

Competitive Programming

Lec 10-11
Trees

Verdict

Running on test 203

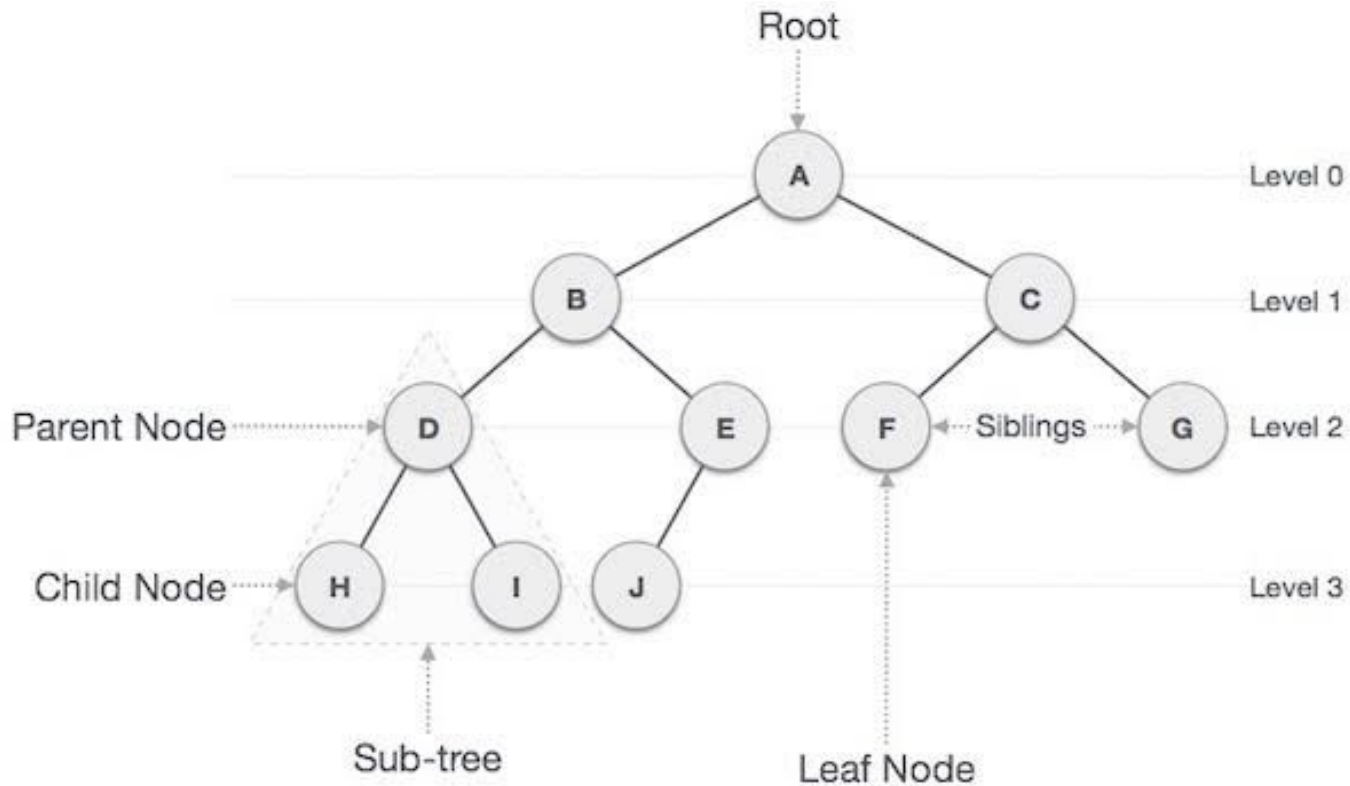


Verdict

Wrong answer on
test 212



Tree



- Root Node
- Parent Node
- Child Nodes
- Leaf Nodes
- Internal Nodes
- Degree of Node [in-degree, out-degree]

Tree

Can Tree have more than 1 Root ?

- No

Can Tree have more than 2 child ?

- Yes, Trees with 2 children called binary, trees with N children called N-ary trees.

