

Toon Type Effects Guide Paper

1. Please import 'ToonTypeTextures' and 'ToonTypeMaterial(Choose via your workspace)'. If your project is based on Gamma color space, import GammaSpace type or not, import linear type.

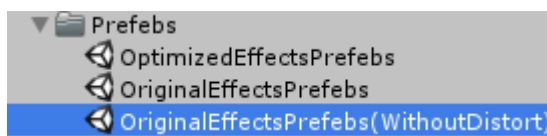


2. Import follow your projects type.

(For mobile) Import 'OptimizedEffectsPrefabs'

(For SRP) Import 'OriginalEffectsPrefabs(WithoutDistort)'

(For Standard) Import 'OriginalEffectsPrefabs' or 'OriginalEffectstPrefabs(WithoutDistort)'



3. Then, you can see well applied Toon style effects in your porject!

