(Fu **asinh** *a*)
(Fu **acosh** *a*)
(Fu **atanh** *a*)
▷ asinh *a*, acosh *a*, or atanh *a*, respectively.

(Fu **cis** *a*) ▷ Return $e^{i\,a} = \cos a + i \sin a$.

(Fu **conjugate** *a*) ▷ Return complex conjugate of *a*.

(Fu **max** *num*+)
(Fu **min** *num*+)
▷ Greatest or least, respectively, of *num*s.

({ {Fu **round**|Fu **fround**} / {Fu **floor**|Fu **ffloor**} / {Fu **ceiling**|Fu **fceiling**} / {Fu **truncate**|Fu **ftruncate**} } *n* [*d*[1]])
▷ Return as **integer** or **float**, respectively, *n*/*d* rounded, or rounded towards $-\infty$, $+\infty$, or 0, respectively; and remainder[2].

({ Fu **mod** / Fu **rem** } *n d*)
▷ Same as Fu **floor** or Fu **truncate**, respectively, but return remainder only.

(Fu **random** *limit* [*state*[var ***random-state***]])
▷ Return non-negative random number less than *limit*, and of the same type.

(Fu **make-random-state** [{*state*|NIL|T}[NIL]])
▷ Copy of **random-state** object *state* or of the current random state; or a randomly initialized fresh random state.

var ***random-state*** ▷ Current random state.

(Fu **float-sign** *num-a* [*num-b*[1]]) ▷ *num-b* with *num-a*'s sign.

(Fu **signum** *n*)
▷ Number of magnitude 1 representing sign or phase of *n*.

(Fu **numerator** *rational*)
(Fu **denominator** *rational*)
▷ Numerator or denominator, respectively, of *rational*'s canonical form.

(Fu **realpart** *number*)
(Fu **imagpart** *number*)
▷ Real part or imaginary part, respectively, of *number*.

(Fu **complex** *real* [*imag*[0]]) ▷ Make a complex number.

(Fu **phase** *number*) ▷ Angle of *number*'s polar representation.

(Fu **abs** *n*) ▷ Return $|n|$.

(Fu **rational** *real*)
(Fu **rationalize** *real*)
▷ Convert *real* to rational. Assume complete/limited accuracy for *real*.

(Fu **float** *real* [*prototype*[0.0F0]])
▷ Convert *real* into float with type of *prototype*.

1.3 Logic Functions

Negative integers are used in two's complement representation.

(Fu **boole** *operation int-a int-b*)
▷ Return value of bitwise logical *operation*. *operation*s are

- co **boole-1** ▷ *int-a*.
- co **boole-2** ▷ *int-b*.
- co **boole-c1** ▷ $\neg$*int-a*.
- co **boole-c2** ▷ $\neg$*int-b*.
- co **boole-set** ▷ All bits set.
- co **boole-clr** ▷ All bits zero.

Quick Reference

cl

Common lisp

Bert Burgemeister

Contents

1 Numbers 3
- 1.1 Predicates 3
- 1.2 Numeric Functns . 3
- 1.3 Logic Functions . 4
- 1.4 Integer Functions . 5
- 1.5 Implementation-Dependent 6

2 Characters 6

3 Strings 7

4 Conses 8
- 4.1 Predicates 8
- 4.2 Lists 8
- 4.3 Association Lists . 9
- 4.4 Trees 10
- 4.5 Sets 10

5 Arrays 10
- 5.1 Predicates 10
- 5.2 Array Functions . 10
- 5.3 Vector Functions . 11

6 Sequences 12
- 6.1 Seq. Predicates . . 12
- 6.2 Seq. Functions . . 12

7 Hash Tables 14

8 Structures 15

9 Control Structure 15
- 9.1 Predicates 15
- 9.2 Variables 16
- 9.3 Functions 16
- 9.4 Macros 18
- 9.5 Control Flow . . . 19
- 9.6 Iteration 20
- 9.7 Loop Facility . . . 21

10 CLOS 23
- 10.1 Classes 23
- 10.2 Generic Functns . 25
- 10.3 Method Combination Types . . . 26

11 Conditions and Errors 27

12 Types and Classes 29

13 Input/Output 31
- 13.1 Predicates 31
- 13.2 Reader 31
- 13.3 Character Syntax . 33
- 13.4 Printer 34
- 13.5 Format 36
- 13.6 Streams 38
- 13.7 Paths and Files . . 40

14 Packages and Symbols 41
- 14.1 Predicates 41
- 14.2 Packages 41
- 14.3 Symbols 43
- 14.4 Std Packages . . 43

15 Compiler 43
- 15.1 Predicates 43
- 15.2 Compilation . . . 43
- 15.3 REPL & Debug . 45
- 15.4 Declarations . . . 46

16 External Environment 46

Typographic Conventions

name; Fu **name**; M **name**; sO **name**; gF **name**; var ∗**name**∗; co **name**

▷ Symbol defined in Common Lisp; esp. function, macro, special operator, generic function, variable, constant.

them ▷ Placeholder for actual code.

`me` ▷ Literal text.

[*foo*`bar`] ▷ Either one *foo* or nothing; defaults to `bar`.

foo∗; {*foo*}∗ ▷ Zero or more *foo*s.

foo+; {*foo*}+ ▷ One or more *foo*s.

foos ▷ English plural denotes a list argument.

{*foo* | *bar* | *baz*}; $\begin{cases} foo \\ bar \\ baz \end{cases}$ ▷ Either *foo*, or *bar*, or *baz*.

$\left\{\begin{array}{|l} foo \\ bar \\ baz \end{array}\right.$ ▷ Anything from none to each of *foo*, *bar*, and *baz*.

$\widehat{foo}$ ▷ Argument *foo* is not evaluated.

$\widetilde{bar}$ ▷ Argument *bar* is possibly modified.

*foo*P∗ ▷ *foo*∗ is evaluated as in sO **progn**; see p. 19.

$\underline{foo}$; $\underset{2}{\underline{bar}}$; $\underset{n}{\underline{baz}}$ ▷ Primary, secondary, and *n*th return value.

`T`; `NIL` ▷ **t**, or truth in general; and **nil** or **()**.

1 Numbers

1.1 Predicates

(Fu $=$ *number*+)
(Fu $/=$ *number*+)
▷ T if all *number*s, or none, respectively, are equal in value.

(Fu $>$ *number*+)
(Fu $>=$ *number*+)
(Fu $<$ *number*+)
(Fu $<=$ *number*+)
▷ Return T if *number*s are monotonically decreasing, monotonically non-increasing, monotonically increasing, or monotonically non-decreasing, respectively.

(Fu **minusp** *a*)
(Fu **zerop** *a*)
(Fu **plusp** *a*)
▷ T if $a < 0$, $a = 0$, or $a > 0$, respectively.

(Fu **evenp** *integer*)
(Fu **oddp** *integer*)
▷ T if *integer* is even or odd, respectively.

(Fu **numberp** *foo*)
(Fu **realp** *foo*)
(Fu **rationalp** *foo*)
(Fu **floatp** *foo*)
(Fu **integerp** *foo*)
(Fu **complexp** *foo*)
(Fu **random-state-p** *foo*)
▷ T if *foo* is of indicated type.

1.2 Numeric Functions

(Fu + *a*[0]∗)
(Fu ∗ *a*[1]∗)
▷ Return $\sum a$ or $\prod a$, respectively.

(Fu − *a* *b*∗)
(Fu / *a* *b*∗)
▷ Return $a - \sum b$ or $a / \prod b$, respectively. Without any *b*s, return $-a$ or $1/a$, respectively.

(Fu 1+ *a*)
(Fu 1− *a*)
▷ Return $a + 1$ or $a - 1$, respectively.

(M **incf** | M **decf**) $\widetilde{place}$ [*delta*[1]])
▷ Increment or decrement the value of *place* by *delta*. Return new value.

(Fu **exp** *p*)
(Fu **expt** *b* *p*)
▷ Return e^p or b^p, respectively.

(Fu **log** *a* [*b*])
▷ Return $\log_b a$ or, without *b*, $\ln a$.

(Fu **sqrt** *n*)
(Fu **isqrt** *n*)
▷ $\sqrt{n}$ in complex or natural numbers, respectively.

(Fu **lcm** *integer*∗[1])
(Fu **gcd** *integer*∗)
▷ Least common multiple or greatest common denominator, respectively, of *integer*s. (**gcd**) returns 0.

co **pi** ▷ **long-float** approximation of π, Ludolph's number.

(Fu **sin** *a*)
(Fu **cos** *a*)
(Fu **tan** *a*)
▷ $\sin a$, $\cos a$, or $\tan a$, respectively. (a in radians.)

(Fu **asin** *a*)
(Fu **acos** *a*)
▷ $\arcsin a$ or $\arccos a$, respectively, in radians.

(Fu **atan** *a* [*b*[1]])
▷ $\arctan \frac{a}{b}$ in radians.

(Fu **sinh** *a*)
(Fu **cosh** *a*)
(Fu **tanh** *a*)
▷ $\sinh a$, $\cosh a$, or $\tanh a$, respectively.

(Fu **char** *string i*)
(Fu **schar** *string i*)
▷ Return zero-indexed *i*th character of string ignoring/obeying, respectively, fill pointer. **setf**able.

(Fu **parse-integer** *string* { **:start** *start*[0] | **:end** *end*[NIL] | **:radix** *int*[10] | **:junk-allowed** *bool*[NIL] })
▷ Return integer parsed from *string* and index of parse end.[2]

4 Conses

4.1 Predicates

(Fu **consp** *foo*)
(Fu **listp** *foo*) ▷ Return T if *foo* is of indicated type.

(Fu **endp** *list*)
(Fu **null** *foo*) ▷ Return T if *list*/*foo* is NIL.

(Fu **atom** *foo*) ▷ Return T if *foo* is not a **cons**.

(Fu **tailp** *foo list*) ▷ Return T if *foo* is a tail of *list*.

(Fu **member** *foo list* { **:test** *function*[#'eql] | **:test-not** *function* | **:key** *function* })
▷ Return tail of *list* starting with its first element matching *foo*. Return NIL if there is no such element.

({Fu **member-if** | Fu **member-if-not**} *test list* [**:key** *function*])
▷ Return tail of *list* starting with its first element satisfying *test*. Return NIL if there is no such element.

(Fu **subsetp** *list-a list-b* { **:test** *function*[#'eql] | **:test-not** *function* | **:key** *function* })
▷ Return T if *list-a* is a subset of *list-b*.

4.2 Lists

(Fu **cons** *foo bar*) ▷ Return new cons (*foo* . *bar*).

(Fu **list** *foo**) ▷ Return list of *foo*s.

(Fu **list*** *foo*$^+$)
▷ Return list of *foo*s with last *foo* becoming cdr of last cons. Return *foo* if only one *foo* given.

(Fu **make-list** *num* [**:initial-element** *foo*[NIL]])
▷ New list with *num* elements set to *foo*.

(Fu **list-length** *list*) ▷ Length of *list*; NIL for circular *list*.

(Fu **car** *list*) ▷ Car of *list* or NIL if *list* is NIL. **setf**able.

(Fu **cdr** *list*)
(Fu **rest** *list*) ▷ Cdr of *list* or NIL if *list* is NIL. **setf**able.

(Fu **nthcdr** *n list*) ▷ Return tail of *list* after calling Fu **cdr** *n* times.

({Fu **first**|**second**|**third**|**fourth**|**fifth**|**sixth**|...|**ninth**|**tenth**} *list*)
▷ Return nth element of *list* if any, or NIL otherwise. **setf**able.

(Fu **nth** *n list*) ▷ Zero-indexed nth element of *list*. **setf**able.

(Fu **c**X**r** *list*)
▷ With X being one to four **a**s and **d**s representing Fu **car**s and Fu **cdr**s, e.g. (Fu **cadr** *bar*) is equivalent to (Fu **car** (Fu **cdr** *bar*)). **setf**able.

(Fu **last** *list* [*num*[1]]) ▷ Return list of last *num* conses of *list*.

Co **boole-eqv** ▷ *int-a* ≡ *int-b*.
Co **boole-and** ▷ *int-a* ∧ *int-b*.
Co **boole-andc1** ▷ ¬*int-a* ∧ *int-b*.
Co **boole-andc2** ▷ *int-a* ∧ ¬*int-b*.
Co **boole-nand** ▷ ¬(*int-a* ∧ *int-b*).
Co **boole-ior** ▷ *int-a* ∨ *int-b*.
Co **boole-orc1** ▷ ¬*int-a* ∨ *int-b*.
Co **boole-orc2** ▷ *int-a* ∨ ¬*int-b*.
Co **boole-xor** ▷ ¬(*int-a* ≡ *int-b*).
Co **boole-nor** ▷ ¬(*int-a* ∨ *int-b*).

(Fu **lognot** *integer*) ▷ ¬*integer*.

(Fu **logeqv** *integer**)
(Fu **logand** *integer**)
▷ Return value of exclusive-nored or anded *integer*s, respectively. Without any *integer*, return −1.

(Fu **logandc1** *int-a int-b*) ▷ ¬*int-a* ∧ *int-b*.

(Fu **logandc2** *int-a int-b*) ▷ *int-a* ∧ ¬*int-b*.

(Fu **lognand** *int-a int-b*) ▷ ¬(*int-a* ∧ *int-b*).

(Fu **logxor** *integer**)
(Fu **logior** *integer**)
▷ Return value of exclusive-ored or ored *integer*s, respectively. Without any *integer*, return 0.

(Fu **logorc1** *int-a int-b*) ▷ ¬*int-a* ∨ *int-b*.

(Fu **logorc2** *int-a int-b*) ▷ *int-a* ∨ ¬*int-b*.

(Fu **lognor** *int-a int-b*) ▷ ¬(*int-a* ∨ *int-b*).

(Fu **logbitp** *i integer*)
▷ T if zero-indexed *i*th bit of *integer* is set.

(Fu **logtest** *int-a int-b*)
▷ Return T if there is any bit set in *int-a* which is set in *int-b* as well.

(Fu **logcount** *int*)
▷ Number of 1 bits in *int* ≥ 0, number of 0 bits in *int* < 0.

1.4 Integer Functions

(Fu **integer-length** *integer*)
▷ Number of bits necessary to represent *integer*.

(Fu **ldb-test** *byte-spec integer*)
▷ Return T if any bit specified by *byte-spec* in *integer* is set.

(Fu **ash** *integer count*)
▷ Return copy of *integer* arithmetically shifted left by *count* adding zeros at the right, or, for *count* < 0, shifted right discarding bits.

(Fu **ldb** *byte-spec integer*)
▷ Extract byte denoted by *byte-spec* from *integer*. **setf**able.

