Class Arrays

This class contains various methods for manipulating arrays (such as sorting and searching).

Method Summary		
static	type	binarySearch(type[] a, type key)
		Searches the specified array of type for the specified value using the binary search algorithm.
		type = byte, char, double, float, int, long, short, Object
static	boolean	equals(type[] a, type[] a2)
		Returns true if the two specified arrays of type are equal to one another.
		type = byte, char, double, float, int, long, short, Object
static	void	fill(type[] a, type val)
		Assigns the specified type value to each element of the specified array of type.
		type = byte, char, double, float, int, long, short, Object
static	void	<pre>fill(type[] a, int fromIndex, int toIndex, type val)</pre>
		Assigns the specified type value to each element of the specified range of the specified array of types.
		type = byte, char, double, float, int, long, short, Object
static	void	<pre>sort(type[] a)</pre>
		Sorts the specified array of type into ascending numerical order.
		type = byte, char, double, float, int, long, short, Object
static	void	<pre>sort(type[] a, int fromIndex, int toIndex)</pre>
		Sorts the specified range of the specified array of type into ascending numerical order.
		type = byte, char, double, float, int, long, short, Object