AE 434 – Spacecraft Control

Lecture 1

Introduction

Spring 2023



General Information

Instructor: Dr. Diana F

e-mail: <u>festaodb@erau.edu</u>

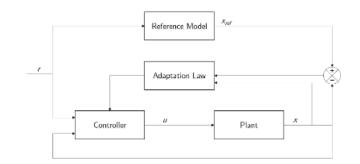
Lecture times and room:

MWF 5:00PM - 5:50 PM (LB 369)

Office hours (LB 227):

W 11:00AM – 1:00PM

F 12:00PM - 2:00PM









Coursework

Homework:

- Generally assigned every Monday
- Generally due Friday
- Solutions posted on due date after submission

Quizzes:

• About 3-4 in-class quizzes

Exams:

- 2 exams
- Dates TBA



Grading

Homework	25%
Quizzes	5%
Exams	30%
Project	40%

Neatness and clarity are a <u>must</u> for all homework/exams



Class Policies

- 1. Missed HWs cannot be made up.
- 2. Missed exam cannot be made up.
- 3. Late submission is not allowed.



Textbook and References

Main Textbook:

Richard C. Dorf, Robert H. Bishop, Modern Control Systems, ISBN: 9780131383104. Any Edition

Suggested Supplementary Materials:

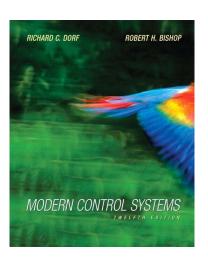
Nise, Norman S., Control Systems Engineering, John Wiley & Sons, 2011. ISBN 978-0470-54756-4, ISBN 978-0470-91769-5. Any Edition

Ogata, Katsuhiko, Modern Control Engineering, Prentice Hall, New Jersey, 2002. ISBN 0-13-060907-2. Any Edition

Anton H. de Ruiter, Christopher Damaren, James R. Forbes, *Spacecraft Dynamics and Control*, ISBN: 9781118403327. Any Edition

F. Landis Markley, John L. Crassidis, Fundamentals of Spacecraft Attitude Determination and Control, ISBN: 9781493908028. Any Edition

Bong Wie, Space Vehicle Dynamics and Control. Any Edition





Course Outline

AE 434 Dynamics and Control (Lecture)

- Linear Control.
- Open loop and close loop system analysis.
- Modeling, linearization, parameter system identification and validation of dynamical systems.
- Transfer functions, State-space system representation and block diagrams.
- Steady-state error, PID control
- Concepts of stability and controllability. Stability criteria. Control design and analysis of dynamical systems in time and frequency domains.
- Control design via Root Locus
- Control design using Pole placement
- Introduction to LQR control
- Prerequisites: AE313 and AE 426 and MA 345/441



Questions?



What is a Spacecraft?

A vehicle or device designed for travel or operation outside the earth's atmosphere.

Types (non-exhaustive list)

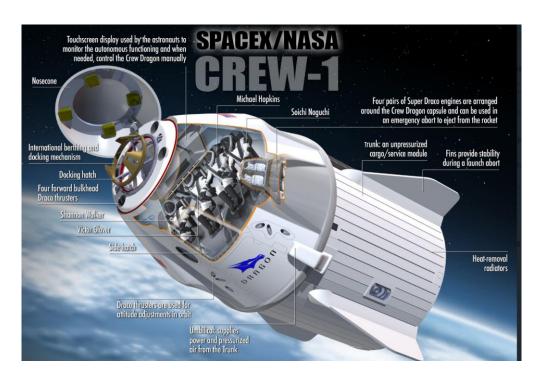
Manned

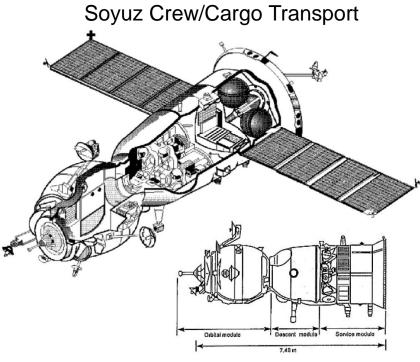
Space Shuttle, Soyuz, International Space Station, SpaceX Dragon, Orion

Unmanned

- Remote observation: Hubble, James Webb, Mars Reconnaissance Orbiter, Landsat, Venus Express, etc.
- Telecommunications: Intelsat, XM and Sirius radio satellites, Starlink, etc.
- Navigation: GPS, Glonass, Galileo, etc.
- Other: Progress, ATV, Moon and Mars landers, defense, etc.



