

Data Structures

Divide and Conquer

- A technique to solve a computational problem by dividing it into one or more subproblems, recursively solve the subproblems, and then merge the solutions to the subproblems
 - **Divide**: The problem is divided into a number of subproblems which are smaller instances of the original problem
 - **Conquer**: The subproblems are solved recursively
 - **Combine**: Combine the solutions to the subproblems to get the solution to the original problem
- “ n ” is the size of the problem, “ $S(n)$ ” is the problem to be solved
- $S(n)$ is divided into $S(n_1), S(n_2), \dots, S(n_k)$, where $n_i < n$ for $i = 1, 2, \dots, k$
- Solve $S(n_1), S(n_2), \dots, S(n_k)$
- Combine the solutions of $S(n_1), S(n_2), \dots, S(n_k)$ to get the solution of $S(n)$

Merge Sort

- Given with an array S of elements/keys
- **Divide**: If S has zero or one element, return S directly. Otherwise (that is, if S has at least two elements), remove all elements from S and put them in two sequences, S_1 and S_2 , each containing half of the elements of S (that is, S_1 contains the first $\lceil n/2 \rceil$ elements and S_2 contains the remaining $\lfloor n/2 \rfloor$)
- **Conquer**: Sort sequences S_1 and S_2 using Merge Sort
- **Combine**: Merge the sorted sequences S_1 and S_2 into one sorted sequence and put it in S

Merge Sort Algorithm

Algorithm Merge_Sort(A, l, r)

 If($l < r$)

 center = $(l+r)/2$

 Merge_Sort(A, l, center)

 Merge_Sort(A, center + 1, r)

 Merge(A, l, center, r)

Merge algorithm

Algorithm Merge(A, l, center, r)

$k \leftarrow l, n_1 \leftarrow \text{center} - l + 1, n_2 \leftarrow r - \text{center}$

$S_1 \leftarrow A[l \dots \text{center}]$

$S_2 \leftarrow A[\text{center} + 1 \dots r]$

$i \leftarrow 0, j \leftarrow 0$

while ($i < n_1$ and $j < n_2$) do

 if $S_1[i] \leq S_2[j]$ then

$A[k] = S_1[i]$

$i \leftarrow i + 1$

$k \leftarrow k + 1$

 else

$A[k] = S_2[j]$

$j \leftarrow j + 1$

$k \leftarrow k + 1$

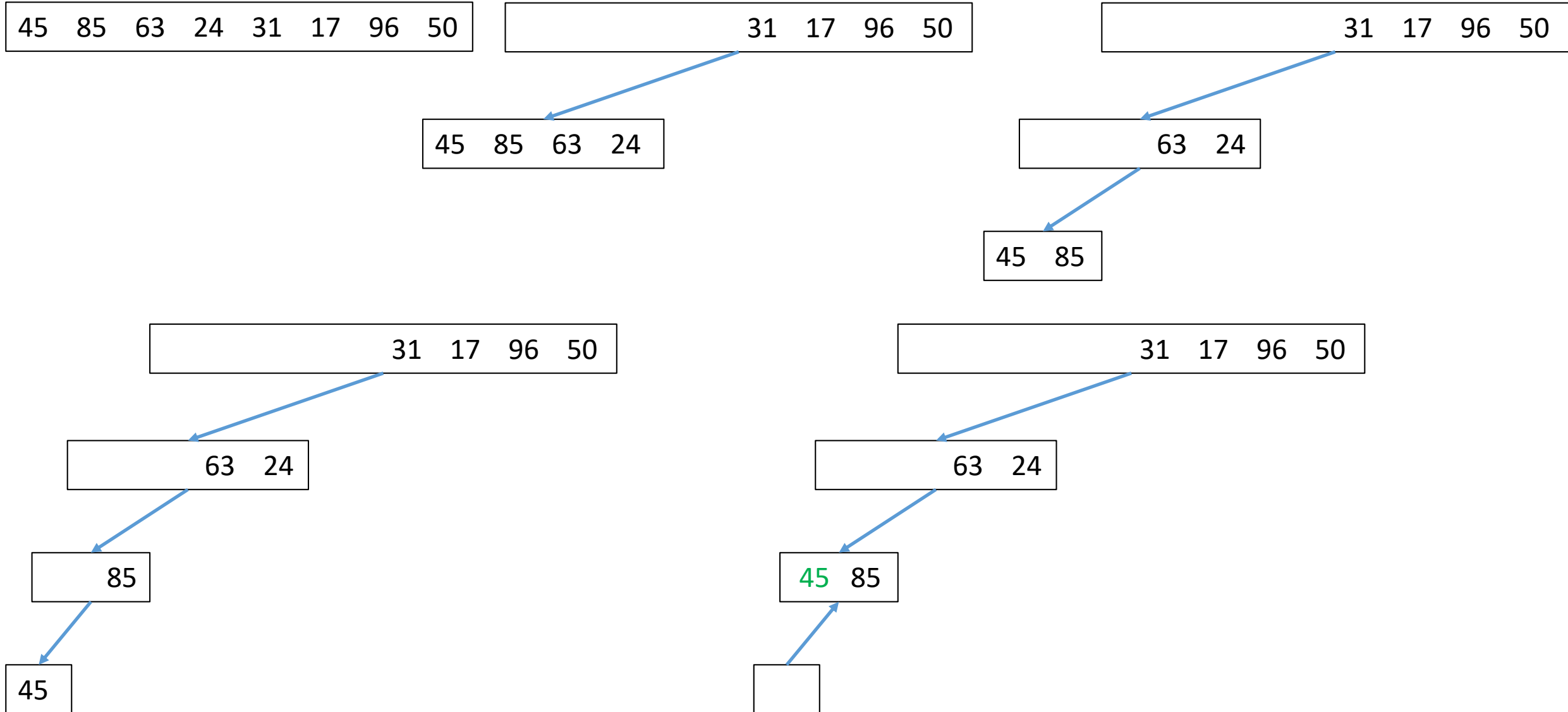
if ($i < n_1$)