({Fu **deposit-field** | Fu **dpb**} *int-a byte-spec int-b*)
▷ Return *int-b* with bits denoted by *byte-spec* replaced by corresponding bits of *int-a*, or by the low (Fu **byte-size** *byte-spec*) bits of *int-a*, respectively.

(Fu **mask-field** *byte-spec integer*)
▷ Return copy of *integer* with all bits unset but those denoted by *byte-spec*. **setf**able.

(Fu **byte** *size position*)
▷ Byte specifier for a byte of *size* bits starting at a weight of $2^{position}$.

(Fu **byte-size** *byte-spec*)
(Fu **byte-position** *byte-spec*)
▷ Size or position, respectively, of *byte-spec*.

1.5 Implementation-Dependent

(co) **short-float** / **single-float** / **double-float** / **long-float** – {**epsilon** / **negative-epsilon**}

▷ Smallest possible number making a difference when added or subtracted, respectively.

(co) **least-negative** / **least-negative-normalized** / **least-positive** / **least-positive-normalized** – {**short-float** / **single-float** / **double-float** / **long-float**}

▷ Available numbers closest to -0 or $+0$, respectively.

(co) **most-negative** / **most-positive** – {**short-float** / **single-float** / **double-float** / **long-float** / **fixnum**}

▷ Available numbers closest to $-\infty$ or $+\infty$, respectively.

(Fu **decode-float** *n*)
(Fu **integer-decode-float** *n*)

▷ Return significand, exponent, and sign of **float** *n*.

(Fu **scale-float** *n* [*i*]) ▷ With *n*'s radix *b*, return nb^i.

(Fu **float-radix** *n*)
(Fu **float-digits** *n*)
(Fu **float-precision** *n*)

▷ Radix, number of digits in that radix, or precision in that radix, respectively, of float *n*.

(Fu **upgraded-complex-part-type** *foo* [*environment*=NIL])

▷ Type of most specialized **complex** number able to hold parts of type *foo*.

2 Characters

The **standard-char** type comprises `a-z`, `A-Z`, `0-9`, `Newline`, `Space`, and `!?$"'‘.:,;*+-/|\~_^<=>#%@&()[]{}`.

(Fu **characterp** *foo*)
(Fu **standard-char-p** *char*) ▷ T if argument is of indicated type.

(Fu **graphic-char-p** *character*)
(Fu **alpha-char-p** *character*)
(Fu **alphanumericp** *character*)

▷ T if *character* is visible, alphabetic, or alphanumeric, respectively.

(Fu **upper-case-p** *character*)
(Fu **lower-case-p** *character*)
(Fu **both-case-p** *character*)

▷ Return T if *character* is uppercase, lowercase, or able to be in another case, respectively.

(Fu **digit-char-p** *character* [*radix*=10])

▷ Return its weight if *character* is a digit, or NIL otherwise.

(Fu **char=** *character*$^+$)
(Fu **char/=** *character*$^+$)

▷ Return T if all *character*s, or none, respectively, are equal.

(Fu **char-equal** *character*$^+$)
(Fu **char-not-equal** *character*$^+$)

▷ Return T if all *character*s, or none, respectively, are equal ignoring case.

(Fu **char>** *character*$^+$)
(Fu **char>=** *character*$^+$)
(Fu **char<** *character*$^+$)
(Fu **char<=** *character*$^+$)

▷ Return T if *character*s are monotonically decreasing, monotonically non-increasing, monotonically increasing, or monotonically non-decreasing, respectively.

(Fu **char-greaterp** *character*$^+$)
(Fu **char-not-lessp** *character*$^+$)
(Fu **char-lessp** *character*$^+$)
(Fu **char-not-greaterp** *character*$^+$)

▷ Return T if *character*s are monotonically decreasing, monotonically non-increasing, monotonically increasing, or monotonically non-decreasing, respectively, ignoring case.

(Fu **char-upcase** *character*)
(Fu **char-downcase** *character*)

▷ Return corresponding uppercase/lowercase character, respectively.

(Fu **digit-char** *i* [*radix*=10]) ▷ Character representing digit *i*.

(Fu **char-name** *character*) ▷ *character*'s name if any, or NIL.

(Fu **name-char** *foo*) ▷ Character named *foo* if any, or NIL.

(Fu **char-int** *character*)
(Fu **char-code** *character*) ▷ Code of *character*.

(Fu **code-char** *code*) ▷ Character with *code*.

(co) **char-code-limit** ▷ Upper bound of (Fu **char-code** *char*); ≥ 96.

(Fu **character** *c*) ▷ Return #*c*.

3 Strings

Strings can as well be manipulated by array and sequence functions; see pages 10 and 12.

(Fu **stringp** *foo*)
(Fu **simple-string-p** *foo*) ▷ T if *foo* is of indicated type.

(Fu **string=** / Fu **string-equal** *foo bar* {**:start1** *start-foo*=0 / **:start2** *start-bar*=0 / **:end1** *end-foo*=NIL / **:end2** *end-bar*=NIL})

▷ Return T if subsequences of *foo* and *bar* are equal. Obey/ignore, respectively, case.

(Fu **string{/= |-not-equal}** / Fu **string{> |-greaterp}** / Fu **string{>= |-not-lessp}** / Fu **string{< |-lessp}** / Fu **string{<= |-not-greaterp}** *foo bar* {**:start1** *start-foo*=0 / **:start2** *start-bar*=0 / **:end1** *end-foo*=NIL / **:end2** *end-bar*=NIL})

▷ If *foo* is lexicographically not equal, greater, not less, less, or not greater, respectively, then return position of first mismatching character in *foo*. Otherwise return NIL. Obey/ignore, respectively, case.

(Fu **make-string** *size* {**:initial-element** *char* / **:element-type** *type*=**character**})

▷ Return string of length *size*.

(Fu **string** *x*)
(Fu **string-capitalize** / Fu **string-upcase** / Fu **string-downcase** *x* {**:start** *start*=0 / **:end** *end*=NIL})

▷ Convert *x* (**symbol**, **string**, or **character**) into a string, a string with capitalized words, an all-uppercase string, or an all-lowercase string, respectively.

(Fu **nstring-capitalize** / Fu **nstring-upcase** / Fu **nstring-downcase** $\widetilde{string}$ {**:start** *start*=0 / **:end** *end*=NIL})

▷ Convert *string* into a string with capitalized words, an all-uppercase string, or an all-lowercase string, respectively.

(Fu **string-trim** / Fu **string-left-trim** / Fu **string-right-trim** *char-bag string*)

▷ Return *string* with all characters in sequence *char-bag* removed from both ends, from the beginning, or from the end, respectively.

6 Sequences

6.1 Sequence Predicates

(Fu **every** / Fu **notevery** *test sequence*$^+$)
▷ Return NIL or T, respectively, as soon as *test* on any set of corresponding elements of *sequence*s returns NIL.

(Fu **some** / Fu **notany** *test sequence*$^+$)
▷ Return value of *test* or NIL, respectively, as soon as *test* on any set of corresponding elements of *sequence*s returns non-NIL.

(Fu **mismatch** *sequence-a sequence-b* {**:from-end** *bool*$_{\text{NIL}}$ | {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function*} | **:start1** *start-a*$_0$ | **:start2** *start-b*$_0$ | **:end1** *end-a*$_{\text{NIL}}$ | **:end2** *end-b*$_{\text{NIL}}$ | **:key** *function*})
▷ Return position in *sequence-a* where *sequence-a* and *sequence-b* begin to mismatch. Return NIL if they match entirely.

6.2 Sequence Functions

(Fu **make-sequence** *sequence-type size* [**:initial-element** *foo*])
▷ Make sequence of *sequence-type* with *size* elements.

(Fu **concatenate** *type sequence**)
▷ Return concatenated sequence of *type*.

(Fu **merge** *type* $\widetilde{sequence}$*-a* $\widetilde{sequence}$*-b test* [**:key** *function*$_{\text{NIL}}$])
▷ Return interleaved sequence of *type*. Merged sequence will be sorted if both *sequence-a* and *sequence-b* are sorted.

(Fu **fill** $\widetilde{sequence}$ *foo* {**:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$})
▷ Return *sequence* after setting elements between *start* and *end* to *foo*.

(Fu **length** *sequence*)
▷ Return length of *sequence* (being value of fill pointer if applicable).

(Fu **count** *foo sequence* {**:from-end** *bool*$_{\text{NIL}}$ | {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function*} | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function*})
▷ Return number of elements in *sequence* which match *foo*.

(Fu **count-if** / Fu **count-if-not** *test sequence* {**:from-end** *bool*$_{\text{NIL}}$ | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function*})
▷ Return number of elements in *sequence* which satisfy *test*.

(Fu **elt** *sequence index*)
▷ Return element of *sequence* pointed to by zero-indexed *index*. **setf**able.

(Fu **subseq** *sequence start* [*end*$_{\text{NIL}}$])
▷ Return subsequence of *sequence* between *start* and *end*. **setf**able.

(Fu **sort** / Fu **stable-sort** $\widetilde{sequence}$ *test* [**:key** *function*])
▷ Return *sequence* sorted. Order of elements considered equal is not guaranteed/retained, respectively.

(Fu **reverse** *sequence*)
(Fu **nreverse** $\widetilde{sequence}$) ▷ Return *sequence* in reverse order.

(Fu **butlast** / Fu **nbutlast** $\widetilde{list}$ [*num*$_1$]) ▷ *list* excluding last *num* conses.

(Fu **rplaca** / Fu **rplacd** $\widetilde{cons}$ *object*)
▷ Replace car, or cdr, respectively, of *cons* with *object*.

(Fu **ldiff** *list foo*)
▷ If *foo* is a tail of *list*, return preceding part of *list*. Otherwise return *list*.

(Fu **adjoin** *foo list* {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function* | **:key** *function*})
▷ Return *list* if *foo* is already member of *list*. If not, return (Fu **cons** *foo list*).

(M **pop** $\widetilde{place}$) ▷ Set *place* to (Fu **cdr** *place*), return (Fu **car** *place*).

(M **push** *foo* $\widetilde{place}$) ▷ Set *place* to (Fu **cons** *foo place*).

(M **pushnew** *foo* $\widetilde{place}$ {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function* | **:key** *function*})
▷ Set *place* to (Fu **adjoin** *foo place*).

(Fu **append** [*proper-list** *foo*$_{\text{NIL}}$])
(Fu **nconc** [*non-circular-list** *foo*$_{\text{NIL}}$])
▷ Return concatenated list or, with only one argument, *foo*. *foo* can be of any type.

(Fu **revappend** *list foo*)
(Fu **nreconc** $\widetilde{list}$ *foo*)
▷ Return concatenated list after reversing order in *list*.

(Fu **mapcar** / Fu **maplist** *function list*$^+$)
▷ Return list of return values of *function* successively invoked with corresponding arguments, either cars or cdrs, respectively, from each *list*.

(Fu **mapcan** / Fu **mapcon** *function list*$^+$)
▷ Return list of concatenated return values of *function* successively invoked with corresponding arguments, either cars or cdrs, respectively, from each *list*. *function* should return a list.

(Fu **mapc** / Fu **mapl** *function list*$^+$)
▷ Return first *list* after successively applying *function* to corresponding arguments, either cars or cdrs, respectively, from each *list*. *function* should have some side effects.

(Fu **copy-list** *list*) ▷ Return copy of *list* with shared elements.

4.3 Association Lists

(Fu **pairlis** *keys values* [*alist*$_{\text{NIL}}$])
▷ Prepend to *alist* an association list made from lists *keys* and *values*.

(Fu **acons** *key value alist*)
▷ Return *alist* with a (*key* . *value*) pair added.

(Fu **assoc** / Fu **rassoc** *foo alist* {**:test** *test*$_{\#\text{'eql}}$ | **:test-not** *test* | **:key** *function*})
(Fu **assoc-if**[**-not**] / Fu **rassoc-if**[**-not**] *test alist* [**:key** *function*])
▷ First cons whose car, or cdr, respectively, satisfies *test*.

(Fu **copy-alist** *alist*) ▷ Return copy of *alist*.

4.4 Trees

(Fu **tree-equal** *foo bar* {**:test** *test*#'eql | **:test-not** *test*})
▷ Return T if trees *foo* and *bar* have same shape and leaves satisfying *test*.

({Fu **subst** *new old tree* | Fu **nsubst** *new old* ~~*tree*~~} {| **:test** *function*#'eql | **:test-not** *function* | **:key** *function* |})
▷ Make copy of *tree* with each subtree or leaf matching *old* replaced by *new*.

({Fu **subst-if**[**-not**] *new test tree* | Fu **nsubst-if**[**-not**] *new test* ~~*tree*~~} [**:key** *function*])
▷ Make copy of *tree* with each subtree or leaf satisfying *test* replaced by *new*.

({Fu **sublis** *association-list tree* | Fu **nsublis** *association-list* ~~*tree*~~} {| **:test** *function*#'eql | **:test-not** *function* | **:key** *function* |})
▷ Make copy of *tree* with each subtree or leaf matching a key in *association-list* replaced by that key's value.

(Fu **copy-tree** *tree*) ▷ Copy of *tree* with same shape and leaves.

4.5 Sets

({Fu **intersection** | **set-difference** | **union** | **set-exclusive-or**} *a b* | {Fu **nintersection** | **nset-difference**} ~~*a*~~ *b* | {Fu **nunion** | **nset-exclusive-or**} ~~*a*~~ ~~*b*~~ } {| **:test** *function*#'eql | **:test-not** *function* | **:key** *function* |})
▷ Return $a \cap b$, $a \setminus b$, $a \cup b$, or $a \triangle b$, respectively, of lists *a* and *b*.

5 Arrays

5.1 Predicates

(Fu **arrayp** *foo*)
(Fu **vectorp** *foo*)
(Fu **simple-vector-p** *foo*) ▷ T if *foo* is of indicated type.
(Fu **bit-vector-p** *foo*)
(Fu **simple-bit-vector-p** *foo*)

(Fu **adjustable-array-p** *array*)
(Fu **array-has-fill-pointer-p** *array*)
▷ T if *array* is adjustable/has a fill pointer, respectively.

(Fu **array-in-bounds-p** *array* [*subscripts*])
▷ Return T if *subscripts* are in *array*'s bounds.

5.2 Array Functions

({Fu **make-array** *dimension-sizes* [**:adjustable** *bool*NIL] | Fu **adjust-array** ~~*array*~~ *dimension-sizes*}
{| **:element-type** *type*T | **:fill-pointer** {*num* | *bool*}NIL | {**:initial-element** *obj* | **:initial-contents** *sequence* | **:displaced-to** *array*NIL [**:displaced-index-offset** *i*0]} |})
▷ Return fresh, or readjust, respectively, vector or array.

(Fu **aref** *array* [*subscripts*])
▷ Return array element pointed to by *subscripts*. **setf**able.

