

CONNOR KILDARE

Software Developer

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www.github.com/ckildare

PROFESSIONAL SUMMARY

Howdy! I am a Software Engineer with hands-on experience in enterprise systems, full-stack development, and agile methodologies delivering production solutions across e-commerce and logistics domains.

WORK EXPERIENCE

Software Developer I – Assurity Inc / Lincoln, NE – May 2025 – Present

- Developed and contributed to the release of critical application flows using ASP.NET MVC.
- Analyzed and remedied various legacy issues across the technical domain using RabbitMQ, SQL Server Management Studio (SSMS), and Azure DevOps.
- Audited and documented application logging resulting in reducing over half of existing production errors across a subset of major customer-facing products.
- Utilized low-code platforms to create internal tools.

Software Engineer Intern – Speedway Motors Inc / Lincoln, NE - May 2022 – Jun 2024, Dec 2024 – May 2025

- Optimized high-traffic C# checkout APIs, cutting average response time by ~38% with Datadog logging, Postman testing, and Split feature flags.
- Spearheaded React.js frontend development with Context API, LogRocket, Split flags, and backend integration, optimizing order tracking and saving \$100K annually.
- Built and deployed C# microservice for product recommendations, integrated with Storybook and Google Analytics, adding dynamic sections site-wide often with multiple placements per page, driving checkouts.

Software Engineer Intern – Pinata Inc / Remote – Jun 2024 – Dec 2024

- Refactored React.js and TypeScript frontend using MaterialUI, implementing Figma designs and building core application pages under new design constraints to meet stakeholder expectations.
- Implemented OAuth2 frontend integration, expanding product capabilities for third-party applications.
- Created third-party API integration suites in Go, validating and documenting endpoints in Postman.

Team Lead and Developer – DMSi / Lincoln, NE - Aug 2023 – May 2025

- Managed a five-developer team delivering a lumber search portal that reduced manual order search time from hours to minutes.
- Designed and implemented RESTful APIs in Go enabling scalable, low-latency access to lumber inventory data.
- Deployed and maintained cloud infrastructure on Google Cloud Platform with integrations to Github Actions, supporting real-time data ingestion, system reliability, and CI/CD.
- Delivered a production-ready system adopted by a local industry sponsor, reducing inventory errors and lumber movement processing times by 25%.

EDUCATION & CERTIFICATIONS

University of Nebraska - Lincoln – Lincoln, NE - May 2025

- Bachelor of Science in Software Engineering
- Focus in Artificial Intelligence (AI) and Machine Learning (ML)

Machine Learning – Standford University – Jan 2025

IBM AI Developer Specialization – IBM – Jan 2026

SKILLS

JavaScript, TypeScript, Go, Python, SQL, REST API, Jira, Agile Development, LLC Formation, MongoDB.