

# Interpolation

MATH-151: Mathematical Algorithms in Matlab

September 18, 2023

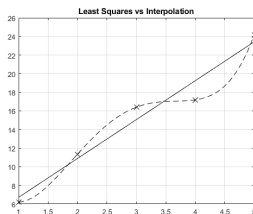


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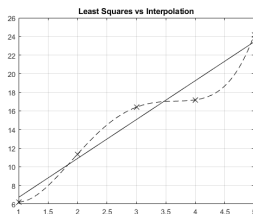
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- Most often we use polynomials as our **interpolants**, but different sets of functions can also be used!

# WHEN IS INTERPOLATION USED?

- Interpolation is useful in many purposes when we are interested in representing data with a smooth function that captures changes in slope. For example
  - Plotting a smooth curve through data
  - Reading between entries of a data table
  - Differentiation or integration of function data
  - Approximating a complicated function with a simpler one
  - Using trigonometric functions to interpolate uniformly-spaced data points is called the Discrete Fourier Transform (or DFT) and commonly used in signal processing.

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- Let's start with the second part, how do we make our term be 0, when our  $x$  is any of our other points? We multiply by  $(x - x_j)$  for all the  $j \neq i$

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- How do we make it correct when  $x = x_i$ ? We take our product above and divide by  $(x_i - x_j)$  for each  $j \neq i$  so we get 1, then multiply by  $f(x_i)$

This gives us 
$$f(x_i) \frac{\prod_{j=1, j \neq i}^N (x - x_j)}{\prod_{j=1, j \neq i}^N (x_i - x_j)}$$



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- We repeat this for each of our points and add them together

$$p(x) = \sum_{i=1}^N f(x_i) \frac{\prod_{j=1, j \neq i}^N (x - x_j)}{\prod_{j=1, j \neq i}^N (x_i - x_j)}$$

# LAGRANGE METHOD IN PRACTICE

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- Suppose we have 3 points.  $(2, 5)$ ,  $(7, 0)$ , and  $(8, 11)$ .

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- Suppose we have 3 points.  $(2, 5)$ ,  $(7, 0)$ , and  $(8, 11)$ .
- We start with  $x_1 = 2$ ,  $f(x_1) = 5$ . Our term to make sure this works is

$$f(x_1) \frac{(x - x_2)(x - x_3)}{(x_1 - x_2)(x_1 - x_3)} = 5 \frac{(x - 7)(x - 8)}{(2 - 7)(2 - 8)}$$

- Repeating this process for  $x_2 = 7$  and  $x_3 = 8$  we can find our interpolating polynomial

$$p(x) = 5 \frac{(x - 7)(x - 8)}{(2 - 7)(2 - 8)} + 0 \frac{(x - 2)(x - 8)}{(7 - 2)(7 - 8)} + 11 \frac{(x - 2)(x - 7)}{(8 - 2)(8 - 7)}$$

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- We can simplify this, but we don't have to. The computer loves to grind through arithmetic!

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- And we use these to build our polynomial as follows

$$p(x) = f[x_1] + f[x_1, x_2](x - x_1) + \dots + f[x_1, \dots, x_n](x - x_1) \times \dots \times (x - x_{n-1})$$

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- Just like Lagrange's method, this looks much more complicated when writing it abstractly than when performing it in practice, so let's see an example again..



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$$f(x) = 5 + (-1)(x - 2) + 2(x - 2)(x - 7)$$

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- If we want to do the work, we can see this is the same answer that Lagrange's method gave us!

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  - Lagrange's method is easier to understand and more straightforward. But it is less flexible to new data, and often less computationally efficient
  - Newton's divided differences are easier to add new data points to and can be written to be very fast, however it is harder to understand and implement