Difference between Graph and Tree

- Graph can have cycle

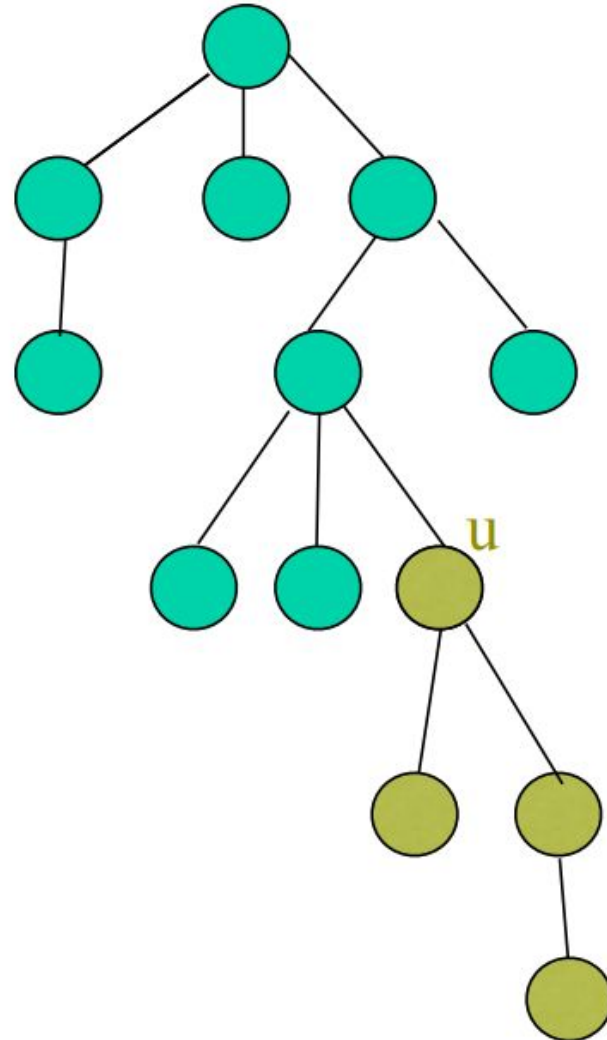
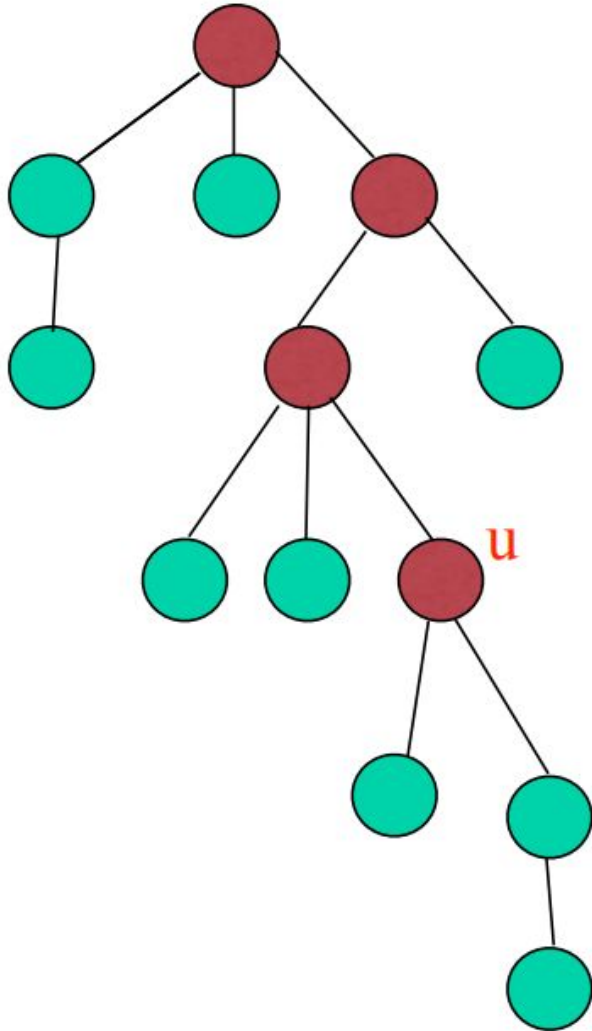
Type of Edges,

1. Forward Edges
2. Backward edges
3. Sibling edges

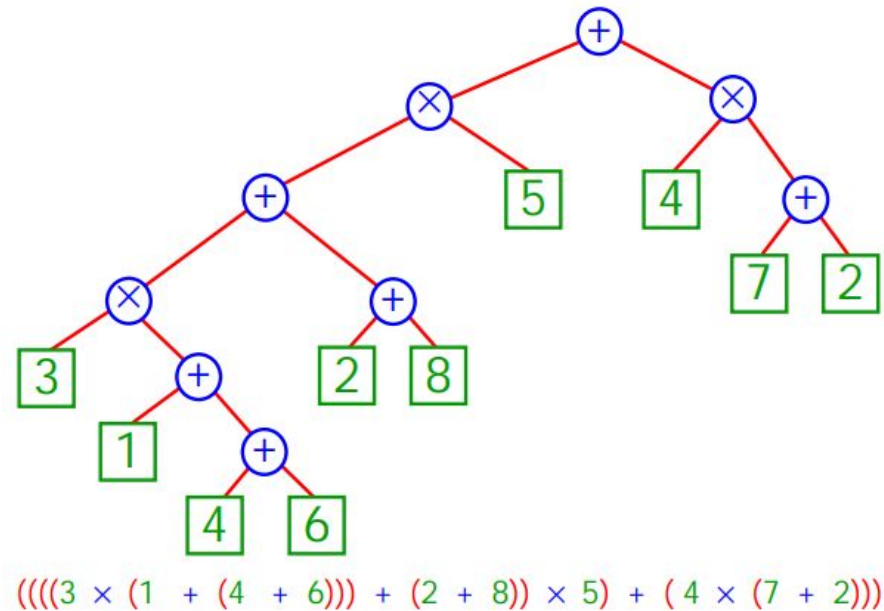
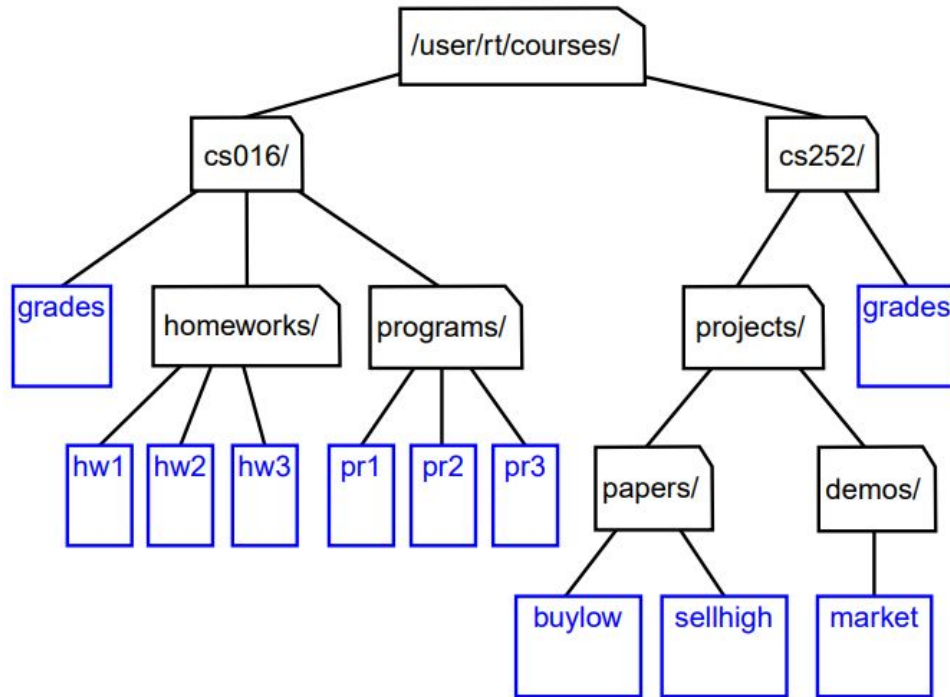
Total Edges = Total Nodes - 1

