

Data Structures

The master method

- Assume that $T(n)$ and $f(n)$ be as defined previously
- The master theorem
 - If there is a small constant $\varepsilon > 0$, s. t. $f(n)$ is $O(n^{\log_b a - \varepsilon})$, then $T(n)$ is $\Theta(n^{\log_b a})$
 - If there is a small constant $k \geq 0$, s. t. $f(n)$ is $\Theta(n^{\log_b a} \log^k n)$, then $T(n)$ is $\Theta(n^{\log_b a} \log^{k+1} n)$ ($\log n$ is $\log_2 n$)
 - If there are small constants $\varepsilon > 0$ and $\delta < 1$, s. t. $f(n)$ is $\Omega(n^{\log_b a + \varepsilon})$ and $af(n/b) \leq \delta f(n)$, for $n \geq d$, then $T(n)$ is $\Theta(f(n))$

The master method

- Ex: Consider the recurrence

$$T(n) = 4 T(n/2) + n$$

- $n^{\log_b a} = n^{\log_2 4} = n^2$
- $f(n)$ is $O(n^{2-\epsilon})$ for $\epsilon = 1$
- $T(n)$ is $\theta(n^2)$

The master method

- Ex:

$$T(n) = 2 T(n/2) + n \log n$$

- $n^{\log_b a} = n^{\log_2 2} = n$
- $f(n)$ is $n \log n$; with $k = 1$, $f(n)$ is $\theta(n \log n)$
- $T(n)$ is $\theta(n \log^2 n)$

The master method

- Ex:

$$T(n) = T(n/3) + n$$

- $n^{\log_b a} = n^{\log_3 1} = n^0 = 1$
- $f(n)$ is $\Omega(n^{0+\epsilon})$ for $\epsilon = 1$; a $f(n/b) = n/3 = (1/3)f(n)$
- $T(n)$ is $\theta(n)$

