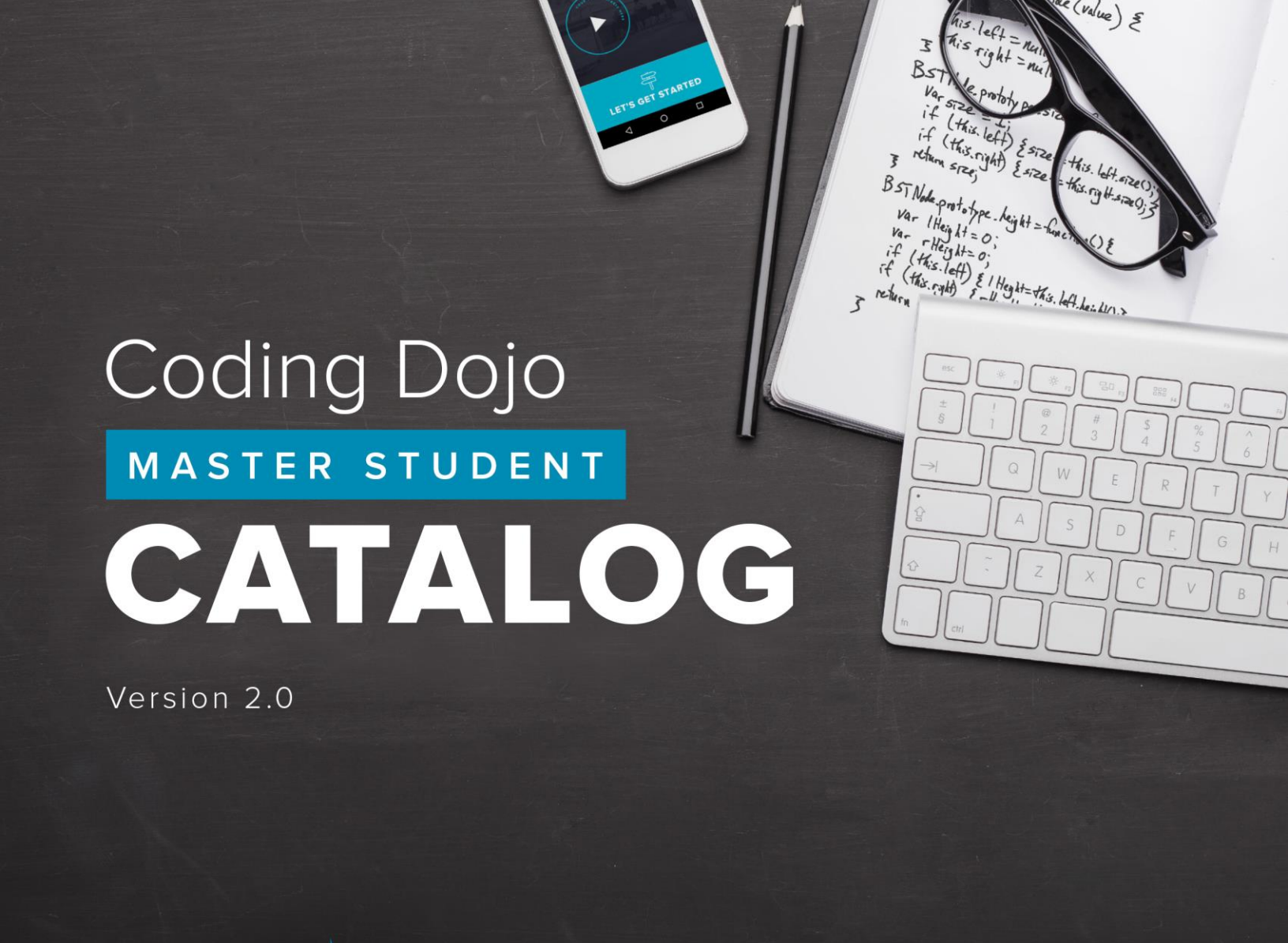

Coding Dojo

MASTER STUDENT

CATALOG

Version 2.0

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CODING DOJO

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1. Mission and Purpose

Coding Dojo, LLC, is a private institution dedicated to **creating opportunities through education**.

Coding Dojo was founded in 2012 in Silicon Valley, California. The company has since grown and expanded, with locations in California, Washington, Texas, Illinois, Oklahoma and Virginia.

Coding Dojo is committed to helping people who want to start their career in web development and gain the technical skills needed by providing extensive training on the latest web technologies and platforms.

The training uses a combination of instructor-led lectures, online learning platform resources, and hands-on development of applications. This training is in a form of a boot camp which allows students to have close interaction with instructors and fellow boot camp students.

Coding Dojo aims to equip students with the foundational skills in web development and knowledge of the technical landscape to not only create opportunities for them today, but also ensure that they are self-sufficient long into the future.

2. Objectives

- To transform our students into self-sufficient web developers.
- To leverage modern teaching methodologies such as project-based, flip, gap, and collaborative learning to develop students' technical skills.
- To leverage our custom built learning management software, instructor-led lectures, assignments, projects, and quizzes alongside our teaching methodologies.
- To expose our students to what they will experience in the technology industry through collaborative projects, RTC software, and a fast-paced environment.
- To create a positive learning community consisting of future, present, and past students aiding each other in a collective learning effort.
- To promote mental and physical wellness.
- To prepare students for a new career in web development by providing them resources on job profile updates, job openings, professional networks, technical interviews and invitations to career events.

3. Admission and Enrollment Policies

A. Eligibility Requirements:

- Students must be 18 years of age or older
- High School diploma, GED, or equivalent
- English proficiency

A student may show English proficiency by either providing proof of a high school diploma, GED or higher education transcript issued from an English speaking school.

Any student who does not have such evidence of English proficiency will be required to take the Test of English as a Foreign Language (TOEFL) examination:

- Internet-based test (iBT): Minimum score of 60 or better
- Paper-based test (completed prior to Oct. 2017): Minimum score of 530 or better
- Revised paper-delivered test (completed Oct. 2017 or later): Minimum score of 40 or better

Information about these exams is available at most U.S. consulates and overseas U.S. educational advising offices, as well as by mail and online:

TOEFL Services
P. O. Box 6151
Princeton, NJ 08541-6151 USA
E-mail: toefl@ets.org
Web: www.toefl.org

IELTS International
E-mail: ielts@ieltsintl.org
Web: www.ielts.org

B. Onsite Admission Procedure

During your course you'll be expected to work 70-90 hours per week. Although it's a lot of hard work, you'll learn so much in a 14 week time span and you'll come away self-sufficient with the ability to learn any new technology that comes your

way.

Coding Dojo students are widely known by employers to possess a hunger for knowledge: a key ingredient for success in tech. The following process is designed to explore this side of yourself. Don't worry, we just want to get to know you a little better. Coding or technical experience is not required to join the program.

Our admission process is established as the following [Estimated time to completion: 1.5 weeks]:

1. You must submit an online application
2. You will schedule an interview
3. You will complete a skills assessment as part of the interview process. This will not be factored in the admissions decision, and will only be used for determining the type of pre-work needed
4. The admissions team will review your application and provide a decision within one (1) week
5. Acceptance Letter is sent to qualifying applicants

Next steps:

1. Attend a tour and orientation prior to start of your program
2. Submit your deposit to reserve your seat in the program
3. Sign necessary student enrollment documents
4. Complete assigned pre-work

C. Online Admission Procedure

1. You must submit an online application
2. You will complete a skills assessment as part of the admissions process. This will not be factored in the admissions decision, and will only be used for determining the type of pre-work needed
3. The admissions team will review your application and provide a decision within one (1) week
4. Acceptance Letter is sent to qualifying applicants

Next steps:

1. Submit your deposit to reserve your seat in the program
2. Sign necessary student enrollment documents
3. Complete assigned pre-work

Students Located Outside the U.S.

Currently, we can only accept international students (M1 Student Visa holders) at our Seattle, Washington campus. You can learn more about the process here:

http://www.codingdojo.com/international-students

Please contact seattle@codingdojo.com for more information about the school's ability to accept students located outside the United States.

D. Enrollment Periods

Enrollment is on a rolling basis. This means a prospective student may apply to Coding Dojo at any time. Once the student is accepted and the deposit is paid, the student may enter the next available cohort.

Terms begin monthly, and are subject to holidays in some cases. Please refer to the website for the most current information on term schedules for your campus, or refer to Appendix D.

E. Credit for Previous Education, Training, or Experience

Coding Dojo evaluates prior educational history, training, and experience to determine whether each student is likely to be successful in the Coding Dojo programs, but we are unable to accept credit from other educational programs. All applicants are required to have a high school diploma, GED, or equivalent.

Coding Dojo does not allow transfers from other school programs and does not accept any academic credit(s) transferred from any other institution.

Coding Dojo does not participate in any articulation or transfer agreements with any other schools.

The transferability of credits you earn at Coding Dojo is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the certificate you earn in the educational program is also at the complete discretion of the institution to which you may seek to transfer. If the credits or certificate that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason you should make certain that your attendance at this institution will meet

your educational goals. This may include contacting an institution to which you may seek to transfer after attending Coding Dojo to determine if your credits or certificate will transfer.

4. Tuition

Onsite Web Development Program:

Tuition	$ 13,995
Registration Fee[1]	$ 100
Other Fees or Costs[2]	$ 0
Total Cost	$ 13,995

Online Web Development Program:

Tuition	$ 7,500
Registration Fee	$100
Other Fees or Costs	$ 0
Total Cost	$ 7,500

Coding Dojo does not have fees for books, supplies, and materials. All of our teaching resources are available online and free of charge for the duration of your program. Meals, parking, and any other expenses not specifically mentioned above are the sole responsibility of the student.

Please note that Coding Dojo does not participate in any federal or state student

[1] $100 registration fee will only be applied if staff must calculate and process a student refund after student has completed more than 3 days in the course.

[2] Students are required to bring their own laptops and Students that wish to retake a course (instead of withdraw and re-enroll) must pay $500 for each time they repeat a course.

aid programs.

For California Students: California students of approved institutions are required to pay into the Student Tuition Recovery Fund (STRF). For further detail, refer to Appendix C.

A. Deposit

Once you've viewed this catalog, and signed your enrollment agreement, a $1,000 deposit is due prior to the start of the program, in order to access course materials and begin the program. This will be applied to your outstanding balance.

After class begins, one half (½) of the remaining tuition is due on or before Friday of the first week of class and the remainder is due on or before Friday of the 6th week of class. Students will receive an email or notification reminding them that payment is due.

B. Late Payments

Tuition is considered late if it is not paid in full by the student's graduation date. If tuition is not paid in full within 30 days of graduation, it will accrue interest at a rate of 7% compounded monthly. If tuition is not paid in full within 6 months of graduation, the remaining balance may be sent to a third party debt collection agency.

C. Scholarships

Coding Dojo may offer scholarships, at its discretion, to students. We currently offer one company scholarship based on representation in tech.

Scholarship awards will be subtracted from your final tuition payment for your chosen program, applied at enrollment.

Students are encouraged to apply online upon acceptance into the program, before signing their enrollment agreement:
http://www.codingdojo.com/scholarship-application

Diversity Scholarship

Onsite - $1,000
Online - $500
The Diversity Scholarship is intended to support and encourage underrepresented groups in the technology industry. This includes, but is not limited to: Women, active military and veterans, people of color, LGBTQIA, and individuals over the age of 55. If you fall under one of these categories we encourage you to apply at the online address mentioned above.

Additional Discounts
Early Registration Discount (Onsite only): $250 - Upon acceptance into the program, a $250 discount is taken off the final tuition price if the Student's $1,000 deposit is paid within five (5) days of receiving their acceptance

Full Payment Discount: $250 - If full outstanding tuition is paid before first day of class the student will receive $250 off the total tuition price.