Nodes at **i-th** level = 2^i

Ancestors & Descendants of u



Tree Example



Types of Binary Trees

1. Binary Tree
2. Complete binary tree
 - All leaf nodes are at same level or in other words, all internal nodes have degree two
3. Strict or Full binary tree
 - If every non-leaf node in a binary tree has non-empty left and right subtrees

Watch these [videos](#).

Tree Representation

1. Using Array
2. Using Pointers ✓

C++ Implementation

```
struct node
{
    int data;
    struct node *left;
    struct node *right;
};
```


Python Implementation

```
class Node:  
    def __init__(self, key):  
        self.left = None  
        self.right = None  
        self.val = key
```

Java Implementation

```
class Node
{
    int key;
    Node left, right;

    public Node(int item)
    {
        key = item;
        left = right = null;
    }
}
```

Tree Traversal

1. Inorder

<Left Node, Root Node, Right Node>

= 4 2 5 1 3

2. Preorder

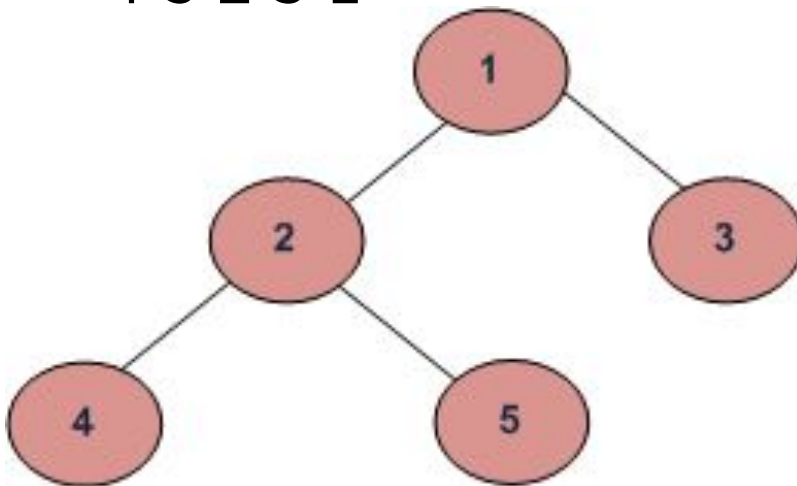
<Root Node, Left Node, Right Node>

= 1 2 4 5 3

3. Postorder

<Left Node, Right Node, Root Node>

= 4 5 2 3 1



Tree Traversal

1. Inorder

```
void Inorder(struct Node* node) {  
    if (node == NULL)  
        return;  
  
    /* first recur on left child */  
    Inorder(node->left);  
  
    /* then print the data of node */  
    cout << node->data << " ";  
  
    /* now recur on right child */  
    Inorder(node->right);  
}
```

Tree Traversal

2. Preorder

```
void Preorder(struct Node* node) {  
    if (node == NULL)  
        return;  
  
    /* first print data of node */  
    cout << node->data << " ";  
  
    /* then recur on left subtree */  
    Preorder(node->left);  
  
    /* now recur on right subtree */  
    Preorder(node->right);  
}
```

Tree Traversal

3. Postorder

```
void Postorder(struct Node* node) {  
    if (node == NULL)  
        return;  
  
    // first recur on left subtree  
    Postorder(node->left);  
  
    // then recur on right subtree  
    Postorder(node->right);  
  
    // now deal with the node  
    cout << node->data << " ";  
}
```

Tree Traversal

3. Postorder

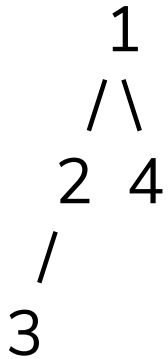
```
void Postorder(struct Node* node) {  
    if (node == NULL)  
        return;  
  
    // first recur on left subtree  
    Postorder(node->left);  
  
    // then recur on right subtree  
    Postorder(node->right);  
  
    // now deal with the node  
    cout << node->data << " ";  
}
```

Problems

Max Depth or Height of Binary Tree

Given a binary tree, find its maximum depth.

