \sim Dec.\ 2010$ Intern

Developed an in-game chat module in BubbleFighter online game.

TEACHING Teaching Assistant University of Washington

Introduction to Computer Communication Networks EXPERIENCE

WINTER 2018, FALL 2017

KAIST Teaching Assistant

Introduction to Computer Networks SPRING 2016, SPRING 2015

Teaching Assistant KAIST

Networking for Smartphone Systems and IoT

FALL 2015

PROGRAMMING • Language: C, C++, Java, Javascript(Node.js), Python, Objective-C, Swift

SKILLS

SERVICES

• OS/Platform: Linux(Ubuntu), Android, iOS/WatchOS

• Hardware: Arduino

• Database: MongoDB, Redis, MySQL

• Framework/Library: OpenCV, scikit-learn, PyTorch

• Version Control: Git(GitHub, GitLab)

Reviewer IMWUT 2018, 2019 ACADEMIC

> CHI 2019, 2020 MobileHCI 2019

Outstanding Teaching Assistant Award KAIST, MAR. 2017 **AWARDS**

> Outstanding M.S. Thesis Award KAIST, FEB. 2017 Outstanding Teaching Assistant Award KAIST, MAR. 2016

> The 9th Open Source SW World Challenge, Silver Medal KOSSA, DEC. 2015