## Mohammadreza Mofayezi

## Education

2019-now **Bachelor of Science in Computer Engineering**, *Sharif University of Technology*, Tehran, Iran.

2013-2019 **Mathematics**, Shahid Sadoughi High School (National Organization for Development of Exceptional Talents), Yazd, Iran.

Experience

Research

Winter Research Intern, VITA: Visual Intelligence for Transportation.

2021-now EPFL (École polytechnique fédérale de Lausanne)

Educational

Spring 2022 **Teaching Assistant**, *Artificial Intelligence*, Dept. of Computer Engineering, Sharif University of Technology.

Tehran, Iran

Fall 2021 **Teaching Assistant**, *Probability and Statistics, Data Structures and Algorithms, Fundamentals of Programming (C, C++)*, Dept. of Computer Engineering, Sharif University of Technology.

Tehran, Iran

Fall 2020 **Teaching Assistant**, *Fundamentals of Programming (C, C++)*, Dept. of Computer Engineering, Sharif University of Technology.

Tehran, Iran

Self Study

**Convolutional Neural Networks for Visual Recognition**, A deep dive into the details of deep learning architectures, CS231n.

**Fundamentals of Reinforcement Learning**, Studying Reinforcement Learning, Harnessing the full potential of artificial intelligence requires adaptive learning systems. Coursera certification.

**TensorFlow**, Studying TensorFlow tools in deep learning, Working with basic image and text classification by training a neural network model. .

**Cinematics in Unity**, Studying Cine-Machine and Film Making in Unity, Soldier, A Short Film Made With Unity.

Vocational

2020-now **AR Developer at MadLlama**, Working on Mobile Augmented Reality Games With ARCore, ARKit and Unity.

Dept. of Computer Engineering — Sharif University of Technology

☐ +989137088691 • ☑ mofayezi.m@gmail.com • ☐ ckoorosh
in marmofayezi • ☑ marmofayezi

## Technical

## 2020 Gamein 2020, Technical Developer.

Game development with Unity3D and C#

Top Projects

**Social Network**, A simple and fast method of representing social network graphs in Python. It implements a fast cache reply system using the heapq library. GitHub Link.

**CFKala**, A Comprehensive App For Managing an Online Shop Developed With Java. GitHub Link.

**Cyko Messenger**, A Fast Console Chat Application Developed With C. GitHub Link.

CKJson, A Library For Json in C. GitHub Link.

Interests

**Computer Vision** 

**Neural Networks** 

**Augmented Reality** 

Honors and Awards

2019 Winner, 2nd on Spaghetti Code Contest.

2019 **Top 20 student in University Entrance Exam**, 1st rank among more than 50000 students. 15th among 250000 students.

Languages

Persian Native

English Professional working proficiency

German Elementary proficiency

Computer Skills

**General Programming Skills**, *Python*, *C/C++*, *C#*, *Java*, *R*.

Machine Learning Tools, PyTorch, TensorFlow, NumPy, Pandas, Matplotlib.

Game Engine, Unity for Game and Cinematic.

Data management & Databases, PostgreSQL, MySQL, MongoDB, Redis.

CAD Tools & HDLs, Verilog, Quartus, ModelSim.

**Graphical Design Tools**, CorelDraw, Adobe Photoshop, Adobe Illustrator.

Frameworks & Programming Knowledge, Spring Framework, Rest API, WebSocket.

Miscellaneous, Git (Version Control), LaTex.