

# Neural Discrete Representation Learning

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#### **Generative Models**

Goal: Estimate the probability distribution of high-dimensional data

Such as images, audio, video, text, ...

#### **Motivation:**

Learn the underlying structure in data.

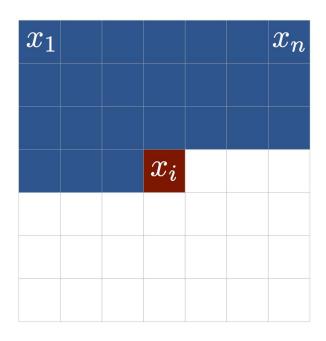
Capture the dependencies between the variables.

Generate new data with similar properties.

Learn useful features from the data in an unsupervised fashion.



## **Autoregressive Models**



$$p(\mathbf{x}) = \prod_{i=1}^{n^2} p(x_i|x_1, ..., x_{i-1})$$



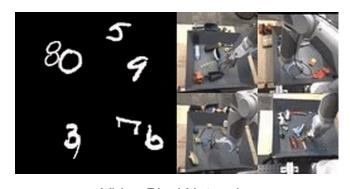
# Recent Autoregressive models at DeepMind



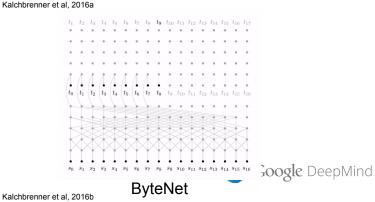
van den Oord et al, 2016ab



WaveNet



Video Pixel Networks



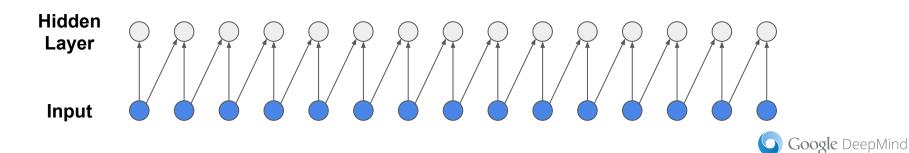
van den Oord et al, 2016c Kalchbrenne

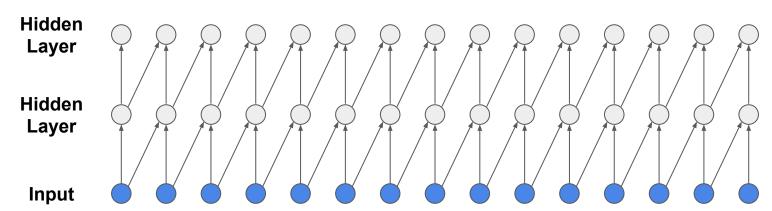
# **Modeling Audio**



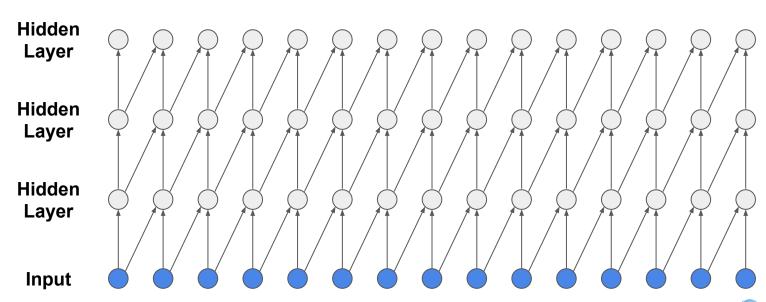
1 Second



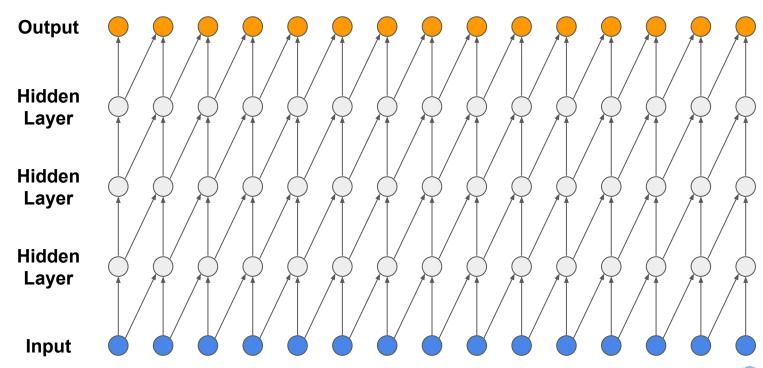




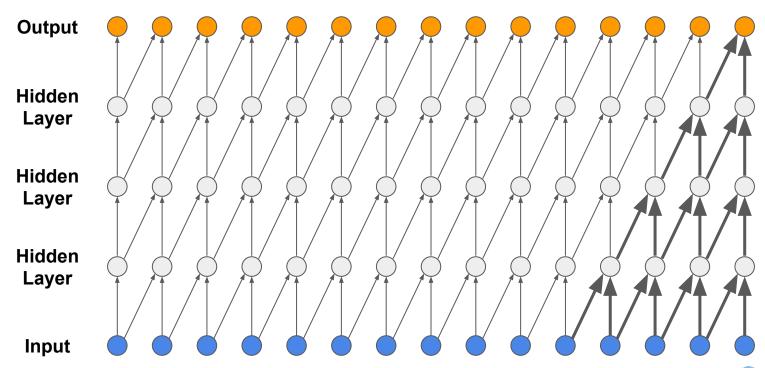






