

Chris Korkos

Michael Garcia

Nirmit Jasapara

9am - Status Quo

10/27/16

## A4: Skeleton & Plan

### Development Plan

Google Sheets Link:

<https://docs.google.com/spreadsheets/d/1Hk0AwcM7MFnhWogTNIGSLO3PZkCyxkHoHG5qrGmIKJA/edit?usp=sharing>

Development Plan		Final Deadline: 11:59pm, Monday 11/28/16			
	Date	Stretch Goals	Conservative Goals	Tasks	When Available?
Week 5 - Skeleton & Plan	10/26/16	- Add reactively for pending new recipes to page	- Write development plan - Get up to 4 - Begin coding pages of skeleton	- Chris: Write dev plan and create full wireframes for pages (estimated time: 2 hours) - <b>Michael &amp; Michael:</b> Code first 3 minor pages of skeleton and 4-5 major pages (estimated time: 5 hours)	- <b>Michael:</b> 4:30 pm - Chris: after 12 noon - <b>Nirmit:</b> after 4 pm
	10/27/16		- Finish rest of pages for the skeleton - Full in Sketch & plan to get desktop	- <b>Michael:</b> Structure and lay out one major page with HTML, as if CSS (estimated time: 4 hours) - <b>Chris:</b> Style wireframes to incorporate feedback from A3 (estimated time: 2 hours) - <b>Michael:</b> Setup a better server to make the public (estimated time: 30 min)	- <b>Michael:</b> All day - <b>Chris:</b> before noon, after 5 pm - <b>Nirmit:</b> after 4 pm
Week 6 - Core Implementation	10/28/16	- Include saving recipes, updating/renaming, and custom search tags - Create search bar with functional searching of titles, tags, and descriptions	- Go to backend - Get feedback from presentation of A4, take notes - <b>Meeting:</b> review MVP to ensure our app is in line with design brief (estimated time: 30 min) - <b>Begin implementation:</b> JSCN Data to testing JSCN flow to test flow (estimated time: 20 min) - <b>Chris:</b> high server solution (estimated time: 45 min) - <b>Write back description:</b> go to: 10:30 min - Update dev plan	- <b>Take break from work</b>	- <b>Michael:</b> Free after 4:30 PM - <b>Chris:</b> all day after session at 9 - <b>Nirmit:</b> after 4 pm
	10/29/16	- Finish the assignment before Halloween, so that group can focus on review and improvement after		- <b>Chris:</b> Update development plan as we work; write HTML/CSS for page layout of table tags and register screens (estimated time: 2 hours) - <b>Michael:</b> CSS, JSCN flow to test flow (estimated time: 30 min)	- <b>Michael:</b> all day - <b>Chris:</b> all day - <b>Nirmit:</b> all day
	10/30/16		- Finish anything we didn't get to yesterday	- <b>Begin work on final skeleton for all pages of website (estimated time: 1.5 hours)</b> - <b>Chris:</b> add styling to current pages using CSS (estimated time: 1.5 hours) - <b>Michael:</b> begin adding interactivity using front-end JavaScript (estimated time: 2 hours) - <b>Michael:</b> add styling to current pages using CSS (estimated time: 1.5 hours)	- <b>Michael:</b> all day - <b>Chris:</b> all day - <b>Nirmit:</b> all day
	10/31/16		- Show abstracts columns - Get up to 4000	- <b>Take break from work</b>	- <b>Michael:</b> after 4:30 PM - <b>Chris:</b> after 12 noon - <b>Nirmit:</b> after 4 pm
	11/1/16	- Recover from sugar high - Finish early - <b>Meeting:</b> discuss unique interactions - <b>Begin implementing unique interactions</b>		- <b>Begin work on whatever tasks we didn't complete before Halloween</b>	- <b>Michael:</b> after 2:30 PM - <b>Chris:</b> before noon, after 5 pm - <b>Nirmit:</b> after 4 pm
Week 7 - Ready for Testing	11/2/16	- <b>Begin backend implementation to complete functionality before it is required next week</b>	- <b>Finish implementing interactions</b>	- <b>See above</b>	- <b>Michael:</b> after 4:30 PM - <b>Chris:</b> after 12 noon - <b>Nirmit:</b> after 4 pm
	11/3/16		- <b>Meeting:</b> if there are any loose ends, we'll finish them here - <b>Submit A4</b>	- <b>See above</b>	- <b>Michael:</b> after 2:30 PM - <b>Chris:</b> before noon, after 5 pm - <b>Nirmit:</b> after 4 pm
	11/4/16	- Get advice from peers & mentors before scheduling User Testing Protocol, to ensure a quality submission - <b>Begin user testing before end of the week</b>	- Go to backend - Get feedback - <b>Meeting:</b> discuss/developing protocol	- <b>Begin work on connection between front and backend and, develop interactivity, ultimately complete functionality (estimated time: 5 hours)</b> - <b>Chris:</b> add styling to current pages using CSS (estimated time: 1.5 hours) - <b>Michael:</b> begin adding interactivity using front-end JavaScript (estimated time: 2 hours)	- <b>Michael:</b> after 4:30 PM - <b>Chris:</b> all day after session at 9 - <b>Nirmit:</b> after 4 pm
	11/5/16		- Code table code - <b>Meeting:</b> we will need to work this weekend to finish the steps functionally	- <b>Begin work on connection between front and backend and, develop interactivity, ultimately complete functionality (estimated time: 5 hours)</b> - <b>Chris:</b> add styling to current pages using CSS (estimated time: 1.5 hours) - <b>Michael:</b> begin adding interactivity using front-end JavaScript (estimated time: 2 hours)	- <b>Michael:</b> all day - <b>Chris:</b> all day - <b>Nirmit:</b> all day
	11/6/16		- <b>See above</b>	- <b>See above</b>	- <b>Michael:</b> all day - <b>Chris:</b> all day - <b>Nirmit:</b> all day
	11/7/16	- Meet with users to conduct testing and make design revisions - <b>Continue coding</b>		- <b>See above</b>	- <b>Michael:</b> after 4:30 PM - <b>Chris:</b> after 12 noon - <b>Nirmit:</b> after 4 pm
	11/8/16		- <b>See above</b>	- <b>See above</b>	- <b>Michael:</b> after 2:30 PM - <b>Chris:</b> before noon, after 5 pm - <b>Nirmit:</b> after 4 pm
Week 8 - User Testing and Redesign	11/9/16		- <b>Meeting:</b> collect data from individual user tests - <b>Find front-end design aspects that need to be redesigned</b> - <b>Begin user testing</b>	- <b>Begin work on connection between front and backend and, develop interactivity, ultimately complete functionality (estimated time: 5 hours)</b> - <b>Chris:</b> add styling to current pages using CSS (estimated time: 1.5 hours) - <b>Michael:</b> begin adding interactivity using front-end JavaScript (estimated time: 2 hours)	- <b>Michael:</b> after 4:30 PM - <b>Chris:</b> after 12 noon - <b>Nirmit:</b> after 4 pm
	11/10/16		- <b>Put together and submit A4</b>	- <b>Begin work on connection between front and backend and, develop interactivity, ultimately complete functionality (estimated time: 5 hours)</b> - <b>Chris:</b> add styling to current pages using CSS (estimated time: 1.5 hours) - <b>Michael:</b> begin adding interactivity using front-end JavaScript (estimated time: 2 hours)	- <b>Michael:</b> after 2:30 PM - <b>Chris:</b> before noon, after 5 pm - <b>Nirmit:</b> after 4 pm
	11/11/16 - 11/17/16		- Conduct in-person user tests over the weekend (11th-14th) - Complete feedback (14th) - Redesign ideas (15th-16th) - Plan online A/B test for following week (16th) - Update dev plan (17th)		
Week 9 - Online A/B Testing	11/18/16 - 11/28/16		- Launch A/B test, take in feedback and analyze data (18th-20th) - Make a list of revisions to implement (20th) - <b>Finish visual design (20th)</b> - <b>Develop/revise on a final table for the app (20th)</b> - <b>Create video review (20th-21st)</b>		
	Week 10 - Endgame	11/28/16 - 12/1/16	- Write paper on pitch (28th) - Create sketch and for pitch (29th) - Record multi-angle video (29th-30th) - Give video to a final reviewer, pitch up anything that might remain (29th-1st)		



