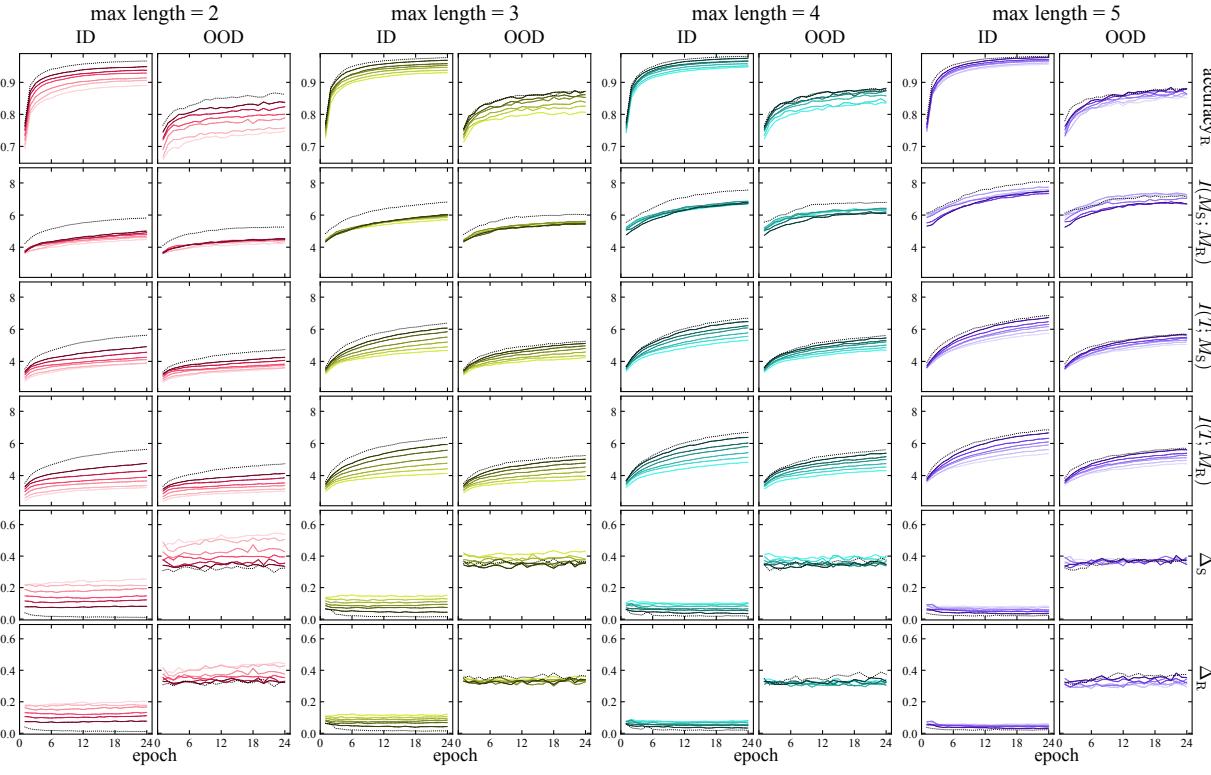


# Erasure channel



# Deletion channel