(Fu **row-major-aref** *array i*)
▷ Return *i*th element of *array* in row-major order. **setf**able.

(Fu **array-row-major-index** *array* [*subscripts*])
▷ Index in row-major order of the element denoted by *subscripts*.

(Fu **array-dimensions** *array*)
▷ List containing the lengths of *array*'s dimensions.

(Fu **array-dimension** *array i*)
▷ Length of *i*th dimension of *array*.

(Fu **array-total-size** *array*) ▷ Number of elements in *array*.

(Fu **array-rank** *array*) ▷ Number of dimensions of *array*.

(Fu **array-displacement** *array*) ▷ Target array and offset.

(Fu **bit** *bit-array* [*subscripts*])
(Fu **sbit** *simple-bit-array* [*subscripts*])
▷ Return element of *bit-array* or of *simple-bit-array*. **setf**able.

(Fu **bit-not** ~~*bit-array*~~ [~~*result-bit-array*~~NIL])
▷ Return result of bitwise negation of *bit-array*. If *result-bit-array* is T, put result in *bit-array*; if it is NIL, make a new array for result.

({Fu **bit-eqv** | **bit-and** | **bit-andc1** | **bit-andc2** | **bit-nand** | **bit-ior** | **bit-orc1** | **bit-orc2** | **bit-xor** | **bit-nor**} ~~*bit-array-a*~~ *bit-array-b* [~~*result-bit-array*~~NIL])
▷ Return result of bitwise logical operations (cf. operations of Fu **boole**, p. 4) on *bit-array-a* and *bit-array-b*. If *result-bit-array* is T, put result in *bit-array-a*; if it is NIL, make a new array for result.

co **array-rank-limit** ▷ Upper bound of array rank; ≥ 8.

co **array-dimension-limit**
▷ Upper bound of an array dimension; ≥ 1024.

co **array-total-size-limit** ▷ Upper bound of array size; ≥ 1024.

5.3 Vector Functions

Vectors can as well be manipulated by sequence functions; see section 6.

(Fu **vector** *foo**) ▷ Return fresh simple vector of *foo*s.

(Fu **svref** *vector i*) ▷ Return element *i* of simple *vector*. **setf**able.

(Fu **vector-push** *foo* ~~*vector*~~)
▷ Return NIL if *vector*'s fill pointer equals size of *vector*. Otherwise replace element of *vector* pointed to by fill pointer with *foo*; then increment fill pointer.

(Fu **vector-push-extend** *foo* ~~*vector*~~ [*num*])
▷ Replace element of *vector* pointed to by fill pointer with *foo*, then increment fill pointer. Extend *vector*'s size by $\geq$ *num* if necessary.

(Fu **vector-pop** ~~*vector*~~)
▷ Return element of *vector* its fillpointer points to after decrementation.

(Fu **fill-pointer** *vector*) ▷ Fill pointer of *vector*. **setf**able.

(Fu **fboundp** {*foo* | (**setf** *foo*)}) ▷ T if *foo* is a global function or macro.

9.2 Variables

({M **defconstant** | M **defparameter**} *foo* *form* [*doc*])
▷ Assign value of *form* to global constant/dynamic variable *foo*.

(M **defvar** *foo* [*form* [*doc*]])
▷ Unless bound already, assign value of *form* to dynamic variable *foo*.

({M **setf** | M **psetf**} {*place form*}*)
▷ Set *place*s to primary values of *form*s. Return values of last *form*/NIL; work sequentially/in parallel, respectively.

({sO **setq** | M **psetq**} {*symbol form*}*)
▷ Set *symbol*s to primary values of *form*s. Return value of last *form*/NIL; work sequentially/in parallel, respectively.

(Fu **set** *symbol* *foo*)
▷ Set *symbol*'s value cell to *foo*. Deprecated.

(M **multiple-value-setq** *vars* *form*)
▷ Set elements of *vars* to the values of *form*. Return *form*'s primary value.

(M **shiftf** *place*+ *foo*)
▷ Store value of *foo* in rightmost *place* shifting values of *place*s left, returning first *place*.

(M **rotatef** *place**)
▷ Rotate values of *place*s left, old first becoming new last *place*'s value. Return NIL.

(Fu **makunbound** *foo*) ▷ Delete special variable *foo* if any.

(Fu **get** *symbol* *key* [*default*$_{\text{NIL}}$])
(Fu **getf** *place* *key* [*default*$_{\text{NIL}}$])
▷ First entry *key* from property list stored in *symbol*/in *place*, respectively, or *default* if there is no *key*. **setf**able.

(Fu **get-properties** *property-list* *keys*)
▷ Return key and value$_2$ of first entry from *property-list* matching a key from *keys*, and tail of *property-list*$_3$ starting with that key. Return NIL, NIL$_2$, and NIL$_3$ if there was no matching key in *property-list*.

(Fu **remprop** *symbol* *key*)
(M **remf** *place* *key*)
▷ Remove first entry *key* from property list stored in *symbol*/in *place*, respectively. Return T if *key* was there, or NIL otherwise.

9.3 Functions

Below, ordinary lambda list (*ord-λ**) has the form

(*var** [**&optional** {*var* | (*var* [*init*$_{\text{NIL}}$ [*supplied-p*]])}*] [**&rest** *var*]
[**&key** {*var* | ({*var* | (**:***key* *var*)} [*init*$_{\text{NIL}}$ [*supplied-p*]])}*]
[**&allow-other-keys**] [**&aux** {*var* | (*var* [*init*$_{\text{NIL}}$])}*]).

supplied-p is T if there is a corresponding argument. *init* forms can refer to any *init* and *supplied-p* to their left.

({Fu **find** | Fu **position**} *foo* *sequence* {**:from-end** *bool*$_{\text{NIL}}$ | {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *test*} | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function*})
▷ Return first element in *sequence* which matches *foo*, or its position relative to the begin of *sequence*, respectively.

({Fu **find-if** | Fu **find-if-not** | Fu **position-if** | Fu **position-if-not**} *test* *sequence* {**:from-end** *bool*$_{\text{NIL}}$ | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function*})
▷ Return first element in *sequence* which satisfies *test*, or its position relative to the begin of *sequence*, respectively.

(Fu **search** *sequence-a* *sequence-b* {**:from-end** *bool*$_{\text{NIL}}$ | {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function*} | **:start1** *start-a*$_0$ | **:start2** *start-b*$_0$ | **:end1** *end-a*$_{\text{NIL}}$ | **:end2** *end-b*$_{\text{NIL}}$ | **:key** *function*})
▷ Search *sequence-b* for a subsequence matching *sequence-a*. Return position in *sequence-b*, or NIL.

({Fu **remove** *foo* *sequence* | Fu **delete** *foo* *sequence*} {**:from-end** *bool*$_{\text{NIL}}$ | {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function*} | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function* | **:count** *count*$_{\text{NIL}}$})
▷ Make copy of *sequence* without elements matching *foo*.

({Fu **remove-if** | Fu **remove-if-not**} *test* *sequence* | {Fu **delete-if** | Fu **delete-if-not**} *test* *sequence*} {**:from-end** *bool*$_{\text{NIL}}$ | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function* | **:count** *count*$_{\text{NIL}}$})
▷ Make copy of *sequence* with all (or *count*) elements satisfying *test* removed.

({Fu **remove-duplicates** *sequence* | Fu **delete-duplicates** *sequence*} {**:from-end** *bool*$_{\text{NIL}}$ | {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function*} | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function*})
▷ Make copy of *sequence* without duplicates.

({Fu **substitute** *new* *old* *sequence* | Fu **nsubstitute** *new* *old* *sequence*} {**:from-end** *bool*$_{\text{NIL}}$ | {**:test** *function*$_{\#\text{'eql}}$ | **:test-not** *function*} | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function* | **:count** *count*$_{\text{NIL}}$})
▷ Make copy of *sequence* with all (or *count*) *old*s replaced by *new*.

({Fu **substitute-if** | Fu **substitute-if-not** | Fu **nsubstitute-if** | Fu **nsubstitute-if-not**} *new* *test* *sequence* | *new* *test* *sequence*} {**:from-end** *bool*$_{\text{NIL}}$ | **:start** *start*$_0$ | **:end** *end*$_{\text{NIL}}$ | **:key** *function* | **:count** *count*$_{\text{NIL}}$})
▷ Make copy of *sequence* with all (or *count*) elements satisfying *test* replaced by *new*.

(Fu **replace** *sequence-a* *sequence-b* {**:start1** *start-a*$_0$ | **:start2** *start-b*$_0$ | **:end1** *end-a*$_{\text{NIL}}$ | **:end2** *end-b*$_{\text{NIL}}$})
▷ Replace elements of *sequence-a* with elements of *sequence-b*.

(Fu **map** *type function sequence*$^+$)
▷ Apply *function* successively to corresponding elements of the *sequences*. Return values as a sequence of *type*. If *type* is `NIL`, return `NIL`.

(Fu **map-into** *result-sequence function sequence**)
▷ Store into *result-sequence* successively values of *function* applied to corresponding elements of the *sequences*.

(Fu **reduce** *function sequence* { **:initial-value** *foo*$_{\texttt{NIL}}$ | **:from-end** *bool*$_{\texttt{NIL}}$ | **:start** *start*$_{0}$ | **:end** *end*$_{\texttt{NIL}}$ | **:key** *function* })
▷ Starting with the first two elements of *sequence*, apply *function* successively to its last return value together with the next element of *sequence*. Return last value of function.

(Fu **copy-seq** *sequence*)
▷ Copy of *sequence* with shared elements.

7 Hash Tables

Key-value storage similar to hash tables can as well be achieved using association lists and property lists; see pages 9 and 16.

(Fu **hash-table-p** *foo*) ▷ Return `T` if *foo* is of type **hash-table**.

(Fu **make-hash-table** { **:test** {Fu **eq**|Fu **eql**|Fu **equal**|Fu **equalp**}$_{\#\text{'eql}}$ | **:size** *int* | **:rehash-size** *num* | **:rehash-threshold** *num* })
▷ Make a hash table.

(Fu **gethash** *key hash-table* [*default*$_{\texttt{NIL}}$])
▷ Return object with *key* if any or *default* otherwise; and `T`$_2$ if found, `NIL`$_2$ otherwise. **setf**able.

(Fu **hash-table-count** *hash-table*)
▷ Number of entries in *hash-table*.

(Fu **remhash** *key hash-table*)
▷ Remove from *hash-table* entry with *key* and return `T` if it existed. Return `NIL` otherwise.

(Fu **clrhash** *hash-table*) ▷ Empty *hash-table*.

(Fu **maphash** *function hash-table*)
▷ Iterate over *hash-table* calling *function* on key and value. Return `NIL`.

(M **with-hash-table-iterator** (*foo hash-table*) (**declare** *decl**)* *form*^{P*})
▷ Return values of *forms*. In *forms*, invocations of (*foo*) return: `T` if an entry is returned; its key; its value.

(Fu **hash-table-test** *hash-table*)
▷ Test function used in *hash-table*.

(Fu **hash-table-size** *hash-table*)
(Fu **hash-table-rehash-size** *hash-table*)
(Fu **hash-table-rehash-threshold** *hash-table*)
▷ Current size, rehash-size, or rehash-threshold, respectively, as used in Fu **make-hash-table**.

(Fu **sxhash** *foo*)
▷ Hash code unique for any argument Fu **equal** *foo*.

8 Structures

(M **defstruct**
foo
{ **:conc-name**
| (**:conc-name** [*slot-prefix*$_{\texttt{foo-}}$]) }
{ **:constructor**
| (**:constructor** [*maker*$_{\texttt{MAKE-}foo}$ [(*ord-λ**)]]) }*
{ **:copier**
| (**:copier** [*copier*$_{\texttt{COPY-}foo}$]) }
(*foo*
{ (**:include** *struct*
{ *slot*
| (*slot* [*init* { **:type** *sl-type* | **:read-only** *b* }]) }*)
| { (**:type** { **list** | **vector** | (**vector** *type*) }) { **:named** | (**:initial-offset** *n*) }
{ (**:print-object** [*o-printer*])
| (**:print-function** [*f-printer*]) }
{ **:predicate**
| (**:predicate** [*p-name*$_{\texttt{foo-P}}$]) } }
[*doc*]
{ *slot*
| (*slot* [*init* { **:type** *slot-type* | **:read-only** *bool* }]) }*))

▷ Define structure *foo* together with functions `MAKE-`*foo*, `COPY-`*foo* and *foo*`-P`; and **setf**able accessors *foo*`-`*slot*. Instances are of class *foo* or, if **defstruct** option **:type** is given, of the specified type. They can be created by (`MAKE-`*foo* {**:***slot value*}*) or, if *ord-λ* (see p. 16) is given, by (*maker arg** {**:***key value*}*). In the latter case, *arg*s and **:***key*s correspond to the positional and keyword parameters defined in *ord-λ* whose *var*s in turn correspond to *slot*s. **:print-object**/**:print-function** generate a gf **print-object** method for an instance *bar* of *foo* calling (*o-printer bar stream*) or (*f-printer bar stream print-level*), respectively. If **:type** without **:named** is given, no *foo*`-P` is created.

(Fu **copy-structure** *structure*)
▷ Return copy of *structure* with shared slot values.

9 Control Structure

9.1 Predicates

(Fu **eq** *foo bar*) ▷ `T` if *foo* and *bar* are identical.

(Fu **eql** *foo bar*)
▷ `T` if *foo* and *bar* are identical, or the same **character**, or **number**s of the same type and value.

(Fu **equal** *foo bar*)
▷ `T` if *foo* and *bar* are Fu **eql**, or are equivalent **pathname**s, or are **cons**es with Fu **equal** cars and cdrs, or are **string**s or **bit-vector**s with Fu **eql** elements below their fill pointers.

(Fu **equalp** *foo bar*)
▷ `T` if *foo* and *bar* are identical; or are the same **character** ignoring case; or are **number**s of the same value ignoring type; or are equivalent **pathname**s; or are **cons**es or **array**s of the same shape with Fu **equalp** elements; or are structures of the same type with Fu **equalp** elements; or are **hash-table**s of the same size with the same **:test** function, the same keys in terms of **:test** function, and Fu **equalp** elements.

(Fu **not** *foo*) ▷ `T` if *foo* is `NIL`; `NIL` otherwise.

(Fu **boundp** *symbol*) ▷ `T` if *symbol* is a special variable.

(Fu **constantp** *foo* [*environment*$_{\texttt{NIL}}$])
▷ `T` if *foo* is a constant form.

(Fu **functionp** *foo*) ▷ `T` if *foo* is of type **function**.

(sO **multiple-value-prog1** *form-r form**)
(M **prog1** *form-r form**)
(M **prog2** *form-a form-r form**)
▷ Evaluate forms in order. Return values/primary value, respectively, of *form-r*.

