Beta diffusion trees

Joint work with

David A. Knowles (Stanford)
Zoubin Ghahramani (Cambridge)

The Dirichlet diffusion tree (DDT; Neal, 2003) is a random tree structure over non-overlapping clusters of objects (aka partitions).

The Dirichlet diffusion tree (DDT; Neal, 2003) is a random tree structure over non-overlapping clusters of objects (aka partitions).

We are interested in random tree structures on overlapping clusters (aka feature allocations).

1. (Very quickly) review the Dirichlet diffusion tree and how it provides a tree over partitions.

- 1. (Very quickly) review the Dirichlet diffusion tree and how it provides a tree over partitions.
- 2. Describe a very similar process (the beta diffusion tree) that leads to trees over feature allocations.

- 1. (Very quickly) review the Dirichlet diffusion tree and how it provides a tree over partitions.
- 2. Describe a very similar process (the beta diffusion tree) that leads to trees over feature allocations.
- 3. Provide some alternative perspectives on this tree structure, which will help us to understand its behavior.

- 1. (Very quickly) review the Dirichlet diffusion tree and how it provides a tree over partitions.
- 2. Describe a very similar process (the beta diffusion tree) that leads to trees over feature allocations.
- 3. Provide some alternative perspectives on this tree structure, which will help us to understand its behavior.
- 4. Present some inference techniques over the tree structure and some experimental results.

Let $\alpha > 0$. Consider a sequence of N particles diffusing in a continuous space \mathcal{X} over the unit time interval [0,1].

Let $\alpha > 0$. Consider a sequence of N particles diffusing in a continuous space \mathcal{X} over the unit time interval [0,1].

1. Particles begin by following the path of previous particles, possibly diverging from the path at random times.

Let $\alpha > 0$. Consider a sequence of N particles diffusing in a continuous space \mathcal{X} over the unit time interval [0,1].

- 1. Particles begin by following the path of previous particles, possibly diverging from the path at random times.
- 2. A particle on a path may diverge from the path after

$$\exp(\alpha/m)$$

time, where m is the # particles previously down the path.

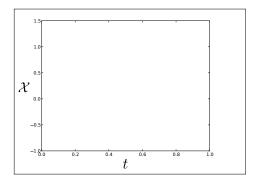
Let $\alpha > 0$. Consider a sequence of N particles diffusing in a continuous space \mathcal{X} over the unit time interval [0,1].

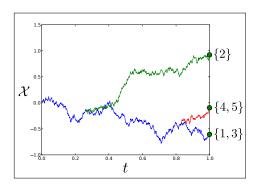
- 1. Particles begin by following the path of previous particles, possibly diverging from the path at random times.
- 2. A particle on a path may diverge from the path after

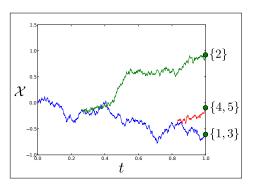
$$\exp(\alpha/m)$$

time, where m is the # particles previously down the path.

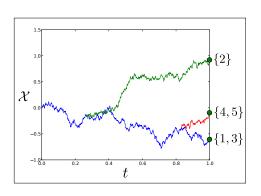
3. At previous divergence points, a particle chooses a path with prob. proportional to the number previously down the path.



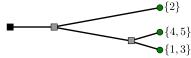




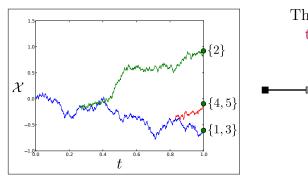
- 1. Follow previous particles.
- 2. Possibly diverge after an $\exp(\alpha/m)$ amount of time.
- 3. Choose branches w.p. \propto the number of particles down the branch.



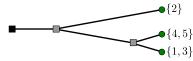




Let $\alpha > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.

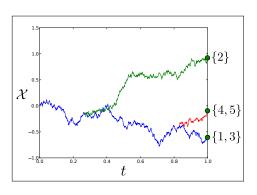


The corresponding tree structure:

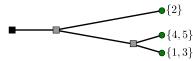


• Each particle represents an object.

Let $\alpha > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



The corresponding tree structure:



- Each particle represents an object.
- The leaves form a partition of $[5] := \{1, \dots, 5\}.$

The beta diffusion tree will proceed very similarly, except that copies of a particle may be created or destroyed at random times.

The beta diffusion tree will proceed very similarly, except that copies of a particle may be created or destroyed at random times.