 Copy the remaining elements from S_1 to A

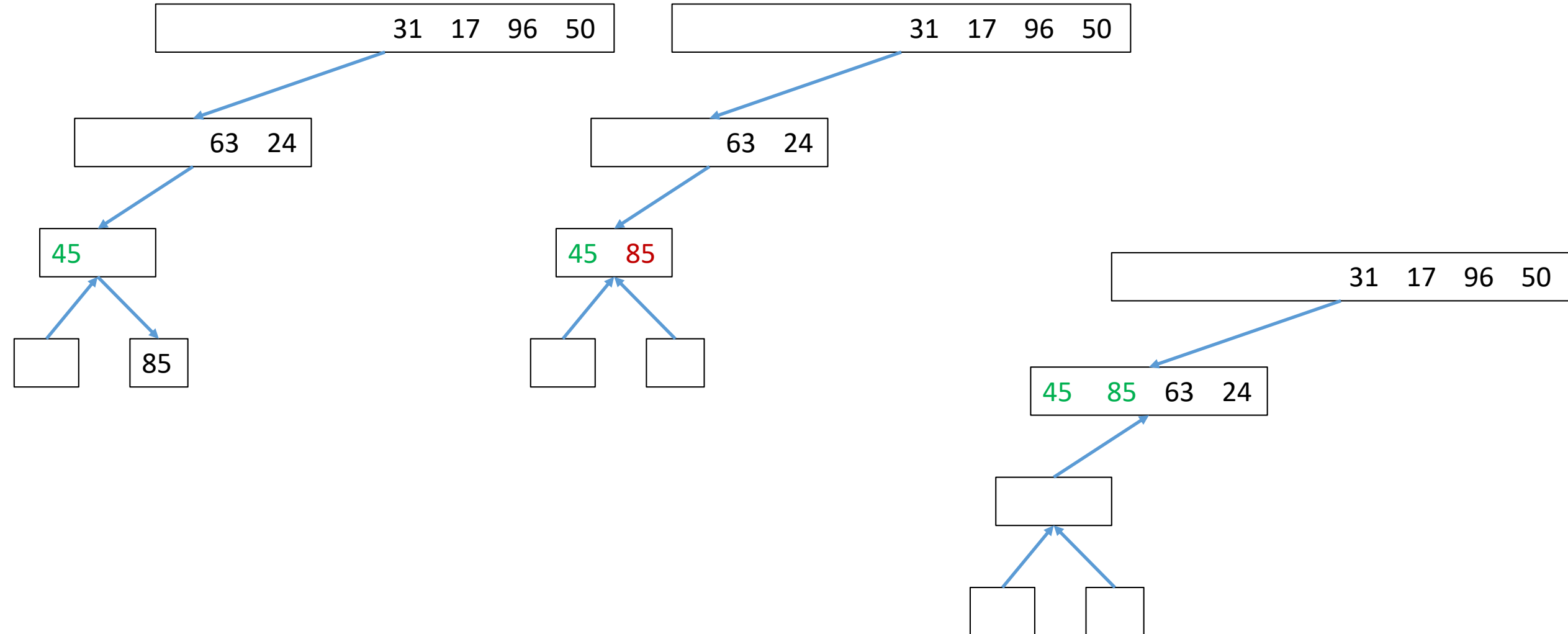
if ($j < n_2$)

 Copy the remaining elements from S_2 to A

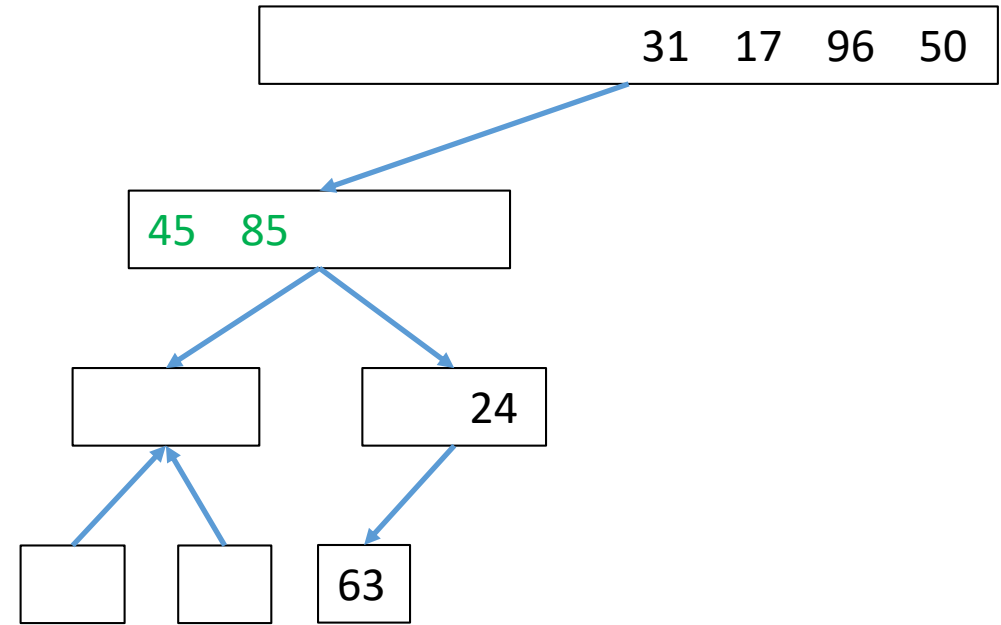
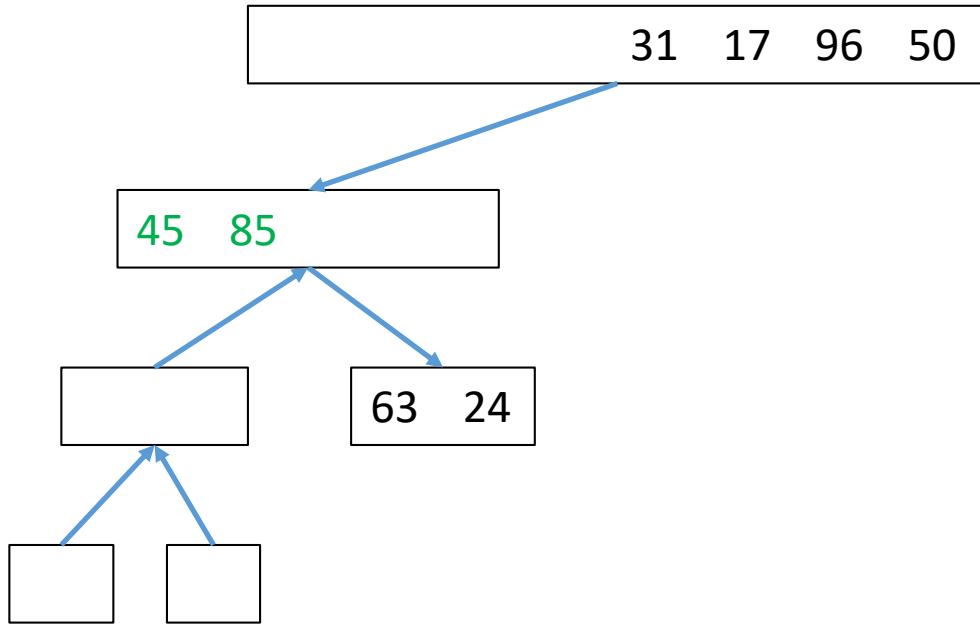
Merge Sort: Example