({ sO **let** / sO **let*** } ({ *name* / (*name* [*value*NIL]) }*) (**declare** *decl**)* *form*P*)
▷ Evaluate *form*s with *name*s lexically bound (in parallel or sequentially, respectively) to *value*s. Return values of *form*s.

({ M **prog** / M **prog*** } ({ *name* / (*name* [*value*NIL]) }*) (**declare** *decl**)* { *tag* / *form* }*)
▷ Evaluate **tagbody**-like body with *name*s lexically bound (in parallel or sequentially, respectively) to *value*s. Return NIL or explicitly **return**ed values. Implicitly, the whole form is a sO **block** named NIL.

(sO **progv** *symbols values form*P*)
▷ Evaluate *form*s with locally established dynamic bindings of *symbols* to *values* or NIL. Return values of *form*s.

(sO **unwind-protect** *protected cleanup**)
▷ Evaluate *protected* and then, no matter how control leaves *protected*, *cleanup*s. Return values of *protected*.

(M **destructuring-bind** *destruct-λ bar* (**declare** *decl**)* *form*P*)
▷ Evaluate *form*s with variables from tree *destruct-λ* bound to corresponding elements of tree *bar*, and return their values. *destruct-λ* resembles *macro-λ* (section 9.4), but without any **&environment** clause.

(M **multiple-value-bind** (*var**) *values-form* (**declare** *decl**)* *body-form*P*)
▷ Evaluate *body-form*s with *var*s lexically bound to the return values of *values-form*. Return values of *body-form*s.

(sO **block** *name form*P*)
▷ Evaluate *form*s in a lexical environment, and return their values unless interrupted by sO **return-from**.

(sO **return-from** *foo* [*result*NIL])
(M **return** [*result*NIL])
▷ Have nearest enclosing sO **block** named *foo*/named NIL, respectively, return with values of *result*.

(sO **tagbody** {*tag* | *form*}*)
▷ Evaluate *form*s in a lexical environment. *tag*s (symbols or integers) have lexical scope and dynamic extent, and are targets for sO **go**. Return NIL.

(sO **go** *tag*)
▷ Within the innermost possible enclosing sO **tagbody**, jump to a tag **eql** *tag*.

(sO **catch** *tag form*P*)
▷ Evaluate *form*s and return their values unless interrupted by sO **throw**.

(sO **throw** *tag form*)
▷ Have the nearest dynamically enclosing sO **catch** with a tag Fu **eq** *tag* return with the values of *form*.

(Fu **sleep** *n*) ▷ Wait *n* seconds, return NIL.

9.6 Iteration

({ M **do** / M **do*** } ({ *var* / (*var* [*start* [*step*]]) }*) (*stop result*P*) (**declare** *decl**)* { *tag* / *form* }*)
▷ Evaluate sO **tagbody**-like body with *var*s successively bound according to the values of the corresponding *start* and *step* forms. *var*s are bound in parallel/sequentially, respectively. Stop iteration when *stop* is T. Return values of *result**. Implicitly, the whole form is a sO **block** named NIL.

({ M **defun** *foo* (*ord-λ**) / M **defun** (**setf** *foo*) (*new-value ord-λ**) / M **lambda** (*ord-λ**) } (**declare** *decl**)* [*doc*] *form*P*)
▷ Define a function named *foo* or (**setf** *foo*), or an anonymous function, respectively, which applies *form*s to *ord-λ*s. For M **defun**, *form*s are enclosed in an implicit sO **block** named *foo*.

({ sO **flet** / sO **labels** } (({ *foo* (*ord-λ**) / (**setf** *foo*) (*new-value ord-λ**) } (**declare** *local-decl**)* [*doc*] *local-form*P*)*) (**declare** *decl**)* *form*P*)
▷ Evaluate *form*s with locally defined functions *foo*. Globally defined functions of the same name are shadowed. Each *foo* is also the name of an implicit sO **block** around its corresponding *local-form**. Only for **labels**, functions *foo* are visible inside *local-forms*. Return values of *form*s.

(sO **function** { *foo* / (M **lambda** *form**) })
▷ Return lexically innermost function named *foo* or a lexical closure of the M **lambda** expression.

(Fu **apply** { *function* / (**setf** *function*) } *arg* args*)
▷ Values of *function* called with *arg*s and the list elements of *args*. **setf**able if *function* is one of Fu **aref**, Fu **bit**, and Fu **sbit**.

(Fu **funcall** *function* arg*) ▷ Values of *function* called with *arg*s.

(sO **multiple-value-call** *function form**)
▷ Call *function* with all the values of each *form* as its arguments. Return values returned by *function*.

(Fu **values-list** *list*) ▷ Return elements of *list*.

(Fu **values** *foo**)
▷ Return as multiple values the primary values of the *foo*s. **setf**able.

(Fu **multiple-value-list** *form*) ▷ List of the values of *form*.

(M **nth-value** *n form*)
▷ Zero-indexed *n*th return value of *form*.

(Fu **complement** *function*)
▷ Return new function with same arguments and same side effects as *function*, but with complementary truth value.

(Fu **constantly** *foo*)
▷ Function of any number of arguments returning *foo*.

(Fu **identity** *foo*) ▷ Return *foo*.

(Fu **function-lambda-expression** *function*)
▷ If available, return lambda expression of *function*, NIL if *function* was defined in an environment without bindings[2], and name of *function*[3].

(Fu **fdefinition** { *foo* / (**setf** *foo*) })
▷ Definition of global function *foo*. **setf**able.

(Fu **fmakunbound** *foo*)
▷ Remove global function or macro definition *foo*.

co **call-arguments-limit**
co **lambda-parameters-limit**
▷ Upper bound of the number of function arguments or lambda list parameters, respectively; ≥ 50.

co **multiple-values-limit**
▷ Upper bound of the number of values a multiple value can have; ≥ 20.

9.4 Macros

Below, macro lambda list (*macro-λ**) has the form of either

([**&whole** *var*] [*E*] {*var* | (*macro-λ**)}* [*E*]

[**&optional** {*var* | (*var* | (*macro-λ**)) [*init*NIL [*supplied-p*]])}*] [*E*]

[{**&rest** | **&body**} {*rest-var* | (*macro-λ**)}] [*E*]

[**&key** {*var* | (*var* | (*:key* *var* | (*macro-λ**)) [*init*NIL [*supplied-p*]])}* [*E*]

[**&allow-other-keys**] [**&aux** {*var* | (*var* [*init*NIL])}*] [*E*])

or

([**&whole** *var*] [*E*] {*var* | (*macro-λ**)}* [*E*] [**&optional** {*var* | (*var* | (*macro-λ**)) [*init*NIL [*supplied-p*]])}*] [*E*] **.** *rest-var*).

One toplevel [*E*] may be replaced by **&environment** *var*. *supplied-p* is `T` if there is a corresponding argument. *init* forms can refer to any *init* and *supplied-p* to their left.

(M **defmacro** | Fu **define-compiler-macro** {*foo* | (**setf** *foo*)} (*macro-λ**) (**declare** *decl**)* [*doc*] *form*P*)

▷ Define macro *foo* which on evaluation as (*foo tree*) applies expanded *form*s to arguments from *tree*, which corresponds to *tree*-shaped *macro-λ*s. *form*s are enclosed in an implicit sO **block** named *foo*.

(M **define-symbol-macro** *foo form*)

▷ Define symbol macro *foo* which on evaluation evaluates expanded *form*.

(sO **macrolet** ((*foo* (*macro-λ**) (**declare** *local-decl**)* [*doc*] *macro-form*P*)*) (**declare** *decl**)* *form*P*)

▷ Evaluate *forms* with locally defined mutually invisible macros *foo* which are enclosed in implicit sO **block**s of the same name.

(sO **symbol-macrolet** ((*foo expansion-form*)*) (**declare** *decl**)* *form*P*)

▷ Evaluate *forms* with locally defined symbol macros *foo*.

(M **defsetf** *function* {*updater* [*doc*] | (*setf-λ**) (*s-var**) (**declare** *decl**)* [*doc*] *form*P*})

where defsetf lambda list (*setf-λ**) has the form (*var** [**&optional** {*var* | (*var* [*init*NIL [*supplied-p*]])}*] [**&rest** *var*] [**&key** {*var* | ({*var* | (*:key* *var*)} [*init*NIL [*supplied-p*]])}* [**&allow-other-keys**]] [**&environment** *var*])

▷ Specify how to **setf** a place accessed by *function*. **Short form:** (**setf** (*function arg**) *value-form*) is replaced by (*updater arg* value-form*); the latter must return *value-form*. **Long form:** on invocation of (**setf** (*function arg**) *value-form*), *form*s must expand into code that sets the place accessed where *setf-λ* and *s-var** describe the arguments of *function* and the value(s) to be stored, respectively; and that returns the value(s) of *s-var**. *form*s are enclosed in an implicit sO **block** named *function*.

(M **define-setf-expander** *function* (*macro-λ**) (**declare** *decl**)* [*doc*] *form*P*)

▷ Specify how to **setf** a place accessed by *function*. On invocation of (**setf** (*function arg**) *value-form*), *form** must expand into code returning *arg-vars*, *args*, *newval-vars*, *set-form*, and *get-form* as described with Fu **get-setf-expansion** where the elements of macro lambda list *macro-λ** are bound to corresponding *arg*s. *form*s are enclosed in an implicit sO **block** named *function*.

(Fu **get-setf-expansion** *place* [*environment*NIL])

▷ Return lists of temporary variables *arg-vars* and of corresponding *args* as given with *place*, list *newval-vars* with temporary variables corresponding to the new values, and *set-form* and *get-form* specifying in terms of *arg-vars* and *newval-vars* how to **setf** and how to read *place*.

(M **define-modify-macro** *foo* ([**&optional** {*var* | (*var* [*init*NIL [*supplied-p*]])}*] [**&rest** *var*]) *function* [*doc*])

▷ Define macro *foo* able to modify a place. On invocation of (*foo place arg**), the value of *function* applied to *place* and *arg*s will be stored into *place* and returned.

co **lambda-list-keywords**

▷ List of macro lambda list keywords. These are at least:

&whole *var*
▷ Bind *var* to the entire macro call form.

&optional *var**
▷ Bind *var*s to corresponding arguments if any.

{**&rest**|**&body**} *var*
▷ Bind *var* to a list of remaining arguments.

&key *var**
▷ Bind *var*s to corresponding keyword arguments.

&allow-other-keys
▷ Suppress keyword argument checking. Callers can do so using **:allow-other-keys** `T`.

&environment *var*
▷ Bind *var* to the lexical compilation environment.

&aux *var** ▷ Bind *var*s as in sO **let***.

9.5 Control Flow

(sO **if** *test then* [*else*NIL])

▷ Return values of *then* if *test* returns `T`; return values of *else* otherwise.

(M **cond** (*test then*P* [*test*])*)

▷ Return the values of the first *then** whose *test* returns `T`; return `NIL` if all *test*s return `NIL`.

(M **when** | M **unless** *test foo*P*)

▷ Evaluate *foo*s and return their values if *test* returns `T` or `NIL`, respectively. Return `NIL` otherwise.

(M **case** *test* ({*key** | (*key**)} *foo*P*)* [({**otherwise** | `T`} *bar*P*)[NIL]])

▷ Return the values of the first *foo** one of whose *key*s is **eql** *test*. Return values of *bar*s if there is no matching *key*.

(M **ecase** | M **ccase** *test* ({*key** | (*key**)} *foo*P*)*)

▷ Return the values of the first *foo** one of whose *key*s is **eql** *test*. Signal non-correctable/correctable **type-error** and return `NIL` if there is no matching *key*.

(M **and** *form**[T])

▷ Evaluate *form*s from left to right. Immediately return `NIL` if one *form*'s value is `NIL`. Return values of last *form* otherwise.

(M **or** *form**[NIL])

▷ Evaluate *form*s from left to right. Immediately return primary value of first non-`NIL`-evaluating form, or all values if last *form* is reached. Return `NIL` if no *form* returns `T`.

(sO **progn** *form**[NIL])

▷ Evaluate *form*s sequentially. Return values of last *form*.

(slot | (slot {:reader reader}* {:writer writer | (setf writer)}* {:accessor accessor}* :allocation {:instance | :class} [:instance] {:initarg :initarg-name}* :initform form :type type :documentation slot-doc))*
({(:default-initargs {name value}*) | (:documentation class-doc) | (:metaclass name [standard-class])})

▷ Define, as a subclass of *superclass*es, class *foo*. In a new instance *i*, a *slot*'s value defaults to *form* unless set via :*initarg-name*; it is readable via (*reader i*) or (*accessor i*), and writeable via (*writer i value*) or (**setf** (*accessor i*) *value*). With **:allocation :class**, *slot* is shared by all instances of class *foo*.

(Fu **find-class** *symbol* [*errorp* [T] [*environment*]])
▷ Return class named *symbol*. **setf**able.

(gF **make-instance** *class* {:*initarg value*}* *other-keyarg**)
▷ Make new instance of *class*.

(gF **reinitialize-instance** *instance* {:*initarg value*}* *other-keyarg**)
▷ Change local slots of *instance* according to *initarg*s.

(Fu **slot-value** *foo slot*) ▷ Return value of *slot* in *foo*. **setf**able.

(Fu **slot-makunbound** *instance slot*)
▷ Make *slot* in *instance* unbound.

({M **with-slots** ({slot | (var slot)}*) | M **with-accessors** ((var accessor)*)} *instance* (**declare** decl*)* *form*P*)
▷ Return values of *forms* after evaluating them in a lexical environment with slots of *instance* visible as **setf**able *slot*s or *var*s/with *accessor*s of *instance* visible as **setf**able *var*s.

(gF **class-name** *class*)
((**setf** gF **class-name**) *new-name class*) ▷ Get/set name of *class*.

(Fu **class-of** *foo*) ▷ Class *foo* is a direct instance of.

(gF **change-class** *instance* *new-class* {:*initarg value*}* *other-keyarg**)
▷ Change class of *instance* to *new-class*.

(gF **make-instances-obsolete** *class*)
▷ Update instances of *class*.

({gF **initialize-instance** (*instance*) | gF **update-instance-for-different-class** *previous current*} {:*initarg value*}* *other-keyarg**)
▷ Its primary method sets slots on behalf of gF **make-instance**/of gF **change-class** by means of gF **shared-initialize**.

(gF **update-instance-for-redefined-class** *instances added-slots discarded-slots property-list* {:*initarg value*}* *other-keyarg**)
▷ Its primary method sets slots on behalf of gF **make-instances-obsolete** by means of gF **shared-initialize**.

(gF **allocate-instance** *class* {:*initarg value*}* *other-keyarg**)
▷ Return uninitialized instance of *class*. Called by gF **make-instance**.