Multiple copies of each particle (representing the objects) may exist and follow multiple paths down the tree.

Let $\lambda_r, \lambda_s, \theta_r, \theta_s > 0$. Proceed exactly as in the DDT, except:

Let $\lambda_r, \lambda_s, \theta_r, \theta_s > 0$. Proceed exactly as in the DDT, except:

1. A particle on a path may replicate (make a copy of itself) after

$$\exp\left(\frac{\theta_r}{\theta_r + m}\lambda_r\right)$$
 time.

Let $\lambda_r, \lambda_s, \theta_r, \theta_s > 0$. Proceed exactly as in the DDT, except:

1. A particle on a path may replicate (make a copy of itself) after

$$\exp\left(\frac{\theta_r}{\theta_r + m}\lambda_r\right)$$
 time.

2. A particle on a path may stop diffusing after

$$\exp\left(\frac{\theta_s}{\theta_c + m}\lambda_s\right)$$
 time.

Let $\lambda_r, \lambda_s, \theta_r, \theta_s > 0$. Proceed exactly as in the DDT, except:

1. A particle on a path may replicate (make a copy of itself) after

$$\exp\left(\frac{\theta_r}{\theta_r + m}\lambda_r\right)$$
 time.

2. A particle on a path may stop diffusing after

$$\exp\left(\frac{\theta_s}{\theta_c + m}\lambda_s\right)$$
 time.

3. At a replicate point, make a copy of the particle with prob.

$$\frac{n_r}{\theta + m}$$
, n_r is # that did so previously.

Let $\lambda_r, \lambda_s, \theta_r, \theta_s > 0$. Proceed exactly as in the DDT, except:

1. A particle on a path may replicate (make a copy of itself) after

$$\exp\left(\frac{\theta_r}{\theta_r + m}\lambda_r\right)$$
 time.

2. A particle on a path may stop diffusing after

$$\exp\left(\frac{\theta_s}{\theta_s+m}\lambda_s\right)$$
 time.

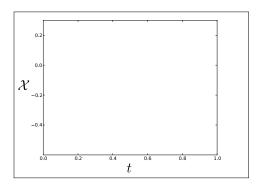
3. At a replicate point, make a copy of the particle with prob.

$$\frac{n_r}{\theta_r + m}$$
, n_r is # that did so previously.

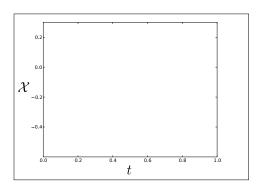
4. At a stop point, also stop with prob.

$$\frac{n_s}{\theta_s + m}$$
, n_s is # that did so previously.

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.

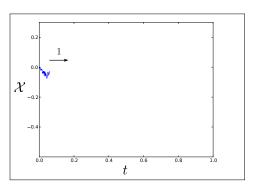


Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the first object.

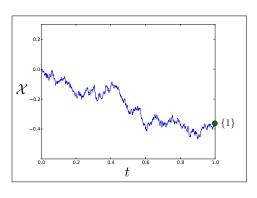
Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



- 1. The first particle starts at the origin.
- 2. May replicate or stop after $\exp(\lambda_r)$ or $\exp(\lambda_s)$.

Consider the first object.

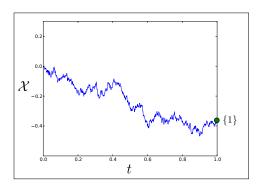
Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



- 1. The first particle starts at the origin.
- 2. May replicate or stop after $\exp(\lambda_r)$ or $\exp(\lambda_s)$.
- 3. Diffuses as Brownian motion until t = 1.

Consider the first object.

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



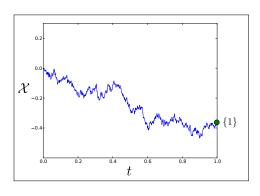
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the second object.

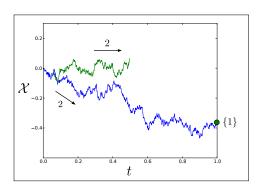
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the second object.

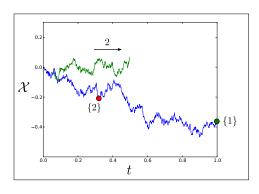
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the second object.

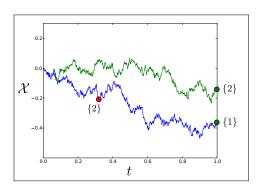
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the second object.