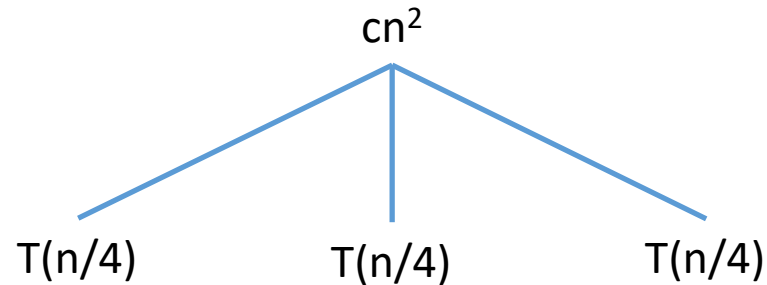
The master method

- Ex 1: $T(n) = 2^n T(n/2) + n^n$
- Ex 2: $T(n) = 2T(n/2) + n/\log n$

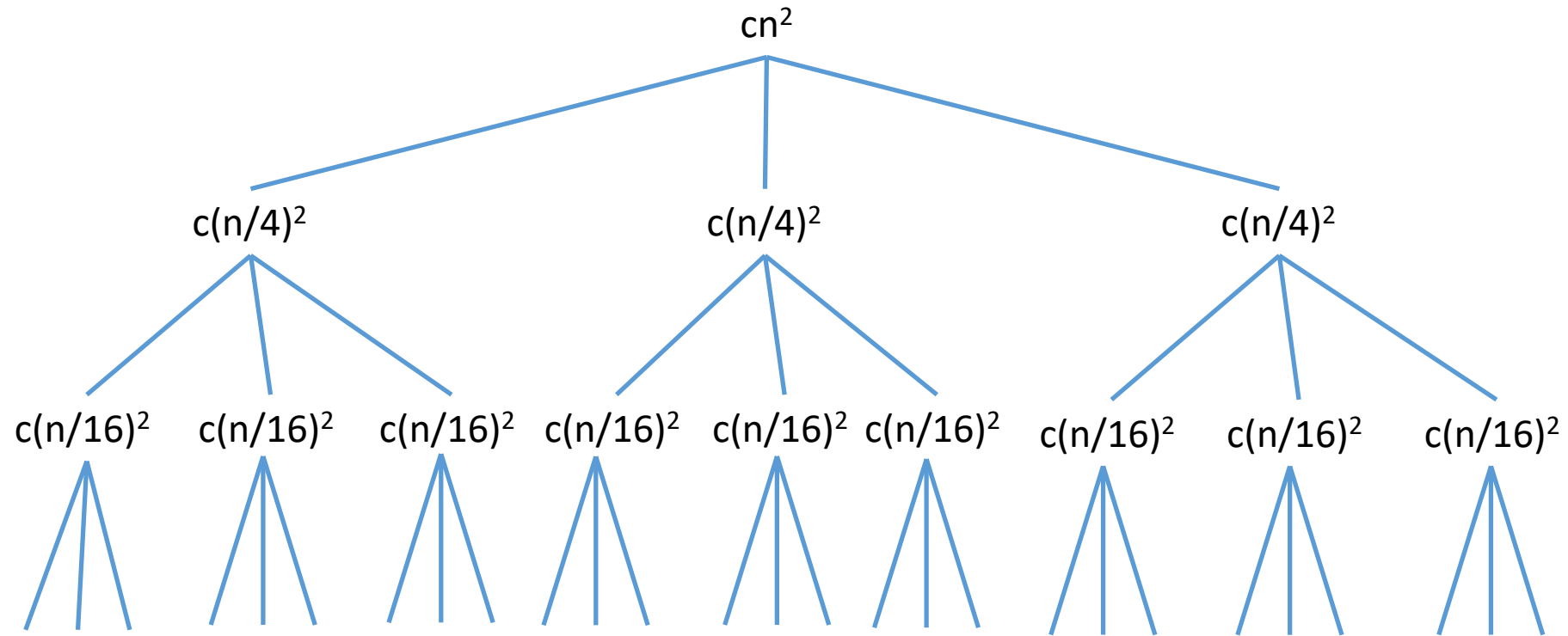
The recursive tree method

- Ex: consider the recurrence (n is an exact power of 4):

$$T(n) = \begin{cases} b & \text{if } n < 4, \\ 3T(n/4) + cn^2 & \text{otherwise} \end{cases}$$



The recursive tree method



$T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ $T(1)$ \dots $T(1)$ $T(1)$ $T(1)$ $T(1)$

The recursive tree method

- The height of tree is: $i = \log_4 n$
- $\log_4 n + 1$ levels at depths $0, 1, 2, \dots, \log_4 n$
- Each level has three times more nodes than previous level
- A node at depth i has cost: $c(n/4^i)^2$
- Cost per depth: $3^i c(n/4^i)^2 = (3/16)^i cn^2$
- The bottom level has $3^{\log_4 n} = n^{\log_4 3}$ nodes and each node contributes cost $T(1)$, hence the total cost at bottom level: $\theta(n^{\log_4 3})$

The recursive tree method

$$\begin{aligned} T(n) &= cn^2 + \left(\frac{3}{16}\right) cn^2 + \left(\frac{3}{16}\right)^2 cn^2 + \dots + \left(\frac{3}{16}\right)^{\log_4 n - 1} cn^2 + \theta(n^{\log_4 3}) \\ &= \sum_{i=0}^{\log_4 n - 1} \left(\frac{3}{16}\right)^i cn^2 + \theta(n^{\log_4 3}) \\ &< \sum_{i=0}^{\infty} \left(\frac{3}{16}\right)^i cn^2 + \theta(n^{\log_4 3}) \\ &= \frac{1}{1 - \left(\frac{3}{16}\right)} cn^2 + \theta(n^{\log_4 3}) \\ &= (16/13) cn^2 + \theta(n^{\log_4 3}) \\ &= O(n^2) \end{aligned}$$

Quick sort

- Though its worst case running time is $\theta(n^2)$, the expected running time is $\theta(n \log n)$
- In place sorting algorithm

Quick sort

- Uses divide and conquer approach
- Divide: partition (rearrange) the given sequence $A[p \dots r]$ into two sub-sequences $A[p \dots q-1]$ and $A[q+1 \dots r]$ such that all elements in $A[p \dots q-1]$ are less than or equal to $A[q]$ and all elements in $A[q+1 \dots r]$ are more than or equal to $A[q]$; compute the index of pivot
- Conquer: Recursively sort the two sub-sequences
- Combine: Since the subarrays are already sorted no work need to be done

Partitioning Algorithm

Algorithm Partition(A, p, r)

{Ensure that the algorithm works within the bounds of the input array}

$x \leftarrow A[r]$

$i \leftarrow p-1$

$j \leftarrow r+1$

for(;;)

 while($A[++i] \leq x$) { }

 while($A[--j] \geq x$) { }

 if($i < j$)