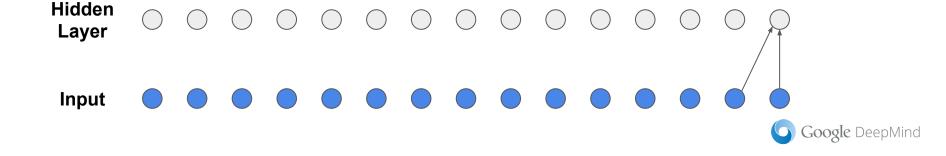


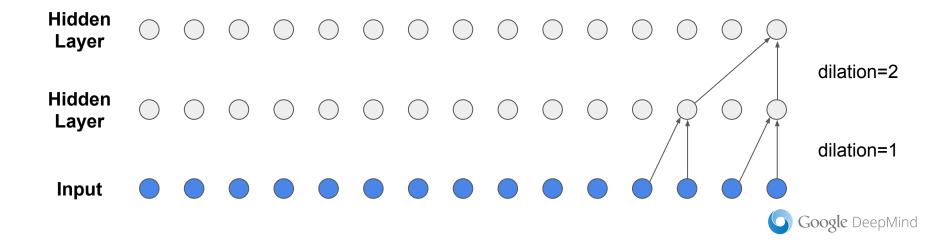


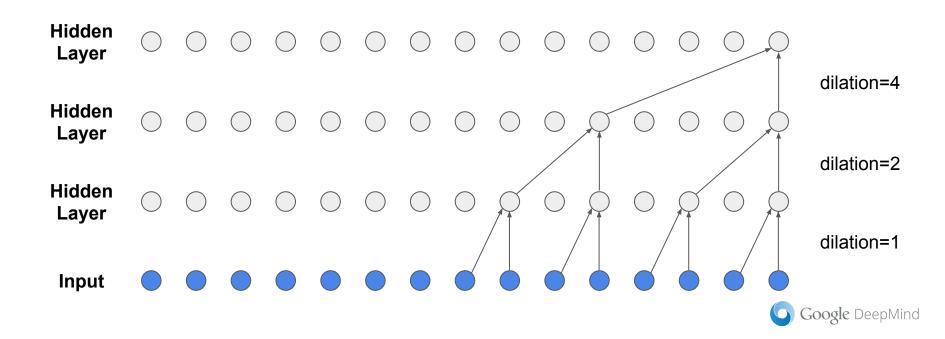


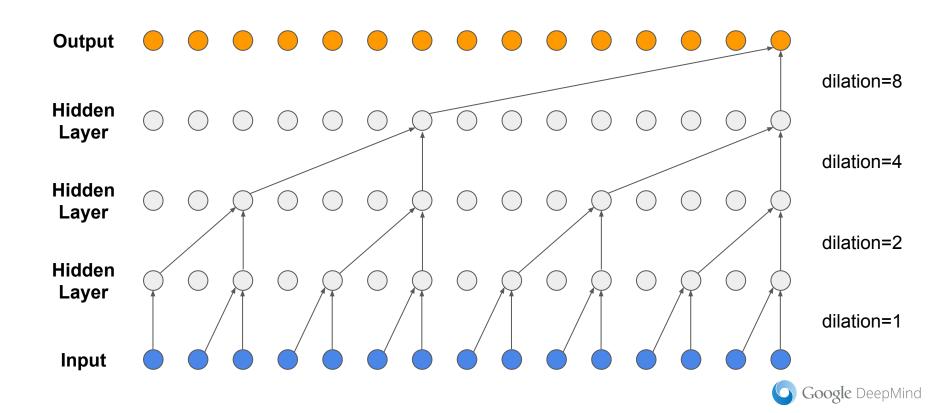


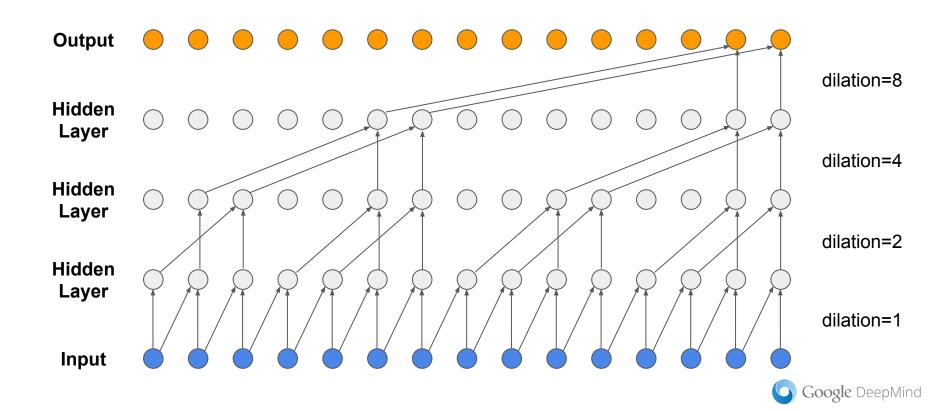




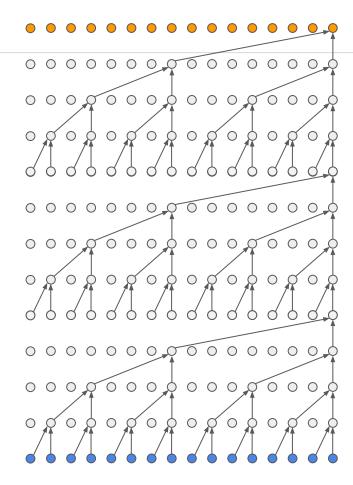






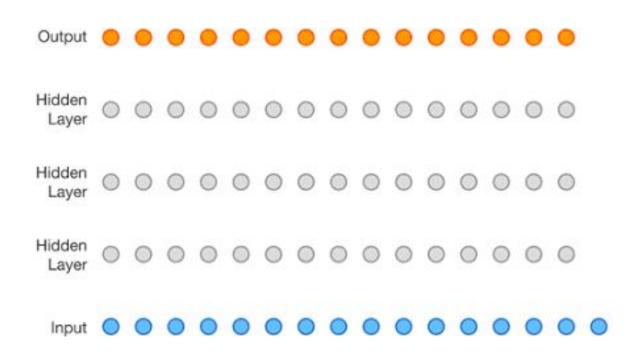


## Multiple Stacks



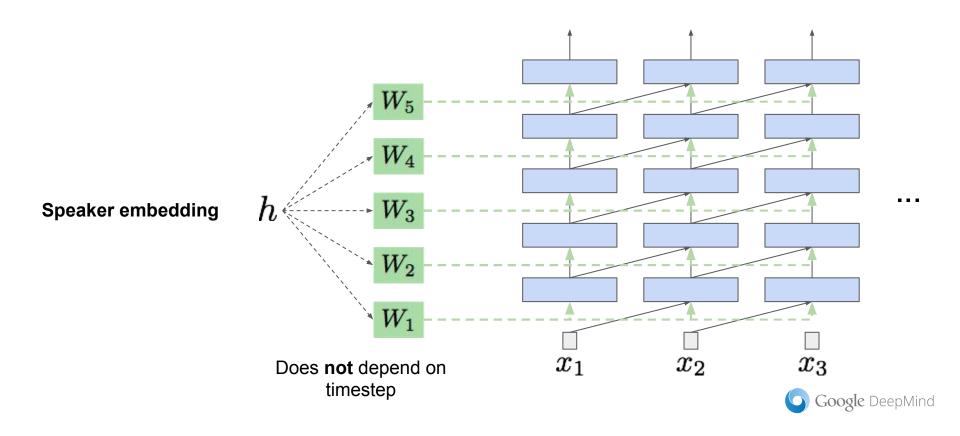


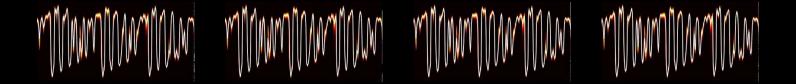
# Sampling





# Speaker-conditional Generation





# Text-To-Speech samples



#### https://deepmind.com/blog/wavenet-generative-model-raw-audio/







