close all; clear all; clc;

Task 1: A Speeding Object

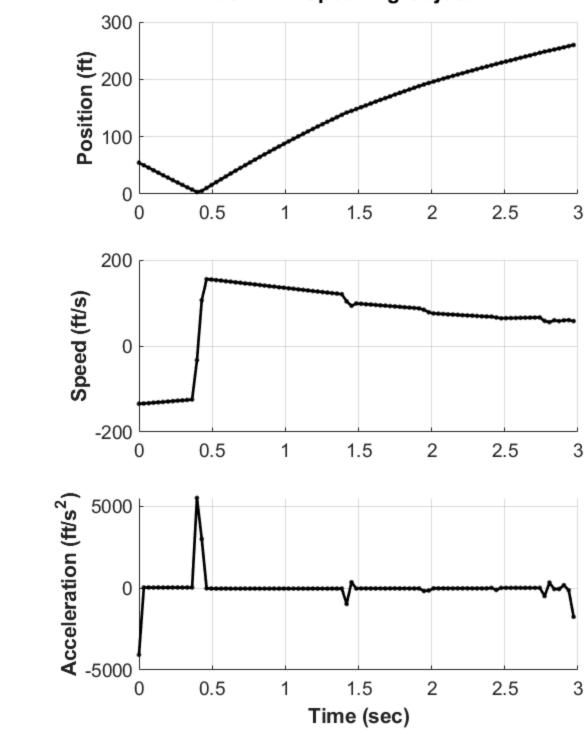
```
% Load in the data (Contains variabels time and pos)
load('Lab6_Data.mat');
% Find object's Speed and acceleration at each time
speed = 0*pos; % Preallocate vectors
accel = 0*pos;
for iT = 1:length(time)
    if iT == 1
        % At our first time step we can't look backwards
        % So we use the forward difference method for our speed
        h = time(iT+1) - time(iT);
        speed(iT) = (pos(iT+1) - pos(iT)) / h;
        % For acceleration, we will just assume it had constant position
        accel(iT) = (pos(iT+1) - 2*pos(iT) + pos(iT)) / h^2;
    elseif iT == length(time)
        % For our last time step we can't look forwards
        % So we use the backward difference method for our speed
        h = time(iT) - time(iT-1);
        speed(iT) = (pos(iT) - pos(iT-1)) / h;
        % For acceleration, we will just assume it stays at its final
        % position
        accel(iT) = (pos(iT) - 2*pos(iT) + pos(iT-1)) / h^2;
    else
        % For every other time step we use central difference method and
        % our second order derivative formula as written
        h = time(iT) - time(iT-1);
        speed(iT) = (pos(iT+1) - pos(iT-1)) / (2*h);
        % For acceleration, we will just assume it stays at its final
        % position
        accel(iT) = (pos(iT+1) - 2*pos(iT) + pos(iT-1)) / h^2;
    end
end
% We'll plot everything on one figure for fun (subplots are cool!)
figure('Outerposition',[100 100 600 900]);
sgtitle('Task 1: A Speeding Object!', 'fontweight', 'b', 'fontsize', 16)
% Position Plot
subplot(3,1,1); % This creates a 3x1 grid of axes and we use the first one
```

```
grid on; hold on; set(gca,'fontsize',14)
plot(time, pos, 'k.-','markersize',10,'linewidth',2);
ylabel('Position (ft)','fontweight','b')

% Velocity Plot
subplot(3,1,2); % This tells matlab to move onto the second plot
grid on; hold on; set(gca,'fontsize',14)
plot(time, speed, 'k.-','markersize',10,'linewidth',2);
ylabel('Speed (ft/s)','fontweight','b')

% Acceleration Plot
subplot(3,1,3); % And now the third plot!
grid on; hold on; set(gca,'fontsize',14)
plot(time, accel, 'k.-','markersize',10,'linewidth',2);
xlabel('Time (sec)','fontweight','b')
ylabel('Acceleration (ft/s^2)','fontweight','b')
```

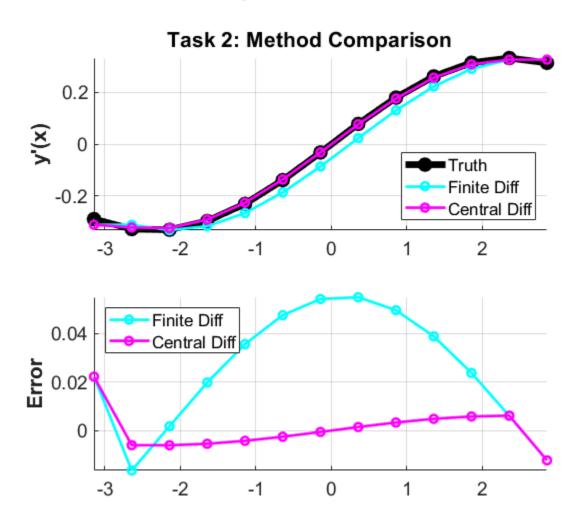
Task 1: A Speeding Object!



Task 2: Method Comparison

```
% Create our grid and calculate our function and truth
h = 0.5; x = -pi:h:pi;
f = \sin(x/3).^2;
fdot_true = (2/3)*sin(x/3).*cos(x/3); % fdot notation is nicer than prime in
% Lets loop though and do both of our finite diff and central diff
% simultaneously
fdot_FD = zeros(size(f)); fdot_CD = zeros(size(f)); % Preallocation
for iX = 1:length(x)
    % Take care of endpoints appropriately
        fdot_FD(iX) = (f(iX+1) - f(iX)) / h;
        fdot_CD(iX) = fdot_FD(iX); % We only have 2 points so we use Finite
difference
    elseif iX == length(x)
        fdot_FD(iX) = (f(iX) - f(iX-1)) / h;
        fdot_CD(iX) = fdot_FD(iX);
        fdot_FD(iX) = (f(iX) - f(iX-1)) / h;
        fdot_CD(iX) = (f(iX+1) - f(iX-1)) / (2*h);
    end
end
% I know for part (c) I said in a new figure, but a subplot works well too!
figure('Outerposition',[800 100 600 600]);
sgtitle('Task 2: Method Comparison', 'fontweight', 'b', 'fontsize', 16)
% Plot Functions
subplot(2,1,1);
hold on; grid on; set(gca, 'fontsize', 14)
htrue = plot(x, fdot true, 'ko-', 'linewidth', 5);
      = plot(x, fdot_FD,
                          'co-','linewidth',2);
                          'mo-','linewidth',2);
hCD
      = plot(x, fdot_CD,
axis tight;
legend([htrue, hFD, hCD], {'Truth', 'Finite Diff', 'Central
Diff'},'location','SouthEast')
ylabel('y''(x)','fontweight','b')
subplot(2,1,2)
hold on; grid on; set(gca, 'fontsize', 14)
heFD
      = plot(x, fdot_true - fdot_FD, 'co-','linewidth',2);
       = plot(x, fdot_true - fdot_CD, 'mo-','linewidth',2);
axis tight;
legend([heFD, heCD], {'Finite Diff','Central Diff'},'location','NorthWest')
ylabel('Error','fontweight','b')
% We can see that the Central Difference approximation is notably closer to
% the truth! It's largest error (ignoring the endpoints) is about 10 times
```

% smaller! That is a lot of precision for not a whole lot more work.



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