The maximum depth of a binary tree is the number of nodes along the longest path from the root node down to the farthest leaf node.

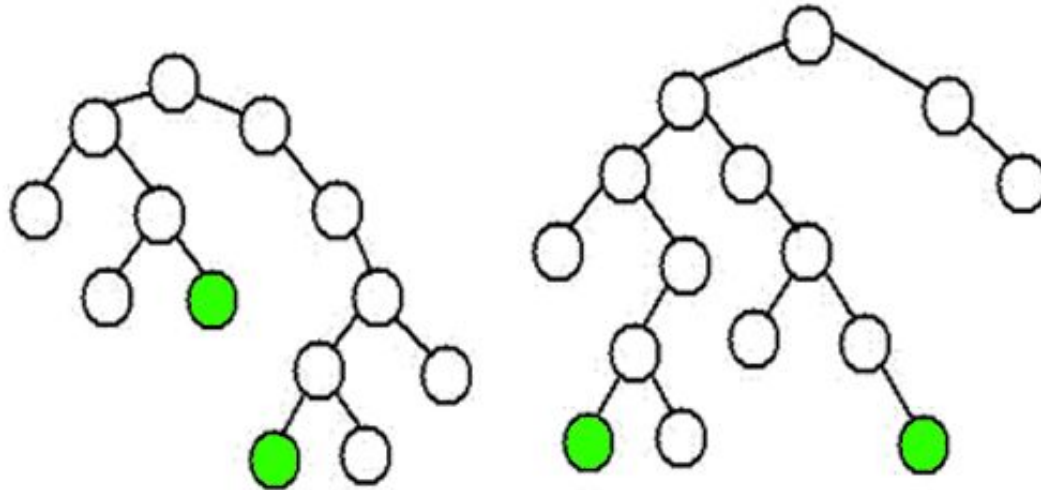


Ans: 3

Diameter of Binary Tree

Given a Binary Tree, find diameter of it.

The diameter of a tree is the number of nodes on the longest path between two leaves in the tree. The diagram below shows two trees each with diameter nine, the leaves that form the ends of a longest path are shaded (note that there is more than one path in each tree of length nine, but no path longer than nine nodes).



Diameter, 9 nodes,
through root

Diameter, 9 nodes, NOT
through root

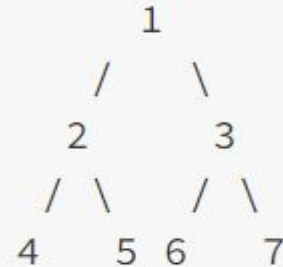
Invert the Binary Tree, Google

Given a binary tree, invert the binary tree and return it.

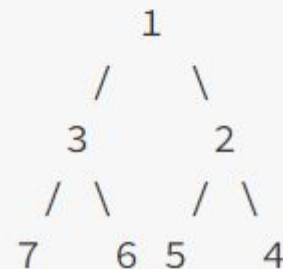
“Homebrew story”

Example :

Given binary tree

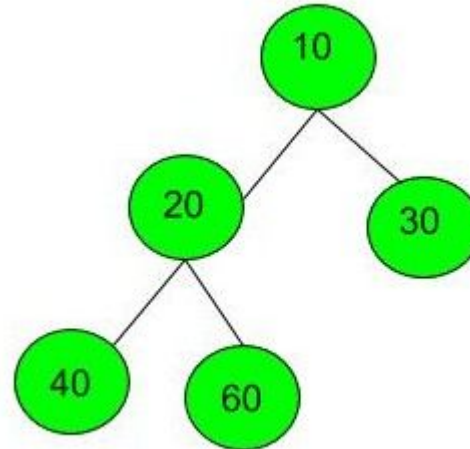


invert and return



[Solution](#)