# Speaker-conditional samples

(but not conditioned on text)









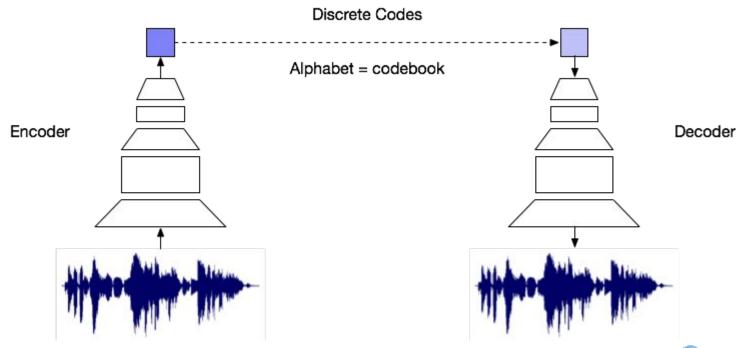


## Piano Music samples



- Towards modeling a latent space
  - Learn meaningful representations.
  - Abstract away noise and details.
  - Model what's important in a compressed latent representation.
- Why discrete?
  - Many important real-world things are discrete.
  - Arguably easier to model for the prior (e.g., softmax vs RNADE)
  - Continuous representations are often inherently discretized by encoder/decoder.