(gF **shared-initialize** *instance* {*slots* | T} {:*initarg value*}* *other-keyarg**)
▷ Fill *instance*'s *slots* using *initarg*s and **:initform** forms.

(gF **slot-missing** *class object slot* {**setf** | **slot-boundp** | **slot-makunbound** | **slot-value**} [*value*])
▷ Called in case of attempted access to missing *slot*. Its primary method signals **error**.

(M **dotimes** (*var i* [*result* [NIL]]) (**declare** decl*)* {tag | form}*)
▷ Evaluate **tagbody**-like body with *var* successively bound to integers from 0 to $i-1$. Upon evaluation of *result*, *var* is *i*. Implicitly, the whole form is a sO **block** named NIL.

(M **dolist** (*var list* [*result* [NIL]]) (**declare** decl*)* {tag | form}*)
▷ Evaluate **tagbody**-like body with *var* successively bound to the elements of *list*. Upon evaluation of *result*, *var* is NIL. Implicitly, the whole form is a sO **block** named NIL.

9.7 Loop Facility

(M **loop** *form**)
▷ **Simple Loop.** If *form*s do not contain any atomic Loop Facility keywords, evaluate them forever in an implicit sO **block** named NIL.

(M **loop** *clause**)
▷ **Loop Facility.** For Loop Facility keywords see below and Figure 1.

named *n* [NIL] ▷ Give M **loop**'s implicit sO **block** a name.

{**with** {*var-s* | (*var-s**)} [*d-type*] = *foo*}+
{**and** {*var-p* | (*var-p**)} [*d-type*] = *bar*}*
where destructuring type specifier *d-type* has the form
{**fixnum** | **float** | T | NIL | {**of-type** {*type* | (*type**)}}}
▷ Initialize (possibly trees of) local variables *var-s* sequentially and *var-p* in parallel.

{{**for** | **as**} {*var-s* | (*var-s**)} [*d-type*]}+ {**and** {*var-p* | (*var-p**)} [*d-type*]}*
▷ Begin of iteration control clauses. Initialize and step (possibly trees of) local variables *var-s* sequentially and *var-p* in parallel. Destructuring type specifier *d-type* as with **with**.

{**upfrom** | **from** | **downfrom**} *start*
▷ Start stepping with *start*

{**upto** | **downto** | **to** | **below** | **above**} *form*
▷ Specify *form* as the end value for stepping.

{**in** | **on**} *list*
▷ Bind *var* to successive elements/tails, respectively, of *list*.

by {*step* [1] | *function* [#'cdr]}
▷ Specify the (positive) decrement or increment or the *function* of one argument returning the next part of the list.

= *foo* [**then** *bar* [*foo*]]
▷ Bind *var* initially to *foo* and later to *bar*.

across *vector*
▷ Bind *var* to successive elements of *vector*.

being {**the** | **each**}
▷ Iterate over a hash table or a package.

{**hash-key** | **hash-keys**} {**of** | **in**} *hash-table* [**using** (**hash-value** *value*)]
▷ Bind *var* successively to the keys of *hash-table*; bind *value* to corresponding values.

{**hash-value** | **hash-values**} {**of** | **in**} *hash-table* [**using** (**hash-key** *key*)]
▷ Bind *var* successively to the values of *hash-table*; bind *key* to corresponding keys.

{**symbol** | **symbols** | **present-symbol** | **present-symbols** | **external-symbol** | **external-symbols**} [{**of** | **in**} *package* [var **package**]]
▷ Bind *var* successively to the accessible symbols, or the present symbols, or the external symbols respectively, of *package*.

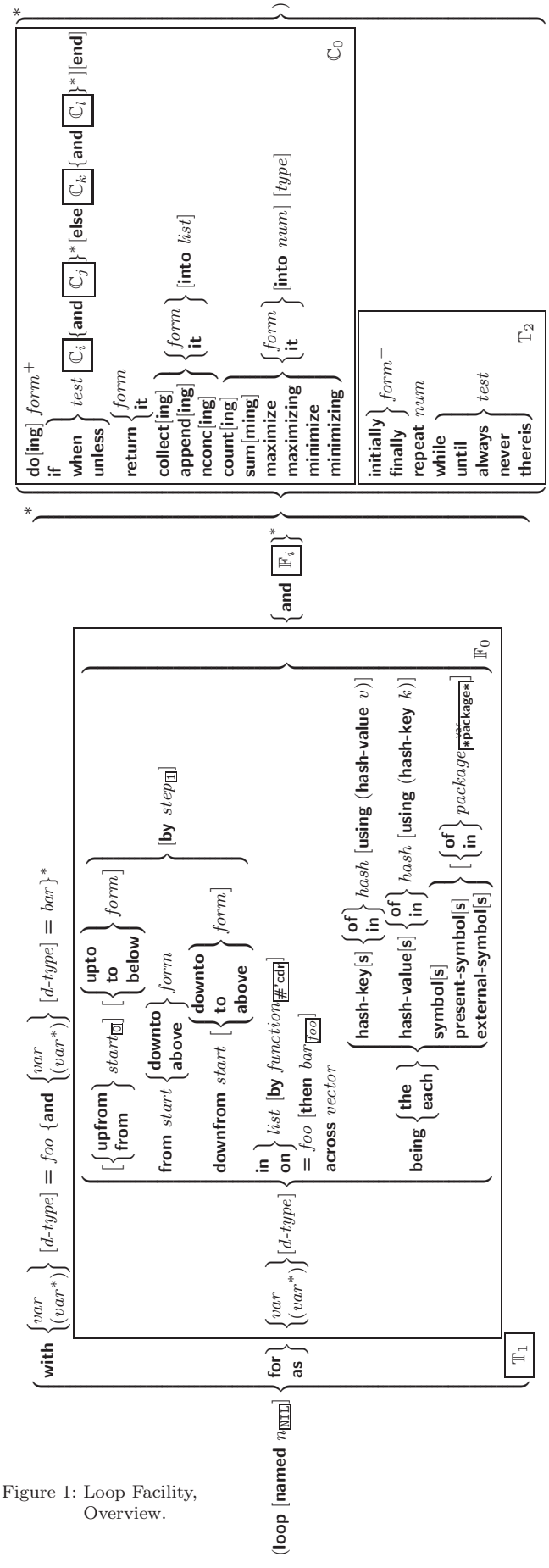

Figure 1: Loop Facility, Overview.

{**do**|**doing**} $form^+$
▷ Evaluate *form*s in every iteration.

{**if**|**when**|**unless**} *test i-clause* {**and** *j-clause*}* [**else** *k-clause* {**and** *l-clause*}*] [**end**]
▷ If *test* returns `T`, `T`, or `NIL`, respectively, evaluate *i-clause* and *j-clause*s; otherwise, evaluate *k-clause* and *l-clause*s.

it ▷ Inside *i-clause* or *k-clause*: value of *test*.

return {*form*|**it**}
▷ Return immediately, skipping any **finally** parts, with values of *form* or **it**.

{**collect**|**collecting**} {*form*|**it**} [**into** *list*]
▷ Collect values of *form* or **it** into *list*. If no *list* is given, collect into an anonymous list which is returned after termination.

{**append**|**appending**|**nconc**|**nconcing**} {*form*|**it**} [**into** *list*]
▷ Concatenate values of *form* or **it**, which should be lists, into *list* by the means of Fu **append** or Fu **nconc**, respectively. If no *list* is given, collect into an anonymous list which is returned after termination.

{**count**|**counting**} {*form*|**it**} [**into** *n*] [*type*]
▷ Count the number of times the value of *form* or of **it** is `T`. If no *n* is given, count into an anonymous variable which is returned after termination.

{**sum**|**summing**} {*form*|**it**} [**into** *sum*] [*type*]
▷ Calculate the sum of the primary values of *form* or of **it**. If no *sum* is given, sum into an anonymous variable which is returned after termination.

{**maximize**|**maximizing**|**minimize**|**minimizing**} {*form*|**it**} [**into** *max-min*] [*type*]
▷ Determine the maximum or minimum, respectively, of the primary values of *form* or of **it**. If no *max-min* is given, use an anonymous variable which is returned after termination.

{**initially**|**finally**} $form^+$
▷ Evaluate *form*s before begin, or after end, respectively, of iterations.

repeat *num*
▷ Terminate M **loop** after *num* iterations; *num* is evaluated once.

{**while**|**until**} *test*
▷ Continue iteration until *test* returns `NIL` or `T`, respectively.

{**always**|**never**} *test*
▷ Terminate M **loop** returning `NIL` and skipping any **finally** parts as soon as *test* is `NIL` or `T`, respectively. Otherwise continue M **loop** with its default return value set to `T`.

thereis *test*
▷ Terminate M **loop** when *test* is `T` and return value of *test*, skipping any **finally** parts. Otherwise continue M **loop** with its default return value set to `NIL`.

(M **loop-finish**)
▷ Terminate M **loop** immediately executing any **finally** clauses and returning any accumulated results.

10 CLOS

10.1 Classes

(Fu **slot-exists-p** *foo bar*) ▷ `T` if *foo* has a slot *bar*.

(Fu **slot-boundp** *instance slot*) ▷ `T` if *slot* in *instance* is bound.

(M **defclass** *foo* (*superclass** standard-object)

(M **assert** *test* [(*place**) [{*condition continue-arg** | *type* {**:***initarg-name value*}* | *control arg**}]])
▷ If *test*, which may depend on *place*s, returns NIL, signal as correctable **error** *condition* or a new condition of *type* or, with (Fu **format** *control* and *arg*s (see p. 36), **error**. When using the debugger's continue option, *place*s can be altered before re-evaluation of *test*. Return NIL.

(M **handler-case** *foo* (*type* ([*var*]) (**declare** $\widehat{decl^*}$)* *condition-form*P*)* [(**:no-error** (*ord-λ**) (**declare** $\widehat{decl^*}$)* *form*P*)])
▷ If, on evaluation of *foo*, a condition of *type* is signalled, evaluate matching *condition-form*s with *var* bound to the condition, and return their values. Without a condition, bind *ord-λ*s to values of *foo* and return values of *form*s or, without a **:no-error** clause, return values of *foo*. See p. 16 for (*ord-λ**).

(M **handler-bind** ((*condition-type handler-function*)*) *form*P*)
▷ Return values of *form*s after evaluating them with *condition-type*s dynamically bound to their respective *handler-function*s of argument condition.

(M **with-simple-restart** ({*restart* | NIL} *control arg**) *form*P*)
▷ Return values of *form*s unless *restart* is called during their evaluation. In this case, describe restart using (Fu **format** *control* and *arg*s (see p. 36) and return NIL and T.

(M **restart-case** *form* (*foo* (*ord-λ**) {**:interactive** *arg-function* | **:report** {*report-function* | *string* "*foo*"} | **:test** *test-function* T}
(**declare** $\widehat{decl^*}$)* *restart-form*P*)*)
▷ Evaluate *form* with dynamically established restarts *foo*. Return values of *form* or, if by (Fu **invoke-restart** *foo arg**) one restart *foo* is called, use *string* or *report-function* (of a stream) to print a description of restart *foo* and return the values of its *restart-form*s. *arg-function* supplies appropriate *arg*s if *foo* is called by (Fu **invoke-restart-interactively**. If (*test-function condition*) returns T, *foo* is made visible under *condition*. *arg** matches (*ord-λ**); see p. 16 for the latter.

(M **restart-bind** (({$\widehat{restart}$ | NIL} *restart-function*
{**:interactive-function** *function* | **:report-function** *function* | **:test-function** *function*})*) *form*P*)
▷ Return values of *form*s evaluated with *restart*s dynamically bound to *restart-function*s.

(Fu **invoke-restart** *restart arg**)
(Fu **invoke-restart-interactively** *restart*)
▷ Call function associated with *restart* with arguments given or prompted for, respectively. If *restart* function returns, return its values.

({Fu **compute-restarts** | Fu **find-restart** *name*} [*condition*])
▷ Return list of all restarts, or innermost restart *name*, respectively, out of those either associated with *condition* or un-associated at all; or, without *condition*, out of all restarts. Return NIL if search is unsuccessful.

(Fu **restart-name** *restart*) ▷ Name of *restart*.

({Fu **abort** | Fu **muffle-warning** | Fu **continue** | Fu **store-value** *value* | Fu **use-value** *value*} [*condition* NIL])
▷ Transfer control to innermost applicable restart with same name (i.e. **abort**, ..., **continue** ...) out of those either associated with *condition* or un-associated at all; or, without *condition*, out of all restarts. If no restart is found, signal **control-error** for Fu **abort** and Fu **muffle-warning**, or return NIL for the rest.

(gF **slot-unbound** *class instance slot*)
▷ Called by Fu **slot-value** in case of unbound *slot*. Its primary method signals **unbound-slot**.

10.2 Generic Functions

(Fu **next-method-p**)
▷ T if enclosing method has a next method.

(M **defgeneric** {*foo* | (**setf** *foo*)} (*required-var** [**&optional** {*var* | (*var*)}*] [**&rest** *var*] [**&key** {*var* | (*var* | (**:***key var*))}*] [**&allow-other-keys**])
{(**:argument-precedence-order** *required-var*+) | (**declare** (**optimize** *arg**)+) | (**:documentation** $\widehat{string}$) | (**:generic-function-class** *class* standard-generic-function) | (**:method-class** *class* standard-method) | (**:method-combination** *c-type* standard *c-arg**) | (**:method** *defmethod-args*)*})
▷ Define generic function *foo*. *defmethod-args* resemble those of M **defmethod**. For *c-type* see section 10.3.

(Fu **ensure-generic-function** {*foo* | (**setf** *foo*)}
{**:argument-precedence-order** *required-var*+ | **:declare** (**optimize** *arg**)+ | **:documentation** *string* | **:generic-function-class** *class* | **:method-class** *class* | **:method-combination** *c-type c-arg** | **:lambda-list** *lambda-list* | **:environment** *environment*})
▷ Define or modify generic function *foo*. **:generic-function-class** and **:lambda-list** have to be compatible with a pre-existing generic function or with existing methods, respectively. Changes to **:method-class** do not propagate to existing methods. For *c-type* see section 10.3.

(M **defmethod** {*foo* | (**setf** *foo*)} [{**:before** | **:after** | **:around** | *qualifier**} primary method]
({*var* | (*spec-var* {*class* | (**eql** *bar*)})}* [**&optional** {*var* | (*var* [*init* [*supplied-p*]])}*] [**&rest** *var*] [**&key** {*var* | ({*var* | (**:***key var*)} [*init* [*supplied-p*]])}* [**&allow-other-keys**]] [**&aux** {*var* | (*var* [*init*])}*]) {(**declare** $\widehat{decl^*}$)* | $\widehat{doc}$} *form*P*)
▷ Define new method for generic function *foo*. *spec-var*s specialize to either being of *class* or being **eql** *bar*, respectively. On invocation, *var*s and *spec-var*s of the new method act like parameters of a function with body *form**. *form*s are enclosed in an implicit S(O) **block** *foo*. Applicable *qualifier*s depend on the **method-combination** type; see section 10.3.