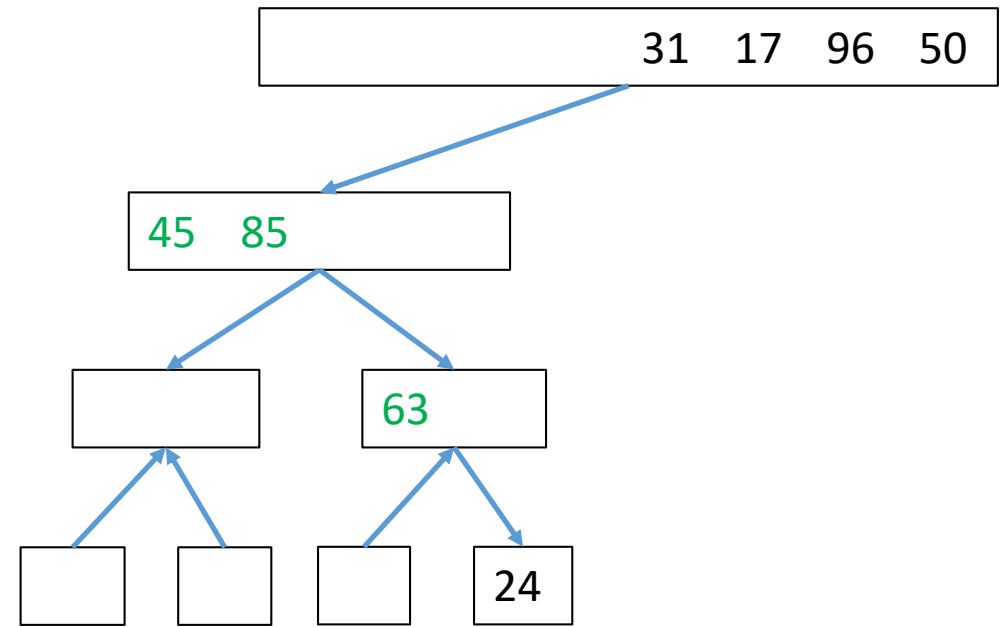
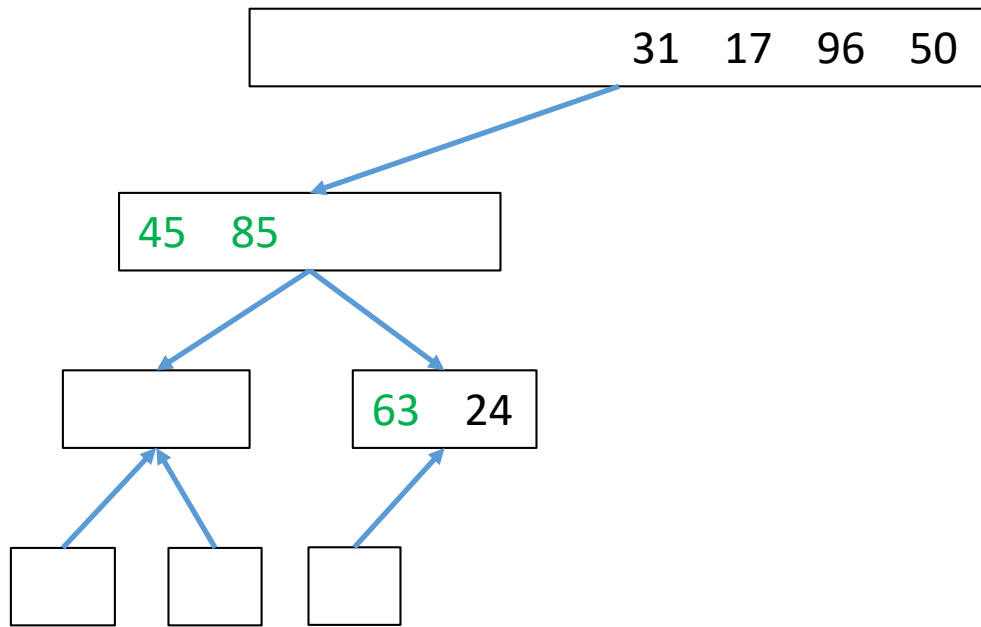
Merge Sort: Example



