

Data Structures

Stack

- A container of data elements/objects that are stored and removed according to last in first out (LIFO) principle
- Objects are inserted at the top of stack and also removed from the top, that is, can remove the most recently inserted object at a time
- Insertion: pushing; deletion: popping

Stack

- Stack is an abstract data type that supports these operations:
 - push(e): inserts the object “e” at the top of the stack
 - pop(): removes and returns the top object from stack, if the stack is empty an error occurs

Stack

- The supporting operations of the stack ADT are:
 - `size()` – returns the number of elements in the stack
 - `isEmpty()` – Tells us whether there are any objects in the stack or not
 - `top()` - returns the top object of the stack, without removing the object, if the stack is empty an error occurs

Implementation using an array

- A stack can be easily implemented with an N-element array S
- The elements are stored from $S[0]$ to $S[t]$, “ t ” is the index of the topmost element in the stack



Implementation using an array

- Assume that array index starts from “0”, and initialize t to “-1”
- The value of t is used to identify when the stack is empty, and the size of the stack
- An exception must be raised when the stack becomes full

Algorithm push(o)

 if size() = N then

 indicate a stack-full error has occurred

$t \leftarrow t+1$

$S[t] = o$

Implementation using an array

Algorithm pop()

if(isEmpty()) then

 indicate a stack-empty error has occurred

$e \leftarrow S[t]$ {e is a temporary variable}

$S[t] \leftarrow \text{null}$

$t \leftarrow t-1$

return e

Implementation using an array

Algorithm push(e)

 if size() == N then

$A \leftarrow$ new array of length $f(N)$

 for $i \leftarrow 0$ to $N-1$

$A[i] \leftarrow S[i]$

$S \leftarrow A$

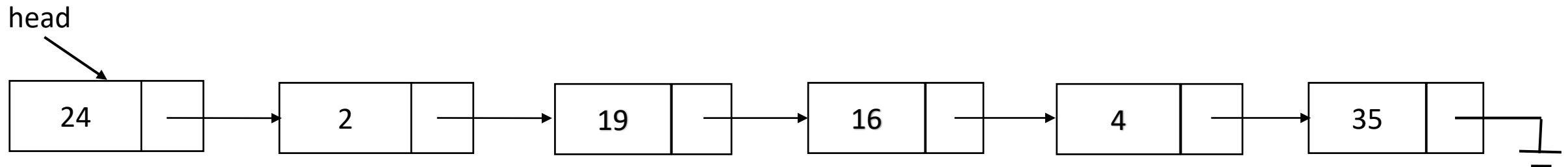
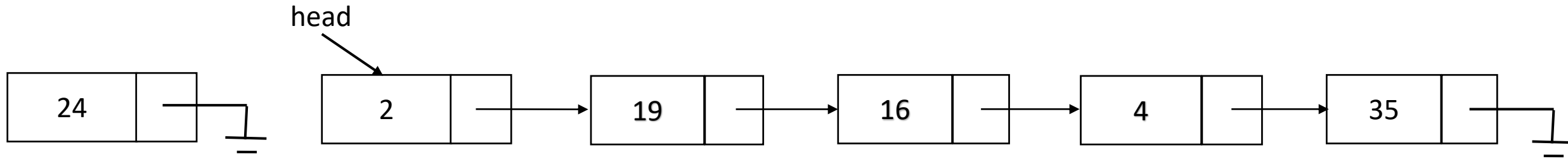
$t \leftarrow t+1$