Print a Binary Tree in Vertical Order



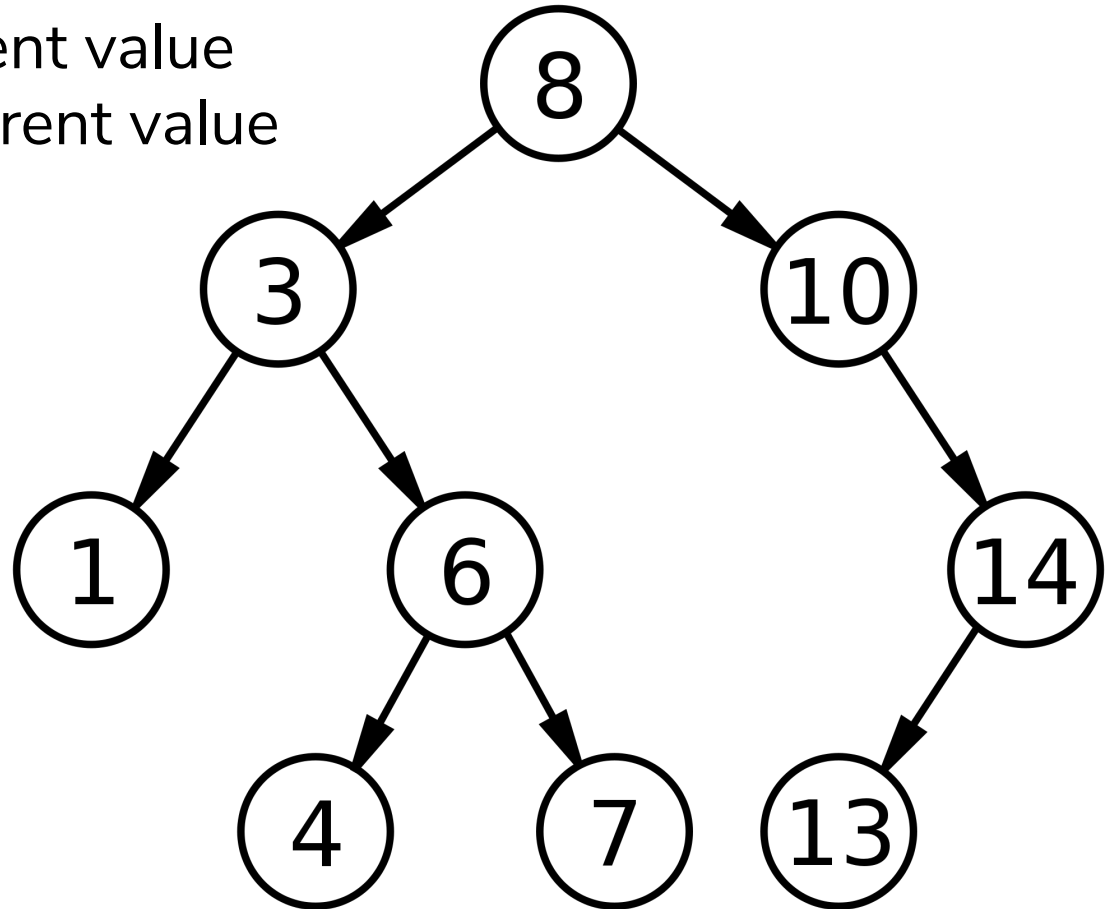
Vertical order = 40 20 10 60 30

Can you think for Left
and bottom view ?