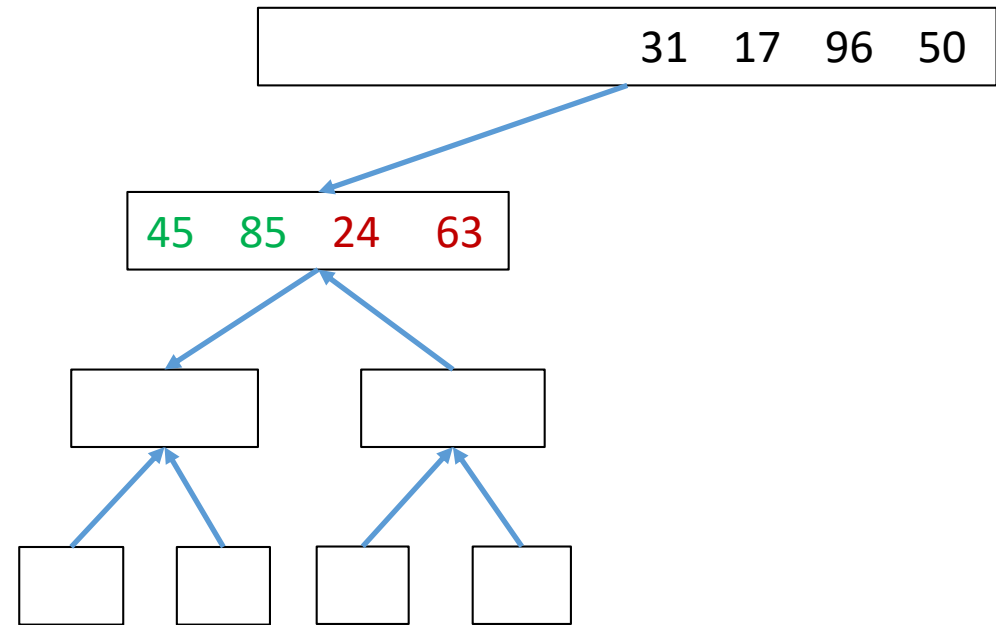
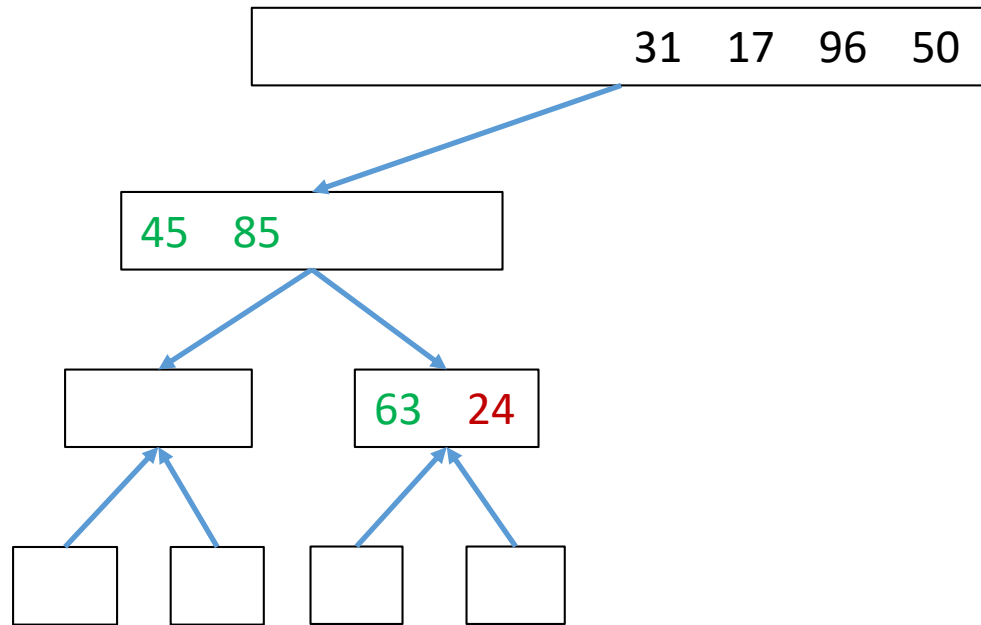
Merge Sort: Example



