# Jonathan Wang EDUCATION

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Cornell University, College of Computing and Information Science | Ithaca, U.S.A.

May 2025

Master's in Information Science (GPA = 3.75/4.0)

- Relevant Coursework: Data Mining and Machine Learning, Database Systems, Digital Business Strategy **National Taiwan University, College of Management/Social Sciences** | **Taipei, Taiwan** Jun. 2023 *Bachelor's in International Business (GPA = 3.9/4.0)*
- Relevant Coursework: Programming for Business Computing (Python), Big Data Marketing *Bachelor's in Sociology (minor)*
- Relevant Coursework: Quantitative/Qualitative Social Research Methods, Social Psychology Business Analytics Program
- Relevant Coursework: Statistical Data Analysis for Business and Management, Marketing Analytics

## LANGUAGES AND SKILLS

- Languages: Mandarin (Native); English (Fluent, TOEFL iBT 114/120); Japanese (Proficient, JLPT N2)
- Programming Languages/Software: Python, R, MS Office, SQL (Excellent); Tableau, SPSS (Proficient)
- Supervised Learning Methods: Linear/Logistic Regression, Decision Trees, Support Vector Machines
- Unsupervised Learning Methods: K-Means Clustering, Principal Component Analysis

## **WORK EXPERIENCE**

## Consultant Intern at beBit TECH | Taipei, Taiwan

Feb. 2022 – Jun. 2022

- Executed consumer, industry, and market research to support the formulation of over three digital transformation strategies based on methodologies such as net promoter score and user-centric design
- Consolidated and assisted five in-depth consumer interviews of a fast fashion e-commerce platform with equipment such as eye-trackers to obtain insights on customer journey and user experience

## Strategy Intern at RedPeak | Taipei, Taiwan

Aug. 2021 – Dec. 2021

- Spearheaded a brand analysis of an automobile lighting manufacturer with over \$90 million in yearly revenue through market analysis and executive-level interviews, successfully fostering a lasting partnership
- Refined Go-To-Market Strategies with an in-house framework across eight projects based on consumer and market research across eight industries, such as consumer electronics, software, food, and more

## SELECTED PROJECT & RESEARCH EXPERIENCE

## **Estimation and Visualization of Flood Damage in Taiwan (link)**

Jan. 2025 – Feb. 2025

- Aggregated data from five different sources, compiling over seven million flood observation entries
- Developed a dynamic Tableau dashboard to visualize estimated flood damage over five years

Prediction of League of Legends Game Outcome with Supervised Learning Methods (link) Dec. 2024

- Predicted the outcome of League of Legends games based on over 24,000 entries of match metadata
- Delivered a prediction accuracy of over 78% across all four ML models (RF, XGBoost, LR, LDA)

News Category Classification with NLP and Deep Learning Methods (<u>link</u>) Nov. 2024 - Dec. 2024

- Classified news categories based on the headline and description from a dataset with over 200,000 entries
- Implemented SVM, LR, and MLP and achieved a 74% prediction accuracy on the best-performing model

Impact of Xiaohongshu Usage on Young Females' Body Dissatisfaction (link)

Nov. 2023 – Jan. 2024

- Analyzed how social media influences females' body dissatisfaction through 11 in-depth interviews
- Performed Thematic Analysis and constructed nine code groups with over 100 codes with MAXQDA

## Research Assistant at Academia Sinica | Taipei, Taiwan

Oct. 2022 – Dec. 2022

• Deployed A/B testing to optimize test reliability and localized cultural-specific questions in support of the Generations & Gender Programme in Taiwan, contributing to its database of over 200,000 participants

## EXTRACURRICULAR EXPERIENCE

#### Freelancing Music Producer (link)

2018 - Present

• Managed and led over 10 projects as a producer, mixing engineer, and session player simultaneously, reaching over 50,000 streams across over eight platforms while selected as a Rising Musician at QQ Music