$S[t] \leftarrow e$

- tight strategy: $f(N) = N+c$
- Growth strategy: $f(N) = 2N$

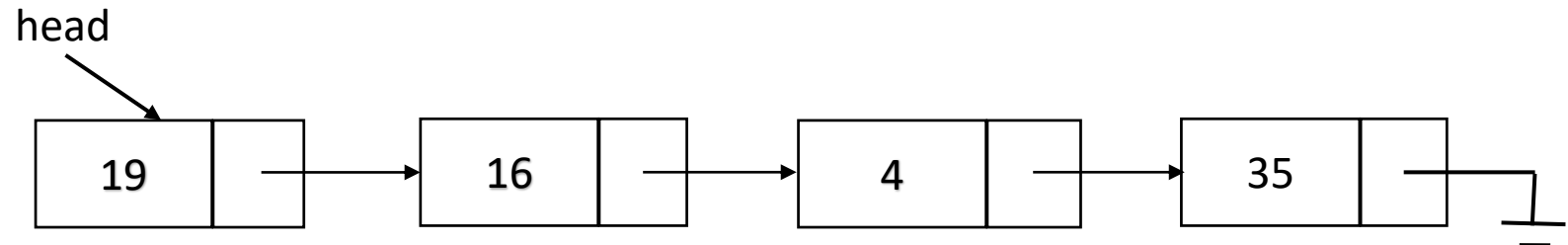
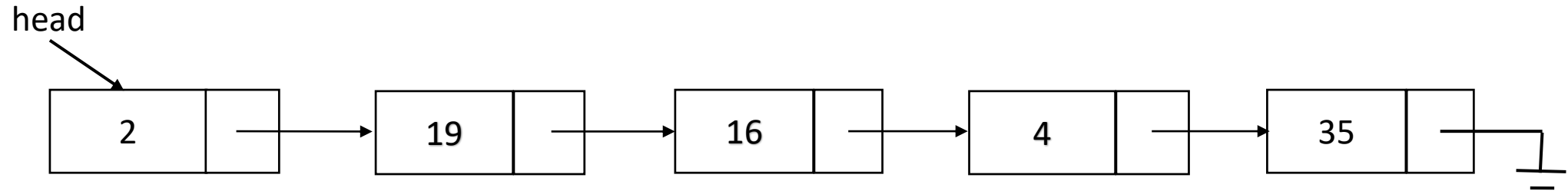
Implementation using a linked list

- push operation
 - Create a new node (temp) with the data element to be inserted
 - Update the next line of temp to point to the node referred by “head”
 - Update the head to refer to temp



Implementation using a linked list

- Pop operation
 - Update head to refer to next node of top of stack
 - Update the next link of top of stack to refer to null; free the memory allocated to deleted node



Implementation using a linked list

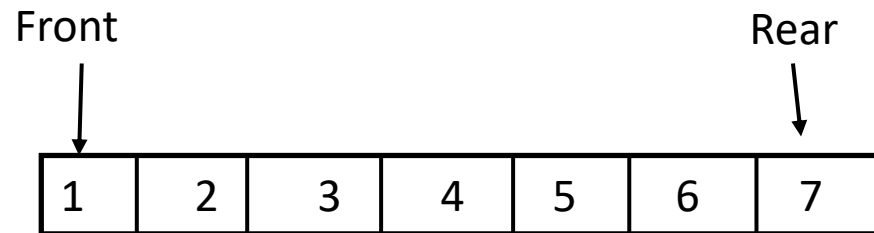
- Some of the methods implemented as a part of linked list ADT are:
first(), insertAtPosition(e,p), remove(p), retrieve(p)

Array or linked list based implementation

- Must assume a fixed upper bound on the ultimate size of the stack
- Waste of memory
- Linked lists:
- Do not have size limitation
- Uses space in proportion to the number of elements in the stack

Queue

- A queue is container of data elements/objects that are inserted and removed according to the first-in-first-out (FIFO) principle
- Elements can be inserted at any point of time
- Can only remove the element which has been there for the longest
- Elements enter the queue at the “rear” and removed from the “front”



Queue: ADT

- Keeps objects in a sequence
- Access and deletion is limited to the first (front) element in the sequence
- Insertion is restricted to the end (rear) of the sequence

Fundamental methods:

- enqueue(o)
- dequeue()

Supporting methods:

