Caio Brito

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Education _

Montreal,CA **University of Montreal** Recife, Brazil

PHD STUDENT IN COMPUTER SCIENCE 2019 - present

· Advisor: Pierre Poulin

Center of Informatics of the Federal University of Pernambuco - CIn/UFPE

Recife, Brazil MASTER'S STUDENT IN COMPUTER SCIENCE 2016 - 2018

· Advisor: Veronica Teichrieb

Swansea University Wales, UK

UNDERGRADUATE SANDWICH IN COMPUTER SCIENCE 2014 - 2015

· Advisor: Mark Jones

Center of Informatics of the Federal University of Pernambuco - CIn/UFPE

Recife, Brazil

BACHELOR'S DEGREE IN COMPUTER SCIENCE 2010 - 2016

· Advisor: Veronica Teichrieb

Experience _____

LIGUM - UDEM Montreal, Canada

RESEARCHER 02/2019 - present

· Researching on voxel-based real-time rendering.

· Advisor: Pierre Poulin

Voxar Labs - CIn/UFPE Recife, Brazil

RESEARCHER 08/2012 - present

• Researching real-time rendering and fluid simulation using Smoothed Particle Hydrodynamics (SPH). The results and publications can be found in my personal website.

- Developed a multiphase SPH and a viscoelastic SPH using the DualSPHysics open source code.
- Proposed a multiphase rendering solution for particle based method.
- Proposed a ray tracing rendering solution for particle based method.
- Programed in C++, OpenMP, CUDA, OpenGL, NVIDIA OptiX.
- · Advisor: Veronica Teichrieb

Disney Research Los Angeles, US

- · Researched and developed on the subject of face tracking.
- C++, Unity and OpenCV

INTERN

• Coordinator: Kenny Mitchell

Physics Department of the Federal University of Pernambuco

Recife, Brazil

07/2018 - 09/2018

Undergraduate Researcher

08/2011 - 07/2012

- Evaluated the influence of different signals in order to calibrate a new method to measure intracranial pressure.
- Programed in Java, MATLAB and C++
- · Advisor: Rita Zorzenon

CAIO BRITO · RESUME

Research and Development Project

Samsung / Voxar Labs Recife, Brazil

Researcher

- Researched and developed on the subject of camera manipulation and object tracking.
- Supervised a graduation student.
- C++ and OpenCV

SimplifiqueGP / Voxar Labs

Recife, Brazil

07/2017 - 07/2018

DEVELOPER 01/2017 - 06/2017

- Developed a multiplatform 3D rendering solution for engineering purpose.
- C++, OpenGL

HP / Voxar Labs Recife, Brazil

RESEARCHER

09/2015 - 12/2016

• Researched on the 3D printing subject.

LG / Voxar Labs Recife, Brazil

Researcher / Developer 04/2015 - 08/2015

- Developed a mobile augmented reality application for Android.
- C++ and OpenCV

Brazilian Navy / Voxar Labs

Recife, Brazil

RESEARCHER / DEVELOPER 01/2015 - 03/2015

- Developed a parallel particle-based fluid simulation using SPH method and a fluid rendering solution using local illumination.
- · C++, CUDA, OpenMP, OpenGL

Languages _____

Portugues

NATIVE

English

FLUENT

French

INTERMEDIATE

Programming skills _____

Languages

C/C++, JAVA, JAVASCRIPT

Libraries and tools

OPTIX, OPENGL, OPENCV, UNITY, CUDA, LATEX, GIT, VISUAL STUDIO

Teaching experience

Teaching Internship

VIRTUAL AND AUGMENTED REALITY

Informatics Center - UFPE

Mar. 2017 - Jun. 2017

Course monitor

Informatics Center - UFPE

GRAPHICAL PROCESSING

Jan. 2013 - Dec. 2013

Publications

- [1] Recycling a Landmark Dataset for Real-time Facial Capture and Animation with Low Cost HMD Integrated Cameras. Brito, Caio; Mitchell, Kenny. *Iternational Conference on Virtual Reality Continuum and Its Applications in Industry (VRCAI)*. 2019.
- [2] Ray Tracer Based Rendering Solution for Large Scale Fluid Rendering. Brito, Caio; e Silva, André L. Vieira; Teixeira, João Marcelo; Teichrieb, Veronica. Computers & Graphics. 2018.
- [3] Large Viscoelastic Fluid Simulation on GPU. Brito, Caio; e Silva, André L. Vieira; William, Mozart; Teixeira, João Marcelo; Teichrieb, Veronica. SBGames Computing Track . 2017.
- [4] Screen Space Rendering Solution for Multiphase SPH Simulation. Brito, Caio; William, Mozart; Silva, André L. Vieira; Teixeira, João Marcelo; Teichrieb, Veronica. Symposium on Virtual and Augmented Reality (SVR). 2017.
- [5] Multimodal Augmentation of Surfaces Using Conductive 3D Printing. Brito, Caio; Barros, Gutenberg; Correia, Walter; Teichrieb, Veronica; Teixeira, João Marcelo. ACM SIG-GRAPH 2016 Posters. ACM, 2016.
- [6] A Qualitative Analysis of Fluid Simulation Using a SPH Variation. e Silva, André L. Vieira; Almeida, Mozart William; Brito, Caio; Teichrieb, Veronica; Barbosa, José Maria; Salhua, Cesar. Congress on Numerical Methods. 2015.
- [7] Towards Automatic Evaluation of Personality Tests. Brito, Caio; Teixeira, João Marcelo; Teichrieb, Veronica. Workshop de Realidade Virtual e Aumentada (WRVA). 2015.
- [8] Operações Paralelas sobre Bases Massivas de Strings. Brito, Caio; Costa, Lucas; Teixeira, João Marcelo; Teichrieb, Veronica. Simpósio em Sistemas Computacionais (WSCAD-SSC). 2013.