Different opportunities for funding exist - talk to your admission specialist or campus staff to learn more.

D. Computer Requirements

The following are the minimum requirements for student laptops in order to take any Coding Dojo, LLC Program:

(1) Memory must be at least 6GB
(2) Must have either Windows OS (7 or higher), Mac OS (10.6 or higher), or Linux OS
(3) x64 Processor Architecture

The price of a laptop with necessary requirements are the responsibility of the student and may average from $400-$1000 depending on make and model.

E. Retaking Courses

For students who need to repeat any course within a program who have already paid in full for the program, the cost to retake the course is $500.

In the event that the student has not paid in full for the program, they will be

expected to pay the remaining balance for the program or course in addition to the $500 retake fee.

Students must retake the course within the allotted maximum amount of time to complete the program.

5. Financing

Coding Dojo does not currently participate in federal or state financial aid programs, and we do not provide institutional financing. However, students have the option to finance all or a portion of their tuition at Coding Dojo through independent, private funding sources.

Student loans must be repaid with interest, and taking out a loan is a big decision. Before entering into a student loan, you should ensure that you have read and fully understand the loan terms and your repayment obligations.

Coding Dojo has entered into an agreement with Skills Fund and other lenders to offer loans to its students. If you choose to take out a loan to finance your program, you are not obligated to choose Skills Fund or another of our partners as your lender, and Coding Dojo receives no benefit if you do. If you choose to pursue financing, keep in mind that there may be multiple other options available to you, and we encourage you to explore them all fully before working with any lender.

For more information please visit: https://codingdojo.skills.fund/

Workforce and Worker Retraining Programs
Where possible, we work with state programs to help students with covering tuition. Please check with your admissions specialist to find out if your campus participates in any of these programs and whether you qualify.

6. Program Descriptions

A. Definition of Course Time

Course time (or course hour) is defined as not less than 50 minutes or more than 60 minutes of: class, lecture, recitation, faculty-supervised laboratory, shop training, or internship.

B. Onsite Web Development Program

Program Length: 14 Weeks (2 weeks of optional Career Services)
Total Course Hours for Onsite Web Development: 560 (140 lecture and 420 lab/hands-on)

With express pre-approval from campus staff, and subject to our retake policy, students have a maximum time of 22 weeks to complete the program. After such time a student will automatically be dropped from the course and must re-enroll to receive a Certificate of Achievement.

Certificate or Diploma: Certificate of Achievement

Our Onsite Bootcamp will teach you more than coding - you'll learn how to solve problems and be a self-sufficient developer.

When you're fully immersed in our full stack curriculum, you'll master the fundamental building blocks of web and software development, making you a highly valuable, desirable asset throughout your career.

Upon receiving a Certificate of Achievement for the Onsite Web Development Program, the student will be able to:

- Function as a developer by practicing coding techniques and communicating technical aspects of a project
- Students will be able to seek entry-level employment in various fields of technology including, but not limited to, web development, software development, software engineering, web design, quality assurance and testing.

C. Online Web Development Program

Program Length: 21 Weeks (1 week of optional Career Services)
Total Course Hours for Online Web Development: 440 (140 lecture and 300 lab/hands-on)

With express pre-approval from campus staff, students have a maximum time of 36 weeks to complete the program. After such time a student will automatically be dropped from the course and must re-enroll to receive a Certificate of Achievement.

Certificate or Diploma: Certificate of Achievement

Our Online Bootcamp is a flexible alternative that provides online access to our in-depth two-stack curriculum—complete with real-time support from instructors, our industry-tested learning platform, hands-on assignments and much more. Ideal for students interested in web development who cannot attend our on-campus programs, you'll learn the skills needed to become a self-sufficient developer in a part-time setting of approximately 35 hours per week.

Upon receiving a Certificate of Achievement for the Online Web Development Program, the student will be able to:

- Function as a developer by practicing coding techniques and communicating technical aspects of a project
- Students will be able to seek entry-level employment in various fields of technology including, but not limited to, web development, software development, software engineering, web design, quality assurance and testing.

D. Full Stack Development Courses

Not all courses are approved at all locations. Please see Appendix C for a more thorough description.

Web Fundamentals (Prerequisite to Python and the full-stack courses)
Each student starts by learning the basics of front-end development. This subject introduces students to HTML, CSS, Javascript, JQuery, Terminal, and Git. Upon completion of this subject, students will be able to build out basic static web pages with JavaScript interactivity.

Python (Prerequisite to advanced full-stack courses)
This subject introduces students to Python full-stack programming and associated technologies. Upon completion of this subject, students will have Python Language Familiarity, OOP knowledge, and know how to operate a SQL database. They will also have a foundational understanding of MVC architecture.

MEAN
This subject introduces students to MEAN full-stack programming and associated technologies. Upon completion of this subject, students will have Javascript language familiarity, and be able to build webapps using MongoDB, Express, Angular, and NodeJS.

Ruby on Rails
The Ruby on Rails course provides intermediate students with a base of knowledge in procedural programming in Ruby, relational databases, object-oriented programming, the model-view-controller paradigm, the REST design pattern, and test-driven development.

iOS
The iOS course provides students with a base of knowledge in creating mobile applications for iOS, procedural programming in Swift, object-oriented programming, the model-view-controller paradigm, using XCode to create effective UI.

Java
This course provides intermediate students with a base knowledge in procedural programing in Java. Java is a statically-typed, high-level programming language that revolutionized the way languages were developed post its release. It did this by providing complete support for cross-platform execution through its JVM system. Due to this, it has been widely adopted by most all companies and institutions in the industry going strong for 20+ years.

.NET and C#
This course provides intermediate students with a base knowledge in .NET Core is the reimagining of the mature and respected .NET framework by Microsoft as well as many of technologies built upon it. Developed with the three focuses of Open-Source, Cross Platform and simplification of code linking them together through a single shared code-base. This has been done all while keeping the various enterprise level and security features that the previous .NET's reputation was built upon.

7. Schedule

A. Onsite: Normal Hours of Operation

The business office of each campus is open Monday - Friday 9:00 am – 5:00 pm. Onsite course lectures and supervised lab sessions are held Monday – Friday 9:00 a.m. to 5:00 p.m. Students are encouraged to arrive early and/or stay late to work independently or in study groups.

Each campus is generally open from 8am to 6pm, Monday through Friday, with some campuses offering extended hours. Each student will have access either through a code, a key card, or another form that protects entry. You will receive more information on access during orientation for the program. Please consult with your designated campus staff for more information for accessing your campus.

Breaks (10 minutes or less) and mealtimes (one hour or less) are included in the daily schedule.

Morning Session

Algorithms
We'll challenge the class to solve an algorithm in groups and have all groups collaborate on their solutions using a whiteboard. We'll then go around the room to discuss. The difficulty of the algorithm will increase as you progress through the program.

Why algorithms? A strong foundation in algorithms is key to being a successful developer. Regardless of which week you're in, algorithms will always be a core piece of your schedule. Whiteboarding and algorithms are also an essential part of your future job interviews, and we want all our students to be equipped for success.

Lectures and Discussion
Students are expected to review the discussion topics prior to the discussion session. Discussion sessions recap and clarify key learning objectives that will be implemented and solidified throughout the day. Discussion sessions typically last about 20-30 minutes and focus on heavily engaging student participation.

Coding Dojo strives to maintain a ratio of twenty five (25) students to one (1) instructional staff member, with the help of one (1) onsite training assistant.

Group Activities
Some days we may start with an assignment for you to work on with your classmates. The assignment will often cover a difficult aspect of the curriculum, to clarify and solidify concepts through collaboration and verbalizing concepts. Collaboration is also a key skill for any modern developer.

Afternoon Session

Tech Talks
We'll occasionally host visitors from the local tech community to share career advice to students during the lunch hour. Visitors may include seasoned developers, hiring managers from tech companies, CTOs, startup founders, Alumni, and more!

Special Sessions
Based on Instructor's evaluation of student need, we will hold special sessions to help a group of students get unstuck on a problem or part of the curriculum.

Lab Time
It's crunch time at the Dojo. This is where most of your learning will take place (and most of your growing pains!). Afternoons are spent in supervised Lab sessions working through course content, assignments, and projects on the new curriculum for the day. Instructors and Teaching Assistants will be available for questions or issues as they come up.

After Hours

24/7 Access to Course Materials
Even with your instructors gone, you'll still have full access to all the course content on our online learning platform. Without any interruptions you can continue your learning throughout the night and at home.

Online Chat Support
Coding Dojo leverages an online chat service to encourage students to collaborate at any time of the day from anywhere. This is also a typical tool used in the industry and is a good way for students to get exposed to industry life.

We work hard to keep these schedules, but please note that the Instructor has discretion to vary the time or order of the day in order to most effectively present material.

B. Facilities and Equipment

The school's equipment complies with the applicable federal, state, and local ordinances and regulations, including those requirements as to fire safety, building and health. Coding Dojo's locations include accessible, safe, well-lighted and ventilated classrooms, men's and women's restrooms, and offices for the business

team. Equipment in the classroom and student areas is owned by Coding Dojo and includes the following: projector, whiteboards, monitors, printers, ping-pong table (in some locations), couches, tables, TVs and chairs.

Coding Dojo provides a monitor work station for each student, an immersive learning environment filled with like-minded students and alumni, a complimentary coffee/tea and snack bar, break areas with sofas and lounge chairs, a kitchen for meals, and high-speed internet.

Students are responsible for providing their own laptop and are expected to keep their equipment up-to-date and in working condition. Minimum requirements for laptops are listed above in the Computer Requirements section.

All instructional materials for coursework is provided to each student. Should additional learning materials be sought, students have access to volumes of video tutorials for studying through Coding Dojo's learning platform. Access to these materials is provided to each student upon enrollment and is available for use 24/7.

C. Online Course Schedule

Students in the Online Web Development Program are given various mediums to learn web development subject matter.

Discussion topics are delivered daily on the learning platform which are meant to expand a student's learning by researching an applicable topic and responding in short-answer format.

Lectures are given twice a week, live over video-conferencing software, with an additional pre-recorded lecture for weekend viewing to engage the students in the material, and deliver concepts the student will need to complete assignments. In any given week, a student will be responsible for completing various assignments on the current subject matter to help them reach familiarity through application building. Students are also equipped with a checklist, cohort communication tool, code review and access to online teaching assistants in the evenings and weekends.

D. Holidays

The school observes and honors the following holidays:

- New Year's Day
- Martin Luther King, Jr. Day
- Memorial Day
- Independence Day
- Labor Day
- Veteran's Day
- Thanksgiving Day
- Day after Thanksgiving
- Winter Holiday break (one week)
- Summer Break (one week)
- Fall Break (one week)
- Winter Break (one week)

These dates are taken into consideration prior to class starting, and any make up classes necessary are already incorporated into the schedule.

If you observe additional holidays, please contact your campus staff and inform them prior to enrollment so that we may accommodate your schedule.

E. Inclement Weather Policy

Your campus staff or instructor will notify students of campus closings during inclement weather. Generally, campuses follow state and local closures, but it is the responsibility of the student to confirm closures with campus staff. Instructors may choose to reschedule missed lectures with advance notice to students.

8. Academic Policies

A. Pre-Work

Pre-work will be assigned after students have been accepted in the program. Instructors assign introductory pre-work designed for people with little to no coding experience. There are a few exercises and some reading, but the goal is to

familiarize you with some terms and basic concepts. It is very important that you take this seriously and complete all tasks.

Why? Our classes can be so intense that even if people do a huge amount of pre-work, the entire class is generally on a level playing field by the second week. Pre-work will vary depending on the course and instructor.

