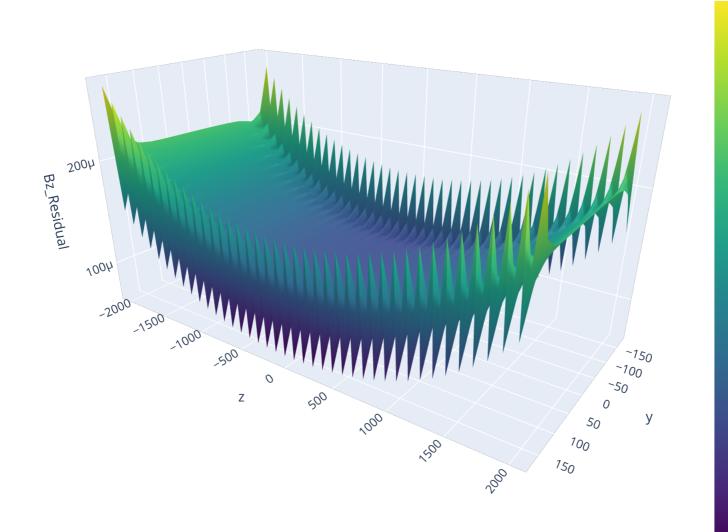
Bz_Residual vs. y and z x==0.0, -200.0 <= y <= 200.0, -2000.0 <= z <= 2000.0



260μ 240μ 220μ 200μ 180µ 160µ 140µ 120µ 100μ 80μ