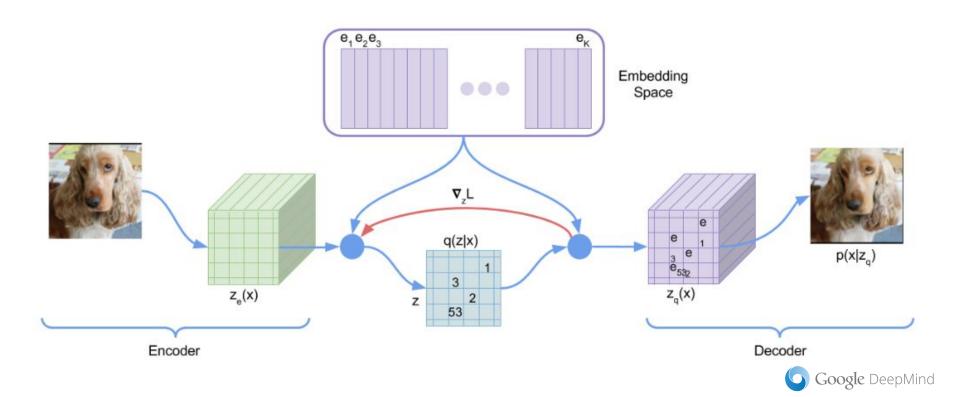


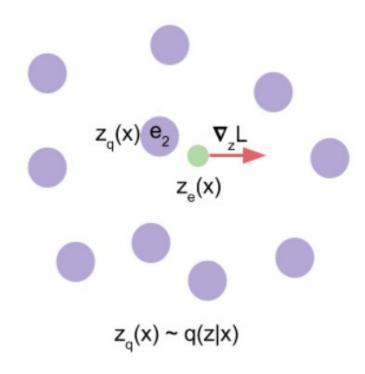




PixelVAE (Gulrajani et al, 2016) Variational Lossy AutoEncoder (Chen et al, 2016)

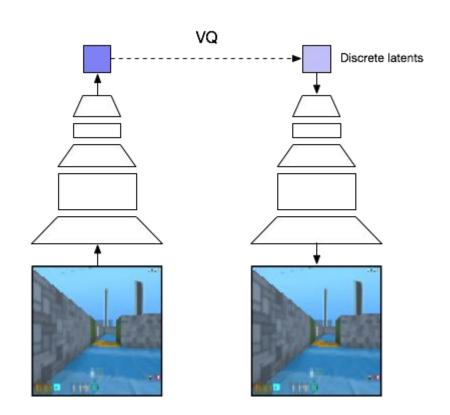








# Images



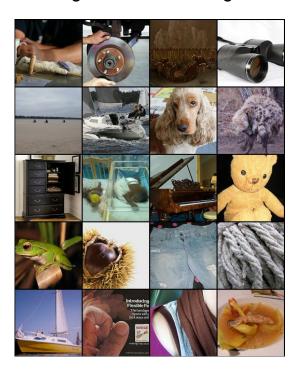
32 x 32 x 1 ∈ [0,512[

128 x 128 x 3 ∈ [0, 256]

