10 Nouns:

- 1. Player
- 2. Tile
- 3. ChanceCard
- 4. Obstacle
- 5. Money
- 6. Name
- 7. Dice
- 8. Character
- 9. Position
- 10. EndTile

Objects: Player, Tile, ChanceCard, Obstacle, Dice

Attributes: Money, Name, Character, Position, EndTile