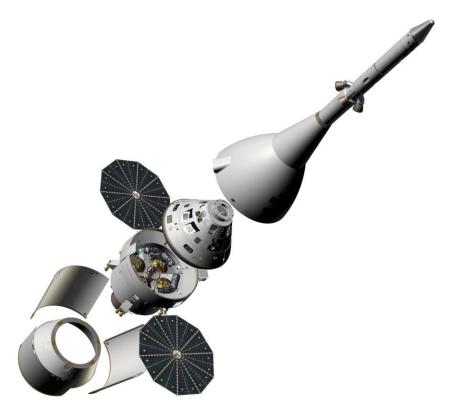








Orion Spacecraft







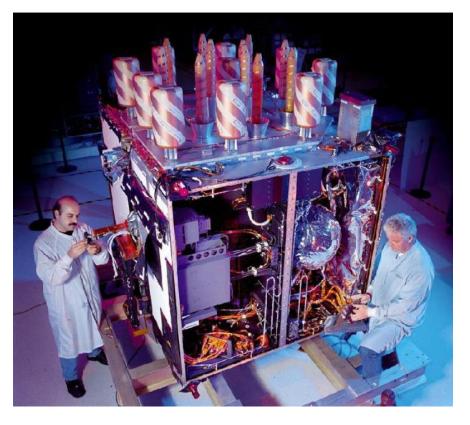
Cassini/Huygens – NASA/ESA/ASI



NAVSTAR - GPS

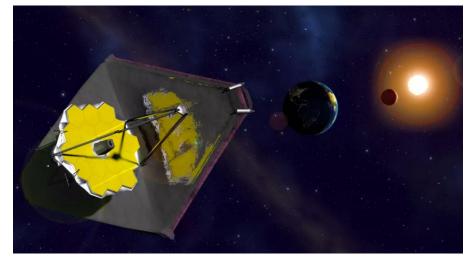
NAVSTAR = Navigation Satellite Timing and Ranging





Remote Observation











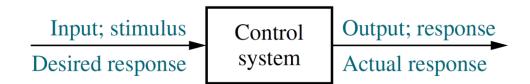
What is Control Engineering?

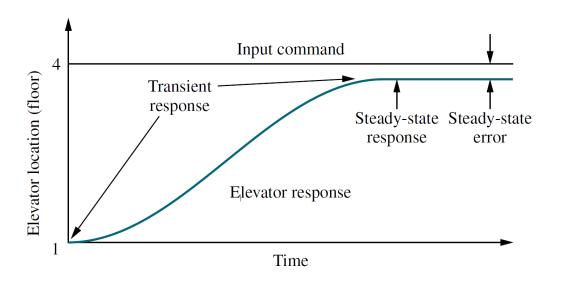
"to exercise restraining or directing influence over: regulate"

The aim is to make a system behave as we desire.

What is a control system?

A control system is an interconnection of components that will provide a system response.





What is Spacecraft Control?

We want to control:

- 1. Orbit (translational) control:
 - Maintain a certain orbit
 - Transfer from one orbit to another
 - Rendezvous and dock with another spacecraft
- 2. Attitude (rotational) control:
 - Maintain some subsystem pointing in a certain direction.
 - Rotate (slew) between an initial and a final pointing direction.

Obstacles to SC Control

- Why would an orbit change? (What perturbs the orbit?)
 - 1. Irregular gravity field
 - 2. Atmospheric drag (ISS orbit decays due to drag propellant needed to raise)
 - 3. Solar radiation pressure
 - 4. Third body gravity
- Why would the attitude change? (What perturbs the attitude?)
 - 1. Magnetic field
 - 2. Solar radiation pressure
 - 3. Atmospheric drag
 - 4. Liquid fuel slosh



Spacecraft Control

To reduce complexity, we assume that the orbit and attitude control are decoupled:

- 1. Orbit control has a relatively low frequency (months to years –or never)
- 2. Attitude control has a relatively high frequency (seconds to tens of minutes)

Spacecraft Control Recap:

We need to control spacecraft (vehicles that work in space).

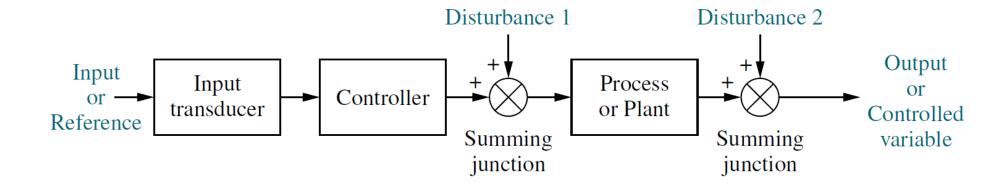
- Orbit (translational motion) and attitude (rotational or rigid body motion) are perturbed by:
 - External torques.
 - Internal torques.
- Need to **compensate** for the perturbations **to maintain** the orbit and the attitude.
 - Perturbations can be secular or periodic or both.
 - Apply forces and torques (external or internal) to **reject** the perturbations.
- Need to change the orbit or the attitude according to mission requirements.
 - Apply forces or torques to **perform changes**.