BST

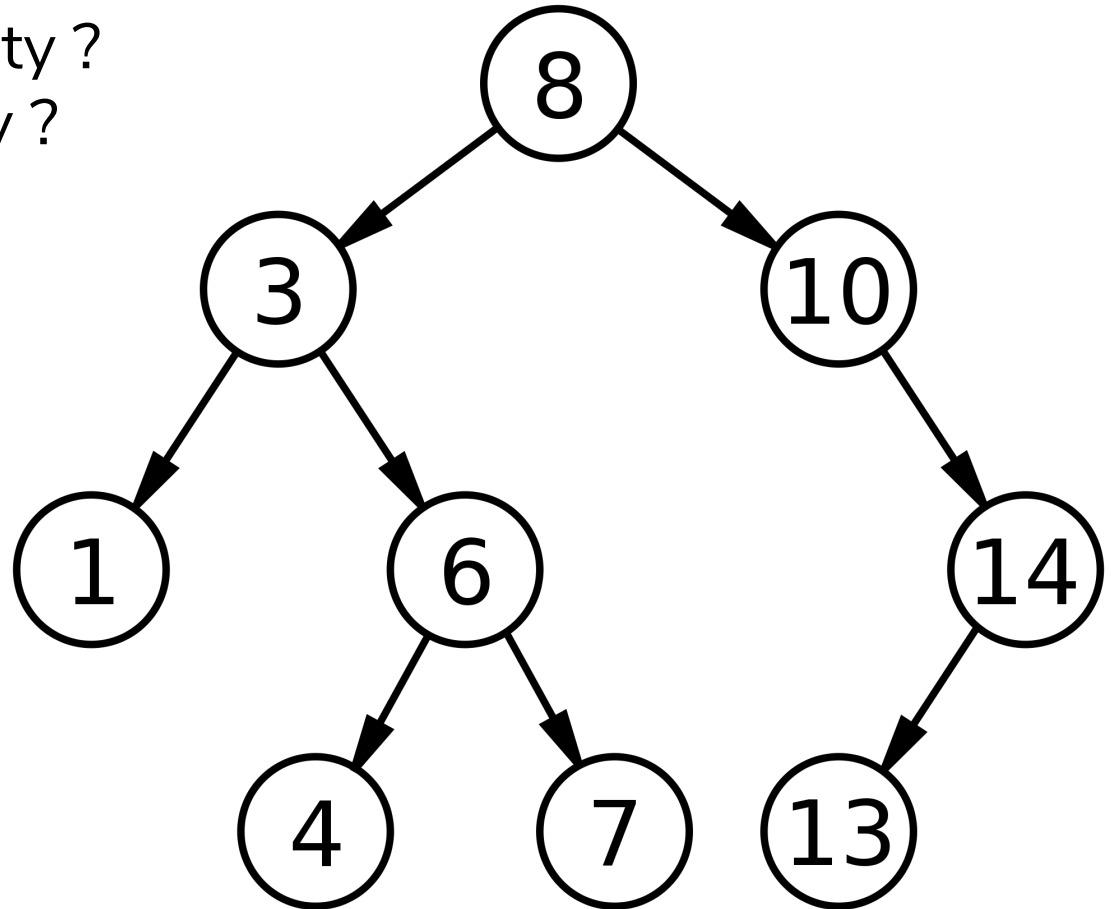
Binary Search Tree

Left child value $<$ parent value
Right child value $>$ parent value



BST

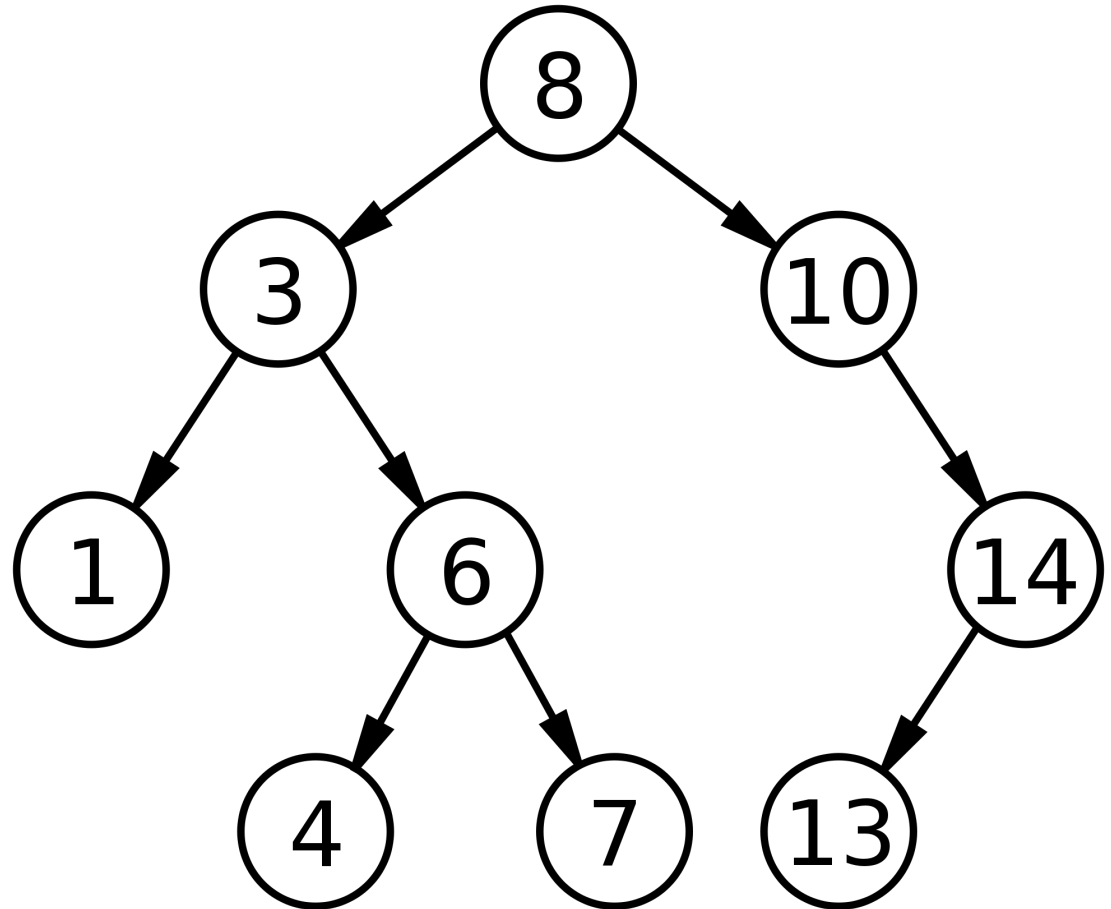
- How to construct BST ?
- Why BST ? because Insertion, search
- Insertion complexity ?
- Search Complexity ?



