

Chunjong Park

Paul G. Allen School of Computer Science & Engineering
UW, 185 E Stevens Way NE, Seattle, WA 98195
cjparkuw@cs.washington.edu
http://cjpark.xyz

RESEARCH INTERESTS Ubiquitous Computing, Human-Computer Interaction

EDUCATION **University of Washington** SEP. 2017 ~
Ph.D., Computer Science & Engineering, (*Advisor: Shwetak Patel*)

Korea Advanced Institute of Science and Technology (KAIST) FEB. 2017
M.S., Computer Science, (*Advisor: Sung-Ju Lee*)

Korea Advanced Institute of Science and Technology (KAIST) FEB. 2015
B.S., Computer Science, (*Advisor: Sue Moon*)

RESEARCH EXPERIENCES **Ubicomp Lab., University of Washington** SEATTLE, WA
Research Assistant SEP. 2017 ~
Designing and building mobile health application that can be used easily and safely by ordinary people.

Snap Inc. SEATTLE, WA
Research Intern JUN. 2019 ~
Building a non-textual communication application on smartphone and wearable by seamlessly recommending appropriate avatars that represent user's current context.

Nokia Bell Labs CAMBRIDGE, UK
Research Intern JUN. 2018 ~ SEPT. 2018
Built well-curated audio dataset and a deep learning model on IoT devices for understanding ambient contexts.

Networking & Mobile Systems Lab., KAIST DAEJEON, KOREA
Research Assistant MAR. 2015 ~ JUL. 2017
Worked on exploring context-aware smartphone notification management, understanding thermal characteristics of smartphones, and exploring better use of micro spare time.

Advanced Networking Lab., KAIST DAEJEON, KOREA
Undergraduate Researcher JUL. 2014 ~ MAR. 2015
Worked on improving TCP congestion control in a datacenter. Designed and implemented a module that measures latency of TCP packets with a sub-microsecond accuracy.

PUBLICATIONS Fire in Your Hands: Understanding Thermal Behavior of Smartphones
Soowon Kang, Hyeonwoo Choi, Soo Young Park, **Chunjong Park**, Jemin Lee, Uichin Lee, and Sung-Ju Lee
ACM Conference on Conference on Mobile Computing and Networking (MobiCom), Oct. 2019

“Don’t Bother Me. I’m Socializing!”: A Breakpoint-Based Smartphone Notification System
Chunjong Park, Junsung Lim, Juho Kim, Sung-Ju Lee, and Dongman Lee
ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW), Feb. 2017

Zaturi: We Put Together the 25th Hour for You. Create a Book for Your Baby
Bumsoo Kang, Chulhong Min, Wonjung Kim, Inseok Hwang, **Chunjong Park**, Seungchul Lee, Sung-Ju Lee, and Junehwa Song
ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW), Feb. 2017

DX: Accurate Latency-based Congestion Feedback for Datacenters
Changhyun Lee, **Chunjong Park**, Keon Jang, Sue Moon, and Dongsu Han
IEEE/ACM Transaction on Networking, Feb. 2017

Accurate Latency-based Congestion Feedback for Datacenters

Changhyun Lee, **Chunjong Park**, Keon Jang, Sue Moon, and Dongsu Han
USENIX Annual Technical Conference (ATC), Jul. 2015

WORK EXPERIENCES	<p>Content N <i>Lead Software Engineer</i> Designed and developed back-end systems for a mobile arcade game, <i>Sushi Master</i>, using Amazon AWS, Node.js, MongoDB, and Redis. Developed data analysis tool and web interface for game statistics.</p> <p>Company 100, Inc. <i>Software Engineer</i> Designed and developed back-end systems for a mobile action-RPG game, <i>MetalBreaker</i>, using Amazon AWS, Node.js, MongoDB, and Redis. Developed data analysis tool and web interface for game statistics.</p> <p>SQISoft, Inc. <i>Software Engineer</i> Developed billing system for heat & electricity, and face recognition-based immigration clearance system deployed at the Incheon Int'l Airport.</p> <p>Nexon Corp. <i>Intern</i> Developed an in-game chat module in <i>BubbleFighter</i> online game.</p>	<p>SEOUL, KOREA OCT. 2013 ~ MAR. 2014</p> <p>SEOUL, KOREA MAR. 2012 ~ OCT. 2013</p> <p>SEOUL, KOREA DEC. 2010 ~ MAR. 2012</p> <p>SEOUL, KOREA SEP. 2010 ~ DEC. 2010</p>
TEACHING EXPERIENCE	<p>Teaching Assistant Introduction to Computer Communication Networks</p> <p>Teaching Assistant Introduction to Computer Networks</p> <p>Teaching Assistant Networking for Smartphone Systems and IoT</p>	<p>University of Washington WINTER 2018, FALL 2017</p> <p>KAIST SPRING 2016, SPRING 2015</p> <p>KAIST FALL 2015</p>
PROGRAMMING SKILLS	<ul style="list-style-type: none">• Language: C, C++, Java, Javascript(Node.js), Python• OS/Platform: Linux(Ubuntu), Android• Hardware: Arduino• Database: MongoDB, Redis, MySQL• Framework/Library: OpenCV, scikit-learn, PyTorch, Weka• Version Control: Git(GitHub, GitLab)	
ACADEMIC SERVICES	Reviewer	IMWUT 2018, 2019 CHI 2019, 2020 MobileHCI 2019
AWARDS	<p>Outstanding Teaching Assistant Award</p> <p>Outstanding M.S. Thesis Award</p> <p>Outstanding Teaching Assistant Award</p> <p>The 9th Open Source SW World Challenge, Silver Medal</p>	<p>KAIST, MAR. 2017</p> <p>KAIST, FEB. 2017</p> <p>KAIST, MAR. 2016</p> <p>KOSSA, DEC. 2015</p>