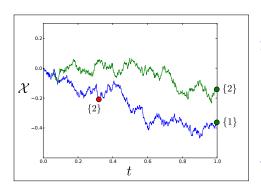
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

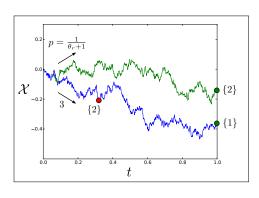
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

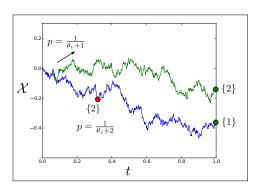
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

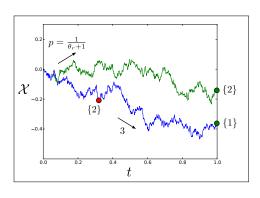
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

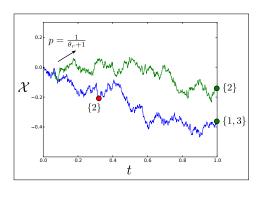
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

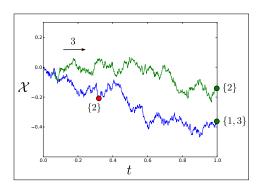
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

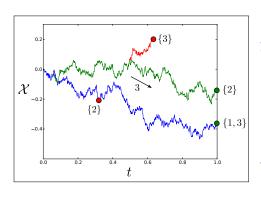
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

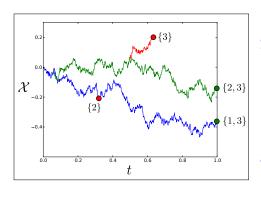
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



Consider the third object.

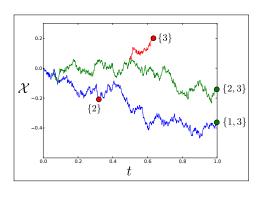
- 1. Follow previous particles.
- 2. May replicate or stop after

$$\exp\Bigl(\frac{\theta_r}{\theta_r+m}\lambda_r\Bigr)$$
 or
$$\exp\Bigl(\frac{\theta_s}{\theta_s+m}\lambda_s\Bigr)$$

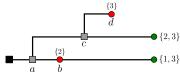
amount of time.

$$rac{n_r}{ heta_r+m}$$
 and $rac{n_s}{ heta_s+m}$

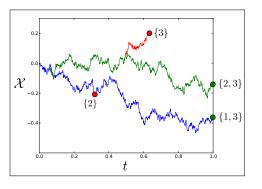
Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.



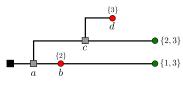
The corresponding tree structure:



Let $\lambda_s, \lambda_r, \theta_s, \theta_r > 0$ and $\mathcal{X} = \mathbb{R}$. Diffusion is Brownian motion.

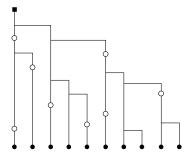


The corresponding tree structure:

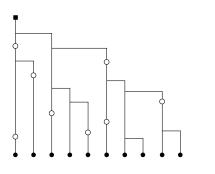


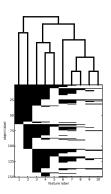
The leaves form a feature allocation of [3].

Consider the following larger example:

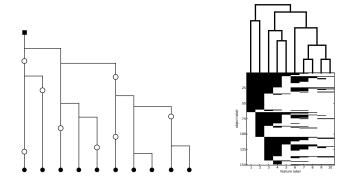


Consider the following larger example:





Consider the following larger example:



A tree structure over the columns of an infinite binary matrix.

Connections to the IBP should be clear.

Hierarchies of features are a natural assumption:

Hierarchies of features are a natural assumption:

For image labels in scene analyses:

"image contains "image is in "image is in a chair" a kitchen" a house"

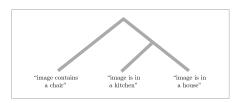
Hierarchies of features are a natural assumption:

For image labels in scene analyses:



Hierarchies of features are a natural assumption:

For image labels in scene analyses:

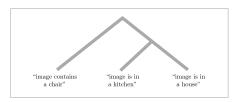


For admixture in genotype analyses:

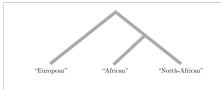


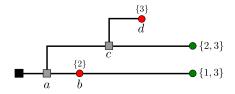
Hierarchies of features are a natural assumption:

For image labels in scene analyses:

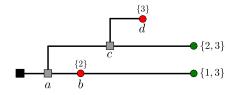


For admixture in genotype analyses:





We defined the tree in terms of the ordered sequence of objects, however:



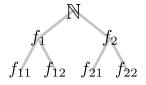
We defined the tree in terms of the ordered sequence of objects, however:

Theorem (exchangeability)

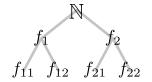
The beta diffusion tree is <u>exchangeable</u> with respect to the ordering of the objects.

