



Christopher Kenneth A. Arceo

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OBJECTIVE

As an Information Technology graduate, I am eager to apply my skills in programming, frontend development, and design in a dynamic and innovative company like yours. I am seeking the opportunity to gain practical experience in a professional environment, contribute to impactful projects, and continuously grow my problem-solving and technical abilities. I aim to deepen my expertise in web development, software engineering, and digital design as I build a successful career in the IT industry.

EDUCATION

- 06/08 - 03/14**
 - **Kindergarten & Elementary**
Cecilio Apostol Elementary School / Caypombo Elementary School
- 06/14 - 03/18**
 - **Technical Vocational Livelihood**
Fortunato F. Halili Argicultural National High School
Junior Highschool
- 06/18 - 03/20**
 - **Information and Communication Technology**
Information & Communications Technology Immaculate Conception Polytechnic
Senior Highschool
- 08/21 - Present**
 - **Bachelor in Information Technology with Specialization in Data Science**
Universidad de Manila
College

EXPERIENCE

- 04/16 - 05/16**
 - **Manila Youth Bureau Staff (Part-time)**
Manila City Hall
 - Coordinated administrative and logistical tasks to support daily operations.
 - Assisted in managing communications and documents within the bureau.
 - Gained valuable experience in office operations and teamwork in a fast-paced environment.
- 07/19 - 08/19**
 - **MSI Tech Staff (Work Immersion)**
Municipality of Bulacan
 - Assisted in maintaining and troubleshooting hardware and software systems.
 - Assembled parts of a processing unit, including installing CPU, RAM, storage devices, and other hardware components.
 - Supported daily IT operations, including system updates and network monitoring.
 - Performed routine PC cleaning and maintenance to ensure optimal hardware performance and longevity.
 - Provided technical support to staff, ensuring smooth workflow and resolving issues promptly.
 - Gained hands-on experience in IT-related tasks and problem-solving in a professional environment.
- 2023 - Present**
 - **Freelance Developer**
Minecraft Server
 - Developed and managed a Minecraft server using Java, implementing custom plugins and features to enhance gameplay.
 - Ensured server stability and performance by regularly optimizing the server environment and addressing technical issues.
 - Collaborated with players and testers to gather feedback and continuously improve server gameplay and user experience.
- 2023 - Present**
 - **Graphic Designer**
Figma & Canva
 - Designed engaging marketing materials using Canva and Figma, including social media posts, infographics, and presentations.
 - Collaborated with clients to create custom visuals aligned with their brand identity.
 - Delivered creative solutions that improved user engagement and brand visibility.
- Jan 28, 2025 - May 5, 2025**
 - **Web Designer (OJT)**
Elosoft Inc.
 - Improved the design and layout of websites by editing CSS for better mobile and user experience.
 - Created simple web page designs using Figma and Canva to support the team's UI/UX needs.
 - Helped turn static website parts into reusable PHP templates to make the site easier to manage.

- Tested websites and mobile apps to find and report design and function issues.

SEMINAR ATTENDED

- Cisco Python
- Introduction to Web Development with HTML, CSS, JavaScript
- Introduction to Front-End Development
- Introduction to User Experience Design
- Asia Open RAN Access Network (O-RAN): (Introduction to Open Ran)
- Asia Open RAN Access Network (O-RAN): (Deep Dive Into O-RAN Architecture)
- Asia Open RAN Access Network (O-RAN): Sk (RAN Intelligent Controller)
- Building Beyond Boundaries: (Full Stack Development Webinar Series)
- Building Secure Apps: Best Practices for Enhanced Application Security

SKILLS

Frontend Development: Basic understanding of HTML and CSS

80%

Programming Languages: Basic understanding in Java, JavaScript, C++, and Python

60%

Documentation, and Presentations (Microsoft Word, Excel, and PowerPoint)

80%

Basic skills in Prototyping, and UI/UX Designing (Figma)

80%

Graphic Designing (Basic skills in Canva, and Photoshop)

80%

Video Editing (Basic skills in CapCut, and Premiere Pro)

80%

Audio Editing and Music Production (FL Studio, and Audacity)

80%

Photography

80%

PROJECTS

- **Personal Website (Portfolio)**
 - Designed and developed a personal portfolio website using HTML and CSS.
 - Showcased professional projects and creative work in an organized layout.
 - Ensured responsiveness and user-friendly navigation across devices.
- **Local Student Council (Blog Website)**
 - Developed a blog website using HTML, CSS, and simple JavaScript for frontend.
 - Created a clean and user-friendly layout for displaying articles and blog posts.
 - Focused on responsive design to ensure accessibility across various devices
- **Mobile Indoor Mapping System (Research Project)**
 - Focused on designing the mobile application interface to ensure user-friendly navigation and visual appeal.
 - Developed responsive layouts and intuitive design structures using modern design principles.
 - Collaborated with the development team to align the design with functional requirements and project goals.
- **Web-Based Predictive Data Analytics & Attendance Monitoring System with Facial Recognition (Capstone Project)**
 - Contributed as a frontend developer, focusing on the CSS layout and structure of the project.
 - Designed and implemented responsive layouts for the predictive data analytics and attendance system interface.
 - Collaborated with backend developers to integrate facial recognition technology within the web application.
 - Ensured a smooth user experience with intuitive navigation and visual consistency across devices.
- **Web-Based Budget Tools**
 - Developed a web-based tool to help users manage and track budgets effectively.
 - Built the application using HTML, CSS and simple JavaScript.
 - Designed and implemented key features such as budget tracking, data input forms, and visual financial summaries.
 - Ensured the application was responsive and accessible across devices.

- **Minecraft Server**

- Developed and managed a Minecraft server using Java, focusing on gameplay enhancements and server-side scripting.
- Implemented custom plugins and features to improve user experience.
- Led the recruitment and management of server staff to ensure smooth operation and community engagement.
- Optimized server performance by configuring backend systems and resolving technical issues.
- Designed engaging in-game events and reward systems to boost player retention.
- Facilitated community feedback through surveys and forums to guide future development.
- Monitored server logs and implemented security measures to prevent exploits and downtime.

REFERENCE

- **Gerardo P. Eloriaga - Elosoft Inc.**

President/CEO of Elosoft Inc.
software.developer@elosoftbiz.com
09619476782

- **Daisy Glenn F. Cometa - Elosoft Inc.**

Software Developer
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- **Ms. Kristine Flor De Jesus - Immaculate Conception Polytechnic**

ICT Coordinator-Immaculate Conception Polytechnic
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