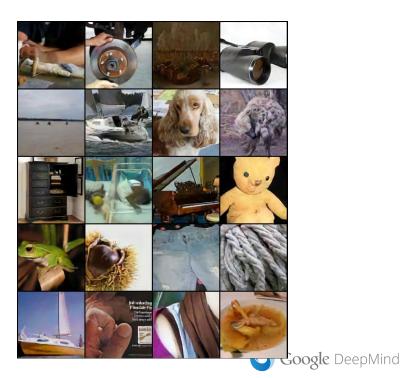


# ImageNet reconstructions

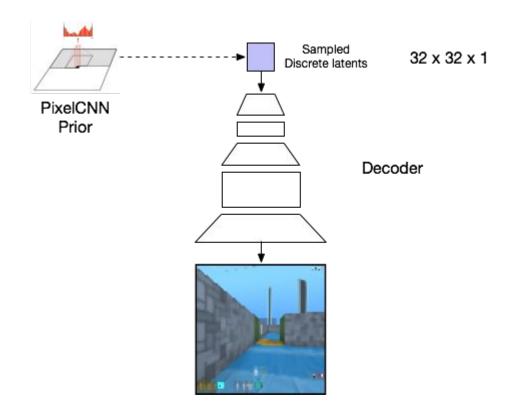
Original 128x128 images



#### Reconstructions



# VQ-VAE - Sample





# ImageNet samples



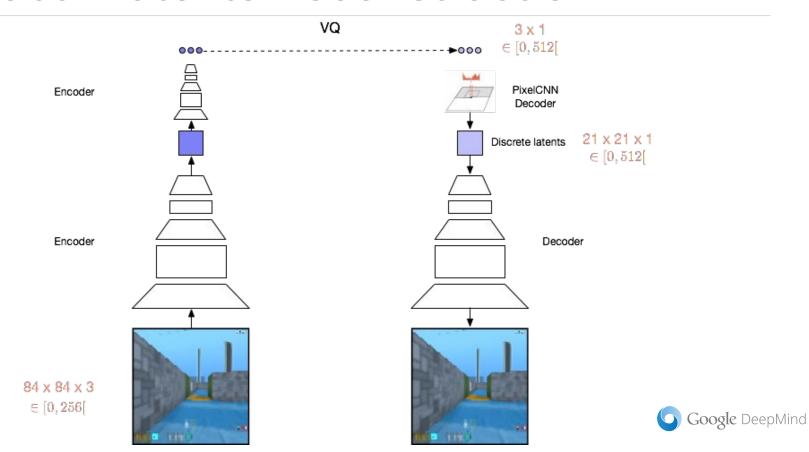


# DM-Lab Samples





#### 3 Global Latents Reconstruction



#### 3 Global Latents Reconstruction

#### Originals

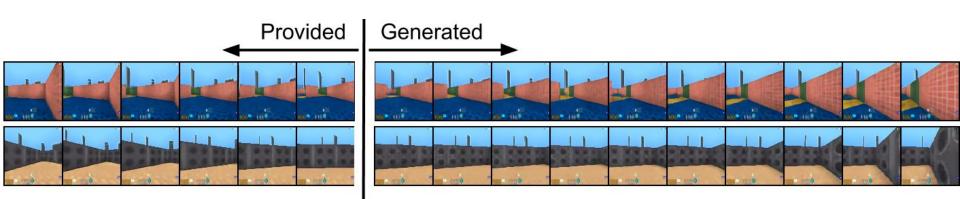


Reconstructions from compressed representations (27 bits per image).