BST

Q. How to avoid worst case $O(N)$ complexity ?

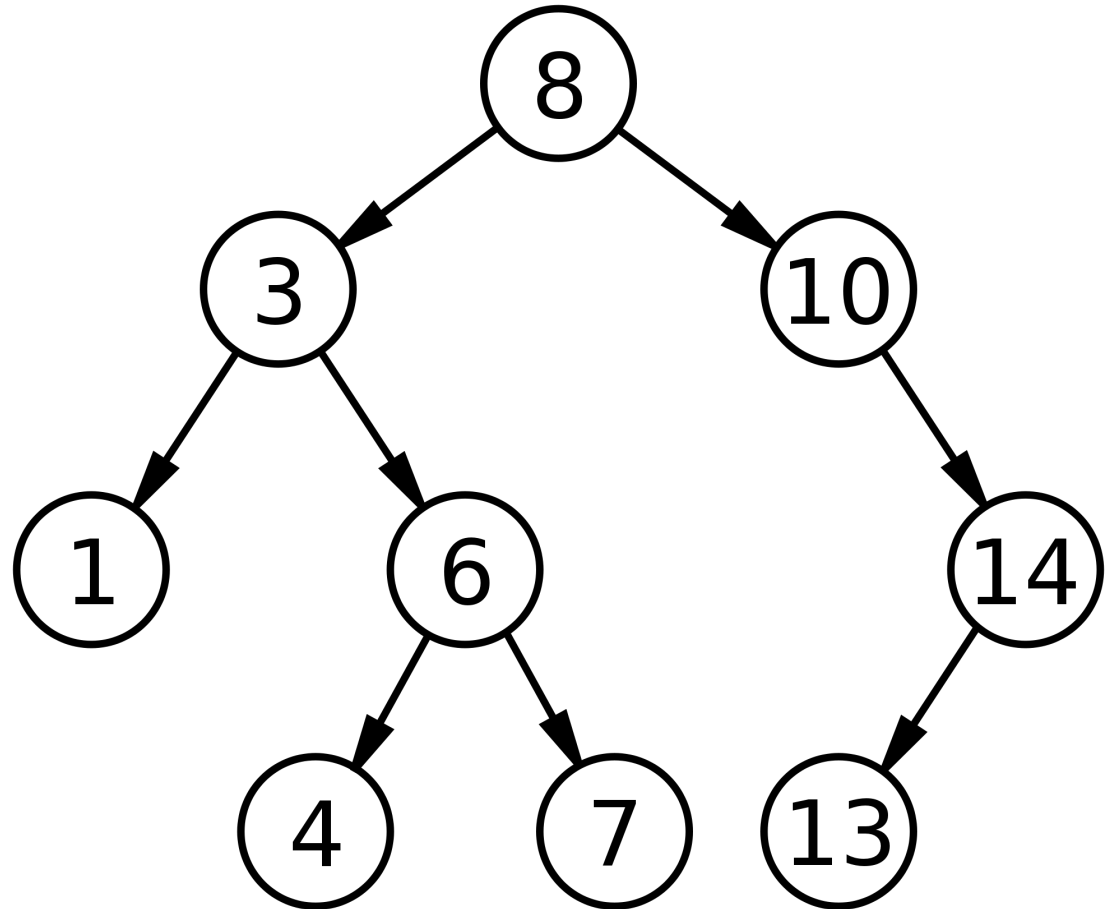
A. Use AVL Tree.



BST

Inorder Traversal : 1 3 4 6 7 8 10 13 14

Noticed something ?



LCA in BST

Find Lowest Common Ancestor.

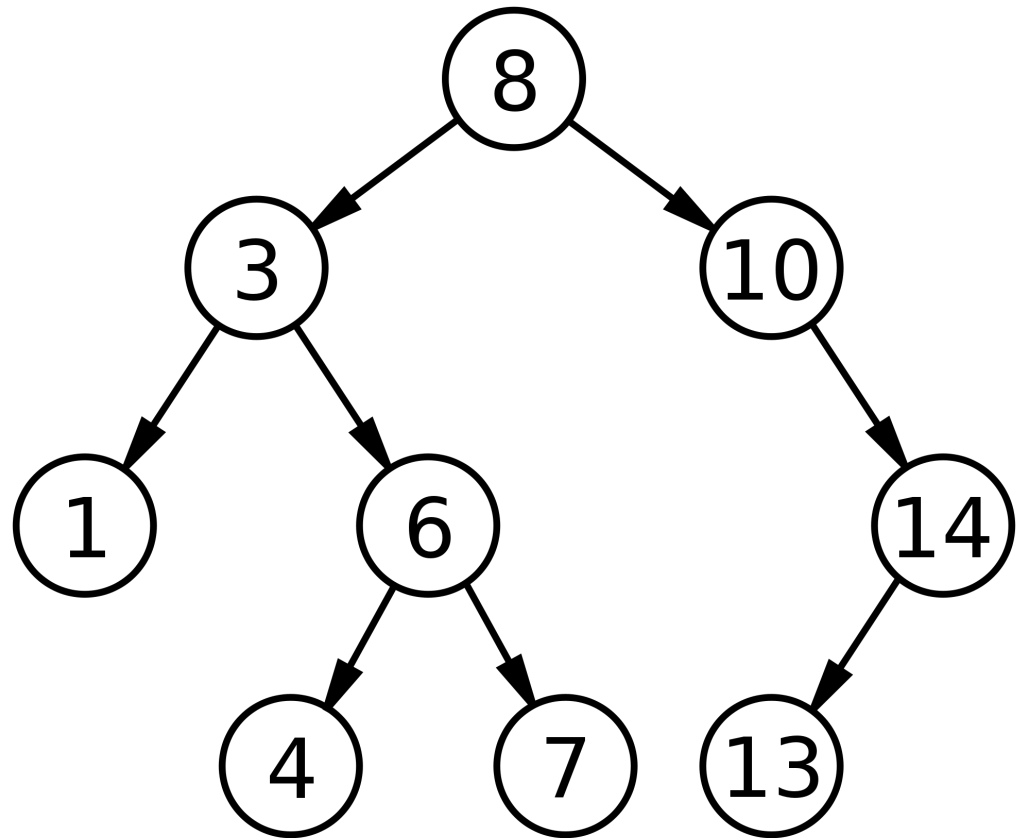
Note: No duplicates in BST.

