Lecture 02

Introduction to React Native Programming

2.1 Introduction

React Native represents the modern paradigm shift from **imperative programming** toward **component-based software architecture** and **declarative programming**.

Instead of describing *how* the system works, developers define *what* the UI should look

Instead of describing how the system works, developers define what the UI should look like.

React Native extends the core principles of **React** into the mobile ecosystem, enabling **dynamic UI behavior** that responds automatically to data changes.

Key Theoretical Foundations

React Native integrates multiple disciplines of software design:

- Software Engineering: Modular, maintainable systems
- Object-oriented Design: Encapsulation and responsibility separation
- Functional Paradigm: UI as a pure function of data

These principles converge to form a system where logic, data, and presentation coexist harmoniously.

2.2 React Component: The Building Block of Ul

Definition and Role

A **Component** is a reusable, self-contained unit that defines both the structure and logic of a UI segment.

It can be compared to a "conceptual module" — a small, independent part of a larger digital system.

In React:

UI = f(Data)

The UI is a function of data.

Example: A Basic Component

```
function Welcome() {
   return (
      <Text>Welcome to our App!</Text>
   );
}
```

Analysis:

- A Stateless Functional Component
- Always returns the same output for the same input
- Demonstrates functional purity and predictable behavior

Component Composition

Composition allows smaller components to combine hierarchically — a key concept in **Component-based Architecture** and **Separation of Concerns**.

2.2.3 Key Characteristics of Components

- 1. **Encapsulation** Self-contained logic and data
- 2. **Reusability** Designed for reuse with different inputs
- 3. Composition Components can form complex UI hierarchies
- 4. Maintainability Easy to update without side effects

Example: Encapsulation

Encapsulation hides the internal logic (useState)

→ external users don't need to know how it works, only how to use it.

Example: Reusability

```
function Welcome(props) {
   return <Text>Hello {props.name}</Text>;
}

<View>
   <Welcome name="Student" />
   <Welcome name="Instructor" />
   </View>
```

Encourages Parametric Polymorphism – behavior changes according to input.

2.3 JSX Syntax: The Language of UI Logic

Concept

JSX (JavaScript XML) allows developers to describe UI structure within JavaScript — blending logic and visual structure into one declarative syntax.

It reflects **Declarative Programming**:

"Tell the system what to show, not how to draw it."

Structure of JSX

Theory:

- <View> and <Text> map to native components (UIView, ViewGroup)
- {} embeds JavaScript expressions
- JSX is compiled by **Babel** into a **Virtual UI Tree**

Benefits of JSX

Concept	Description
Readability	Code resembles actual UI layout
Logic Integration	Logic and structure coexist seamlessly
Declarative Thinking	Focus on results, not procedural steps

Declarative Conditional Example

```
<View>
  {isLoggedIn ? <Text>Welcome Back!</Text> : <Text>Please Sign In</Text>}
</View>
```

React automatically re-renders the UI based on the <code>isLoggedIn</code> state

no manual DOM manipulation required.

2.4 Props & State: Data Mechanisms in React

Props (Properties)

Props are *inputs* from parent components that configure child behavior.

They establish unidirectional data flow — data moves top-down only.

```
function Welcome(props) {
   return <Text>Hello {props.name}</Text>;
}

function App() {
   return <Welcome name="Student" />;
}
```

Theory:

- App → parent, passes name
- Welcome → child, displays based on props
- Reflects **Functional Programming**: same input → same output
- Promotes Immutability children cannot modify received data

State

State represents the internal, changeable data of a component.

When it changes, React re-renders automatically.

Concept:

State drives UI.

This is the essence of **Reactive Programming** — data controls the interface.

Props vs State

Aspect	Props	State
Source	External	Internal
Changeable	Immutable	Mutable
Purpose	Configure component	Manage dynamic data
UI Update	Does not trigger render	Triggers re-render

2.5 Working with Expo

What is Expo?

Expo is a **runtime environment** that simplifies running and testing React Native apps

no need for complex Android/iOS SDK setup.

In theory, Expo acts as an Abstraction Layer

between JavaScript logic and native operating systems.

Expo Workflow

Step	Conceptual Meaning	
1. Create project	Initialize basic structure via Expo CLI	
2. Run on Expo Go	Simulate app on real device instantly	
3. JS 🔁 Native Bridge	Expo translates JavaScript commands to native functions	
4. Build App	Generate apk or ipa automatically	

Project Structure

```
/MyApp
— App.js
— package.json
— assets/
components/
```

- App.js Entry point / Root Component
- package.json Metadata and dependencies
- assets/ Images, sounds, media
- components/ Custom UI elements

Reflects Modular Design and Scalability principles.

Example: Running with Expo

Expo compiles and runs this instantly on **Expo Go**, bridging JavaScript logic and native APIs.

2.6 Summary of Core Concepts

React Native embodies the harmony between theory and practical implementation.

Theoretical Concept	Manifestation in Code
Component-based Architecture	UI divided into manageable units
Declarative Programming	JSX describes desired UI
State-driven Rendering	Automatic UI updates with data changes
Unidirectional Data Flow	Props flow top-down
Abstraction Layer	Expo bridges JS and native systems

Key Takeaways

- React Native = theory made tangible
- Merges Software Architecture and Reactive Design
- Demonstrates how principles like Abstraction, Encapsulation, and Data Flow create real, maintainable software systems

"React Native transforms software theory into interactive reality."

End of Lecture

Thank you!