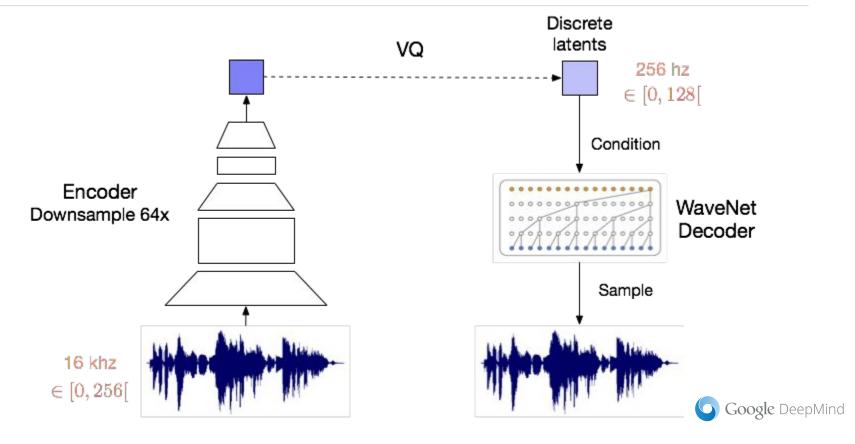


# Video Generation in the latent space





# Speech









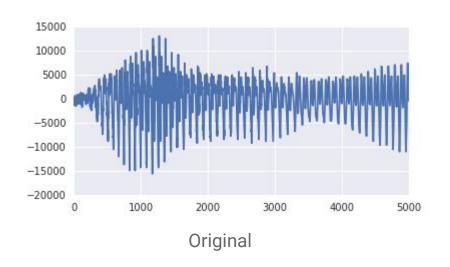


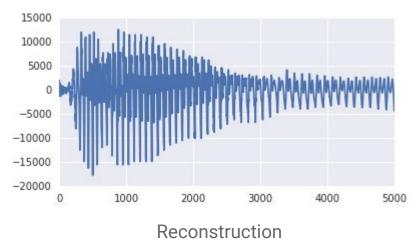






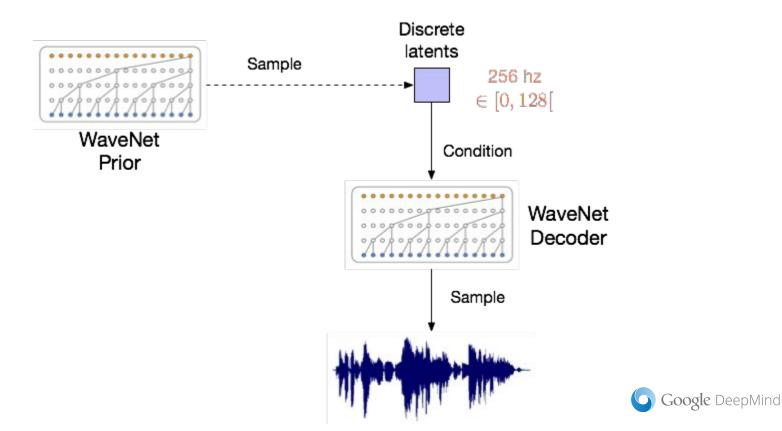
# Speech - reconstruction







# Speech - Sample from prior

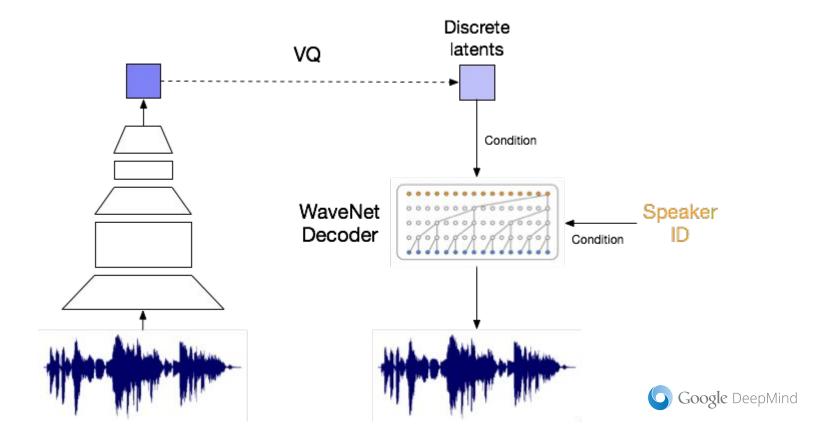




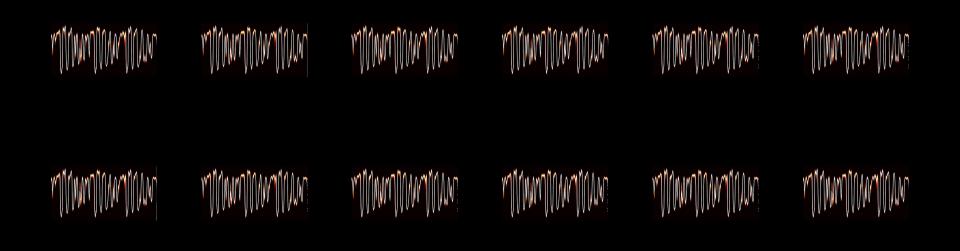




# Speech - speaker conditional

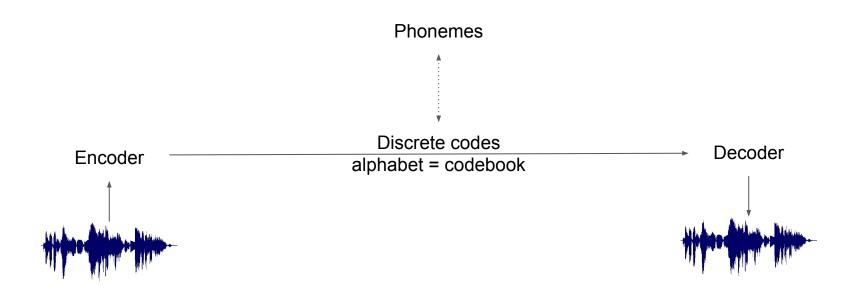


#### https://avdnoord.github.io/homepage/vqvae/





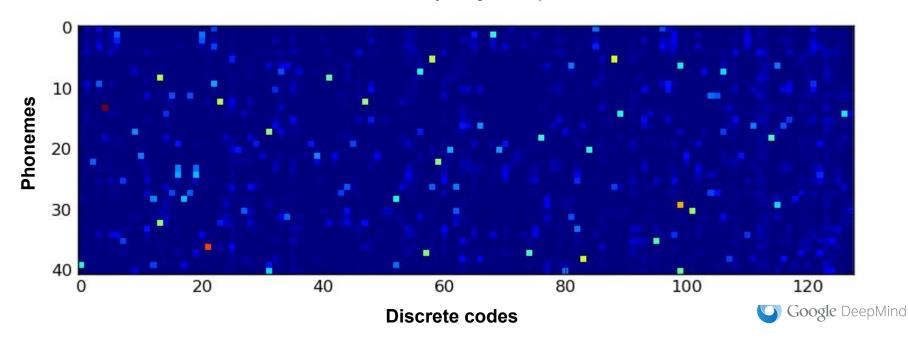
# Unsupervised Learning of phonemes





# Unsupervised Learning of phonemes

41-way classification
49.3% accuracy fully unsupervised



#### References and related work

Pixel Recurrent Neural Networks - van den Oord et al, ICML 2016

Conditional Image Generation with PixelCNN Decoders - van den Oord et al, NIPS 2016