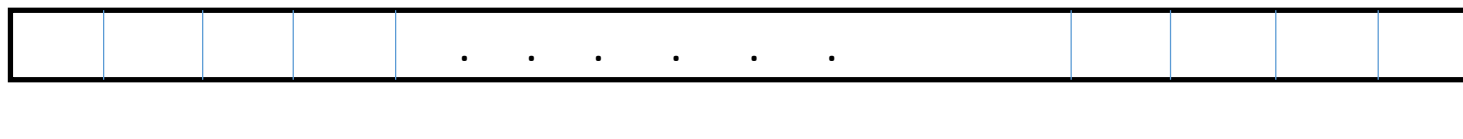
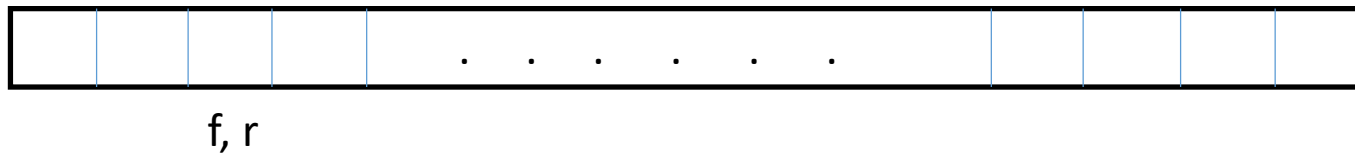
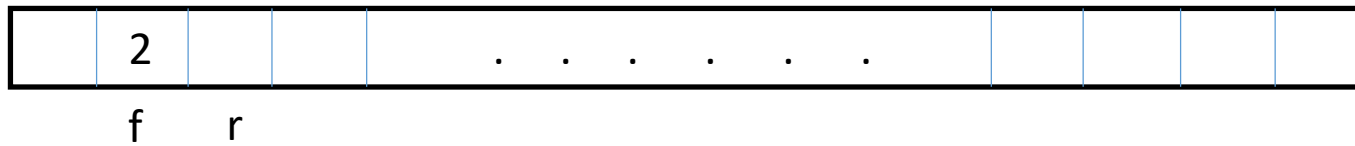
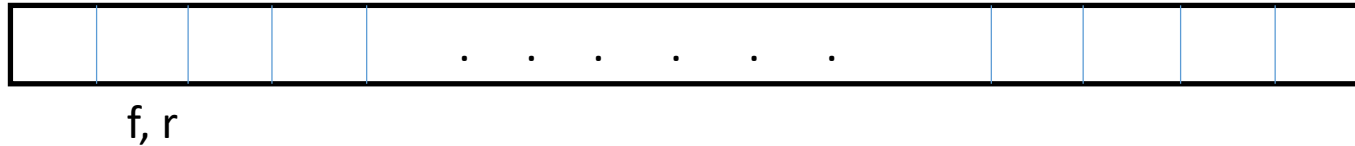
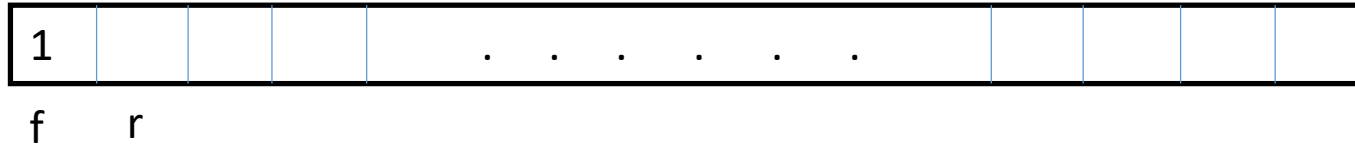
- size()
- isEmpty()
- front()

Implementation using an array

- Define an array Q of size N
- Define two variables “ f ” and “ r ” to enforce FIFO principle
 - f : index to the cell of Q storing the first element of the queue
 - r : index to the next available array cell of Q
- $f = r = 0$
- If $f = r$ indicate that the queue is empty
- Increment f when an element is removed from the queue
- Increment r when an element is inserted into the queue

