

**CIS 3760 – Software Engineering**  
**Instructor: Prof. S. Scott**  
**Individual Accountability Report (IAR) Template**

Note. Refer to the Project Manual for detailed instructions for IAR submissions.

**Individual Accountability Report (IAR) Template**

The following questions **MUST** be included and answered completely for each submitted IAR.

**IAR must be submitted one of the following file formats: text or PDF.**

Q1. Student Name: Srinath Natarajan

Q2. Student ID: 1117670

Q3. Associated Team Deliverable: Sprint 1

Q4. Section#, Team #: Section 2, Team 3

Q5. What were the main technical or methodological concepts and/or skills that were required to complete this team deliverable? (bulleted list is preferred):

- Basic understanding of React Native
- Basic understanding of Front End, Backend, and database modelling

Q6. What was your existing level of experience with these topics/skills before your team began working on this deliverable? (1-2 sentences):

- Experienced. Have built several solutions for user authentication and React Native applications

Q7. Comment on your individual academic, methodological, or technical learning during this deliverable, and what additional learning may be needed to understand or be more competent with these topics in the future?

- Learnt a bit about how to use SQLite database within React Native

Q8. What specific contributions did you make to this team deliverable? This should include technical or project management contributions.

- Developed most of the user authentication system frontend and backend.

Q9. With whom did you collaborate for any of the above contributions (be specific)?

- All team members contributed as we met through discord and discussed what would be needed to be done.

Q10. Comment on how well you managed your time over the time period allocated in the Course timetable to this team deliverable (i.e. the time between the prior team deliverable to this team deliverable).

- Time was managed well. Our scrum master set times to meet and we met during those times, ensured we had our dev environment setup, and that we were able to complete our stories.