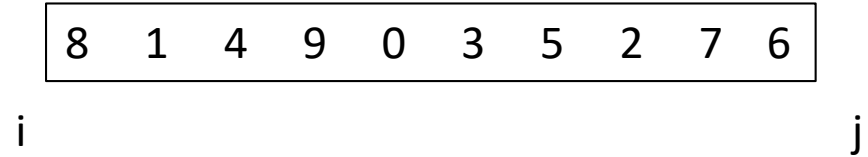
 exchange($A[i], A[j]$)

 else

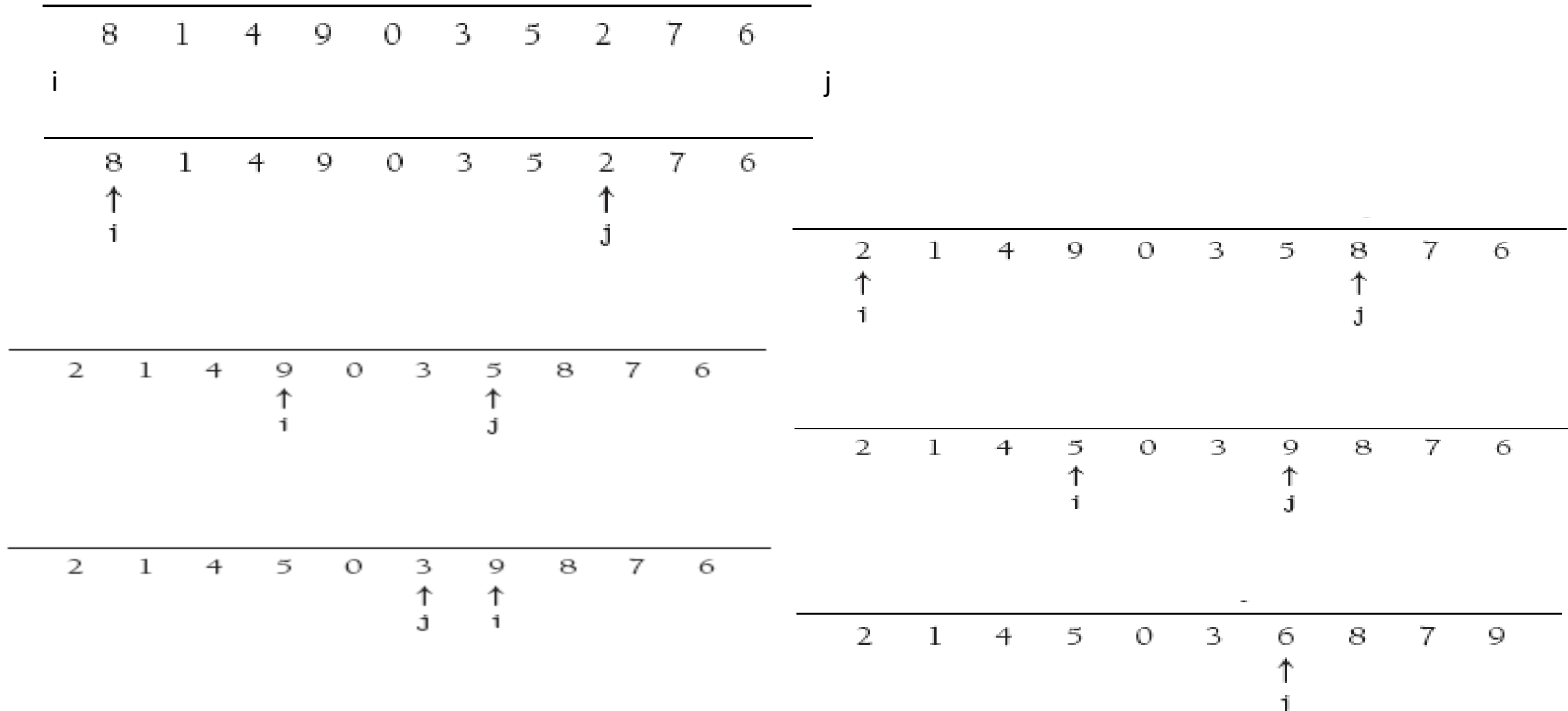
 break

exchange($A[i], A[r]$)

return i



Partitioning: Examples



Quick sort algorithm

Algorithm Quick_Sort(A, p, r)