WaveNet: A Generative Model For Raw Audio - van den Oord et al, Arxiv 2016

Neural Machine Translation in Linear Time - Kalchbrenner et al, Arxiv 2016

Video Pixel Networks - Kalchbrenner et al, ICML 2017

Neural Discrete Representation Learning - van den Oord et al, NIPS 2017

#### Related work:

The Neural Autoregressive Distribution Estimator - Larochelle et al, AISTATS 2011

Generative image modeling using spatial LSTMs - Theis et al, NIPS 2015

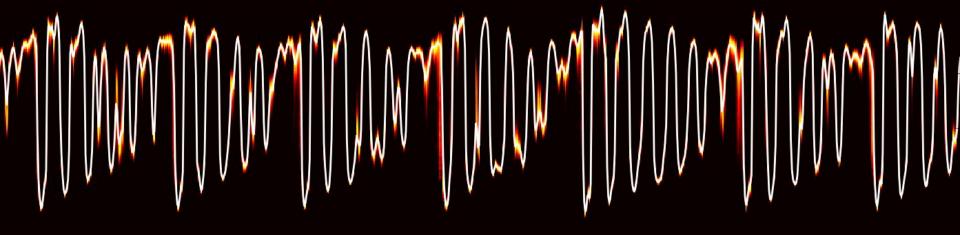
SampleRNN: An Unconditional End-to-End Neural Audio Generation Model - Mehri et al, ICLR 2017

PixelVAE: A Latent Variable Model for Natural Images - Gulrajani et al, ICLR 2017

Variational Lossy Autoencoder - Chen et al, ICLR 2017

Soft-to-Hard Vector Quantization for End-to-End Learning Compressible Representations - Agustsson et al, NIPS 2017





Thank you!