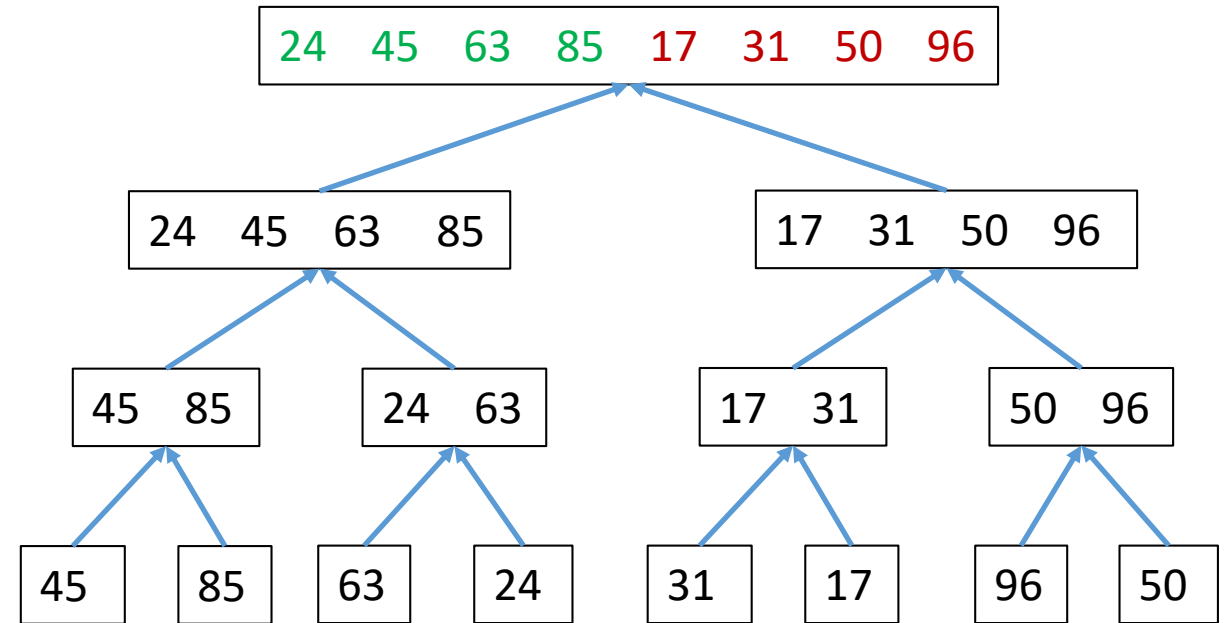
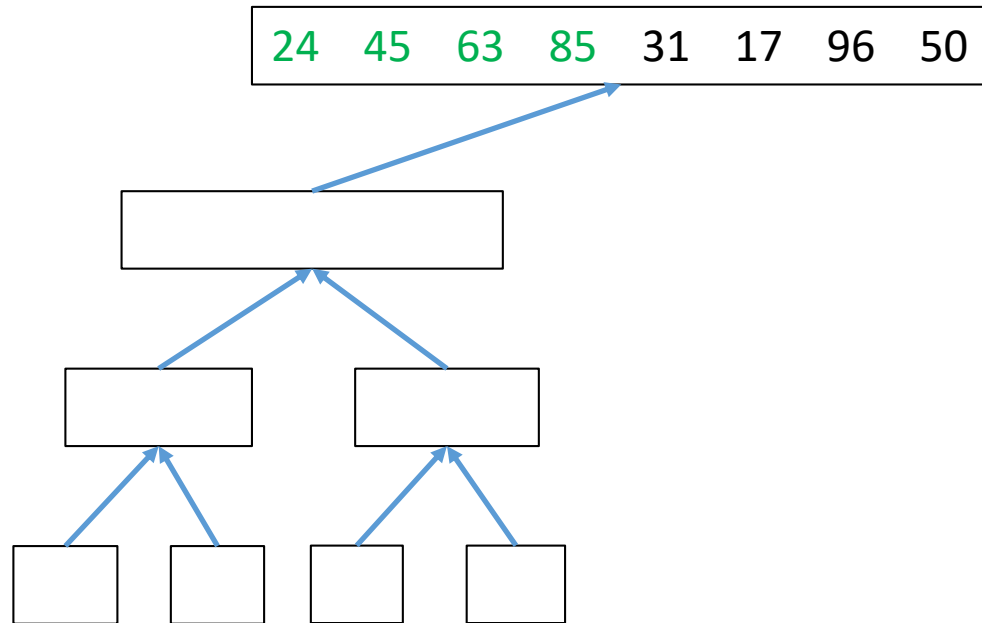
Merge Sort: Example



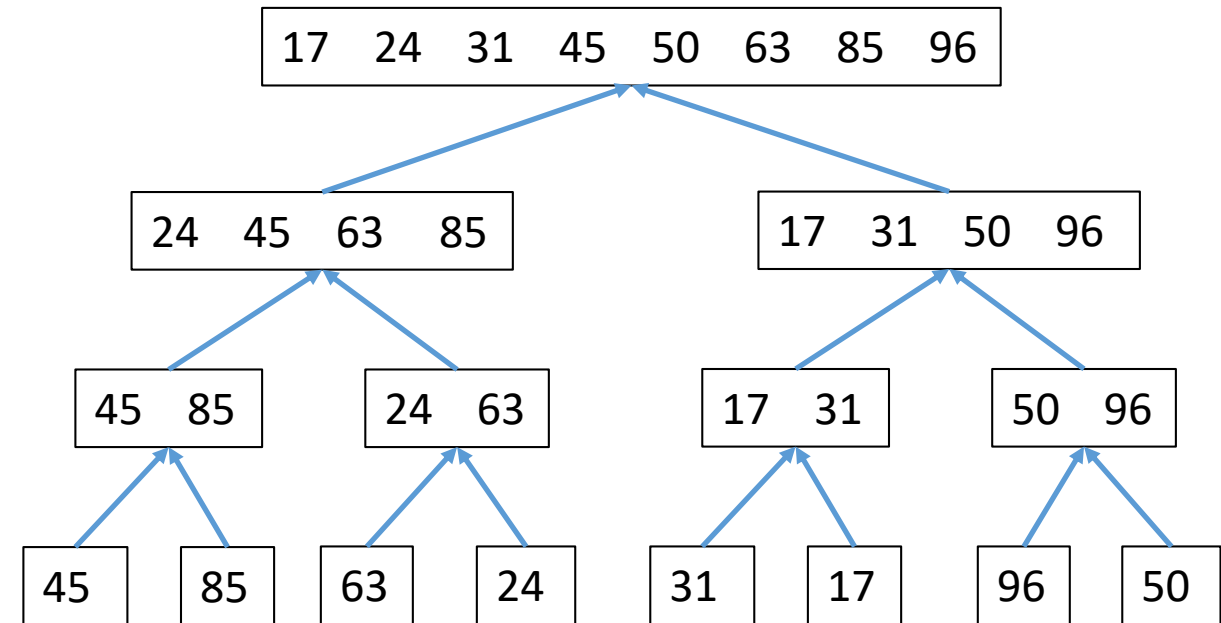
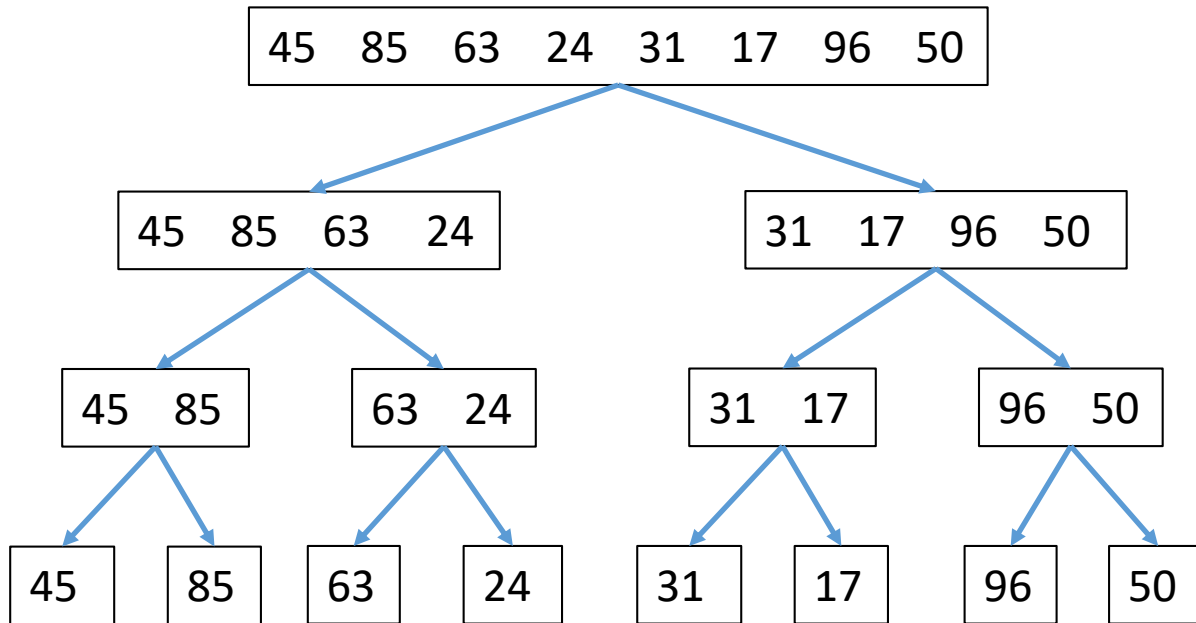
Merge Sort: Example