9. Graduation Requirements

In order to successfully graduate and receive a Certificate of Achievement students must do all of the following:

Onsite Program

- Pay Tuition in Full
- Complete 70% or more of assigned non-optional pass/fail assignments
- Receive a Yellow Belt in Web Fundamentals
- Complete two (2) Belt Exams and receive at a minimum:
    - Red Belt in Python, or better, **and**
    - Red Belt in one of the additional courses, or better
- Greater than 80% attendance throughout the entire program

Online Program

- Pay Tuition in Full
- Complete 70% or more of assigned non-optional pass/fail assignments
- Receive a Yellow Belt in Web Fundamentals
- Complete one (1) Orange Belt, or better.
- Greater than 80% attendance throughout the entire program (as demonstrated by participation in discussion topics)

A. Certificate of Achievement

When you complete the program, and have satisfied all requirements, we will award you a Certificate of Achievement. It not only looks awesome on your wall or resume, but can also open the door to several career opportunities. The Certificate, unfortunately, doesn't come with magic powers or the ability to certify that you are anything more than a Coding Dojo graduate.

B. Belt Exams

Belt exams are used to be able to assess the students' progress during the program. These exams are timed to be able to also assess if a student is able to build such application within the allotted time frame.

The following Belt exams are administered, depending on the course:

- Yellow Belt - (Web Fundamentals) HTML, CSS and JavaScript comprehension
- Orange Belt (Online-only) - Build an application with the following features or concepts: Basic CRUD operations using an MVC framework, backend validations and deploy to AWS (applies to Python, MEAN, C#/.NET Core)
- Red Belt - Build an application with the following features or concepts: Basic CRUD operations using an MVC framework, backend validations, database integration and use, and deployment to AWS (applies to Python, MEAN, Java, C#/.NET Core, or iOS)
- Black Belt - [Must get 10.0 to receive] All Red Belt features and concepts, in addition to advanced topics that could potentially include, but are not limited to, AJAX, Advanced SQL, and other technology specific advanced topics.

Criteria for grading belt exams:

1. Required functionalities rendered on the application. Requirements are specified per exam.
2. Completion of requirements aside from the application (e.g. database, video demonstration).
3. Each student has a specific amount of time to work on the belt exam taken, and must complete the exam within that time frame.

Grades provided for belt exams are between 1-10. Grading system:

10.0 - Perfect (100%)
9.5 - Near Perfect (95%)
9.0 - Very Good (90%)
8.5 – Good (85%)
8.0 - Pretty Good (80%)
Below 8.0 – Fail

Belt exams are mandatory for each student to assess the level of skills they have acquired during the program.

Students are allowed to retake the belt exam up to two (2) times if they fail on their initial take, prior to the start of the next course.

Assignments and Projects:
Answer all chapter exercises. Assignments will be graded on a pass/fail basis and grades will be available within one (1) business week provided on the progress report.

Completion and credentials: Successful completion of the program results in the award of a Certificate of Achievement.

C. Grading and Marking System

Grades are based on Belt Exam scores and completion of assignments.

Belt exams

- Belt exams make up 80% of a student's grade.
- Students must take belt exams at the end of every course to measure their progress.
- Students must make a grade of 8.0 (or 80%) to pass a belt exam.
- Students are permitted to retake an exam specific to their course up to two (2) more times by the end of that course should they fail on the initial take.

Assignment Feedback

- Assignments and Projects make up 20% of a student's grade.
- Students must complete at least 70% or more of their required assignments
- Students must upload their assignments through the online learning platform.
- Assignments will be given a grade of either "Pass" or "Fail".
- Incomplete assignments will be given a "Fail" grade of 0 points (0%).

In order to receive a Certificate of Achievement students must complete 70% or more of their assignments to avoid being placed on academic probation (discussed further below under section marked *Evaluation*).

Important Note:
Students will have an opportunity to retake Belt Exams (up to two (2) more times) prior to the end of the course should they not pass on the initial take, but please note that should a student not pass by the time the course is ready to move on the student will either be withdrawn, or subject to a $500 fee for a retake of the course. Not all courses are offered monthly, therefore it is necessary to schedule the retake with campus staff in advance.

D. Evaluation

Students will receive progress reports every other week that communicate their attendance and progress in the course. Details will be provided for any graded assignments (whether pass/fail or numerical grade), projects, and belt exams. Students will also be able to see their "standing" in the program:

- Satisfactory - Completing assignments and tasks as requested. Attendance is 80% or above and/or student is rarely late or leaves early.
- Unsatisfactory - Not completing assignments, or receiving a failing grade. Attendance is below 80% and/or student is often late or leaves early.
- Probation - If, upon receiving an "Unsatisfactory" progress report, student fails to receive "Satisfactory" on the next consecutive report, they will be put on probation.
    - When a student is on "Probation" status they have one (1) more chance to rectify the situation and receive "Satisfactory" on the next available progress report.
    - If student fails to achieve "Satisfactory" standing by the next available progress report, they may be asked to leave the program.

Campus staff will coordinate with the student to determine remedial measures if a student is found to have anything other than Satisfactory standing, but the student is encouraged to be proactive and reach out to their instructor and campus staff when they receive their progress report.

When a student is placed on academic probation, the school will counsel the student prior to the student being asked to leave the program. The date, action taken, and terms of probation will be clearly indicated in the student's file.

E. Attendance

Instructors will take student attendance once: at the beginning of the day. The instructor will take note of any student who arrives late to the course (15 minutes or more) or who leaves the course early (15 minutes or more).

Three (3) late arrivals or early departures will count as one full missed course hour. Students are required to be present for a **minimum of 80%** of class course hours. Students who show a pattern of arriving late or leaving early from class may be placed on academic probation.

Any student who is absent for three (3) consecutive days without prior approval or notice, or more than 20% of the scheduled course time, whichever is less, may be terminated from the program.

Special or Mitigating Circumstances
Campus staff may waive the attendance requirement for special or mitigating circumstances outside the control of the student, such as being called for active Military duty. In those cases, the circumstances must be provided, in writing, to campus staff.

Students may request an excused absence in cases of emergency, illness, the death of a close relative, or when observing a religious holiday. A request for an excused absence should be made, in writing, prior to the absence, or in the case of an emergency, within a week of the absence.

Make Up Work
Make up work is generally not permitted. It is the responsibility of the student to let campus staff or their instructor know they will be absent, and to obtain materials covered during an absence. The instructor will determine whether, and under what conditions, make up work will be permitted if emergency circumstances are presented.

F. Online Attendance Policy

For the online programs, student attendance is monitored by their participation on the Online Learning Platform.

Each day of class, a new discussion question will be posted to the online forum. Students **must** log on to the Online Learning Platform and contribute to the online forum daily question in order to receive attendance credit for that day.

A student who has not logged on for more than ten (10) consecutive login sessions or more than 20% of the login sessions, whichever is less, will be terminated with notice (an email will be sent to the student detailing the absences and date of termination).

G. Leave of Absence

Our programs are short, and we have found that leaves of absences are disruptive to the curriculum style of our program. If you have a situation where you must miss more than the allotted absences, you will be withdrawn from the program and any refunds will be processed. If you decide to come back later, and were previously in good standing, you can skip the application requirement and enroll in the next available cohort. Please talk with your campus staff regarding your options before making any decisions to leave the program.

Active military service members that are called to active duty during the program are permitted a leave period of up to eight (8) weeks. Upon return, the student will start at the beginning of the course they were in when they were called away.

H. Make-up Policy

Students with approved absences are still responsible for ensuring that they have completed 70% of assignments prior to receiving a Certificate of Achievement. It is the student's responsibility to coordinate with their instructor to submit missed work, if available, but you cannot make up missed course hours.

I. Withdrawal

A student may be deemed to have withdrawn from a program of instruction when any of the following occurs:

1. The student notifies the institution, in writing and formally sent to local campus staff, of the student's intent to withdraw
2. The institution terminates the student's enrollment for any of the following:

a. Failure to maintain satisfactory progress
b. Failure to abide by the rules and regulations of the institution
c. Absences in excess of maximum set forth by the institution
d. Failure to meet financial obligations to the School

The date of withdrawal will be determined either by notice given by the student, the last date of attendance, or the date of termination provided to the student by the School.

A student may appeal an instructor's decision to suspend or terminate by sending a written request to the school via Compliance, by mail or at compliance@codingdojo.com. The school will conduct an internal review of the instructor's decision and will determine whether the student should be readmitted.

J. Readmission

Students who have been withdrawn from a program may request re-entry into a later program, unless the reason for the previous withdrawal was a code of conduct violation. A re-entry request will be considered when the reasons which caused the withdrawal have been rectified. Students may join the next available cohort start date and will be charged at the current published tuition rates.

K. Student Housing

Coding Dojo does not assume responsibility for student housing, does not have dormitory facilities under its control, and does not offer student housing assistance.

10. Career Services

Coding Dojo provides placement support to all of our graduates. Our Career Services team offers assistance with resume writing and interview techniques. Career Services also includes job search techniques, job preparedness, resume writing, interview preparation, and creation of a portfolio.

Although we have a great track record of helping students find jobs, Coding Dojo **makes no guarantee of employment**.

Coding Dojo's Web Development Program is designed to prepare students for

employment in the following occupations:

Full stack web developer or programmer, Front-End developer, Back-End developer, Web designer , Junior, Software Engineer, JavaScript developer, Junior web developer, PHP programmer, Ruby on Rails developer, Java developer, MEAN developer, C# developer, Consulting, Project Management, and more.

A. Requirements to Qualify for Career Services.

Students must be a graduate in good standing of the Coding Dojo Onsite Web Development Program or the Online Web Development Program and participate in all career services curriculum provided, including any lectures and assignments. Absences, communicated in advance, should be discussed with the Career Services team to make accommodations for making up any missed material.

Students must complete and turn in to Career Services team:

- Template cover letter,
- Resume, and
- Portfolio

Any necessary revisions requested by your Career Service Manager must be completed by the assigned due date.

Students must remain active in their job search once their local Career Services team communicates that their cover letter, resume, and portfolio are approved for use, actively applying to new positions each week. This does not include jobs supplied through representation by a recruitment firm, but direct applications sent to prospective employers.

Students must communicate all job applications and status updates to their Career Services Manager.

By signing your Enrollment Agreement, Students acknowledge all requirements for participation in Career Services, and agree that termination of their participation in Career Services is up to the discretion of the local Campus Operations team should the above requirements cease to be fulfilled.

11. Record Retention and Transcript Request

Student records will be maintained electronically and onsite at the administrative site for a minimum of five (5) years from the last date of attendance. Transcripts are maintained permanently.

An electronic PDF copy of a student's transcript and Certificate of Achievement is available to be emailed directly to the student upon request, free of charge. Requests should be sent to the Admissions Office and Custodian of Records at admissions@codingdojo.com.

Transcript copies may not be requested by anyone other than the Student unless we first have written authorization from the Student. Student must be in good financial standing with Coding Dojo to request transcripts and certificates.

12. Legal Notices

A. Cancellation and Refund Policy

If you withdraw from the program for any reason, you must fill out a Withdrawal Request Form, which records important information and explains our refund policies. The form will be emailed to you by a staff member, and can be returned electronically.

Please refer to Appendix C for your state specific cancellation and refund policy.

B. Student Code of Conduct

Coding Dojo is dedicated to providing a harassment-free educational experience for everyone, regardless of gender, sexual orientation, disability, physical appearance, body size, race, or religion.

Coding Dojo does not tolerate harassment of students or staff in any form.

Coding Dojo views harassment to include, but is not limited to, offensive verbal or written comments related to gender, sexual orientation, disability, physical appearance, body size, race, religion, sexual images in public spaces, deliberate

intimidation, stalking, following, harassing photography or recording, sustained disruption of lectures or other events, inappropriate physical contact, and unwelcome sexual attention. Students asked to stop any harassing or disruptive behavior are expected to comply immediately. If the behavior continues, the student may be asked to leave the program.

