Christopher Kong

GitHub: LinkedIn: Website:

https://www.linkedin.com/in/ckong727/ https://ckong6953.github.io/ https://github.com/ckong6953

EDUCATION

University of North Carolina at Chapel Hill (UNC)

Aug. 2018 - May 2022 B.S. Biochemistry & B.A. Computer Science, Neuroscience Minor

Honors: Good Standing, Dean's List, Phi Beta Kappa

WORK EXPERIENCE

Pfizer | Automation System Analyst

Apr. 2023 - Current

- Monitor incoming data using AVEVA PI System products to analyze and historize information from equipment connected to Programmable Logic Controllers (PLCs)
- Adhere to good manufacturing practices through leading projects and preventative maintenance per Standard Operating Procedures (SOPs)
- Coordinate efforts to increase accessibility and visibility of site-wide metrics

Jin's Hibachi and Chinese | Server/Web Developer

Aug. 2014 – Dec. 2022

- Developed website using JavaScript and HTML/CSS per client's request
- Employed as a server previously (4 years)

Louis Round Wilson Library - Special Collections | Student Assistant

Jan. 2019 – May 2020

Assisted patrons with retrieval of archival material with Microsoft Access

PROJECTS & RESEARCH

Cationic Caged Peptide Design Project | DeGrado Lab (UCSF)

Aug. 2022 – Jan. 2023

- Designed de novo proteins for caged cationic conformations as potential therapeutic agents using in silico experimentation for simulating protein folding.
- Determined optimal sequence residues through structure prediction and machine learning models: ColabFold and Rosetta Commons

North Carolina (NC) Air Quality Measurement Report | Course Project

Aug. 2021 – Dec. 2021

- Presented data narrative to substantiate that NC air pollution has decreased over the years
- Formatted NC air pollution data sourced from the EPA using **R** packages dplyr, ggplot2, RSocrata, and tidyverse into bar graphs, timelines, and ECDF plots

Drug Delivery Project | Lawrence Lab (UNC)

May. 2021 - Jul. 2022

- Tested TPA concentration of internally loaded red blood cells using ELISA
- Synthesized various melittin inhibitor analogues and therapeutic oligopeptides
- Quantified peptide fragments using LC-MS and UV-Vis spectroscopy

Ramses' Rhythm Rally | Course Project

Jan. 2021 – May. 2021

- Created a rhythm game web application using JavaScript and HTML/CSS
- Utilized jQuery for handling RESTful API calls and AJAX interactions
- Stored user login information and scores using NoSQL Firebase

Virtual Reality Safety Project | Lawrence Lab (UNC)

Aug. 2020 - Jul. 2022

- Built a virtual environment to teach laboratory safety using the Unity Web Engine
- Collaborated with Ghostpunch Games, LLC and UNC Eshelman School of Pharmacy
- Gathered user experience data for article published in Journal Chemical Education (DOI: acs.jchemed.2c00096) under mentorship of Dr. David Lawrence at UNC-CH

SKILLS & INTERESTS

Programming Skills: Bash, MATLAB, Racket/Lisp, SQL/NoSQL, C, Java, MIPS assembly, R (dplyr, ggplot2, RSocrata, tidyverse), PLC ladder logic (RSLogix 5000/Studio 5000), AVEVA PI System, HTML/CSS, JavaScript/ES6 (jQuery, AJAX), Python (Biopython, NumPy, OS, pandas, TensorFlow)

Laboratory Skills: FPLC, HPLC, Affinity chromatography, LCMS, Hemocytometer, ¹³C NMR, Peptide synthesis, Antiseptic techniques, Protein design/expression, UV-VIS spectroscopy, Fluorescence spectroscopy