This exchangeability result is non-trivial, however, it is made more obvious from the alternative perspective of a nested feature allocation scheme.

Consider the nested feature allocation scheme with L levels:



Consider the nested feature allocation scheme with L levels:

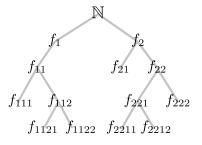


where the objects in each feature at level $\ell-1$ are allocated to two features at level ℓ with (independent) probabilities:

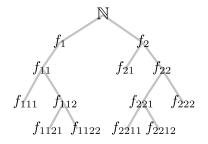
$$p_1^{(\ell)} \sim \operatorname{beta}\left(\theta_s \left(1 - \frac{\lambda_s}{L}\right), \theta_s \frac{\lambda_s}{L}\right),$$

$$p_2^{(\ell)} \sim \operatorname{beta}\left(\theta_r \frac{\lambda_r}{L}, \theta_r \left(1 - \frac{\lambda_r}{L}\right)\right).$$
(1)

Let the non-empty features be nodes in a tree structure:



Let the non-empty features be nodes in a tree structure:



Theorem (continuum limit)

In the limit $L \to \infty$, we obtain the tree structure of the beta diffusion tree.

Some high-level intuition:

$$p_1^{(\ell)} \sim \operatorname{beta}\left(\theta_s \left(1 - \frac{\lambda_s}{L}\right), \theta_s \frac{\lambda_s}{L}\right),$$

$$p_2^{(\ell)} \sim \operatorname{beta}\left(\theta_r \frac{\lambda_r}{L}, \theta_r \left(1 - \frac{\lambda_r}{L}\right)\right).$$
(2)

Some high-level intuition:

$$p_1^{(\ell)} \sim \operatorname{beta}\left(\theta_s \left(1 - \frac{\lambda_s}{L}\right), \theta_s \frac{\lambda_s}{L}\right),$$

$$p_2^{(\ell)} \sim \operatorname{beta}\left(\theta_r \frac{\lambda_r}{L}, \theta_r \left(1 - \frac{\lambda_r}{L}\right)\right).$$
(2)

So as $L \to \infty$, we have $p_1^{(\ell)} \to 1$ and $p_2^{(\ell)} \to 0$. Then:

Some high-level intuition:

$$p_1^{(\ell)} \sim \operatorname{beta}\left(\theta_s \left(1 - \frac{\lambda_s}{L}\right), \theta_s \frac{\lambda_s}{L}\right),$$

$$p_2^{(\ell)} \sim \operatorname{beta}\left(\theta_r \frac{\lambda_r}{L}, \theta_r \left(1 - \frac{\lambda_r}{L}\right)\right).$$
(2)

So as $L \to \infty$, we have $p_1^{(\ell)} \to 1$ and $p_2^{(\ell)} \to 0$. Then:

1. NOT allocating to the first feature (i.e., stopping), and

Some high-level intuition:

$$p_1^{(\ell)} \sim \operatorname{beta}\left(\theta_s \left(1 - \frac{\lambda_s}{L}\right), \, \theta_s \frac{\lambda_s}{L}\right),$$

$$p_2^{(\ell)} \sim \operatorname{beta}\left(\theta_r \frac{\lambda_r}{L}, \, \theta_r \left(1 - \frac{\lambda_r}{L}\right)\right).$$
(2)

So as $L \to \infty$, we have $p_1^{(\ell)} \to 1$ and $p_2^{(\ell)} \to 0$. Then:

- 1. NOT allocating to the first feature (i.e., stopping), and
- 2. allocating to the second feature (i.e., replicating)

Some high-level intuition:

$$p_1^{(\ell)} \sim \operatorname{beta}\left(\theta_s \left(1 - \frac{\lambda_s}{L}\right), \theta_s \frac{\lambda_s}{L}\right),$$

$$p_2^{(\ell)} \sim \operatorname{beta}\left(\theta_r \frac{\lambda_r}{L}, \theta_r \left(1 - \frac{\lambda_r}{L}\right)\right).$$
(2)

So as $L \to \infty$, we have $p_1^{(\ell)} \to 1$ and $p_2^{(\ell)} \to 0$. Then:

- 1. NOT allocating to the first feature (i.e., stopping), and
- 2. allocating to the second feature (i.e., replicating)

become rare events, i.e., the times until these events are exponentially distributed.

