3StateDecayRepair

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3 state decay-repair process

```
#State 1 = poor, 2 = fair, 3 = good
set.seed(1492)
lam = 3; mu = 2
                           # repair and decay rates
kap = c(lam, mu, 2*mu) # rates for leaving states 1, 2, and 3
m = 50000; x = t = numeric(m)
x[1] = 2
                           # start in state 2
for (i in 2:m)
{
    t[i-1] = rexp(1, kap[x[i-1]])
    if (x[i-1] == 1) x[i] = 3
                                            # moving from 1 to 3
    if (x[i-1] == 2) x[i] = 1
                                            # moving from 2 to 1
    if (x[i-1] == 3) x[i] = sample(1:2, 1) # moving from 3 to 1 or 2, each with
                                            # equal probability (.5)
plot(c(0,cumsum(t)[1:50]), c(x[1],x[1:50]), type="S", ylab = "State", xlab="Elapsed time", main="")
     3.0
     S
     2.0
     1.5
     0
            0
                      2
                                                            10
                                                                     12
                                                                               14
                               4
                                         6
                                                   8
```

```
Elapsed time
```

```
d = 2*(lam + mu); p = c(2*mu, lam, lam)/d # exact p
t.avg = numeric(3) # simulated p
for (j in 1:3) {t.avg[j] = sum(t[x==j])/sum(t)}
round(cbind(states=1:3, p, t.avg), 3)

## states p t.avg
## [1,] 1 0.4 0.400
```