For 1 13 LCA = 8

For 3 7 LCA = 3

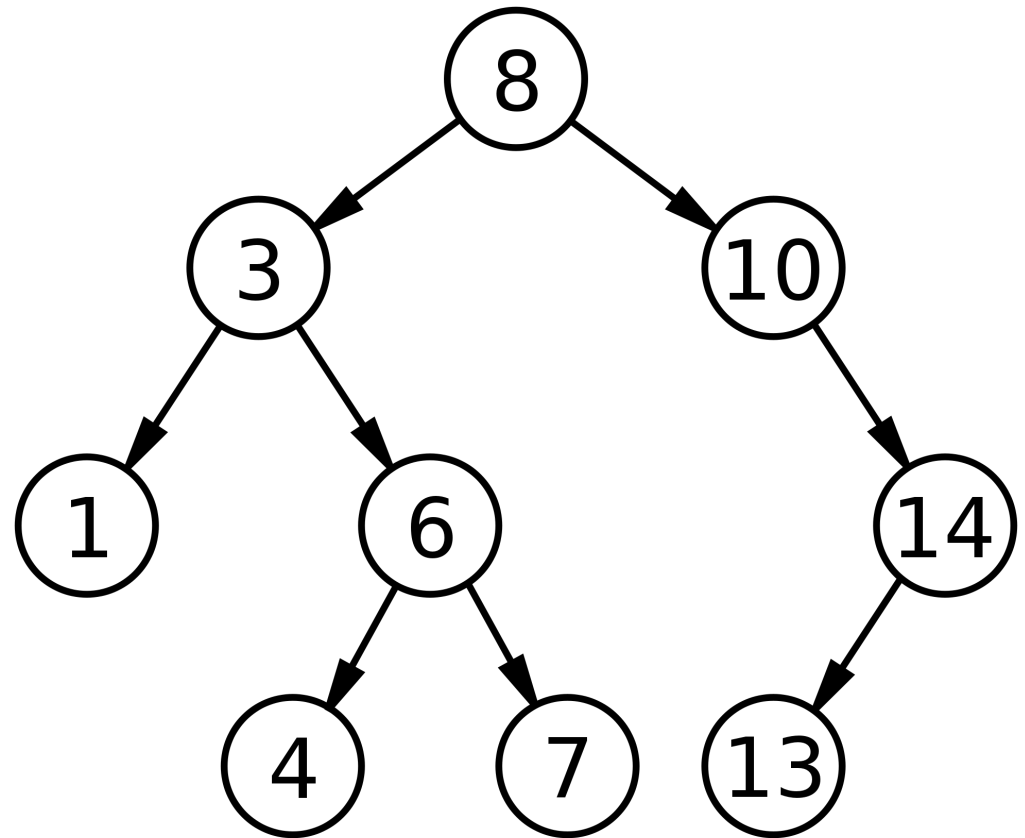
For 4 7 LCA = 6

For 1 6 LCA = 3



Check BST

Given a binary tree, return true if it is BST, else false



Inorder, Preorder, Postorder Iterative

1. [Inorder](#)
2. [Preorder](#)
3. [Postorder](#)

Homework part 1

Before you start solving Homework part 2, you should be clear with implementation of binary tree and BST.

Task:

1. Implement Binary Tree & Binary Search Tree.
2. Insert Operation
3. Delete Operation
 - Delete Leaf Node
 - Delete Non-leaf Node/internal Node
 - Delete Root Node

Homework part 2

<u>Count Leaves in Binary Tree</u>	Easy, G4G	
<u>Min Depth of Binary Tree</u>	Easy, Interviewbit	Similar to Max depth we discussed
<u>Maximum path sum</u>	Easy, G4G	Use concept of height for sum
<u>Inorder Traversal</u>	Medium, Interviewbit	Don't use recursion, Very Important for Interview
<u>Postorder Traversal</u>	Medium, Interviewbit	Don't use recursion, Very Important for Interview
<u>Preorder Traversal</u>	Medium, Interviewbit	Don't use recursion, Very Important for Interview
<u>Symmetric Binary Tree</u>	Medium, Interviewbit	Similar to Inverted tree we discussed
<u>Left View of Binary Tree</u>	Easy, Geeks4geeks	
<u>Bottom View of Binary Tree</u>	Easy, Geeks4geeks	
<u>Balanced Binary Tree</u>	Easy, interviewbit	Use height to find out
<u>Serialize and Deserialize a Binary Tree</u>	Medium, G4G	After homework part 1, it should be easy

Homework part 2

<u>Sorted Array To Balanced BST</u>	Hard, Interviewbit	
<u>Binary Tree From Inorder And Postorder</u>	Hard, Interviewbit	
<u>Construct Binary Tree From Inorder And Preorder</u>	Hard, Interviewbit	
<u>2-Sum Binary Tree</u>	Hard, Interviewbit	Variation asked in Goldman Sachs
<u>Recover Binary Search Tree</u>	Hard, Interviewbit	
<u>Least Common Ancestor</u>	Hard, Interviewbit	
<u>ZigZag Level Order Traversal BT</u>	Hard, Interviewbit	
<u>Flatten Binary Tree to Linked List</u>	Hard, Interviewbit	
<u>Populate Next Right Pointers Tree</u>	Hard, Interviewbit	