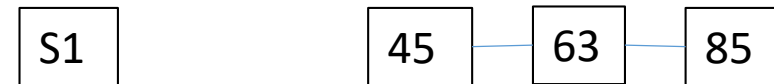
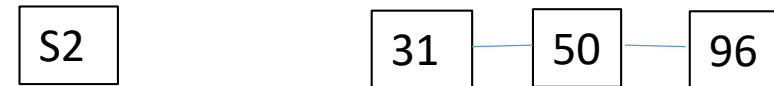
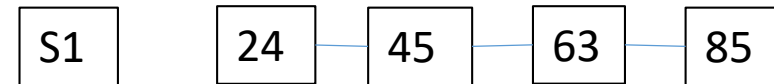
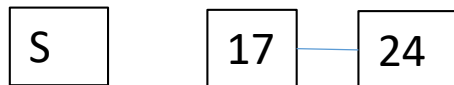
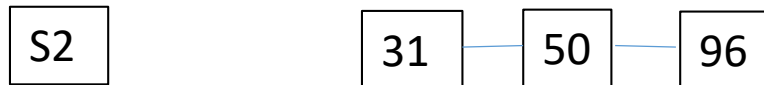
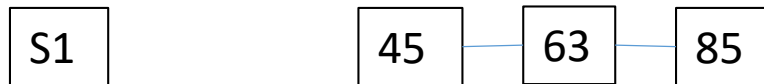
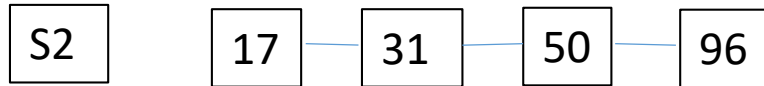
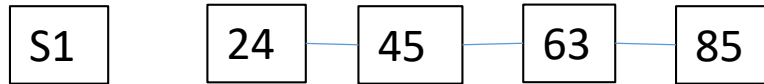
Merge Sort: Example



