# Kei Hartley



# Contact



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(360) 672-5365

## Skills

## Languages

HTMI CSS/Sass JavaScript Java Python R SQL GraphQL

## Libraries

**JSON** 

React Angular Redux Bootstrap Material-UI **Express** Axios Mongoose Bcrypt/Uuid Apollo Server

## Databases

MS Azure MongoDB Firebase MS SQL **SQLite** 

#### Environments

**VSCode RStudio** Postman Github Apollo Studio Jupyter

#### UI/UX Design

User Research Personas Storyboards Information Archetecture Wireframe Prototype

## Education

University of Washington | Seattle, WA Bachelor of Science Human Centered Design & Engineering Option in Data Science Dean's List: SP 20, FA 20, WI 21 Department GPA: 3.95

Skagit Valley College | Mount Vernon, WA Associates Degree with High Honors General Transfer GPA: 3.96

# Experience

## Software Engineering Intern

VillaVox, Seattle WA

- Implemented full-stack React and Google Firebase
- Edited SCSS and CSS files to apply mobile responsiveness
- Created components based off of Zeplin mockups

### Research Assistant

Aug. '20 - Jan. '21

Oct. '20 - Jan. '21

Exp. Grad. June '22

Sept 2016 - June 2018

Sensors, Energy, and Automation Laboratory, Seattle WA

- · Lead developer for SUDOKU project in a team of six
- Built user interface with React and managed state with Redux
- · Stored data collections in Google Firestore
- User authentication through Google, Email, and Facebook

# Projects

## Anime Project (JavaScript, HTML/CSS)

- · Axios to communicate with APIs for the project
- Bcrypt to encode user data to protect privacy
- Express to create a server to handle GET and POST requests
- Stored data with a MongoDB database

## FlightDB

- Final project in Intro to Database Systems at UW
- Designed a database in MS Azure to keep track of customer flights
- Executed SQL queries with Java Prepared Statements
- Used Apache Maven to automate testing

#### Birdio

- Final team project in Intro to User-Centered Design
- Designed a mobile application to connect bird-watchers
- Conducted user interviews, created personas, and a journey map
- Created low fidelity and high fidelity prototypes
- https://birdiohcde.wixsite.com/birdio