# Chris Korkos

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#### Education

## University of California, San Diego

- Major: Cognitive Science (spec. Human-Computer Interaction)
  Course Experience: Interaction Design, Visual Design,
  User Experience Research
- Minor: Literature Writing
  Course Experience: Fiction, Travel, Journalistic,
  Technical, Screen Writing

## Coursera.com: Game Design and Development Specialization

- Game Design: Level/UI, Coding, Business/Project Management

#### Skills

### Writing/Film

- Fiction, Travel, Technical, Journalism, Screen & Stage
- Marketing & Social Media
- Video Editing

#### Design/Coding

- User Interface, Visual
- User Research
- Photoshop, Illustrator, Lightroom
- JavaScript, JQuery, Java, C, C#, HTML/CSS

#### Experience

# Design and Marketing Intern - Skinny Gene Project (Aug-Dec 2016)

- Responsibilities: Graphic/Logo Design, Interviewing Clients, Writing and Design for Marketing Campaigns
- Worked alongside a team of interns with mentorship from marketing director and company CEO

## Independent Consultant - Club Assistant, LLC

- Position: Project Manager/Developer
- Project: Redesigning site used to store swim statistics, event times, and meet results
- Duties: Organize client meetings, deliver status updates, coordinate team for tasks, code HTML/CSS pages

#### Independent Consultant - Virtual Reality at UCSD

- Position: Lead Visual Designer/Developer
- Project: Site development for VR@UCSD, dedicated to the research and development of virtual reality technology

## Professional References

- Viviene Bucsit: vbucsit@skinnygeneproject.org
- Marlayna Bollinger: mbollinger@skinnygeneproject.org
- Mary Boyle: mboyle@cogsci.ucsd.edu
- Scott Klemmer: srk-admin@ucsd.edu