Disruptive behavior includes, but is not limited to, aggression or threats towards other students, instructors, or staff; illegal activities conducted on campus; the failure to observe classroom or campus conduct standards set forth by instructors or staff, or other behavior identified as disruptive to the learning environment of other students by instructors or staff. Students may also be asked to leave for academic violations, per the policy below.

Students who exhibit academic dishonesty; including any form of plagiarism, cheating, falsification of records, or collaboration with others to defraud will be asked to leave the program. Students found willfully destroying school property; or exhibiting disruptive, insubordinate, boisterous, obscene, vulgar, or disrespectful behavior may be dismissed and prohibited from re-enrollment in another course. Students dismissed due to academic dishonesty, disruptive and/or disrespectful conduct will not be readmitted to Coding Dojo in any future course.

If you are being harassed, notice that someone else is being harassed, or have any other concerns, please contact a member of the staff immediately or email compliance@codingdojo.com

C. ADA Compliance and Accommodations

Coding Dojo is committed to providing a welcoming environment for all potential students. Students who seek accommodations related to a disability should contact the local campus director prior to enrollment. All of Coding Dojo's campuses and facilities meet the Americans With Disabilities Act ("ADA") accessibility standards. All campuses are equipped with dedicated classrooms, student lounge space, private conference rooms for group work and 1:1 meetings with instructional staff, on-floor restrooms, daytime storage for student belongings, and kitchen access.

Equipment at each campus includes, but is not limited to: Desks, chairs, tables, projectors, projector screens, white boards, couches and Wi-Fi.

D. Equal Opportunity

Coding Dojo is an equal opportunity organization and does not discriminate based on sex, race, color, religion, ancestry, national origin, disability, medical condition, marital status, sexual orientation, or other categories protected by law of the states in which we operate. Coding Dojo strictly prohibits and does not tolerate sexual harassment or other unlawful harassment (including verbal, physical, or visual conduct) based on protected status. Coding Dojo will conduct its courses, services and activities consistent with applicable federal, state and local laws and regulations.

13. Student Grievances

Should a complaint/grievance arise, the following steps can be taken. If at any point you are not satisfied with the result, proceed to the next step in the following order:

1. Make an appointment to discuss the matter with the Instructor.
2. If the matter cannot be resolved between the student and instructor, the student should document the concern in writing and make an appointment to discuss the matter with the School Director & Compliance Officer by emailing compliance@codingdojo.com.
    a. The formal written concern must state the issue and desired outcome, and should include any documentation that supports the concern.
3. The Compliance Officer will review the written statement and any supporting documentation, gather facts, and endeavor to provide a written response to the student within fourteen (14) business days; this decision is final.

A student has the option at any time to submit a complaint to the appropriate state regulatory agency for your state. Please see Appendix C for state specific grievance procedures that apply to your campus.

14. Change of Student's Personal Information

Any change of name, address, telephone number, email or other information deemed pertinent must be reported to the Instructor or Campus Staff as soon as possible.

15. Notices

Coding Dojo, LLC, and all of the programs it offers, are not accredited by a federal accrediting agency or by the United States Department of Education. Coding Dojo, LLC does not receive Title IV federal funds for participating schools.

Coding Dojo, LLC, is a California limited liability company, managed by Michael Choi and registered to do business in Texas, Virginia, Oklahoma, California, Illinois, and Washington.

Appendix A - Governance

Coding Dojo, LLC, is a California Limited Liability Company, managed by Michael Choi and registered to do business in California, Illinois, Oklahoma, Texas, Washington, and Virginia.

Coding Dojo is majority owned and operated by Michael Choi, CEO

Board of Directors
Michael Choi, Member
Clint Korver, Member

Head of Operations and Finance - Ketul “Jay” Patel
VP of Sales - Francis Kevers
Legal Advisor - Lisa Kenkel
Head of Curriculum - Speros Misirlakis
Head of Engineering - John Supsupin

Appendix B - Program Descriptions

Onsite Program Course Descriptions and Objectives

Course Title	Lecture Hours	Lab Hours	Total Course Hours
Web Fundamentals	20	60	80
Python / Django	40	120	160
Pick two courses (stacks) from below:			
MEAN	40	120	160
Ruby on Rails	40	120	160
iOS Applications	40	120	160
Java	40	120	160
.NET/C#	40	120	160
Total	**140**	**420**	**560**

*Please note that not all courses are available at all locations. Please check online to see which courses are being offered for your location.

This program prepares students to find employment in the field of Computer Programming and Web Development.

15-1251 Computer Programmers: Create, modify, and test the code and scripts that allow computer applications to run. Work from specifications drawn up by software and web developers or other individuals. May develop and write computer programs to store, locate, and retrieve specific documents, data, and information (from Bureau of Labor Statistics).

15-1254 Web Developers: Develop and implement websites, web applications, application databases, and interactive web interfaces. Evaluate code to ensure that it is properly structured, meets industry standards, and is compatible with browsers and devices. Optimize website performance, scalability, and server-side code and processes. May develop website infrastructure and integrate websites with other computer applications (from Bureau of Labor Statistics).

The Onsite Web Development Program is 14 weeks (with 2 weeks of optional Career Services)

With express pre-approval from campus staff, and subject to our retake policy, students have a maximum time of 22 weeks to complete the program. After such time a student will automatically be dropped from the course and must re-enroll to receive a Certificate of Achievement.

Web Fundamentals

80 Course Hours (20 Lecture, 60 Lab)
Prerequisite: None
Course Description:
Each student starts by learning the basics of front-end development. This subject introduces students to HTML, CSS, JavaScript, jQuery, basic algorithms and Terminal, and Git. Upon completion of this subject, students will be able to build out basic web pages with JavaScript interactivity.

Performance Objectives:

- Analysis and recreation of web page layouts in HTML and CSS.
- Separation of web page assets into separate files/directories for HTML, CSS, JS and static files (images, etc).
- Enabling webpage interactivity through incorporation of JS-based libraries such as jQuery, Bootstrap and others.
- Interact with External APIs using JavaScript and jQuery
- Use Ajax to interactively update front-end UI without web page refresh.
- Rudimentary source control mechanics.

- Basics of computer algorithms in JavaScript.

Technologies / Languages / Frameworks / Libraries:

- HTML and HTML5
- CSS and CSS3
- Twitter Bootstrap, LESS
- jQuery, jQuery UI/Mobile
- HTTP Request Response
- Git/GitHub

Skills:

- Basic Algorithms
- Wireframes and Mockups
- Responsive Web Design
- Code Version Control
- APIs
- Ajax

Python

160 Course Hours (40 Lecture, 120 Lab)
Prerequisite: Web Fundamentals
Course Description:
This subject introduces students to Python full-stack programming and associated technologies. Upon completion of this subject, students will have Python Language Familiarity, OOP knowledge, and know how to operate MySQL. They will also have experience with Test Driven Development, and Django.

Performance Objectives:

- Basics of procedural Python, and creation of command line utilities.
- Object-oriented programming concepts, and OOP in Python.
- Creation of a model-view-controller framework using the Flask microframework.
- Creation of a login/registration system in Python, using SQLAlchemy.
- Creation of multi-view web applications for create/read/update/delete scenarios such as eCommerce sites.
- Beginning computer algorithms, in JavaScript.
- Analysis of basic data requirements and construction Entity Relationship Diagrams (ERDs).
- Creation of databases with MySQL and the basics of querying SQL databases.

Technologies / Languages / Frameworks / Libraries:

- Python
- MySQL
- PostgreSQL
- Flask
- Django

Skills:

- OOP & MVC Framework
- ERD/Database Design
- Web Security (basics)
- Object Relational Mapper
- Scaling Web Apps

MEAN

160 Course Hours (40 Lecture, 120 Lab)
Prerequisite: Web Fundamentals AND Python
Course Description:
This subject introduces students to MEAN full-stack programming and associated technologies. Upon completion of this subject, students will have Javascript language familiarity, be able to compile data-intensive applications, and be able to build webapps using MongoDB, Express, Angular, and NodeJS.

Performance Objectives:

- Basics of procedural JavaScript.
- Advanced object-oriented, prototype, and closure concepts in JavaScript.
- Recreation of a model-view-controller paradigm using the Express framework.
- Usage of Socket.IO to connect clients to servers, enabling push notifications.
- Usage of MongoDB and interface with node servers using Mongoose.
- Maximizing the benefit from Angular by using two-way binding, client-side MVC, and Angular directives.
- Creating real-time apps with socket.io, node, angular and mongo.
- Advanced computer algorithms, in JavaScript.

Technologies / Languages / Frameworks / Libraries:

- Advanced JavaScript
- MongoDB
- Express

- AngularJS
- Node.js
- Socket.IO

Skills:

- OOP & MVC Framework
- Closures & Prototypes
- Creating Custom JS Libraries
- Web sockets
- NoSQL Database
- Building Real-time apps

Ruby on Rails

160 Course Hours (40 Lecture, 120 Lab)
Prerequisite: Web Fundamentals AND Python
Course Description:
The Ruby on Rails course combines lectures, readings, audio-video presentations and numerous hands-on exercises to provide intermediate students with a base of knowledge in internet client and server technologies, procedural programming in Ruby, relational databases, object-oriented programming, the model-view-controller paradigm, the REST design pattern, test-driven development in rspec, and advanced algorithms.

Performance Objectives:

- Basics of procedural Ruby.
- Test-driven development, using RSpec.
- Object-oriented programming concepts, and OOP in Ruby.
- Usage of a model-view-controller paradigm using the Rails framework.
- Creation of a login/registration system in Rails, using BCrypt and PostgreSQL.

Technologies / Languages / Frameworks / Libraries:

- Ruby
- Rails
- RSpec
- Active Record
- Capybara

Skills:

- MVC Framework

- Object Relational Mapper
- Test Driven Deployment
- RESTful Routes
- Authentication/Authorization

iOS

160 Course Hours (40 Lecture, 120 Lab)
Prerequisite: Web Fundamentals AND Python
Course Description:
The iOS course combines lectures, readings, audio-video presentations and numerous hands-on exercises to provide intermediate students with a base of knowledge in creating mobile applications for iOS, procedural programming in Swift, object-oriented programming, the model-view-controller paradigm, using XCode to create effective UI, and advanced algorithms.

Performance Objectives:

- Basics of XCode for writing and debugging basic Swift programs.
- Creation of UI Views with the interface builder, including nested UI views, segues and navigation between views.
- Usage of local storage to persist settings across application close/opens.
- Basics of CoreData, CoreMotion and AVFoundation.
- Intermediate source control mechanics and collaboration on teams.
- Intermediate computer algorithms, in JavaScript.

Technologies / Languages / Frameworks / Libraries:

- Swift
- Xcode
- iOS Fundamentals
- Local Storage
- AV Foundation
- Core Motion
- Core Location

Skills:

- Sorts
- Data Structures
- Table Views
- Sockets
- Interface Builder

- Navigation Controllers
- Segues

Java

160 Course Hours (40 Lecture, 120 Lab)
Prerequisite: Web Fundamentals AND Python
Course Description:
Java is a statically-typed, high-level programming language that revolutionized the way languages were developed post its release. It did this by providing complete support for cross-platform execution through its JVM system. Due to this, it has been widely adopted by most all companies and institutions in the industry going strong for 20+ years.

