

# Chad Karon

Game Designer/Web Developer

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## EDUCATION

**Rochester Institute of Technology**, Rochester, NY — *BS in Game Design and Development*

August 2012 - December 2016

**Brookdale Community College**, Lincroft, NJ

## EXPERIENCE

**Achieve3000**, Lakewood, NJ — *Rostering Specialist*

June 2017 - Present (Temporary contract position)

Assist a team of specialist with the manual rostering of students within the program. Used tools like Microsoft Office and Salesforce to communicate with customers and upload student data to a database.

**Kestee Corporation**, Monroe, NJ — *Assistant Game Developer*

December 2016 - PRESENT (When available, for equity)

Working with Co-Founder to develop, design and launch a monetized game app for Android, IOS and Windows mobile devices

**My Box Gaming LLC**, Henderson, NV — *Software Programmer*

July 2016 - October 2016

Developed a prototype for a new casino game using the Phaser framework, Node.js, MongoDB and Websockets

## PROJECTS

**Bloxeo** — *Idea brainstorming web app*

For an entire semester, my contribution was in back-end server development along with 5 others as a part of a larger team of 21 students. The server was created using Node.js, Express, Mongoose/Mongo, Socket.io, Redis and Heroku

**Chuters** — *Casual Game*

An endless game where the player has to land a soldier on a target without getting shot by tanks. In a team of two, my contribution was mostly gameplay regarding the tanks and the landing zone as well as programming the animations to play from a spritesheet.

## OBJECTIVE

To acquire a full-time position as a game production assistant.

Willing to relocate

## SKILLS

Phaser  
Websockets  
Git  
Heroku  
MongoDB  
Unity  
Node.js  
Adobe Photoshop  
Autodesk Maya

## LANGUAGES

Javascript  
HTML  
JSON  
CSS