({gF **add-method** | gF **remove-method**} *generic-function method*)
▷ Add (if necessary) or remove (if any) *method* to/from *generic-function*.

(gF **find-method** *generic-function qualifiers specializers* [*error* T])
▷ Return suitable method, or signal **error**.

(gF **compute-applicable-methods** *generic-function args*)
▷ List of methods suitable for *args*, most specific first.

(Fu **call-next-method** *arg** [current args])
▷ From within a method, call next method with *arg*s; return its values.

(gF **no-applicable-method** *generic-function arg**)
▷ Called on invocation of *generic-function* on *arg*s if there is no applicable method. Default method signals **error**.

(Fu **invalid-method-error** *method* | Fu **method-combination-error** *method* *control arg**)
▷ Signal **error** on applicable method with invalid qualifiers, or on method combination. For *control* and *arg*s see **format**, p. 36.

(gF **no-next-method** *generic-function method arg**)
▷ Called on invocation of **call-next-method** when there is no next method. Default method signals **error**.

(gF **function-keywords** *method*)
▷ Return list of keyword parameters of *method* and T if other keys are allowed.

(gF **method-qualifiers** *method*) ▷ List of qualifiers of *method*.

10.3 Method Combination Types

standard
▷ Evaluate most specific **:around** method supplying the values of the generic function. From within this method, Fu **call-next-method** can call less specific **:around** methods if there are any. If not, or if there are no **:around** methods at all, call all **:before** methods, most specific first, and the most specific primary method which supplies the values of the calling Fu **call-next-method** if any, or of the generic function; and which can call less specific primary methods via Fu **call-next-method**. After its return, call all **:after** methods, least specific first.

and|**or**|**append**|**list**|**nconc**|**progn**|**max**|**min**|**+**
▷ Simple built-in **method-combination** types; have the same usage as the *c-type*s defined by the short form of M **define-method-combination**.

(M **define-method-combination** *c-type*
{ **:documentation** *string* | **:identity-with-one-argument** *bool* [NIL] | **:operator** *operator* [*c-type*] })
▷ **Short Form.** Define new **method-combination** *c-type*. In a generic function using *c-type*, evaluate most specific **:around** method supplying the values of the generic function. From within this method, Fu **call-next-method** can call less specific **:around** methods if there are any. If not, or if there are no **:around** methods at all, return from the calling **call-next-method** or from the generic function, respectively, the values of (*operator* (*primary-method gen-arg**)*), *gen-arg** being the arguments of the generic function. The *primary-method*s are ordered [{ **:most-specific-first** | **:most-specific-last** } [:most-specific-first]] (specified as *c-arg* in M **defgeneric**). Using *c-type* as the *qualifier* in M **defmethod** makes the method primary.

(M **define-method-combination** *c-type* (*ord-λ**) ((*group*
{ ***** | (*qualifier** [*****]) | *predicate* }
{ **:description** *control* | **:order** { **:most-specific-first** | **:most-specific-last** } [:most-specific-first] | **:required** *bool* }*)
{ (**:arguments** *method-combination-λ**) | (**:generic-function** *symbol*) | (**declare** *decl**)* | *doc* } *body*^{P*})
▷ **Long Form.** Define new **method-combination** *c-type*. A call to a generic function using *c-type* will be equivalent to a call to the forms returned by *body** with *ord-λ** bound to *c-arg** (cf. M **defgeneric**), with *symbol* bound to the generic function, with *method-combination-λ** bound to the arguments of the generic function, and with *group*s bound to lists of methods. An applicable method becomes a member of the leftmost *group* whose *predicate* or *qualifier*s match. Methods can be called via M **call-method**. Lambda lists (*ord-λ**) and (*method-combination-λ**) according to *ord-λ* on p. 16, the latter enhanced by an optional **&whole** argument.

(M **call-method** { *method* | (M **make-method** *form*) } [({ *next-method* | (M **make-method** *form*) }*)])
▷ From within an effective method form, call *method* with the arguments of the generic function and with information about its *next-method*s; return its values.

11 Conditions and Errors

For standardized condition types cf. Figure 2 on page 30.

(M **define-condition** *foo* (*parent-type** [condition])
({ *slot* | (*slot* { **:reader** *reader*}* | **:writer** { *writer* | (**setf** *writer*) }* | **:accessor** *accessor*}* | **:allocation** { **:instance** | **:class** } [:instance] | {**:initarg** :*initarg-name*}* | **:initform** *form* | **:type** *type* | **:documentation** *slot-doc*) }*)
{ | (**:default-initargs** {*name value*}*) | (**:documentation** *condition-doc*) | (**:report** { *string* | *report-function* }) }
▷ Define, as a subtype of *parent-type*s, condition type *foo*. In a new condition, a *slot*'s value defaults to *form* unless set via **:***initarg-name*; it is readable via (*reader i*) or (*accessor i*), and writeable via (*writer i value*) or (**setf** (*accessor i*) *value*). With **:allocation :class**, *slot* is shared by all conditions of type *foo*. A condition is reported by *string* or by *report-function* of arguments condition and stream.

(Fu **make-condition** *type* {**:***initarg-name value*}*)
▷ Return new condition of *type*.

({ Fu **signal** | Fu **warn** | Fu **error** } { *condition* | *type* {**:***initarg-name value*}* | *control arg** })
▷ Unless handled, signal as **condition**, **warning** or **error**, respectively, *condition* or a new condition of *type* or, with Fu **format** *control* and *arg*s (see p. 36), **simple-condition**, **simple-warning**, or **simple-error**, respectively. From Eu **signal** and Fu **warn**, return NIL.

(Fu **cerror** *continue-control* { *condition continue-arg** | *type* {**:***initarg-name value*}* | *control arg** })
▷ Unless handled, signal as correctable **error** *condition* or a new condition of *type* or, with Fu **format** *control* and *arg*s (see p. 36), **simple-error**. In the debugger, use Fu **format** arguments *continue-control* and *continue-arg*s to tag the continue option. Return NIL.

(M **ignore-errors** *form*^{P*})
▷ Return values of *form*s or, in case of **error**s, NIL and the condition.
2

(Fu **invoke-debugger** *condition*)
▷ Invoke debugger with *condition*.

(Fu **read-delimited-list** *char* [*stream*$_{\text{var *standard-input*}}$ [*recursive*$_{\text{NIL}}$]])
▷ Continue reading until encountering *char*. Return list of objects read. Signal error if no *char* is found in stream.

(Fu **read-char** [*stream*$_{\text{var *standard-input*}}$ [*eof-err*$_{\text{T}}$ [*eof-val*$_{\text{NIL}}$ [*recursive*$_{\text{NIL}}$]]]])
▷ Return next character from *stream*.

(Fu **read-char-no-hang** [*stream*$_{\text{var *standard-input*}}$ [*eof-error*$_{\text{T}}$ [*eof-val*$_{\text{NIL}}$ [*recursive*$_{\text{NIL}}$]]]])
▷ Next character from *stream* or NIL if none is available.

(Fu **peek-char** [*mode*$_{\text{NIL}}$ [*stream*$_{\text{var *standard-input*}}$ [*eof-error*$_{\text{T}}$ [*eof-val*$_{\text{NIL}}$ [*recursive*$_{\text{NIL}}$]]]]])
▷ Next, or if *mode* is T, next non-whitespace character, or if *mode* is a character, next instance of it, from *stream* without removing it there.

(Fu **unread-char** *character* [*stream*$_{\text{var *standard-input*}}$])
▷ Put last **read-char**ed *character* back into *stream*; return NIL.

(Fu **read-byte** *stream* [*eof-err*$_{\text{T}}$ [*eof-val*$_{\text{NIL}}$]])
▷ Read next byte from binary *stream*.

(Fu **read-line** [*stream*$_{\text{var *standard-input*}}$ [*eof-err*$_{\text{T}}$ [*eof-val*$_{\text{NIL}}$ [*recursive*$_{\text{NIL}}$]]]])
▷ Return a line of text from *stream* and $\frac{\text{T}}{2}$ if line has been ended by end of file.

(Fu **read-sequence** *sequence* *stream* [**:start** *start*$_{0}$][**:end** *end*$_{\text{NIL}}$])
▷ Replace elements of *sequence* between *start* and *end* with elements from binary or character *stream*. Return index of *sequence*'s first unmodified element.

(Fu **readtable-case** *readtable*)$_{\text{:upcase}}$
▷ Case sensitivity attribute (one of **:upcase**, **:downcase**, **:preserve**, **:invert**) of *readtable*. **setf**able.

(Fu **copy-readtable** [*from-readtable*$_{\text{var *readtable*}}$ [*to-readtable*$_{\text{NIL}}$]])
▷ Return copy of *from-readtable*.

(Fu **set-syntax-from-char** *to-char from-char* [*to-readtable*$_{\text{var *readtable*}}$ [*from-readtable*$_{\text{standard readtable}}$]])
▷ Copy syntax of *from-char* to *to-readtable*. Return T.

var ***readtable*** ▷ Current readtable.

var ***read-base***$*_{10}$ ▷ Radix for reading **integer**s and **ratio**s.

var ***read-default-float-format****$_{\text{single-float}}$
▷ Floating point format to use when not indicated in the number read.

var ***read-suppress****$_{\text{NIL}}$
▷ If T, reader is syntactically more tolerant.

(Fu **set-macro-character** *char function* [*non-term-p*$_{\text{NIL}}$ [*rt*$_{\text{var *readtable*}}$]])
▷ Make *char* a macro character associated with *function* of stream and *char*. Return T.

(Fu **get-macro-character** *char* [*rt*$_{\text{var *readtable*}}$])
▷ Reader macro function associated with *char*, and $\frac{\text{T}}{2}$ if *char* is a non-terminating macro character.

(Fu **make-dispatch-macro-character** *char* [*non-term-p*$_{\text{NIL}}$ [*rt*$_{\text{var *readtable*}}$]])
▷ Make *char* a dispatching macro character. Return T.

(Fu **set-dispatch-macro-character** *char sub-char function* [*rt*$_{\text{var *readtable*}}$])
▷ Make *function* of stream, *n*, *sub-char* a dispatch function of *char* followed by *n*, followed by *sub-char*. Return T.

(Fu **get-dispatch-macro-character** *char sub-char* [*rt*$_{\text{var *readtable*}}$])
▷ Dispatch function associated with *char* followed by *sub-char*.

(M **with-condition-restarts** *condition restarts* *form*$^{\text{P}*}$)
▷ Evaluate *form*s with *restarts* dynamically associated with *condition*. Return values of *form*s.

(Fu **arithmetic-error-operation** *condition*)
(Fu **arithmetic-error-operands** *condition*)
▷ List of function or of its operands respectively, used in the operation which caused *condition*.

(Fu **cell-error-name** *condition*)
▷ Name of cell which caused *condition*.

(Fu **unbound-slot-instance** *condition*)
▷ Instance with unbound slot which caused *condition*.

(Fu **print-not-readable-object** *condition*)
▷ The object not readably printable under *condition*.

(Fu **package-error-package** *condition*)
(Fu **file-error-pathname** *condition*)
(Fu **stream-error-stream** *condition*)
▷ Package, path, or stream, respectively, which caused the *condition* of indicated type.

(Fu **type-error-datum** *condition*)
(Fu **type-error-expected-type** *condition*)
▷ Object which caused *condition* of type **type-error**, or its expected type, respectively.

(Fu **simple-condition-format-control** *condition*)
(Fu **simple-condition-format-arguments** *condition*)
▷ Return **format** control or list of **format** arguments, respectively, of *condition*.

var ***break-on-signals****$_{\text{NIL}}$
▷ Condition type debugger is to be invoked on.

var ***debugger-hook****$_{\text{NIL}}$
▷ Function of condition and function itself. Called before debugger.

12 Types and Classes

For any class, there is always a corresponding type of the same name.

(Fu **typep** *foo type* [*environment*$_{\text{NIL}}$]) ▷ T if *foo* is of *type*.

(Fu **subtypep** *type-a type-b* [*environment*])
▷ Return T if *type-a* is a recognizable subtype of *type-b*, and $\frac{\text{NIL}}{2}$ if the relationship could not be determined.

(sQ **the** *type form*) ▷ Declare values of *form* to be of *type*.

(Fu **coerce** *object type*) ▷ Coerce *object* into *type*.

(M **typecase** *foo* (*type* *a-form*$^{\text{P}*}$)* [(**otherwise** / T) *b-form*$^{\text{P}*}_{\text{NIL}}$)])
▷ Return values of the *a-form*s whose *type* is *foo* of. Return values of *b-form*s if no *type* matches.

(M **ctypecase** / M **etypecase** *foo* (*type* *form*$^{\text{P}*}$)*)
▷ Return values of the *form*s whose *type* is *foo* of. Signal correctable/non-correctable error, respectively if no *type* matches.

(Fu **type-of** *foo*) ▷ Type of *foo*.

(M **check-type** *place type* [*string*$_{\text{\{a|an\} type}}$])
▷ Signal correctable **type-error** if *place* is not of *type*. Return NIL.

(Fu **stream-element-type** *stream*) ▷ Return type of *stream* objects.

(Fu **array-element-type** *array*) ▷ Element type *array* can hold.