Performance Objectives:

- Basics of Java
- Object Oriented Programming with Java
- Usage of Servlets and JSPs
- MVC Design Pattern
- Usage of Spring Data JPA to store and retrieve data
- Usage of MySQL as the database management system

Technologies / Languages / Framework / Libraries:

- Java 8
- JSP
- Spring MVC
- Spring Boot
- Spring Security
- MySQL
- (JPA) Hibernate
- ThymeLeaf
- Tomcat
- JVM

Skills:

- OOP in Java
- MVC
- ORM
- Dependency Injection and Inversion of Control
- Authentication and Authorization

- SQL
- Application Deployment

.NET/C#

160 Course Hours (40 Lecture, 120 Lab)
Prerequisite: Web Fundamentals AND Python
Course Description:
.NET Core is the reimagining of the mature and respected .NET framework by Microsoft as well as many of technologies built upon it. Developed with the three focuses of Open-Source, Cross Platform and simplification of code linking them together through a single shared code-base. This has been done all while keeping the various enterprise level and security features that the previous .NET's reputation was built upon.

Performance Objectives:

- Basics of C#/strongly-typed compiled languages
- Basics of the .NET Core runtime
- C# OOP
- MVC Pattern
- SQL DB design
- A Fundamental Understanding of ORMs
- Applied OOP Concepts to make most out of MVC framework

Technologies / Languages / Framework / Libraries:

- C#
- .NET Core
- LINQ
- ASP.NET Core MVC
- MySQL
- Dapper
- Entity Framework Core
- Azure and AWS
- Identity Framework

Skills:

- Using Visual Studio Code
- Compilation and Debugging
- OOP in C#

- CRUD Operations
- MVC Framework and Design Patterns
- AJAX and APIs
- Web Security Basics
- Application Deployment (Azure, AWS)

Online Course Descriptions and Objectives

Course Title	**Lecture Hours**	**Lab Hours**	**Total Course Hours**
Web Fundamentals	20	60	80
Python / Django	40	120	160
Pick one course (stack) from below:			
MEAN	40	120	160
C#	40	120	160
Total	**140**	**300**	**440**

This course prepares students to find employment in the field of Computer Programming (Bureau of Labor Statistics 15-1251: Computer Programmers

*Online has the same program and course objectives, just over a longer period of time to allow for students to work at a more flexible pace.

21 Weeks (1 Week of Option Career Services)

Appendix C - State Specific Policies and Procedures

California

Approved Programs

Onsite Web Development Program
Online Web Development Program

Campus Locations

Main Campus:
1980 Zanker Road, San Jose, CA 95112

Branch Campuses:
6001 Shellmount St., Suite 200, Emeryville, CA 94608
175 East Olive Ave, Burbank, CA 91502
3335 Susan Street, Suite 200, Costa Mesa, CA 92626

Telephone: 844-446-3656 or 844-892-3463
Website: www.codingdojo.com
Email: info@codingdojo.com

Faculty and Staff

The school has sufficient and qualified full-time and part-time faculty and staff equipped with appropriate education, training, and experience to support its programs and services. Faculty members meet both the state minimum qualifications and competency standards to teach programming. Faculty are assessed, trained, and overseen by Michael Choi, founder and Chief Academic Officer for Coding Dojo.

Anna Propas
Position: Lead Instructor
Campus: San Jose
Qualifications and Experience: Anna is a software engineer with over ten (10) year's experience in the realm of programming. She has skills developing and designing

websites for clients that dates back to 2001. She received her Bachelor of Science from Colorado State University in May 2007. She was also recognized as “Top 5” during San Francisco DeveloperWeek in February 2017, and came Second Place in the API World Hackathon in September of 2017.

Todd Enders
Position: Lead Instructor
Campus: Online
Qualifications and Experience: Todd is a developer with ten (10) years experience in the field of programming. Todd graduated from University of Washington Seattle with a Bachelor of Science in Atmospheric Science where he studied object oriented programming and advanced mathematics. He went on to receive his Master of Science in Computing from Oxford Brookes University in Oxford, UK in 2015. Todd was selected a student representative for MSc Computing cohort while in Oxford. He has worked with data and networking since he was a Field Tech for Earth Networks in 2007, and went on to intern with Ricardo-AEA where he did MATLAB and GIS programming.

Ray Montgomery
Position: Instructor
Campus: Online
Qualifications and Experience: Ray is a software and web developer with close to twenty-five (25) years experience in the realm of programming. Ray began his career working as a Senior Staff Programmer at IBM in 1993, and went on to continue with programming throughout his career. Additionally, Ray has been an educational instructor at both high schools and universities. He has his Masters of Science in Computer Science from Western Washington University, and is a Microsoft Certified Solution Developer and Certified Professional. Most recently he was an adjunct professor at Western Washington University where he taught programming courses in Java and C++, and developed curriculum.

Brendan Stanton
Position: Instructor
Campus: San Jose
Qualifications and Experience: Brendan is a multistack web developer with seven (7) years experience in the realm of programming. Brendan was a quality control operator and reviewer where he developed content and performed audits of other operators’ work. He worked with Google where he performed technical training of incoming operators, including teaching content similar to that of Coding Dojo. He

studied computer science, and has completed 500+ hours of Udemy material across a wide range of technical topics.

Shane Chang
Position: Instructor
Campus: San Jose
Qualifications and Experience: Shane is a developer with four (4) years of web and mobile experience, and over eight (8) years of engineering experience working with startups and Fortune 500 companies. Shane double majored at University of California at Berkeley in Mechanical Engineering and Materials Science and Engineering. He went on from there to work with companies such as Cirtec, TripVerse, and Presdo as a design engineer, mobile and web developer. He also has two (2) existing patents.

Gregory Raudenbush
Position: Instructor
Campus: San Jose
Qualifications and Experience: Gregory is a software and web engineer with six (6) years of experience in the realm of programming. Gregory was a tech consultant for Riddim Labs, a front end developer and database admin for DiviniTree, both out of Santa Cruz, California. He has worked on several web applications and web game projects, such as RecipeBook: an app developed to give people access to over 2 million of the top recipes on the Internet and save them to their own digital cookbook.

Eli Byers
Position: Instructor
Campus: San Jose
Qualifications and Experience: Eli is a full stack software engineer with three (3) years experience in the realm of programming. He received his Bachelors of Science from the University of California in Cognitive Science, focused on human computer interaction and artificial intelligence. While there he studied Computer Systems, Intro to Programming, and Conceptual Physics. After graduating in 2015, he went on to work with SparkIt as their Chief Technology Officer. He has also been awarded the TechCrunch Disrupt SF award as well as the Hack Homelessness San Jose award from AngelHack.

Eduardo Baik
Position: Instructor
Campus: Burbank

Qualifications and Experience: Eduardo is a software engineer with three (3) years experience in the realm of programming. Eduardo graduated from University of California, Santa Barbara, with a Bachelor of Science in Mathematics where he studied Computer Science. Eduardo went on to work at Ideal Brand Marketing where he developed and maintained cross browser functionality and responsive web design for 20 eCommerce products.

Nate Fonbuena
Position: Instructor
Campus: Burbank
Qualifications and Experience: Nathan is a programmer with three (3) years of experience within the realm of programming. Nathan graduated Cum Laude from California State Polytechnic University where he received his Bachelors of Science in Computer Information Systems and Business Administration. After graduating in 2015 he went on to be a Cyber Risk Services Consultant for Deloitte, and a Database Compliance & Security Consultant for Kaiser Permanente. He has also worked on several personal projects that include portfolio websites for clients.

Kevin Kim
Position: Instructor
Campus: Burbank
Qualifications and Experience: Kevin is a full stack web developer that has four (4) years experience in the realm of programming. Kevin graduated from UC Irvine with a Bachelors of Science in Aerospace Engineering where he took courses in programing, analysis of laboratory data, and differential equations. Kevin was also a researcher at the UC Irvine Wind Tunnel Lab where he used programming to assist in data analysis of small scale turbulent fluid flow. After graduating in 2015 Kevin worked on several projects, including creating a social networking/travel web app and an E-commerce clothing web app.

Patrick Tamayo
Position: Instructor
Campus: Burbank
Qualifications and Experience: Patrick is a web developer with four (4) years of experience in the realm of programming. Patrick attended the College of the Canyons in Valencia, CA where he majored in Computer Science and focused on C++, Java, and assumed the role of the Vice President of the COC computer science club. After graduating he worked with Zappbuddy Technologies where he developed mobile chat applications. He was also awarded the Community Choice Award from Startup Weekend SCV in 2016.

Devon Newsom
Position: Instructor
Campus: Online
Qualifications and Experience: Devon is a sound designer and programmer with nine (9) years of experience in the realm of programming. Devon worked with Harmonix Music Systems from 2007 to 2015 as a software developer and gameplay designer where he was a level designer on games such as Rock Band, Guitar Hero and more. He also has additional experience in programming web frameworks.

Minh Nguyen
Position: Instructor
Campus: Online
Qualifications and Experience: Minh is a developer with three (3) years of experience in the realm of programming. Minh discovered his passion for programming while he was receiving his Bachelors of Science from University of Washington. Minh was an educational tutor at the University of Washington for two years, after which he went on to work as a Software Design Engineer at Allysis Consulting. Minh was hired to teach out of our Mclean, Virginia campus and led 5-40 student classes in learning fundamental computer concepts to advance development. He also created his own free 2 day course to teach students about scalability in web applications.

Jason Franz
Position: Instructor
Campus: Online
Qualifications and Experience: Jason is a developer with nearly ten (10) years experience in the realm of programming. Jason graduated with an Associate's of Applied Sciences where he concentrated on Computer Tech Networking and Programming. Jason was self-employed contracting with clients to diagnose hardware and software issues and deploy network solutions. He also is a developer with Vyala, Inc. where he designs and develops web applications. He has worked on several plugin projects and contract web development during that time.

Cancellation and Refund Policy

STUDENT'S RIGHT TO CANCEL

1. Students have the right to cancel their agreement for a program of instruction, without any penalty or obligations, through attendance at the first class session or the seventh calendar day after enrollment, whichever is later.

2. Cancellation may occur when the student provides a written notice of cancellation at the following address: 1980 Zanker Road, San Jose, CA 95112. This can be done by mail or by hand delivery.
3. The written notice of cancellation, if sent by mail, is effective when deposited in the mail properly addressed with proper postage.
4. The written notice of cancellation need not take any particular form and, however expressed, it is effective if it shows that the student no longer wishes to be bound by the Enrollment Agreement.
5. If the Enrollment Agreement is cancelled, the school will refund the student any money he/she paid, less the registration fee not to exceed $250.00, if charged, within 45 days after the notice of cancellation is received.

Students may withdraw from the school at any time after the cancellation period (described above) and receive a pro rata refund if they have completed 60 percent or less of the scheduled days in the current payment period in their program through the last day of attendance. If the student has completed more than 60% of the period of attendance for which the student was charged, the tuition is considered earned and the student will receive no refund.

For the purpose of determining a refund under this section, a student may be deemed to have withdrawn from a program of instruction when any of the following occurs:

The student notifies the institution of the student's withdrawal or as of the date of the student's withdrawal, whichever is later.

The institution terminates the student's enrollment for failure to maintain satisfactory progress; failure to abide by the rules and regulations of the institution; absences in excess of maximum set forth by the institution; and/or failure to meet financial obligations to the School.

For the purpose of determining the amount of the refund, the date of the student's withdrawal shall be deemed the last date of recorded attendance. The amount owed equals the daily charge for the program (total institutional charge, minus non-refundable fees, divided by the number of days in the program), multiplied by the number of hours scheduled to attend, prior to withdrawal.

If any portion of the tuition was paid from the proceeds of a loan or third party, the refund shall be sent to the lender, third party or, if appropriate, to the state or federal agency that guaranteed or reinsured the loan. Any amount of the refund in excess

of the unpaid balance of the loan shall be first used to repay any student financial aid programs from which the student received benefits, in proportion to the amount of the benefits received, and any remaining amount shall be paid to the student. If the student has received federal student financial aid funds, the student is entitled to a refund of moneys not paid from federal student financial aid program funds.