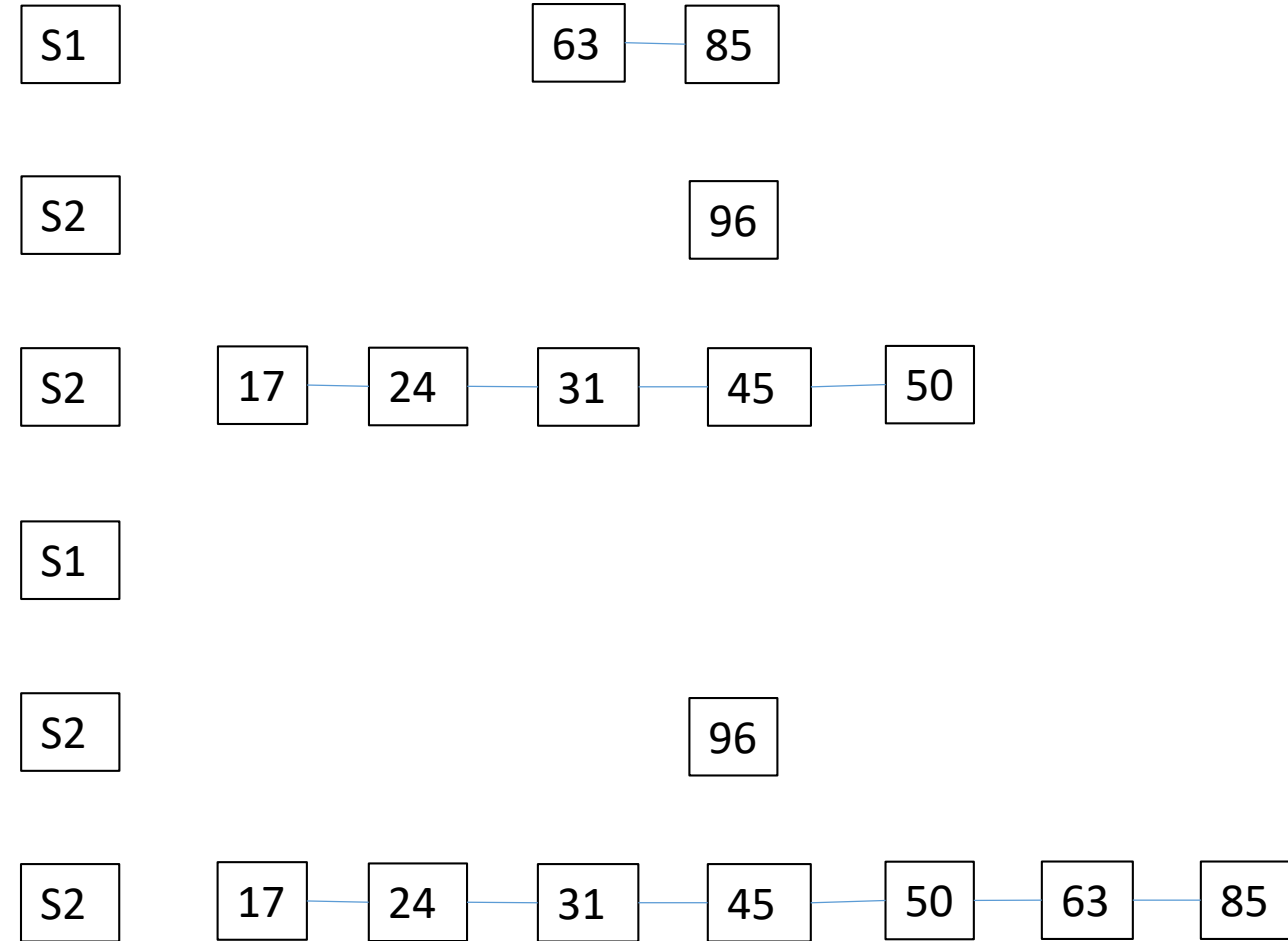
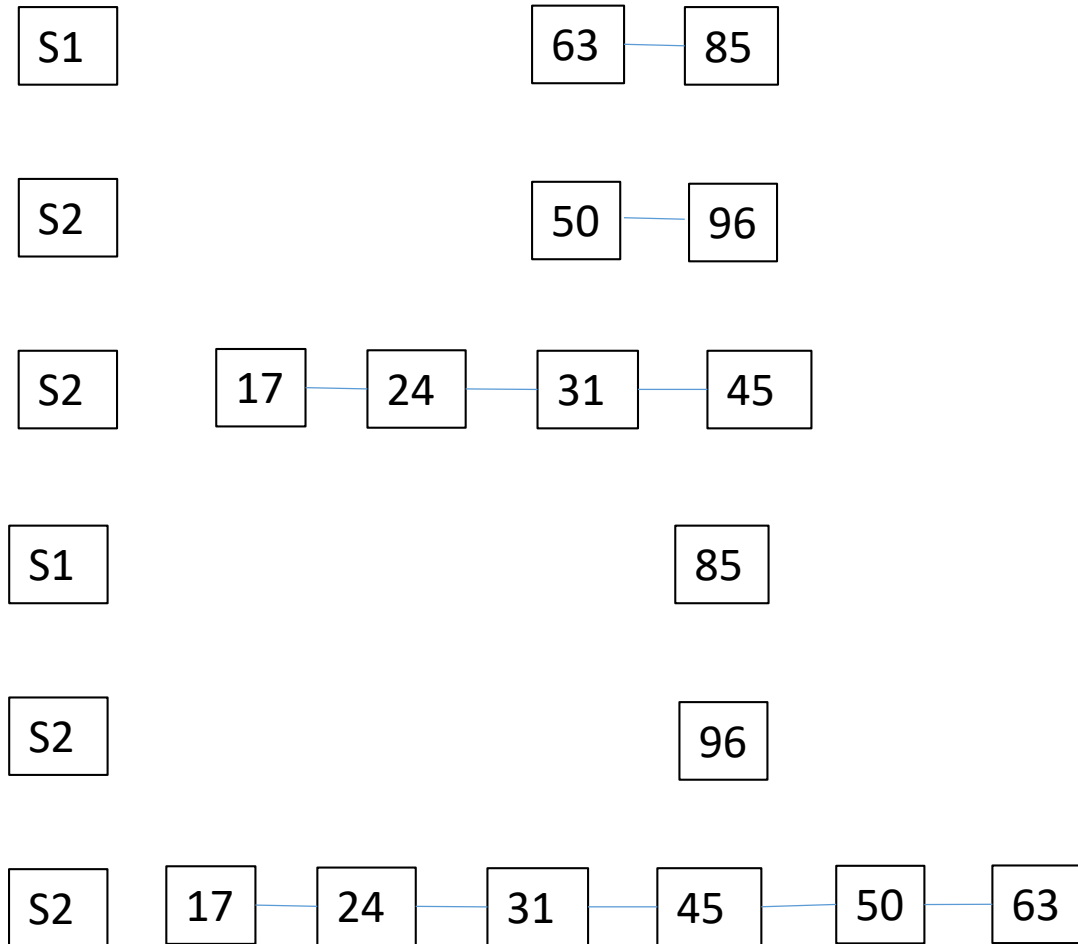
Merge Sort: Example