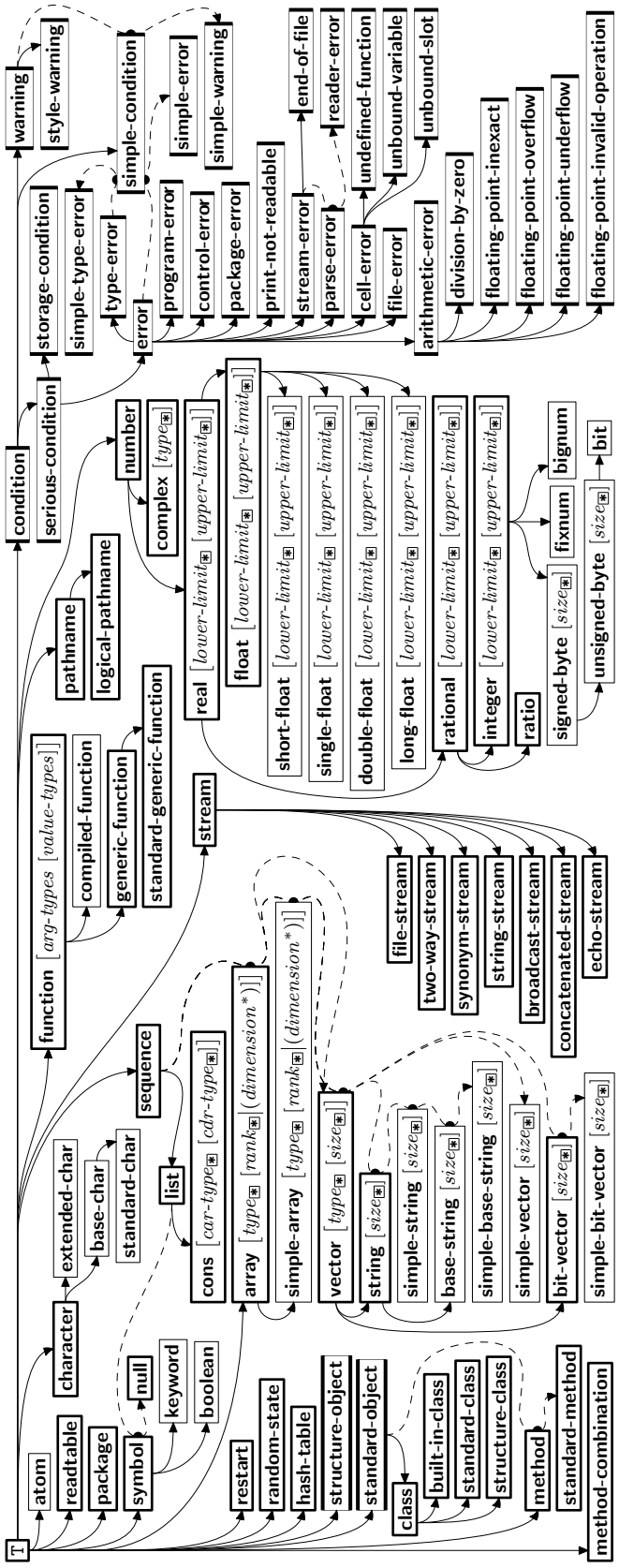

Figure 2: Precedence Order of System Classes (▭), Classes (▬), Types (▭), and Condition Types (▭).

(Fu **upgraded-array-element-type** *type* [*environment*NIL])
▷ Element type of most specialized array capable of holding elements of *type*.

(M **deftype** *foo* (*macro-λ**) (**declare** *decl**)* [*doc*] *form*P*)
▷ Define type *foo* which when referenced as (*foo arg**) applies expanded *form*s to *arg*s returning the new type. For (*macro-λ**) see p. 18 but with default value of ∗ instead of NIL. *form*s are enclosed in an implicit **block**S0 named *foo*.

(**eql** *foo*)
(**member** *foo**) ▷ Specifier for a type comprising *foo* or *foo*s.

(**satisfies** *predicate*)
▷ Type specifier for all objects satisfying *predicate*.

(**mod** *n*) ▷ Type specifier for all non-negative integers $< n$.

(**not** *type*) ▷ Complement of type.

(**and** *type**T) ▷ Type specifier for intersection of *type*s.

(**or** *type**NIL) ▷ Type specifier for union of *type*s.

(**values** *type** [**&optional** *type** [**&rest** *other-args*]])
▷ Type specifier for multiple values.

∗ ▷ As a type argument (cf. Figure 2): no restriction.

13 Input/Output

13.1 Predicates

(Fu **streamp** *foo*)
(Fu **pathnamep** *foo*) ▷ T if *foo* is of indicated type.
(Fu **readtablep** *foo*)

(Fu **input-stream-p** *stream*)
(Fu **output-stream-p** *stream*)
(Fu **interactive-stream-p** *stream*)
(Fu **open-stream-p** *stream*)
▷ Return T if *stream* is for input, for output, interactive, or open, respectively.

(Fu **pathname-match-p** *path wildcard*)
▷ T if *path* matches *wildcard*.

(Fu **wild-pathname-p** *path* [{**:host**|**:device**|**:directory**|**:name**|**:type**|**:version**|NIL}])
▷ Return T if indicated component in *path* is wildcard. (NIL indicates any component.)

13.2 Reader

({Fu **y-or-n-p** / Fu **yes-or-no-p**} [*control arg**])
▷ Ask user a question and return T or NIL depending on their answer. See p. 36, Fu **format**, for *control* and *arg*s.

(M **with-standard-io-syntax** *form*P*)
▷ Evaluate *form*s with standard behaviour of reader and printer. Return values of *form*s.

({Fu **read** / Fu **read-preserving-whitespace**} [*stream*var ***standard-input***] [*eof-err*T [*eof-val*NIL [*recursive*NIL]]])
▷ Read printed representation of object.

(Fu **read-from-string** *string* [*eof-error*T [*eof-val*NIL [{**:start** *start*0 | **:end** *end*NIL | **:preserve-whitespace** *bool*NIL}]]])
▷ Return object read from string and zero-indexed position of next character.

(Fu **set-pprint-dispatch** *type function* [*priority*0 [*table* var *print-pprint-dispatch*]])
▷ Install entry comprising *function* of arguments stream and object to print; and *priority* as *type* into *table*. If *function* is NIL, remove *type* from *table*. Return NIL.

(Fu **pprint-dispatch** *foo* [*table* var *print-pprint-dispatch*])
▷ Return highest priority *function* associated with type of *foo* and T if there was a matching type specifier in *table*.

(Fu **copy-pprint-dispatch** [*table* var *print-pprint-dispatch*])
▷ Return copy of *table* or, if *table* is NIL, initial value of var ***print-pprint-dispatch***.

var ***print-pprint-dispatch*** ▷ Current pretty print dispatch table.

13.5 Format

(M **formatter** *control*)
▷ Return function of stream and a **&rest** argument applying Fu **format** to stream, *control*, and the **&rest** argument returning NIL or any excess arguments.

(Fu **format** {T|NIL|*out-string*|*out-stream*} *control arg**)
▷ Output string *control* which may contain ~ directives possibly taking some *arg*s. Alternatively, *control* can be a function returned by M **formatter** which is then applied to *out-stream* and *arg**. Output to *out-string*, *out-stream* or, if first argument is T, to var ***standard-output***. Return NIL. If first argument is NIL, return formatted output.

~ [*min-col*0] [,[*col-inc*1] [,[*min-pad*0] [,*pad-char*␣]]] [:] [@] {**A**|**S**}
▷ **Aesthetic/Standard.** Print argument of any type for consumption by humans/by the reader, respectively. With :, print NIL as () rather than nil; with @, add *pad-char*s on the left rather than on the right.

~ [*radix*10] [,[*width*] [,[*pad-char*␣] [,[*comma-char*,] [,*comma-interval*3]]]] [:] [@] **R**
▷ **Radix.** (With one or more prefix arguments.) Print argument as number; with :, group digits *comma-interval* each; with @, always prepend a sign.

{~**R**|~:**R**|~@**R**|~@:**R**}
▷ **Roman.** Take argument as number and print it as English cardinal number, as English ordinal number, as Roman numeral, or as old Roman numeral, respectively.

~ [*width*] [,[*pad-char*␣] [,[*comma-char*,] [,*comma-interval*3]]] [:] [@] {**D**|**B**|**O**|**X**}
▷ **Decimal/Binary/Octal/Hexadecimal.** Print integer argument as number. With :, group digits *comma-interval* each; with @, always prepend a sign.

~ [*width*] [,[*dec-digits*] [,[*shift*0] [,[*overflow-char*] [,*pad-char*␣]]]] [@] **F**
▷ **Fixed-Format Floating-Point.** With @, always prepend a sign.

~ [*width*] [,[*int-digits*] [,[*exp-digits*] [,[*scale-factor*1] [,[*overflow-char*] [,*pad-char*␣] [,*exp-char*]]]]] [@] {**E**|**G**}
▷ **Exponential/General Floating-Point.** Print argument as floating-point number with *int-digits* before decimal point and *exp-digits* in the signed exponent. With ~**G**, choose either ~**E** or ~**F**. With @, always prepend a sign.

~ [*dec-digits*2] [,[*int-digits*1] [,[*width*0] [,*pad-char*␣]]] [:] [@] **$**
▷ **Monetary Floating-Point.** Print argument as fixed-format floating-point number. With :, put sign before any padding; with @, always prepend a sign.

{~**C**|~:**C**|~@**C**|~@:**C**}
▷ **Character.** Print, spell out, print in #\ syntax, or tell how to type, respectively, argument as (possibly non-printing) character.

13.3 Character Syntax

#| *multi-line-comment** **|#**
; *one-line-comment**
▷ Comments. There are stylistic conventions:

;;;; *title*	▷ Short title for a block of code.
;;; *intro*	▷ Description before a block of code.
;; *state*	▷ State of program or of following code.
;*explanation* **;** *continuation*	▷ Regarding line on which it appears.

(*foo**[**.** *bar*NIL**)** ▷ List of *foo*s with the terminating cdr *bar*.

" ▷ Begin and end of a string.

'*foo* ▷ (sO **quote** *foo*); *foo* unevaluated.

`([*foo*] [,*bar*] [,**@***baz*] [,**.***quux*] [*bing*])
▷ Backquote. sO **quote** *foo* and *bing*; evaluate *bar* and splice the lists *baz* and *quux* into their elements. When nested, outermost commas inside the innermost backquote expression belong to this backquote.

#*c* ▷ (Fu **character** "*c*"), the character *c*.

#B*n*; **#O***n*; *n*.; **#X***n*; **#***r***R***n*
▷ Integer of radix 2, 8, 10, 16, or *r*; $2 \le r \le 36$.

*n***/***d* ▷ The **ratio** $\frac{n}{d}$.

{[*m*].*n*[{**S**|**F**|**D**|**L**|**E**}*x*E0]|*m*[.[*n*]]{**S**|**F**|**D**|**L**|**E**}*x*}
▷ $m.n \cdot 10^x$ as **short-float**, **single-float**, **double-float**, **long-float**, or the type from ***read-default-float-format***.

#C(*a b***)** ▷ (Fu **complex** *a b*), the complex number $a + b\mathrm{i}$.

#'*foo* ▷ (sO **function** *foo*); the function named *foo*.

#*n***A***sequence* ▷ *n*-dimensional array.

#[*n*]**(***foo**)
▷ Vector of some (or *n*) *foo*s filled with last *foo* if necessary.

#[*n*]*****b**
▷ Bit vector of some (or *n*) *b*s filled with last *b* if necessary.

#S(*type* {*slot value*}***)** ▷ Structure of *type*.

#P*string* ▷ A pathname.

#:*foo* ▷ Uninterned symbol *foo*.

#.*form* ▷ Read-time value of *form*.

var ***read-eval***T ▷ If NIL, a **reader-error** is signalled at **#.**.

#*integer***=** *foo* ▷ Give *foo* the label *integer*.

#*integer***#** ▷ Object labelled *integer*.

#< ▷ Have the reader signal **reader-error**.

#+*feature when-feature*
#−*feature unless-feature*
▷ Means *when-feature* if *feature* is T; means *unless-feature* if *feature* is NIL. *feature* is a symbol from var ***features***, or ({**and**|**or**} *feature**), or (**not** *feature*).

var ***features***
▷ List of symbols denoting implementation-dependent features.

|*c**|; *****c*
▷ Treat arbitrary character(s) *c* as alphabetic preserving case.

13.4 Printer

(Fu **prin1** | Fu **print** | Fu **pprint** | Fu **princ** *foo* [*stream*var ***standard-output***])

▷ Print *foo* to *stream* Fu **read**ably, Fu **read**ably between a newline and a space, Fu **read**ably after a newline, or human-readably without any extra characters, respectively. Fu **prin1**, Fu **print** and Fu **princ** return *foo*.

(Fu **prin1-to-string** *foo*)
(Fu **princ-to-string** *foo*)

▷ Print *foo* to *string* Fu **read**ably or human-readably, respectively.

(gF **print-object** *object stream*)

▷ Print *object* to *stream*. Called by the Lisp printer.

(M **print-unreadable-object** (*foo stream* [**:type** *bool*NIL | **:identity** *bool*NIL]) *form*P*)

▷ Enclosed in #< and >, print *foo* by means of *form*s to *stream*. Return NIL.

(Fu **terpri** [*stream*var ***standard-output***])

▷ Output a newline to *stream*. Return NIL.

(Fu **fresh-line**) [*stream*var ***standard-output***]

▷ Output a newline to *stream* and return T unless *stream* is already at the start of a line.

(Fu **write-char** *char* [*stream*var ***standard-output***])

▷ Output *char* to *stream*.

(Fu **write-string** | Fu **write-line** *string* [*stream*var ***standard-output*** [[**:start** *start*0 | **:end** *end*NIL]]])

▷ Write *string* to *stream* without/with a trailing newline.

(Fu **write-byte** *byte stream*) ▷ Write *byte* to binary *stream*.

(Fu **write-sequence** *sequence stream* [**:start** *start*0 | **:end** *end*NIL])

▷ Write elements of *sequence* to binary or character *stream*.

(Fu **write** | Fu **write-to-string** *foo* {**:array** *bool* | **:base** *radix* | **:case** {**:upcase** | **:downcase** | **:capitalize**} | **:circle** *bool* | **:escape** *bool* | **:gensym** *bool* | **:length** {*int* | NIL} | **:level** {*int* | NIL} | **:lines** {*int* | NIL} | **:miser-width** {*int* | NIL} | **:pprint-dispatch** *dispatch-table* | **:pretty** *bool* | **:radix** *bool* | **:readably** *bool* | **:right-margin** {*int* | NIL} | **:stream** *stream*var ***standard-output***})

▷ Print *foo* to *stream* and return *foo*, or print *foo* into string, respectively, after dynamically setting printer variables corresponding to keyword parameters (***print-***bar****** becoming **:***bar*). (**:stream** keyword with Fu **write** only.)

(Fu **pprint-fill** *stream foo* [*parenthesis*T [*noop*]])
(Fu **pprint-tabular** *stream foo* [*parenthesis*T [*noop* [*n*16]]])
(Fu **pprint-linear** *stream foo* [*parenthesis*T [*noop*]])

▷ Print *foo* to *stream*. If *foo* is a list, print as many elements per line as possible; do the same in a table with a column width of *n* ems; or print either all elements on one line or each on its own line, respectively. Return NIL. Usable with Fu **format** directive ~//.

(M **pprint-logical-block** (*stream list* {[**:prefix** *string* | **:per-line-prefix** *string*] | **:suffix** *string*""}) (**declare** *decl**)* *form*P*)

▷ Evaluate *form*s, which should print *list*, with *stream* locally bound to a pretty printing stream which outputs to the original *stream*. If *list* is in fact not a list, it is printed by Fu **write**. Return NIL.

(M **pprint-pop**)

▷ Take next element off *list*. If there is no remaining tail of *list*, or var ***print-length*** or var ***print-circle*** indicate printing should end, send element together with an appropriate indicator to *stream*.