## Recipe Details

Name: Description: Prep Time: Cook Time: 

Diet Restrictions:

<input type="checkbox"/> Vegan	<input type="checkbox"/> Vegetarian
<input type="checkbox"/> Contains Nuts	<input type="checkbox"/> Contains Eggs

Course Type:

<input type="checkbox"/> Main Dish	<input type="checkbox"/> Side Dish
<input type="checkbox"/> Appetizer	<input type="checkbox"/> Dessert

Upload Image:

Ingredients: 

- 1) ...
- 2) ...
- 3) ...
- 4) ...

Directions: 

- 1) ...
- 2) ...
- 3) ...
- 4) ...

Cancel

Submit

## Skeleton & Screens

**URL:** <http://simplicipe.herokuapp.com/>

Two coded screens (main page, recipe creation page) are included in the skeleton, with links to the other less complete pages. They display the site's functionality without yet including a back end or saving/manipulating data.

## Revisit Studio Brief

Our ideal users for this app are people inexperienced at home cooking and interested in finding simple recipes. Over time, they will gain experience through trying crowdsourced recipes and submitting some of their own. The tasks involve filtering the main page to find recipes with specific parameters, creating new recipes for others to use, and following instructions for cooking other meals. This shakes up status quo by allowing users to avoid quick frozen or takeout meals, which is popular behavior and leads to unhealthy habits.