Some high-level intuition:

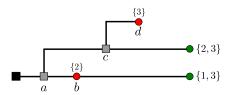
$$p_1^{(\ell)} \sim \operatorname{beta}\left(\theta_s \left(1 - \frac{\lambda_s}{L}\right), \theta_s \frac{\lambda_s}{L}\right),$$

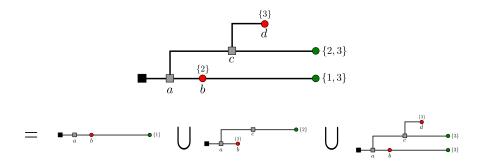
$$p_2^{(\ell)} \sim \operatorname{beta}\left(\theta_r \frac{\lambda_r}{L}, \theta_r \left(1 - \frac{\lambda_r}{L}\right)\right).$$
(3)

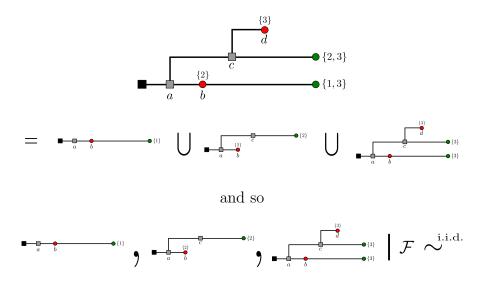
Then the collection

$$\mathcal{F} := \{(p_1^{(1)}, p_2^{(1)}), (p_1^{(2)}, p_2^{(2)}), \dots\}$$

characterizes the de Finetti measure of the beta diffusion tree.



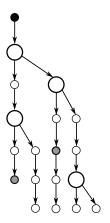




This characterization of \mathcal{F} leads us to consider one last perspective on the beta diffusion tree...

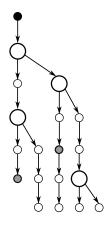
Branching processes

Reconsider the nested feature allocation scheme:



Branching processes

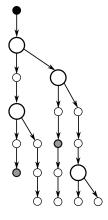
Reconsider the nested feature allocation scheme:



- Nodes are non-empty features
- Large nodes are replicate nodes
- Shaded nodes are stop nodes
- The number of objects allocated to a feature determines its type

Branching processes

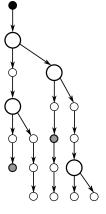
Reconsider the nested feature allocation scheme:



New perspective:

- Chains are individuals in a population
- Individual gives birth at replicate nodes
- At stop nodes:
 - the individual changes type
 - or the individual dies

Reconsider the nested feature allocation scheme:



Branching processes:

- The nested feature allocation scheme is a multitype Galton–Watson process
- The continuum limit (beta diffusion tree) is a multitype continuous-time branching process
- With \mathcal{F} , we can find the <u>child</u> distributions.

For example, consider a feature at level $\ell-1$ with m objects.

For example, consider a feature at level $\ell-1$ with m objects.

Assigning k objects to the first feature at level ℓ is distributed as

binomial
$$(k; m, p_1^{(\ell)}) = k^{p_1^{(\ell)}} (m - k)^{1 - p_1^{(\ell)}}$$
 (4)

For example, consider a feature at level $\ell-1$ with m objects.

Assigning k objects to the first feature at level ℓ is distributed as

binomial
$$(k; m, p_1^{(\ell)}) = k^{p_1^{(\ell)}} (m - k)^{1 - p_1^{(\ell)}}$$
 (4)

Similarly for the second feature.

For example, consider a feature at level $\ell-1$ with m objects.

Assigning k objects to the first feature at level ℓ is distributed as

binomial
$$(k; m, p_1^{(\ell)}) = k^{p_1^{(\ell)}} (m - k)^{1 - p_1^{(\ell)}}$$
 (4)

Similarly for the second feature.

And we can integrate out $p_1^{(\ell)}$ and $p_2^{(\ell)}$.

Etc. etc. See the journal version of the paper.