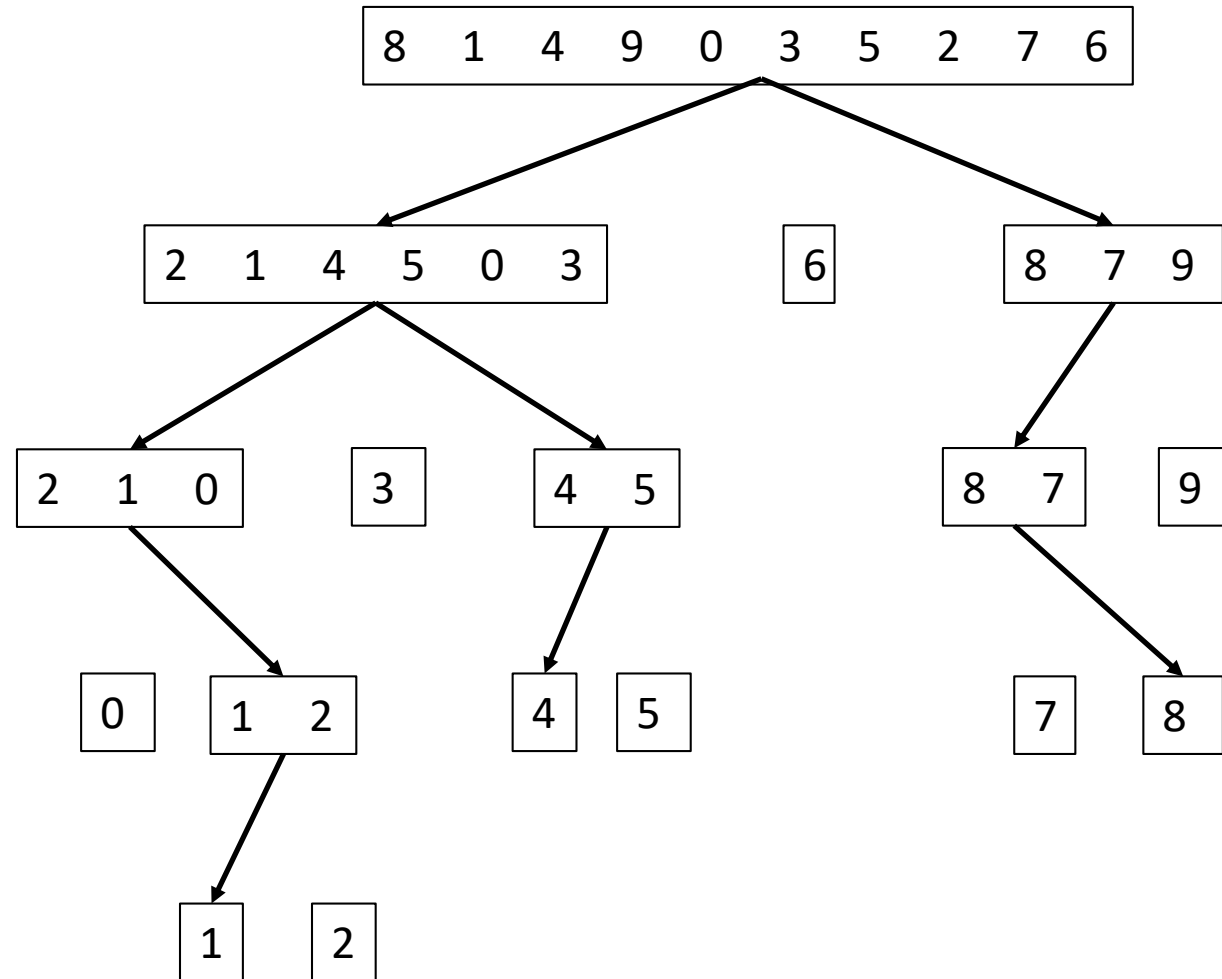
if($p < r$)

$q = \text{Partititon}(A, p, r)$

 Quick_Sort(A, p, $q-1$)

 Quick_Sort(A, $q+1$, r)

Quick sort example



Analysis of Partitioning Algorithm

Algorithm Partition(A, p, r)

{Ensure that the algorithm works within the bounds of the input array}

$x \leftarrow A[r]$

$i \leftarrow p-1$

$j \leftarrow r+1$

for(;;)

 while($A[++i] \leq x$) { }

 while($A[--j] \geq x$) { }

 if($i < j$)

 swap($A[i], A[j]$)

 else

 break

exchange($A[i], A[r]$)

return i

Analysis of Quick Sort: Worst case

- Assumption: All elements are distinct
- Running time depends upon how the sub-sequences are distributed
- Consider a sequence with n elements
- Partitioning produces one sub-problem with “ $n-1$ ” elements and another with “0” elements
- This unbalanced partitioning arises at each recursive call

$$T(n) = T(n-1) + T(0) + \theta(n)$$

- $T(n)$ is $\theta(n^2)$