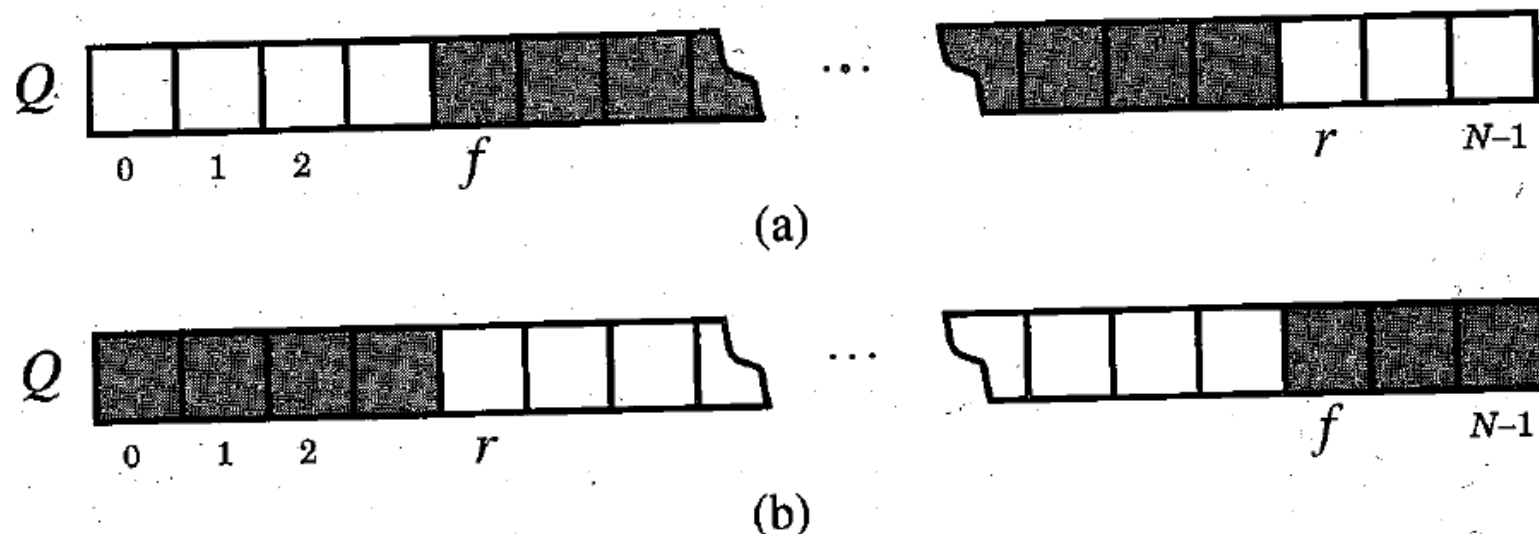
Implementation using an array

- Take an empty queue
- Insert an element and remove it; repeat this cycle for N times



Implementation using an array

- Insertion results in array-out-of-bounds error
- Not able to insert in spite of plenty empty cells
- Let “f” and “r” wrap around the queue
- View Q as a circular array
- $f = (f+1) \bmod N$; $r = (r+1) \bmod N$



Implementation using an array

- Consider the scenario, enqueue N elements one-by-one
- $f=r$
- Ambiguity in distinguishing between an empty and a full queue
- Do not let the queue to hold more than N-1 elements

Implementation using an array

Algorithm enqueue(e)

 if (size() == N-1)

 raise QueueFull exception

 Q[r] = e

$r \leftarrow (r+1) \bmod N$

Implementation using an array

Algorithm dequeue()

 if isEmpty() then

 raise QueueEmpty Exception

 temp \leftarrow Q[f]