Student Grievances

A student or any member of the public may file a complaint about this institution with the Bureau for Private Postsecondary Education by calling 888.370.7589 toll-free or by completing a complaint form, which can be obtained on the bureau's Internet Web site, www.bppe.ca.gov.

Any questions a student may have regarding this catalog that have not been satisfactorily answered by the institution may be directed to the Bureau for Private Postsecondary Education at:

Bureau for Private Postsecondary Education (BPPE)
Mailing Address: P.O. Box 980818 West Sacramento, CA 95798-0818
Physical Address: 2535 Capitol Oaks Drive, Suite 400, Sacramento, CA 95833
Phone Number: (916) 431-6959
Fax Number: (916) 263-1897
Toll Free: (888) 370-7589

Notices

STATE OF CALIFORNIA CONSUMER INFORMATION

As a prospective student, you are encouraged to review this catalog prior to signing an enrollment agreement. You are also encouraged to review the School Performance Fact Sheet, which must be provided to you prior to signing an enrollment agreement.

Coding Dojo is a private institution approved to operate by the California Bureau for Private Postsecondary Education. Approval to operate means the institution is compliant with the minimum standards contained in the California Private Postsecondary Education Act of 2009 (as amended) and Division 7.5 of Title 5 of the California Code of Regulations.

TRANSFERABILITY OF CREDITS AND CREDENTIALS EARNED

The transferability of credits you earn at Coding Dojo is at the complete discretion of an institution to which you may seek to transfer. Acceptance of the certificate you

earn in computer programming is also at the complete discretion of the institution to which you may seek to transfer. If the certificate that you earn at this institution are not accepted at the institution to which you seek to transfer, you may be required to repeat some or all of your coursework at that institution. For this reason you should make certain that your attendance at this institution will meet your educational goals. This may include contacting an institution to which you may seek to transfer after attending Coding Dojo to determine if your certificate will transfer.

Note: Coding Dojo has not entered into any articulation or transfer agreement with any other institutions.

Bankruptcy
Coding Dojo, LLC does not have any pending petitions in bankruptcy, is not operating as a debtor in possession, has not filed a petition within the preceding five years, and has not had a petition in bankruptcy filed against it within the preceding five years that resulted in reorganization under Chapter 11 of the United States Bankruptcy Code (11 U.S.C. Sec. 1101 et seq.).

Accreditation
Coding Dojo is not, nor are of its programs, accredited by an agency recognized by the United States Department of Education (USDE) and students are not eligible for federal financial aid programs.

Retention of Records
Student financial records, including a signed completed enrollment agreement, student contracts, and payment record, will be kept for three years. Catalogs, catalog supplements, and errata sheets will be kept for one year from their respective dates of publication. For California Students, Coding Dojo shall maintain requisite student records, in accordance with California Code 5 CCR § 71920 and 71930, for a five (5) year period.

Building Management
Coding Dojo management understands and recognizes that by law, it is their responsibility to be aware of and to ensure that no violations of Health and Safety Codes occur in the building and/or its premises, as specifically stated within the laws of California, CPR section 73710 and CEC section 94915.

STUDENT TUITION RECOVERY FUND
You must pay the state-imposed assessment for the Student Tuition Recovery Fund (STRF) if all of the following applies to you:

1. You are a student in an educational program, who is a California resident, or are enrolled in a residency program, and prepay all or part of your tuition either by cash, guaranteed student loans, or personal loans, and
2. Your total charges are not paid by any third-party payer such as an employer, government program or other payer unless you have a separate agreement to repay the third party.

You are not eligible for protection from the STRF and you are not required to pay the STRF assessment, if either of the following applies:

1. You are not a California resident, or are not enrolled in a residency program, or
2. Your total charges are paid by a third party, such as an employer, government program or other payer, and you have no separate agreement to repay the third party.

The State of California created the Student Tuition Recovery Fund (STRF) to relieve or mitigate economic losses suffered by students in an educational program who are California residents, or are enrolled in a residency program attending certain schools regulated by the Bureau for Private Postsecondary Education.

You may be eligible for STRF if you are a California resident or are enrolled in a residency program, prepaid tuition, paid the STRF assessment, and suffered an economic loss as a result of any of the following:

1. The school closed before the course of instruction was completed.
2. The school's failure to pay refunds or charges on behalf of a student to a third party for license fees or any other purpose, or to provide equipment or materials for which a charge was collected within 180 days before the closure of the school.
3. The school's failure to pay or reimburse loan proceeds under a federally guaranteed student loan program as required by law or to pay or reimburse proceeds received by the school prior to closure in excess of tuition and other costs.
4. There was a material failure to comply with the Act or this Division within 30 days before the school closed or, if the material failure began earlier than 30 days prior to closure, the period determined by the Bureau.
5. An inability after diligent efforts to prosecute, prove, and collect on a judgment against the institution for a violation of the Act.

However, no claim can be paid to any student without a social security number or a taxpayer identification number.

CATALOG CHANGES

Information about Coding Dojo is published in this catalog, which contains a description of policies, procedures, and other information about the School. Coding Dojo reserves the right to change any provision of the catalog at any time. Notice of changes will be communicated in a revised catalog, an addendum or supplement to the catalog, or other written format with an effective date. Students are expected to read and be familiar with the information contained in the catalog, in any revisions, supplements and addenda to the catalog, and with all school policies. By enrolling in Coding Dojo, the student agrees to abide by the terms stated in the catalog and all school policies.

Illinois

Approved Programs

Onsite Computer Programming
Online Computer Programming

Campus Locations

213 W. Institute Place, Suite 610
Chicago, IL 60610
425-299-5770

www.codingdojo.com
info@codingdojo.com

The Illinois location operates in a leased space comprised of approximately 8,673 SF of space. The Illinois location is easily reached by car or public transportation. The school buildings are modern and secured.

Faculty and Staff

Vanessa Burroughs - Lead Instructor and Site Captain
A proud Chicago native and graduate of University of Illinois at Urbana Champaign, where she completed a BA in English. Vanessa is an experienced Front-End Web Developer and worked on 4 different internal projects for Neighborhoods.com using Angular JS, LAMP stack, and React. Vanessa is also a graduate of Coding Dojo's Online Bootcamp and has three years of experience as an academic Instructor and Tutor. She is passionate about education, travelling, and experiencing the outdoors.

Donald Woodard - Career Services Advisor
A Chicagoan born and raised on the city's south side. Donald studied Print Journalism, Graphic Design, and Multimedia Production at Lewis University and completed a bachelor's of arts in Liberal Studies and Sciences. His professional career includes working in Social Services, providing Case Management and Employment Services for local nonprofits and churches for 10 years. He has made it his life's mission to help others obtain their dream career through vocational education, career coaching, and life planning.

Michelle Peoples - Community Manager

A California native who completed a bachelor's in Communication Studies with a concentration in Public Relations from California State University Stanislaus. Michelle has eleven years of experience in corporate partnerships, business development, and account management. She has worked for global technology companies like Google, Cisco, and Konica Minolta. Michelle is passionate about her work as a Youth Mentor and advocates for STEM education for underserved youth.

Ryan Fleharty - Instructor
Born and raised in the heart of Oak Lawn, Illinois, Ryan graduated from the University of Illinois with a bachelor's in English and University of Alaska Fairbanks with a master's in English. His background in instructions includes 6 years of teaching English at Moraine Valley Community College. Ryan is also a graduate of Coding Dojo's online program and loves Python and Ruby on Rails. He is passionate about learning new, creative skills and teaching them to others.

Cancellation and Refund Policy

1. The school must refund all monies paid if the applicant is not accepted. This includes instances where a starting class is cancelled by the school.
2. The school must refund all monies paid if the applicant cancels within five business days (excluding Sundays and holidays) after the day the contract is signed or an initial payment is made, as long as the applicant has not begun training.
3. The school may retain an established registration fee equal to ten percent of the total tuition cost, or one hundred dollars, whichever is less, if the applicant cancels past the fifth business day after signing the contract or making an initial payment. A registration fee is any fee charged by a school to process student applications and establish a student record system.
4. If training is terminated after the student enters classes, the school may retain the registration fee established under (3) of this subsection, plus a percentage of the total tuition as described in the following table:

If the student completes this amount of training:	**Coding Dojo may keep this percentage of tuition:**
One week or up to 10%, whichever is less	10%
More than one week (or 10%), whichever is less, but less than 25%	25%
25% through 50%	50%

More than 50%	100%

5. When calculating refunds, the official date of a student's termination is the last day of recorded attendance:
6. When the school receives notice of the student's intention to discontinue the training program; or,
7. When the student is terminated for a violation of a published school policy which provides for termination; or,
8. When a student, without notice, fails to attend classes for thirty calendar days.
9. All refunds must be paid within thirty (30) calendar days of the student's official termination date.

Student Grievances

Illinois Board of Higher Education (IBHE)
Physical Address: 1 N. Old State Capitol Plaza, Suite 333, Springfield, IL 62701-1377
Phone Number(217) 782-2551
Link to Online Complaint System: http://complaints.ibhe.org/

Notices

Coding Dojo is approved by the Division of Private Business and Vocational Schools at the Illinois Board of Higher Education (IBHE).

CONSUMER INFORMATION
All schools are required to make available, at a minimum, the following disclosure information clearly and conspicuously on their 1) internet website, 2) school catalog, and 3) as an addendum to their Enrollment

Agreement:

- The number of students who were admitted in the program as of July 1 of that reporting period.
- The number of additional students who were admitted in the program during the next 12 months and classified in one of the following categories: new starts, re-enrollments, and transfers into the program from other programs at the school.
- The total number of students admitted in the program during the 12-month reporting period.
- The number of students enrolled in the program during the 12-month reporting period who: transferred out of the program and into another

program at the school, completed or graduated from a program, withdrew from the school, and are still enrolled.

- The number of students enrolled in the program who were: placed in their field of study, placed in a related field, placed out of the field, not available for placement due to personal reasons, and not employed.
- The number of students who took a State licensing exam or professional certification exam, if any, during the reporting period, as well as the number who passed.
- The number of graduates who obtained employment in the field who did not use the school's placement assistance during the reporting period (pending reasonable efforts to obtain this information from graduates).
- The average starting salary for all school graduates employed during the reporting period (pending reasonable efforts to obtain this information from graduates).

Oklahoma

Approved Programs

Onsite Web Development Program
Online Web Development Program

Campus Locations

36 East Cameron Street, Tulsa, OK 74103

Faculty and Staff

Phil Krull - Lead Instructor and Site Captain

Ty Towry - Community Manager

Cancellation and Refund Policy

1. The school must refund all monies paid if the applicant is not accepted. This includes instances where a starting class is cancelled by the school.
2. The school must refund all monies paid if the applicant **cancels within three (3) business days** (excluding Sundays and holidays) **after the day the contract is signed and an initial payment is made.**
3. The school may retain an established registration fee equal to ten percent of the total tuition cost, or one hundred dollars, whichever is less, if the applicant cancels, or school terminates enrollment, past the fifth business day after signing the contract or making an initial payment. A registration fee is any fee charged by a school to process student applications and establish a student record system.
4. If training is terminated, by either the student or the school, after the student enters classes the school may retain the registration fee established under (3) of this subsection, plus a prorated percentage of the total tuition as described in the following table:

If the student completes this amount of training:	Coding Dojo may keep this percentage of tuition:
One week or up to 25% of program	No more than 25%
More than 25% through 50%	No more than 50%
More than 50%	100%

1. When calculating refunds, the official date of a student's termination is the last day of recorded attendance:
    1. When the school receives written (electronic or hardcopy) notice of the student's intention to discontinue the training program; or,
    2. When the student is terminated for a violation of a published school policy which provides for termination; or,
    3. When a student, without notice, fails to attend classes for thirty calendar days.
2. All refunds must be paid within sixty (60) calendar days of the student's official termination date. If refund is paid directly to student, refund must be paid within thirty (30) calendar days of the student's official termination date.
3. Special circumstances. In cases of prolonged illness or accident, death in the family, or other circumstances the school may, within its reasonable and fair discretion, make a settlement with the student for a different refund amount.