One immediately useful result that follows:

Theorem

If $N, \lambda_s, \lambda_r, \theta_s, \theta_r < \infty$. Then the number of leaves in the beta diffusion tree is almost surely finite.

One immediately useful result that follows:

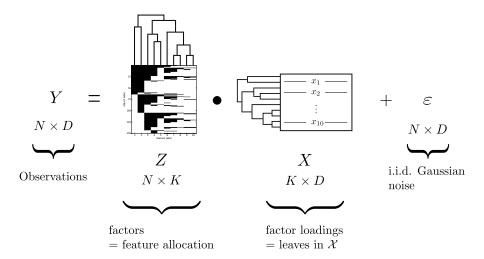
Theorem

If $N, \lambda_s, \lambda_r, \theta_s, \theta_r < \infty$. Then the number of leaves in the beta diffusion tree is almost surely finite.

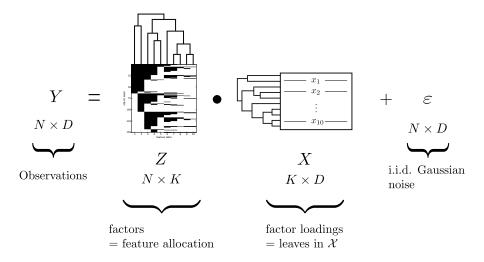
We also characterize the expected number of leaves. Probably more.

Example: A hierarchical factor analysis model

Example: A hierarchical factor analysis model

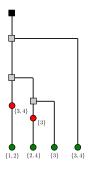


Example: A hierarchical factor analysis model

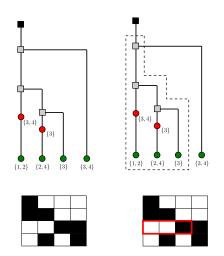


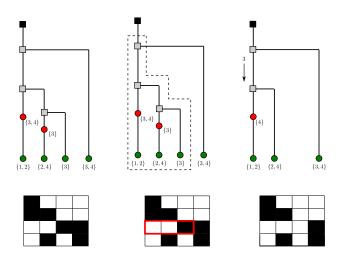
Both the factors and factor loadings are hierarchical structured!

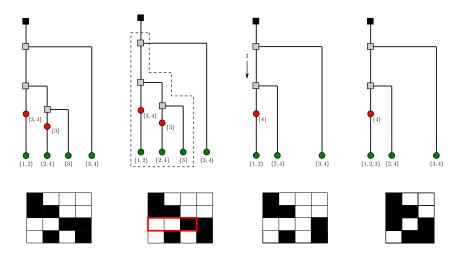
We perform a series of Metropolis–Hastings proposals to integrate over the random tree structures.











1. Additionally resample more than one particle at a time.

- 1. Additionally resample more than one particle at a time.
- 2. Propose removing an internal (either replicate or stop) node. Conversely, propose a node to a branch.

- 1. Additionally resample more than one particle at a time.
- 2. Propose removing an internal (either replicate or stop) node. Conversely, propose a node to a branch.
- 3. Propose changing the decisions that particles take at internal nodes (i.e., the decisions to either replicate or stop).

- 1. Additionally resample more than one particle at a time.
- 2. Propose removing an internal (either replicate or stop) node. Conversely, propose a node to a branch.
- 3. Propose changing the decisions that particles take at internal nodes (i.e., the decisions to either replicate or stop).
- 4. Propose removing "unpopular" replicate or stop nodes (this is a heuristic).

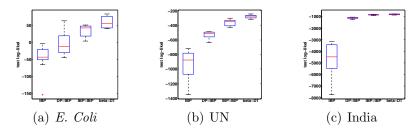
- 1. Additionally resample more than one particle at a time.
- 2. Propose removing an internal (either replicate or stop) node. Conversely, propose a node to a branch.
- 3. Propose changing the decisions that particles take at internal nodes (i.e., the decisions to either replicate or stop).
- 4. Propose removing "unpopular" replicate or stop nodes (this is a heuristic).

Each is accepted or rejected with a Metropolis–Hastings step.

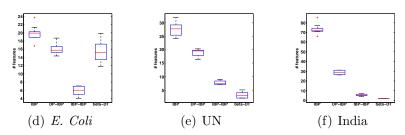
Moves verified with joint distribution tests (Geweke, 2004).

Some numerical results

Test log-likelihoods:



Average number of inferred features:



An analysis of UN human development statistics

We can extend the analysis by Doshi-Velez & Ghahramani (2009):