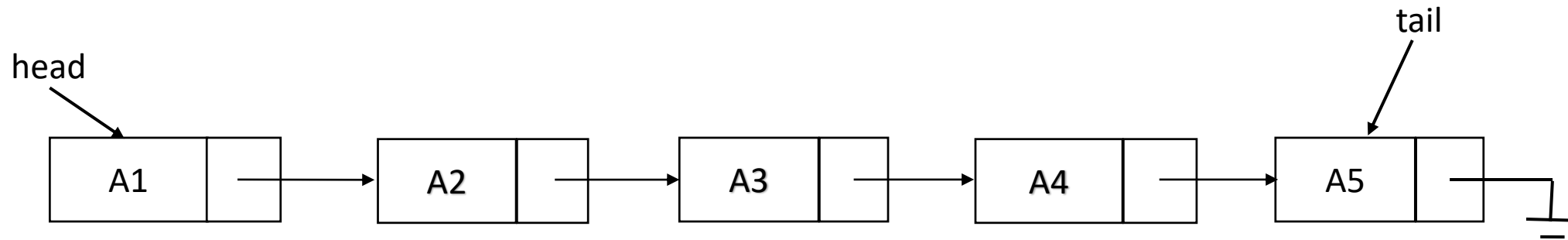
 Q[f] = null

 f \leftarrow (f+1) mod N

 return temp

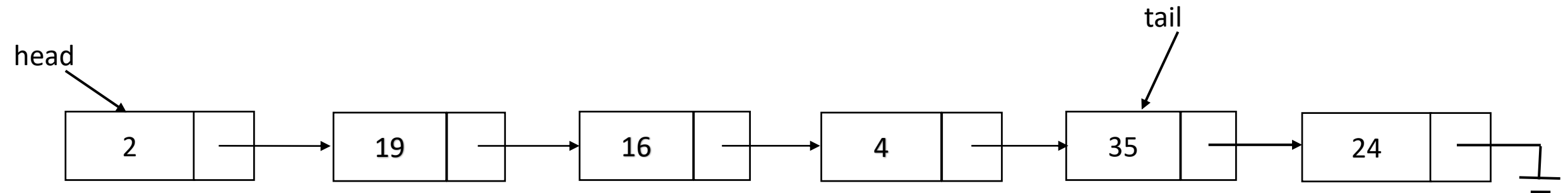
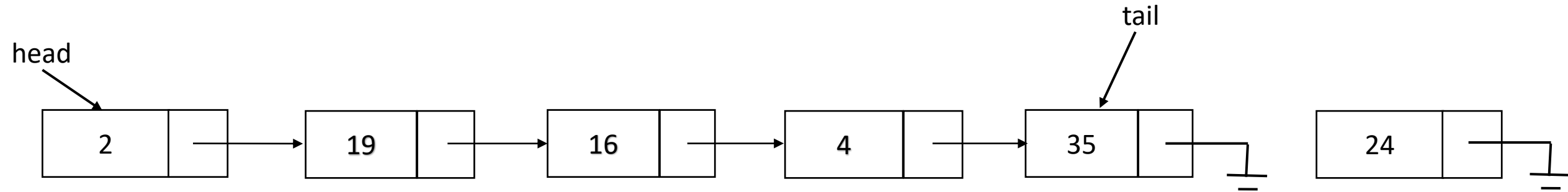
Implementation using a linked list

- What should be the front of the queue, head or tail
- To reduce the overhead, head should be the front of the queue



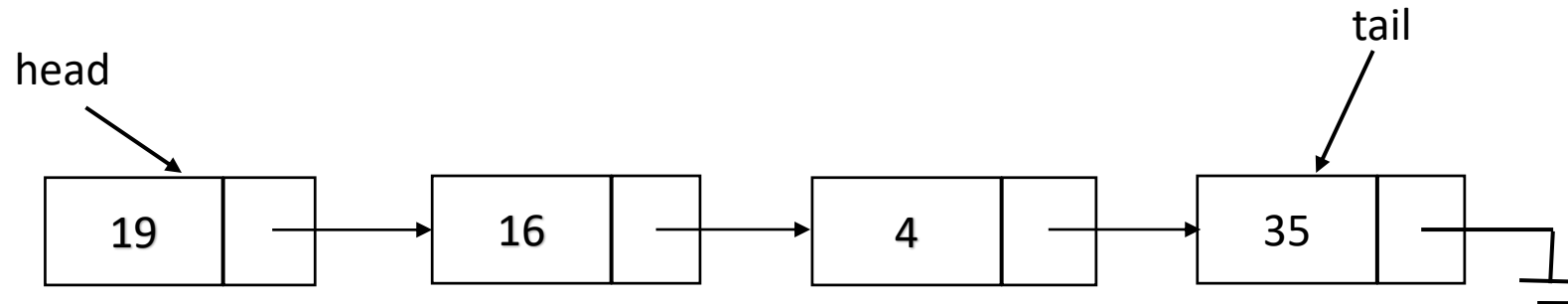
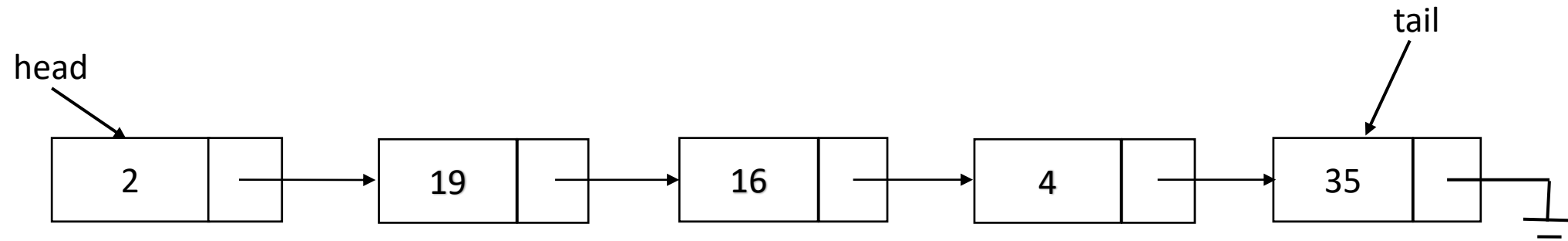
Implementation using a linked list

enqueue



Implementation using a linked list

- dequeue



Dynamic Sets

- Collection of objects whose size may change
- These collections of elements are called dynamic sets
- Lists, stacks and queues