

Psilos

CHARACTER NAME

Wizard
CLASS & LEVEL

Vedalken
RACE

BACKGROUND

Lawful Good
ALIGNMENT

Cameron
PLAYER NAME

EXPERIENCE POINTS

STRENGTH

+1

12

DEXTERITY

+1

12

CONSTITUTION

+3

16

INTELLIGENCE

+5

20

WISDOM

+2

14

CHARISMA

+1

12

INSPIRATION

+3

PROFICIENCY BONUS

- ☐ +1 Strength
- ☐ +1 Dexterity
- ☐ +3 Constitution
- ☒ +8 Intelligence Adv
- ☒ +5 Wisdom Adv
- ☐ +1 Charisma Adv

SAVING THROWS

- ☐ +1 Acrobatics (Dex)
- ☐ +2 Animal Handling (Wis)
- ☒ +8 Arcana (Int)
- ☐ +1 Athletics (Str)
- ☐ +1 Deception (Cha)
- ☒ +8 History (Int)
- ☒ +5 Insight (Wis)
- ☐ +1 Intimidation (Cha)
- ☒ +8 Investigation (Int) d4
- ☐ +2 Medicine (Wis)
- ☐ +5 Nature (Int)
- ☐ +2 Perception (Wis)
- ☐ +1 Performance (Cha)
- ☐ +1 Persuasion (Cha)
- ☒ +8 Religion (Int)
- ☐ +1 Sleight of Hand (Dex)
- ☐ +1 Stealth (Dex)
- ☐ +2 Survival (Wis)

SKILLS

12

ARMOR CLASS

+6

INITIATIVE

30

SPEED

Hit Point Maximum 54

54

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total 8

d6

HIT DICE

SUCCESSSES

FAILURES

DEATH SAVES

NAME

ATK BONUS

DAMAGE/TYPE

Dagger

+2

1d4+2 P

ATTACKS & SPELLCASTING

Common
Vedalken
Partially Amphibious
Tireless Precision
Vedalken Disposition
Arcane Recovery
Gnomish
Sylvan
Temporal Awareness

OTHER PROFICIENCIES & LANGUAGES

Explorers Pack
Bottle of Ink
Quill
Small Knife
letter
common clothes
spellbook
ring (focus)
Wand of the War Mage
50gp diamond

EQUIPMENT

Theres nothing I like more
than a good mystery.

PERSONALITY TRAITS

Emotions must not cloud
our logical thinking

IDEALS

I've been searching my whole
life for an answer to a
certain question

BONDS

Unlocking an ancient
mystery is worth the price
of a civilization.

FLAWS

6'4 180lbs Medium
blue skin, bald 300yrs old
dark blue eyes

Chronal Shift
Momentary Stasis

FEATURES & TRAITS

Wizard

SPELLCASTING CLASS

Intelligence

SPELLCASTING ABILITY

16

SPELL SAVE DC

+9

SPELL ATTACK BONUS

Can prepare int mod + wiz lvl

0

CANTRIPS

Fire Bolt V,S A 2d10
 Mind Sliver V Int 2d6+
 Shocking Grasp V,S A 1d8+
 Toll the Dead V,S Wis 2d8+

SPELL LEVEL

SLOTS TOTAL

SLOTS EXPENDED

1

4

Acid Stream V,S,M Dex 3d4+
 Burning Hands V,S Dex 3d6+
 Chromatic orb V,S,M A 3d8+
 Gift of Alacrity V,S
 Ice Knife S,M A,Dex 1d10,2d6+
 Id Insinuation V,S Wis 1d12+
 Ims Magic Missile V,S,M A 2d4x3
 Shield V,S +5AC (reaction)

2

3

111

Blur V
 Flaming Sphere V,S,M Dex 2d6+
 Gift of Gab V,S,M
 Shadow Blade V,S A 2d8+

3

3

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Counterspell S (reaction)
 Fireball V,S,M Dex 8d6+
 Haste V,S,M
 Pulse Wave V,S Con 6d6+
 Vampiric Touch V,S A 3d6+

4

2

11

Blight V,S Con 8d8+
 Evards Black Tentacles V,S,M Dex 3d6+
 Ice Storm V,S,M Dex 2d8+4d6+

5

6

7

8

9