Student Grievances

3700 N.W. Classen Boulevard, Suite 250
Oklahoma City, OK 73118
(405) 528-3370

Notices

Licensed by the Oklahoma Board of Private Vocational Schools ("OBPVS") 3700 N.W. Classen Boulevard, Suite 250, Oklahoma City, OK 73118

Texas

Approved Programs

Onsite Web Development Program
Online Web Development Program

Campus Locations

900 JACKSON ST, #410
DALLAS, TX 75202
(844)892-3463

The school's facility is located on the fourth floor of the Founders Square building in downtown Dallas. The building is equipped with elevators. For more information please visit: http://www.dallasbuildings.com/founders-square/

Faculty and Staff

Authman Apatira - Lead Instructor (all courses) and Site Captain
Authman comes to the Dojo with over 15 years of professional development experience. With a primary focus in DevOps, throughout his career he has worked in a variety of additional fields, such as game and graphics programming, data science, machine learning, and business analytics.

Felecia Pittman - Career Services Manager
Felecia is passionate about inspiring, empowering, and advancing others through education. She has a wide variety of professional and educational experience, which is an asset to both Coding Dojo Dallas and Coding Dojo Tulsa. Felecia is both knowledgeable and skilled to lead in administration, education, development, and coaching for individuals in every stage of their career. While she continues to advocate for greater representation of women in STEM fields, her passion for diversity and inclusion in STEM is reflected in her doctoral work. When she is not cultivating relationships with her students and the staff, Felecia enjoys traveling with her husband, laughing with her children, and playing with her grandson.

Juliana Stakland - Community Manager
Juliana came to Dojo with experience in the Education and Technology field. She has a background in Marketing, IT recruiting and has owned an IT Consulting company in the Metroplex. She is passionate about UI Design and 2D Computer Animation. Her first passion was music, and she has been playing the piano for 30

years. Outside of work, she devotes her time to her children. She loves traveling, learning about other cultures and different languages. Juliana was born in Brazil but loves calling Texas her home.

Riya Wasnik - Instructor (all courses)
Riya comes to us from India and received her Bachelors in Computer Science and Engineering. She enjoyed school so much that she decided to come to the U.S. to pursue her Masters in Computer Science. Riya has also worked as a tutor at UT Arlington and thoroughly enjoyed helping students with their coursework and helping them progress towards their personal goals! Her hobbies include watching anime and travelling.

Matt Tucker - Instructor (all courses)
Matt Tucker attended a technical college in Phoenix for computer science, and Coding Dojo's location in Silicon Valley shortly after. He has worked at numerous startups in the Bay Area, including one that he co-founded. He has a strong background in usability with proven adaptability and innovation in project and program leadership. In his spare time he enjoys learning the latest programming technologies, playing video games, and geeking out over everything Star Wars related.

Josh Reese - Instructor (all courses)
Josh attended American University in DC where he majored in Computer Science and Audio Technology. After this he gained a Masters in Computer Science from the University of Edinburgh. For the past five years he has been working towards a PhD in Computer Science, doing research mainly in the area of programming languages (specifically compilers and generative programming). But also has experience with operating system design, distributed and cloud based computing as well as machine learning. In his spare time he enjoys playing games (both analog and digital), and painting miniatures.

Cancellation and Refund Policy

CANCELLATION POLICY

A full refund will be made to any student who cancels the enrollment contract within 72 hours (until midnight of the third day excluding Saturdays, Sundays and legal holidays) after the enrollment contract is signed. A full refund will also be made to any student who cancels enrollment within the student's first three scheduled class days, except that the school may retain not more than $100 in any

administrative fees charged, as well as items of extra expense that are necessary for the portion of the program attended and stated separately on the enrollment agreement.

REFUND POLICY

1. Refund computations will be based on scheduled course time of classes through the last documented day of an academically related activity. Leaves of absence, suspensions and school holidays will not be counted as part of the scheduled class attendance.

2. The effective date of termination for refund purposes will be the earliest of the following:

    a) the date of termination, if the student is terminated by the school;
    b) the date of receipt of written notice from the student; or
    c) ten school days following the last date of attendance.

3. If tuition and fees are collected in advance of entrance, and if after expiration of the 72 hour cancellation privilege the student does not enter school, not more than $100 in any administrative fees charged shall be retained by the school for the entire residence program or synchronous distance education course.

4. If a student enters a residence or synchronous distance education program and withdraws or is otherwise terminated, the school or college may retain not more than $100 in administrative fees charged for the entire program. The minimum refund of the remaining tuition and fees will be the pro rata portion of tuition, fees, and other charges that the number of hours remaining in the portion of the course or program for which the student has been charged after the effective date of termination bears to the total number of hours in the portion of the course or program for which the student has been charged, except that a student may not collect a refund if the student has completed 75 percent or more of the total number of hours in the portion of the program for which the student has been charged on the effective date of termination. (More simply, the refund is based on the precise number of course time hours the student has paid for, but not yet used, at the point of termination, up to the 75% completion mark, after which no refund is due.)

5. Refunds for items of extra expense to the student, such as books, tools, or other supplies are to be handled separately from refund of tuition and other academic fees. The student will not be required to purchase instructional supplies, books and tools until such time as these materials are required. Once these materials are purchased, no refund will be made. For full refunds, the school can withhold costs for these types of items from the refund as long as they were necessary for the portion of the program attended and separately stated in the enrollment agreement. Any such items not required for the portion of the program attended must be included in the refund.

6. A student who withdraws for a reason unrelated to the student's academic status after the 75 percent completion mark and requests a grade at the time of withdrawal shall be given a grade of "incomplete" and permitted to re-enroll in the course or program during the 12-month period following the date the student withdrew without payment of additional tuition for that portion of the course or program.

7. A full refund of all tuition and fees is due and refundable in each of the following cases:

    a) an enrollee is not accepted by the school;

    b) if the course of instruction is discontinued by the school and this prevents the student from completing the course; or

    c) if the student's enrollment was procured as a result of any misrepresentation in advertising, promotional materials of the school, or representations by the owner or representatives of the school.

A full or partial refund may also be due in other circumstances of program deficiencies or violations of requirements for career schools and colleges.

Refund Policy for Students Called to Active Military Service

A student of the school or college who withdraws from the school or college as a result of the student being called to active duty in a military service of the United States or the Texas National Guard may elect one of the following options for each program in which the student is enrolled:

a. if tuition and fees are collected in advance of the withdrawal, a pro rata refund

of any tuition, fees, or other charges paid by the student for the program and a cancellation of any unpaid tuition, fees, or other charges owed by the student for the portion of the program the student does not complete following withdrawal;

b. a grade of incomplete with the designation "withdrawn-military" for the courses in the program, other than courses for which the student has previously received a grade on the student's transcript, and the right to re-enroll in the program, or a substantially equivalent program if that program is no longer available, not later than the first anniversary of the date the student is discharged from active military duty without payment of additional tuition, fees, or other charges for the program other than any previously unpaid balance of the original tuition, fees, and charges for books for the program; or

c. the assignment of an appropriate final grade or credit for the courses in the program, but only if the instructor or instructors of the program determine that the student has:

    1. satisfactorily completed at least 90 percent of the required coursework for the program; and
    2. demonstrated sufficient mastery of the program material to receive credit for completing the program.

The payment of refunds will be totally completed such that the refund instrument has been negotiated or credited into the proper account(s) within 60 days after the effective date of termination.

CANCELLATION AND REFUND POLICY FOR ASYNCHRONOUS DISTANCE EDUCATION COURSES

CANCELLATION POLICY

A full refund will be made to any student who cancels the enrollment contract within 72 hours (until midnight of the third day excluding Saturdays, Sundays and legal holidays) after the enrollment contract is signed.

REFUND POLICY

1. Refund computations will be based on the number of lessons in the program.
2. The effective date of termination for refund purposes will be the earliest of the

following:

a) the date of notification to the student if the student is terminated;
b) the date of receipt of written notice from the student; or
c) the end of the third calendar month following the month in which the student's last lesson assignment was received unless notification has been received from the student that he wishes to remain enrolled.

3. If tuition and fees are collected before any lessons have been completed, and if, after expiration of the 72-hour cancellation privilege, the student fails to begin the program, not more than $50 shall be retained by the school.

4. If the student who enters an asynchronous distance education course terminates or withdraws after the expiration of the 72-hour cancellation privilege, the school may retain $50 of the tuition and fees and the minimum refund policy must provide that the student will be refunded the pro rata portion of the remaining tuition, fees, and other charges that the number of lessons completed and serviced by the school or college bears to the total number of lessons in the program.

5. A full refund of all tuition and fees is due in each of the following cases:

a) an enrollee is not accepted by the school,
b) the program of instruction is discontinued by the school, and this prevents the student from completing the program; or
c) the student's enrollment was procured as a result of any misrepresentation in advertising, promotional materials of the school, or misrepresentations by the owner or representatives of the school.

Refund Policy for Students Called to Active Military Service

A student of the school or college who withdraws from the school or college as a result of the student being called to active duty in a military service of the United States or the Texas National Guard may elect one of the following options for each program in which the student is enrolled:

a) if tuition and fees are collected in advance of the withdrawal, a pro rata refund of any tuition, fees, or other charges paid by the student for the program and a cancellation of any unpaid tuition, fees, or other charges owed by the student for the portion of the program the student does not complete following withdrawal;

b) a grade of incomplete with the designation "withdrawn-military" for the courses in the program, other than courses for which the student has previously received a grade on the student's transcript, and the right to re-enroll in the program, or a substantially equivalent program if that program is no longer available, not later than the first anniversary of the date the student is discharged from active military duty without payment of additional tuition, fees, or other charges for the program other than any previously unpaid balance of the original tuition, fees, and charges for books for the program; or

c) the assignment of an appropriate final grade or credit for the courses in the program, but only if the instructor or instructors of the program determine that the student has:

1. satisfactorily completed at least 90 percent of the required coursework for the program; and
2. demonstrated sufficient mastery of the program material to receive credit for completing the program.

7. Refunds will be totally consummated within 60 days after the effective date of termination.

UNDER TEXAS EDUCATION CODE, SECTION 132.061(f) A STUDENT WHO IS OBLIGATED FOR THE FULL TUITION MAY REQUEST A GRADE OF "INCOMPLETE" IF THE STUDENT WITHDRAWS FOR AN APPROPRIATE REASON UNRELATED TO THE STUDENT'S ACADEMIC STATUS. A STUDENT WHO RECEIVES A GRADE OF INCOMPLETE MAY REENROLL IN THE PROGRAM DURING THE 12-MONTH PERIOD FOLLOWING THE DATE THE STUDENT WITHDRAWS AND COMPLETE THOSE INCOMPLETE SUBJECTS WITHOUT PAYMENT OF ADDITIONAL TUITION FOR THAT PORTION OF THE COURSE OR PROGRAM.

**Withdrawal: Under Texas Education Code §132.061(f), a student who is obligated for the full tuition and is withdrawing for an appropriate reason unrelated to the student's academic status may request a grade of "I" for incomplete. A "W" for Withdrawal indicates that the student officially withdrew or was administratively withdrawn from the subject class. A student with a grade of "W" cannot complete the course of study, and will be issued a refund in accordance with the refund policy below.