Merge Sequences



Merge Sequences

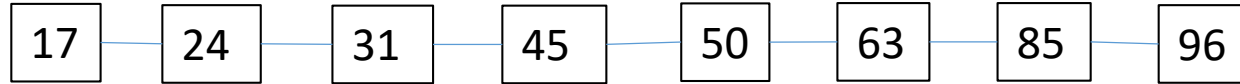


Merge Sequences

S1

S2

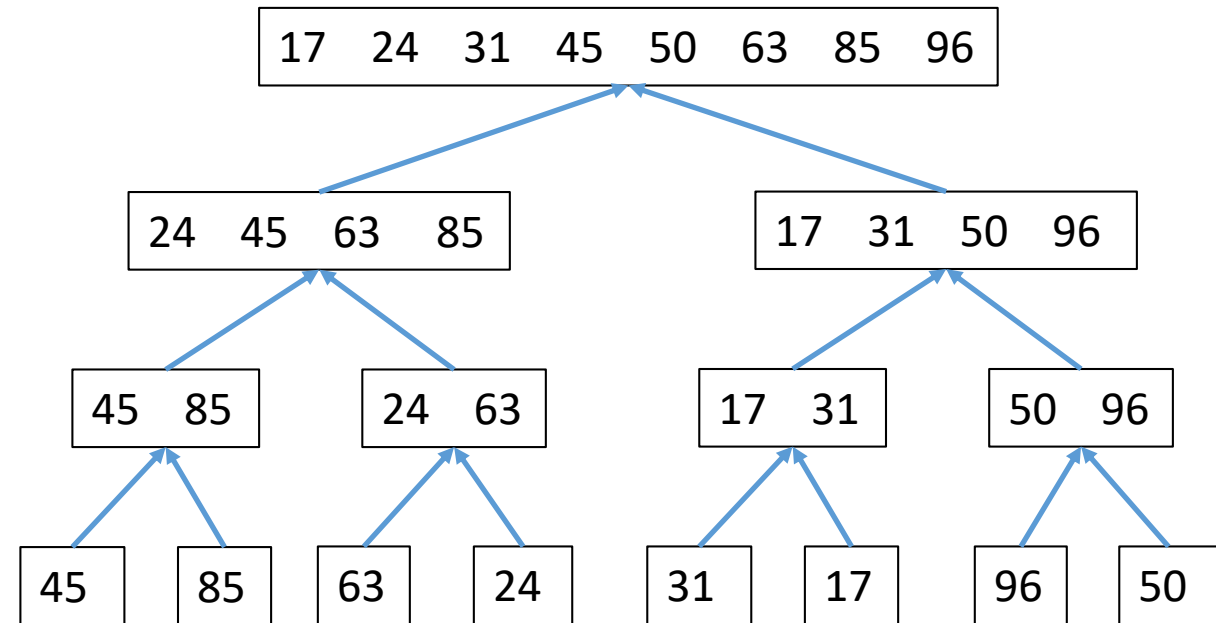
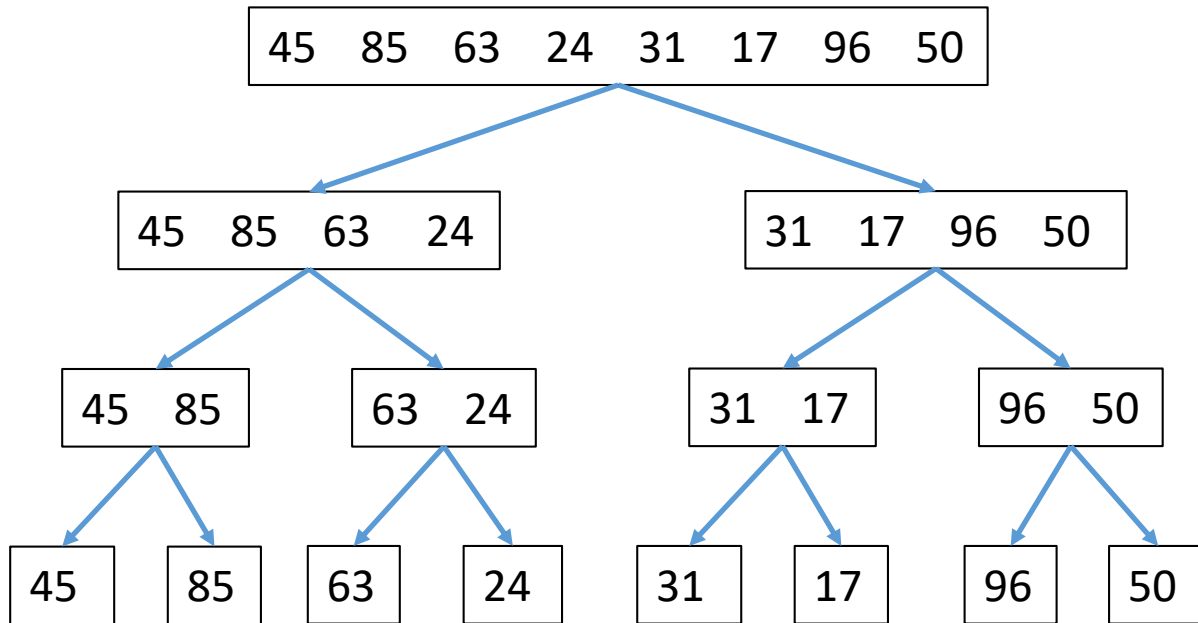
S2



Analysis of Merge method

- The merge algorithm is of order $O(n_1 + n_2)$, where n_1 and n_2 are sizes of sequences S_1 and S_2 , respectively
- If n_1 and n_2 are sizes of sequences S_1 and S_2 , respectively, then the number of comparisons in the worst case?
- The number of comparisons in the best case?

Analysis of Merge Sort



Analysis of Merge Sort

- The size of input, n , is a power of 2
- The time spent at node v :
 - Time spent in division
 - Time spent in merge
- The time spent at node v which is at depth “ i ” is $O(n/2^i)$
- The time spent at a depth is:
 $O(2^i n/2^i)$
- The height tree is $\log(n)$
- Running time is: $O(n \log n)$
- We $\log n$ to represent $\log_2 n$

