

Contact

Profile

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I'm a UX Designer with experience working on information, security, and commercial systems. I create interactive design experiences by combining high-fidelity design with prototyping, research, and web programming.

Conducted interaction design, user research studies, and led design

alongside design, development, and QA teams.

refinements with development team. Managed tasking and status in Jira

Experience

Stretto

Skills

Product Designer

March 2021 - Present

May 2022 - Present

Toolkit Figma Sketch

Balsamiq PowerPoint

Adobe Xd

Adobe Photoshop

Adobe Illustrator

Pen & Paper

WriterSkywind

Wrote item descriptions, world flavor text, quest direction, and character dialog. Researched new and existing game lore, and worked with designers and developers to ensure accuracy.

Design & Research

User Interface Design Interaction Design User Experience Research Prototyping User Interviewing Logo Design

Visual/UX Designer

May 2018 - December 2020

Pacific Science & Engineering

Created interactive and visual design specifications, researched users and industry standards, and aided in front-end development. Collaborated with subject matter experts to meet user needs and innovate on existing technology.

Development HTML/CSS JavaScript/jQuery

Bootstrap

Programming Instructor

August 2017 - May 2018

ThoughtSTEM

Taught coding lessons from grades kindergarten through middle school. Received training in JavaScript and Java, and helped to improve internal company products.

Education

University of California, San Diego

2012-2017

B.S. in Cognitive Science, specializing in Human-Computer Interaction Minor in Literature Writing