Two major configurations for Control Systems:

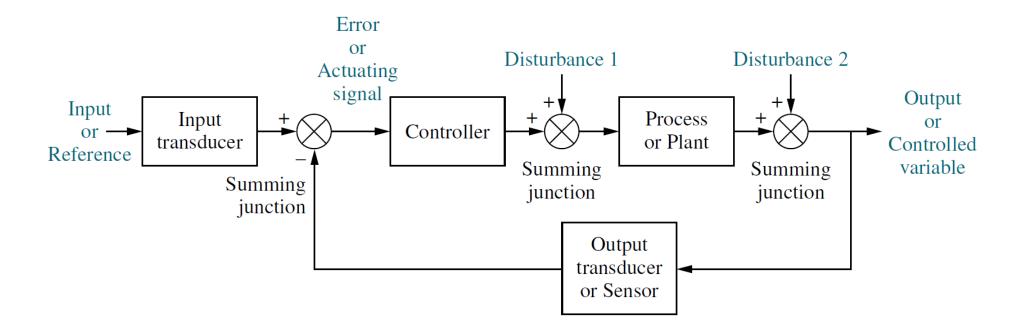
Open-loop Control

Control systems without sensors are called open-loop systems. The output has no influence on the control action of the input



Closed-loop/Feedback Control

- Compare actual behavior with desired behavior make corrections based on the error
- Design control algorithm

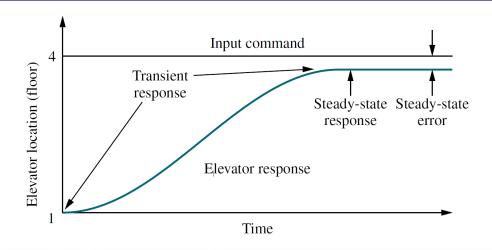


Control System Design Objective

Design a controller such that the output follows the reference in a satisfactory manner, even in the face of disturbances.

In other words, our goals are:

- 1. Producing the desired transient response
- 2. Reducing steady-state errors
- 3. Achieving stability



Goal for this course

Obtain a basic perspective on linear control theory and practice

Modeling a physical system

- Linearization of non-linear models
- ODEs and their solutions with Laplace transforms

Lead/Lag compensators

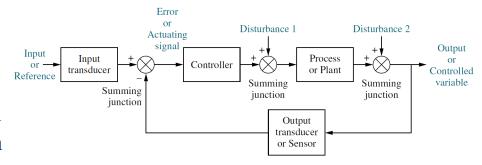
- Transfer functions
- Block diagrams

Analysis

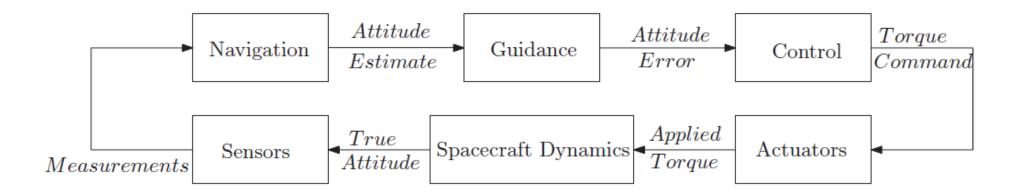
- Time response
- Steady-state error and PID control
- Stability: Routh-Hurwitz criterion
- Frequency response

Design control laws

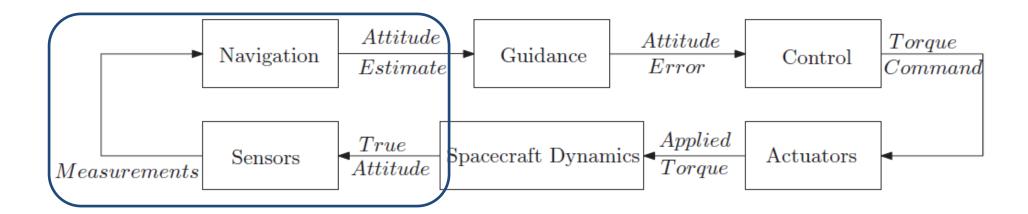
- Root Locus
- Frequency response
- Pole placement
- Introduction to Optimal control



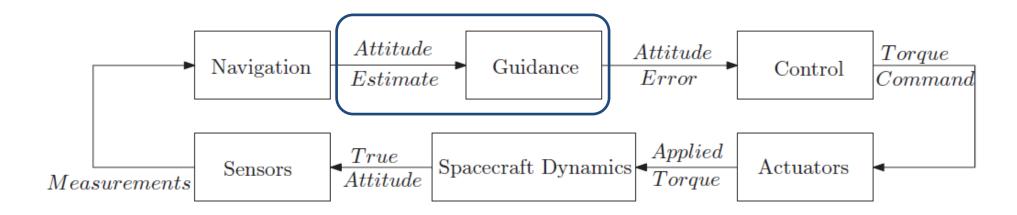
- GN&C is one of the spacecraft subsystems
- The control system typically consists of three parts
 - Navigation where am I?
 - Guidance where do I want to be?
 - Control how do I get there?
- Interfaces with sensors and actuators (brain of the spacecraft)



- Navigation Function (where am I?)
 - Based on sensor measurements, estimates the current dynamical states
 - Why not rely solely on sensor measurements?
 - Typical navigation techniques
 - Sensor fusion
 - Stochastic filtering



- Guidance Function (where to go?)
 - Based on mission requirements, specifies desired dynamical states in the form of waypoints vs. time
 - May include a trajectory generator to smooth out the transition between waypoints



- Control Function (how to get there?)
 - Based on desired and estimated states, calculates the required control actions such that the actuators force the current states to match the desired ones