*Incomplete: An "I" for Incomplete is assigned when all the work of a subject class

cannot be completed due to circumstances beyond the control of the student. The student may complete the work by the end of the term, or the student can notify the school registrar for readmission for one opportunity to complete the work in a subsequent term beginning no later than 12 calendar months after the end of the term in which the student was assigned the "I".

There will be no additional administrative or tuition fees charged for students who exercise this option; however, there may be additional fees for books, supplies, and/or tool kit.

[THE FOLLOWING MUST BE USED IF THE SCHOOL ALLOWS REENROLLMENT OF A TERMINATED STUDENT:] A student whose enrollment was terminated for unsatisfactory progress may reenroll after a minimum of one progress evaluation period. Such reenrollment does not circumvent the approved refund policy. A student who returns after termination of enrollment for unsatisfactory progress will be placed on academic probation for the next grading period. The student will be advised of this action, and it will be documented in the student's file. If the student does not demonstrate satisfactory progress at the end of this probationary period, the student's enrollment will be terminated.

Student Grievances

Texas Workforce Commission
Career Schools and Colleges, Room 226T
101 East 15th Street
Austin, Texas 78778-0001
Phone: (512) 936-6959
http://www.texasworkforce.org/careerschoolstudents

Notices

Coding Dojo, LLC is Approved and Regulated by the Texas Workforce Commission, Career Schools and Colleges, Austin, Texas

Texas students will need to fill out the following forms upon enrollment:
Receipt of Enrollment Policies - CSC-005
Record of Previous Education and Training - CSC-010
Proof of Tour Receipt

True and Correct Statement

THE INFORMATION CONTAINED IN THIS CATALOG IS TRUE AND CORRECT TO THE BEST OF MY KNOWLEDGE.

_____

SIGNED BY DIRECTOR OR OWNER

Virginia

Approved Programs

Onsite Web Development Program
Online Web Development Program

Campus Locations

1775 Greensboro Station Place, Suite 210
McLean, VA 22102
(884)-446-3656

The classroom is easily reached by Metro, and there are paid parking options in the vicinity.

Faculty and Staff

Dan Oostra - Director of Onsite Operation Instructor and Site Captain
Former NASA Langley developer turned lead instructor, Dan's expertise is truly out of this world. During his career, he's developed data visualization tools, software for weather balloons, and has worked to provide and curate NASA data for millions of users. In his spare time, Dan's loves to make ridiculously spicy beef jerky, learn new street magic tricks(be sure to ask him!), fly drones, and travel.

Tim Chen - Lead Instructor (All Courses).
Tim is a US Army veteran and a graduate of the Evergreen State college. Tim believes in a structured interdisciplinary classroom that focuses on building technical prowess and collaborative learning. Tim is interested in blockchain technology and enjoys making things with his hands. He has a pet cat named Pnut. Tim works incredibly hard to improve the life he and pnut have together.

Herman I. Pryor Jr., Ed.D, NCC - District Lead Career Services Manager
A national certified counselor with a decade's worth of career coaching, leadership development, and educational consulting experience, Herman is all business when it comes to ensuring that bootcamp graduates at Coding Dojo Virginia experience an impactful transition, as they begin to navigate their career search in the tech industry. He has a passion for unlocking human potential while educating graduates on what it means for them to diversify the tech industry as IT professionals, entrepreneurs, and leaders.

Bobby Bethea - Community Manager
Bobby is our one-man tech evangelist for the Virginia campus. With a strong background in outreach, he storms the bootcamp scene with a strong passion for technology, education and helping others.

Will Goode - Instructor (all courses)
BS Polymer and Fiber Engineering Georgia Institute of Technology (2013)
A full-stack developer with an education in Engineering. I like to bring a logical, scientific approach to solving problems. My love of modding video games brought me face to face with the world of programming. I am proficient in Python (Django and Flask), Java (Spring), Ruby on Rails, MEAN (Angular4 and AngularJS). I have been teaching web design for over a year at Coding Dojo.

Anthony Morris - Instructor (all courses)
I have 6 years of programming experience. I am familiar with the following languages: C, C++, C#, Java, Lua, Python, HTML, CSS and Javascript . I'm familiar with various frameworks and web technologies such as Flask, Django, Spring, ASP.NET, React, Angular and AJAX. I'm passionate about passing on my coding knowledge to others, breaking down complex concepts into simple ones that even non-coders can understand. I'm driven to learn, staying on my toes with the latest Web Technologies in this ever-changing industry. If i'm not knees deep into coding one of my own projects, you'll find me willingly offering up my services or skills to aid other like-minded individuals. I'm a team player, striving to make dreams a reality.

Cancellation and Refund Policy

1. Three-Day Cancellation: An applicant who provides written notice of cancellation within three (3) business day, excluding weekends and holidays, of executing the enrollment agreement is entitled to a refund of all monies paid, excluding the $100 non-refundable registration fee.
2. Other Cancellations: An application requesting cancellation more than three (3) days after executing the enrollment agreement and making an initial payment, but prior to the first day of class is entitled to a refund of all monies paid, less a maximum tuition fee of 15% of the stated cost of the course or $100, whichever is less.

Withdrawal Procedure:

A. A student choosing to withdraw from the school after the commencement of classes is to provide a written notice to the Director of the school. The

notice must include the expected last date of attendance and be signed and dated by the student.

B. If special circumstances arise, a student may request, in writing or via email to his or her instructor or admissions contact, a leave of absence, which should include the date the student anticipates the leave beginning and ending. The withdrawal date will be the date the student is scheduled to return to from the leave of absence but fails to do so.

C. A student will be determined to be withdrawn from the institution if the student misses seven consecutive instructional days and all of the days are unexcused.

D. All refund must be submitted within 45 days of the determination of the withdrawal date.

Tuition refunds will be calculated as follows:

Proportion of Total Program Taught by Withdrawal Date	Tuition Refund
Less than 25%	75% of program cost
25% up to but less than 50%	50% of program cost
50% up to but less than 75%	25% of program cost
75% or more	No Refund

1. When calculating refunds, the official date of a student's termination is the last day of recorded attendance:
    a. When the school receives notice of the student's intention to discontinue the training program; or,
    b. When the student is terminated for a violation of a published school policy which provides for termination; or,
    c. When a student, without notice, fails to attend classes for thirty calendar days.
2. All refunds must be paid within thirty calendar days of the student's official termination date.

Written Notice:

To cancel enrollment, students may send an email to admissionscontact@codingdojo.com or deliver a signed and dated copy of cancellation notice, or any other written notice to:

CodingDojo Academy
CodingDojo Virginia, LLC
1775 Greensboro Station Place, Suite 210
McLean, VA 22102

Student Grievances

State Council of Higher Education for Virginia (SCHEV)
James Monroe Building
101 North Fourteenth Street
Richmond, VA 23219
(804) 225-2600
www.schev.edu

Notices

Licensed by the State Council of Higher Education for Virginia (SCHEV) 101 North Fourteenth Street, Richmond, VA 23219.

Washington

Approved Programs

Onsite Web Development
Online Web Development

Campus Locations

10777 MAIN ST, #300
BELLEVUE, WA 98004
(844)892-3463

The Washington location is easily reached by car or public transportation. The school building is modern and secure. The Washington location operates in a leased space comprised of approximately 5,500 SF of space

Faculty and Staff

Donovan An - Lead Instructor
A former Criminology major from the University of Washington, Donovan came to Coding Dojo for its innovative and rigorous approach to training software developers from the ground up. In his spare time, he loves playing music and following his favorite Seattle sports teams.

Katie Stutts - Career Services Advisor
As a native of the greater Seattle area, Katie joins Coding Dojo with a background in higher education as an academic and career advisor. She is passionate about student learning and success and was drawn to Coding Dojo's student-centric model. For fun, Katie enjoys playing tennis, hiking and reading.

Shiraz Sultan - Community Manager
Shiraz is committed to student diversity and enjoys the challenge of representing underserved communities in the tech industry. He comes to Coding Dojo with a variety of knowledge in education, marketing, and the non-profit sector.

Alan Weber - Instructor (All courses)
Motivated by experiences in Environmental Research and AmeriCorps, Alan is very excited by the Dojo's goal of changing lives through teaching coding literacy. When Alan isn't working with students, he enjoys reading, the outdoors, puzzles and games, all kinds of art, and constantly learning new things.

Noelle Caldwell - Instructor (All courses)
Noelle came to Coding Dojo to dust off some old skills from her Information Systems degree, and stayed for the love of learning, creating, and empowering others to code. When she's not working, Noelle likes to read, craft, rock climb, and play board games.

Graham Layman - Instructor (All courses)
Born and raised in the Pacific Northwest, Graham recently completed an olympic distance triathlon. When not teaching in the classroom he spends his "free" time raising three wonderful children and training for his next triathlon. Graham brings a real passion for transforming lives through coding literacy and is always excited to see that transformation manifest in his students.

Cancellation and Refund Policy

(Compliance with WAC 490-105-130)
Should the student's enrollment be terminated or should the student withdraw for any reason, all refunds will be made according to the following refund schedule.

1. The school must refund all money paid if the applicant is not accepted. This includes instances where a starting class is canceled by the school.
2. The school must refund all money paid if the applicant cancels within five business days (excluding Sundays and holidays) after the day the contract is signed or an initial payment is made, as long as the applicant has not begun training.
3. The school may retain an established registration fee equal to 10 percent of the total tuition cost, or $100, whichever is less, if the applicant cancels after the fifth business day after signing the contract or making an initial payment. A "registration fee" is any fee charged by a school to process student applications and establish a student record system.
4. If training is terminated after the student enters classes, the school may retain the registration fee established under #3 above, plus a percentage of the total tuition as described in the following table:

If the student completes this amount of training:	**The school may keep this percentage of the tuition cost:**
One week or up to 10%, whichever is less	10%
More than one week or 10% whichever is less but less than 25%	25%

25% but less than 50%	50%
More than 50%	100%

5. When calculating refunds, the official date of a student's termination is the last day of recorded attendance:
   a. When the school receives notice of the student's intention to discontinue the training program;
   b. When the student is terminated for a violation of a published school policy which provides for termination; or,
   c. When a student, without notice, fails to attend classes for 30 calendar days.
6. All refunds must be paid within 30 calendar days of the student's official termination

Student Grievances

Workforce Training and Education Coordinating Board (WTECB)
Physical address: 128 – 10th Avenue Southwest, Olympia, Washington 98504
Phone number: 360-709-4600
Email: pvsa@wtb.wa.gov

Notices

This school has obtained Washington State licensure, under chapter 28C.10 RCW through the Workforce Training and Education Coordinating Board (WTECB).

Appendix D - 2018 Class Schedule

			Onsite 2018	***Onsite 2018***	***Onsite 2018***	***Onsite 2018***	***Onsite 2018***	***Onsite 2018***	***Onsite 2018***
	Duration 3.5 mo.		*Stacks available to **cohorts** which start on the following start dates (C17:C28), by location (F:N).*						
	2018 Onsite								
2018	***Start***	***End***	**SEA**	**SJ**	**LA**	**DAL**	**VA**	**CHI**	**TUL**
January	1/22	4/27	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	WF, Py, MEAN, Java
February	2/20	5/25	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	No Start
March	3/19	6/29	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	No Start
April	4/16	7/27	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	No Start
May	5/14	8/24	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Java, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	WF, Py, MEAN, Java
June	6/18	9/28	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Java, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	WF, Py, MEAN, Java

July	7/16	10/26	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	No Start
August	8/13	11/23	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	No Start
September	9/17	12/21	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	WF, Py, MEAN, Java
October	10/15	2/1	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	WF, Py, MEAN, Java
November	11/13	3/1	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	No Start
December	12/10	3/29	WF, Py, MEAN, C#, Java	WF, Py, MEAN, iOS, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Rails	WF, Py, MEAN, Java	WF, Py, MEAN, C#	No Start