## **Task 1: Factorials and Gambling**

Part (a), Find # of possible orderings of 14 horses in Kentucky Derby

```
nKDHorses = 14;
nKDCombos = 1; % Initialize at 1 combination, 0 horses can finish in 1 way
for ii = 1:nKDHorses
   nKDCombos = ii*nKDCombos; % Every time we add a horse, we get ii times
more possibilities
end
fprintf(['With ', num2str(nKDHorses),' horses there are ',
num2str(nKDCombos), ' ways they can finish \n']);
% Part (b), How many horses are needed to have 1,000,000 or more possible
% finishes?
nHorses = 0; % Our race has 0 horses
nCombos = 1; % 0 horses finish in 1 ordering
while nCombos < 1000000</pre>
   nHorses = nHorses + 1; % Add a new horse to the race
   nCombos = nCombos*nHorses; % Update number of possible finishes
end
fprintf(['We need ', num2str(nHorses), ' horses to have over 1,000,000
possibilities \n']);
With 14 horses there are 87178291200 ways they can finish
We need 10 horses to have over 1,000,000 possibilities
```

## Task 2: Gambler's Ruin

We start with \$100 and play a game with 45% chance of winning until we are out of money

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