(Fu **pprint-tab** {**:line** | **:line-relative** | **:section** | **:section-relative**} *c i* [*stream*var ***standard-output***])

▷ Move cursor forward to column number $c+ki$, $k \geq 0$ being as small as possible.

(Fu **pprint-indent** {**:block** | **:current**} *n* [*stream*var ***standard-output***])

▷ Specify indentation for innermost logical block relative to leftmost position/to current position. Return NIL.

(M **pprint-exit-if-list-exhausted**)

▷ If *list* is empty, terminate logical block. Return NIL otherwise.

(Fu **pprint-newline** {**:linear** | **:fill** | **:miser** | **:mandatory**} [*stream*var ***standard-output***])

▷ Print a conditional newline if *stream* is a pretty printing stream. Return NIL.

var ***print-array*** ▷ If T, print arrays Fu **read**ably.

var ***print-base***10 ▷ Radix for printing rationals, from 2 to 36.

var ***print-case***:upcase

▷ Print symbol names all uppercase (**:upcase**), all lowercase (**:downcase**), capitalized (**:capitalize**).

var ***print-circle***NIL

▷ If T, avoid indefinite recursion while printing circular structure.

var ***print-escape***T

▷ If NIL, do not print escape characters and package prefixes.

var ***print-gensym***T

▷ If T, print **#:** before uninterned symbols.

var ***print-length***NIL
var ***print-level***NIL
var ***print-lines***NIL

▷ If integer, restrict printing of objects to that number of elements per level/to that depth/to that number of lines.

var ***print-miser-width***

▷ If integer and greater than the width available for printing a substructure, switch to the more compact miser style.

var ***print-pretty*** ▷ If T, print pretty.

var ***print-radix***NIL ▷ If T, print rationals with a radix indicator.

var ***print-readably***NIL

▷ If T, print Fu **read**ably or signal error **print-not-readable**.

var ***print-right-margin***NIL

▷ Right margin width in ems while pretty-printing.

13.7 Pathnames and Files

(Fu **make-pathname**
{ **:host** {*host*|NIL|**:unspecific**}
:device {*device*|NIL|**:unspecific**}
:directory { {*directory*|**:wild**|NIL|**:unspecific**}
({**:absolute**|**:relative**} {*directory*|**:wild**|**:wild-inferiors**|**:up**|**:back**}*) }
:name {*file-name*|**:wild**|NIL|**:unspecific**}
:type {*file-type*|**:wild**|NIL|**:unspecific**}
:version {**:newest**|*version*|**:wild**|NIL|**:unspecific**}
:defaults *path*[host from var ***default-pathname-defaults***]
:case {**:local**|**:common**}[**:local**] })

▷ Construct pathname. For **:case :local**, leave case of components unchanged. For **:case :common**, leave mixed-case components unchanged; convert all-uppercase components into local customary case; do the opposite with all-lowercase components.

({Fu **pathname-host**|**pathname-device**|**pathname-directory**|**pathname-name**|**pathname-type**} *path* [**:case** {**:local**|**:common**}[**:local**]])

(Fu **pathname-version** *path*)

▷ Return pathname component.

(Fu **parse-namestring** *foo* [*host* [*default-pathname*[var ***default-pathname-defaults***] { **:start** *start*[0] | **:end** *end*[NIL] | **:junk-allowed** *bool*[NIL] }]])

▷ Return pathname converted from string, pathname, or stream *foo*; and position$_2$ where parsing stopped.

(Fu **merge-pathnames** *pathname* [*default-pathname*[var ***default-pathname-defaults***] [*default-version*[**:newest**]]])

▷ Return *pathname* after filling in missing components from *default-pathname*.

var ***default-pathname-defaults***

▷ Pathname to use if one is needed and none supplied.

(Fu **user-homedir-pathname** [*host*]) ▷ User's home directory.

(Fu **enough-namestring** *path* [*root-path*[var ***default-pathname-defaults***]])

▷ Return minimal path string to sufficiently describe *path* relative to *root-path*.

(Fu **namestring** *path*)
(Fu **file-namestring** *path*)
(Fu **directory-namestring** *path*)
(Fu **host-namestring** *path*)

▷ Return string representing full pathname; name, type, and version; directory name; or host name, respectively, of *path*.

(Fu **translate-pathname** *path wildcard-path-a wildcard-path-b*)

▷ Translate *path* from *wildcard-path-a* into *wildcard-path-b*. Return new path.

(Fu **pathname** *path*) ▷ Pathname of *path*.

(Fu **logical-pathname** *logical-path*)

▷ Logical pathname of *logical-path*. Logical pathnames are represented as all-uppercase `#P"`[*host*`:`][`:`]{{*dir*|`*`}$^+$|`**`}`;`}* {*name*|`*`}* [`.` {{*type*|`*`}$^+$|`LISP`} [`.` {*version*|`*`|`newest`|`NEWEST`}]]`"`.

(Fu **logical-pathname-translations** *logical-host*)

▷ List of (*from-wildcard to-wildcard*) translations for *logical-host*. **setf**able.

{**~(** *text* **~)**|**~:(** *text* **~)**|**~@(** *text* **~)**|**~:@(** *text* **~)**}

▷ **Case-Conversion.** Convert *text* to lowercase, convert first letter of each word to uppercase, capitalize first word and convert the rest to lowercase, or convert to uppercase, respectively.

{**~P**|**~:P**|**~@P**|**~:@P**}

▷ **Plural.** If argument **eql** `1` print nothing, otherwise print `s`; do the same for the previous argument; if argument **eql** `1` print `y`, otherwise print `ies`; do the same for the previous argument, respectively.

~ [*n*[1]] **%** ▷ **Newline.** Print *n* newlines.

~ [*n*[1]] **&**

▷ **Fresh-Line.** Print $n-1$ newlines if output stream is at the beginning of a line, or *n* newlines otherwise.

{**~_**|**~:_**|**~@_**|**~:@_**}

▷ **Conditional Newline.** Print a newline like **pprint-newline** with argument **:linear**, **:fill**, **:miser**, or **:mandatory**, respectively.

{**~:↩**|**~@↩**|**~↩**}

▷ **Ignored Newline.** Ignore newline, or whitespace following newline, or both, respectively.

~ [*n*[1]] **|** ▷ **Page.** Print *n* page separators.

~ [*n*[1]] **~** ▷ **Tilde.** Print *n* tildes.

~ [*min-col*[0]] [**,**[*col-inc*[1]] [**,**[*min-pad*[0]] [**,***pad-char*[␣]]]] [**:**] [**@**] **<** [*nl-text* **~**[*spare*[0] [**,***width*]]**:;**] {*text* **~;**}* *text* **~>**

▷ **Justification.** Justify text produced by *text*s in a field of at least *min-col* columns. With **:**, right justify; with **@**, left justify. If this would leave less than *spare* characters on the current line, output *nl-text* first.

~ [**:**] [**@**] **<** {[*prefix*[""] **~;**]|[*per-line-prefix* **~@;**]} *body* [**~;** *suffix*[""]] **~:** [**@**] **>**

▷ **Logical Block.** Act like **pprint-logical-block** using *body* as Fu **format** control string on the elements of the list argument or, with **@**, on the remaining arguments, which are extracted by **pprint-pop**. With **:**, *prefix* and *suffix* default to `(` and `)`. When closed by **~:@>**, spaces in *body* are replaced with conditional newlines.

{**~** [*n*[0]] **i**|**~** [*n*[0]] **:i**}

▷ **Indent.** Set indentation to *n* relative to leftmost/to current position.

~ [*c*[1]] [**,***i*[1]] [**:**] [**@**] **T**

▷ **Tabulate.** Move cursor forward to column number $c+ki$, $k \geq 0$ being as small as possible. With **:**, calculate column numbers relative to the immediately enclosing section. With **@**, move to column number $c_0 + c + ki$ where c_0 is the current position.

{**~** [*m*[1]] *****|**~** [*m*[1]] **:***|**~** [*n*[0]] **@***}

▷ **Go-To.** Jump *m* arguments forward, or backward, or to argument *n*.

~ [*limit*] [**:**] [**@**] **{** *text* **~}**

▷ **Iteration.** Use *text* repeatedly, up to *limit*, as control string for the elements of the list argument or (with **@**) for the remaining arguments. With **:** or **:@**, list elements or remaining arguments should be lists of which a new one is used at each iteration step.

~ [*x* [**,***y* [**,***z*]]] **^**

▷ **Escape Upward.** Leave immediately **~<** **~>**, **~<** **~:>**, **~{** **~}**, **~?**, or the entire Fu **format** operation. With one to three prefixes, act only if $x = 0$, $x = y$, or $x \leq y \leq z$, respectively.

~ [*i*] [**:**] [**@**] **[** [{*text* **~;**}* *text*] [**~:;** *default*] **~]**

▷ **Conditional Expression.** Use the zero-indexed argumenth (or *i*th if given) *text* as a Fu **format** control subclause. With **:**, use the first *text* if the argument value is `NIL`, or the second *text* if it is `T`. With **@**, do nothing for an argument value of `NIL`. Use the only *text* and leave the argument to be read again if it is `T`.

~ [@] ?
▷ **Recursive Processing.** Process two arguments as control string and argument list. With @, take one argument as control string and use then the rest of the original arguments.

~ [*prefix* {,*prefix*}*] [:] [@] /[*package* :[:]cl-user:]*function*/
▷ **Call Function.** Call all-uppercase *package*::*function* with the arguments stream, format-argument, colon-p, at-sign-p and *prefix*es for printing format-argument.

~ [:] [@] W
▷ **Write.** Print argument of any type obeying every printer control variable. With :, pretty-print. With @, print without limits on length or depth.

{V|#}
▷ In place of the comma-separated prefix parameters: use next argument or number of remaining unprocessed arguments, respectively.

13.6 Streams

(Fu **open** *path*
- :direction { :input | :output | :io | :probe } — :input
- :element-type { *type* | :default } — character
- :if-exists { :new-version | :error | :rename | :rename-and-delete | :overwrite | :append | :supersede | NIL } — :new-version if *path* specifies :newest; NIL otherwise
- :if-does-not-exist { :error | :create | NIL } — NIL for :direction :probe; {:create|:error} otherwise
- :external-format *format* — :default

)
▷ Open file-stream to *path*.

(Fu **make-concatenated-stream** *input-stream**)
(Fu **make-broadcast-stream** *output-stream**)
(Fu **make-two-way-stream** *input-stream-part output-stream-part*)
(Fu **make-echo-stream** *from-input-stream to-output-stream*)
(Fu **make-synonym-stream** *variable-bound-to-stream*)
▷ Return stream of indicated type.

(Fu **make-string-input-stream** *string* [*start*0 [*end*NIL]])
▷ Return a string-stream supplying the characters from *string*.

(Fu **make-string-output-stream** [:element-type *type*character])
▷ Return a string-stream accepting characters (available via Fu **get-output-stream-string**).

(Fu **concatenated-stream-streams** *concatenated-stream*)
(Fu **broadcast-stream-streams** *broadcast-stream*)
▷ Return list of streams *concatenated-stream* still has to read from/*broadcast-stream* is broadcasting to.

(Fu **two-way-stream-input-stream** *two-way-stream*)
(Fu **two-way-stream-output-stream** *two-way-stream*)
(Fu **echo-stream-input-stream** *echo-stream*)
(Fu **echo-stream-output-stream** *echo-stream*)
▷ Return source stream or sink stream of *two-way-stream*/*echo-stream*, respectively.

(Fu **synonym-stream-symbol** *synonym-stream*)
▷ Return symbol of *synonym-stream*.

(Fu **get-output-stream-string** *string-stream*)
▷ Clear and return as a string characters on *string-stream*.

(Fu **file-position** *stream* [{ :start | :end | *position* }])
▷ Return position within stream, or set it to *position* and return T on success.

(Fu **file-string-length** *stream foo*)
▷ Length *foo* would have in *stream*.

(Fu **listen** [*stream*var *standard-input**])
▷ T if there is a character in input *stream*.

(Fu **clear-input** [*stream*var *standard-input**])
▷ Clear input from *stream*, return NIL.

({ Fu **clear-output** | Fu **force-output** | Fu **finish-output** } [*stream*var *standard-output**])
▷ End output to *stream* and return NIL immediately, after initiating flushing of buffers, or after flushing of buffers, respectively.

(Fu **close** *stream* [:abort *bool*NIL])
▷ Close *stream*. Return T if *stream* had been open. If :abort is T, delete associated file.

(M **with-open-file** (*stream path open-arg**) (**declare** *decl**)* *form*P*)
▷ Use Fu **open** with *open-arg*s to temporarily create *stream* to *path*; return values of *form*s.

(M **with-open-stream** (*foo stream*) (**declare** *decl**)* *form*P*)
▷ Evaluate *form*s with *foo* locally bound to *stream*. Return values of *form*s.

(M **with-input-from-string** (*foo string* { :index *index* | :start *start*0 | :end *end*NIL }) (**declare** *decl**)* *form*P*)
▷ Evaluate *form*s with *foo* locally bound to input string-stream from *string*. Return values of *form*s; store next reading position into *index*.

(M **with-output-to-string** (*foo* [*string*NIL] [:element-type *type*character])
(**declare** *decl**)* *form*P*)
▷ Evaluate *form*s with *foo* locally bound to an output string-stream. Append output to *string* and return values of *form*s if *string* is given. Return string containing output otherwise.

(Fu **stream-external-format** *stream*)
▷ External file format designator.

var ***terminal-io*** ▷ Bidirectional stream to user terminal.

var ***standard-input***
var ***standard-output***
var ***error-output***
▷ Standard input stream, standard output stream, or standard error output stream, respectively.

var ***debug-io***
var ***query-io***
▷ Bidirectional streams for debugging and user interaction.

(Fu **compile-file** *file* { | **:output-file** *out-path* | **:verbose** *bool*[var **compile-verbose**] | **:print** *bool*[var **compile-print**] | **:external-format** *file-format*[**:default**] })
▷ Write compiled contents of *file* to *out-path*. Return true output path or NIL, T in case of warnings or errors, T in case of warnings or errors excluding style warnings. (2) (3)

(Fu **compile-file-pathname** *file* [**:output-file** *path*] [*other-keyargs*])
▷ Pathname Fu **compile-file** writes to if invoked with the same arguments.

(Fu **load** *path* { | **:verbose** *bool*[var **load-verbose**] | **:print** *bool*[var **load-print**] | **:if-does-not-exist** *bool*[T] | **:external-format** *file-format*[**:default**] })
▷ Load source file or compiled file into Lisp environment. Return T if successful.

var ***compile-file*** / var ***load***: { **pathname***[NIL] | **truename***[NIL] }
▷ Input file used by Fu **compile-file**/by Fu **load**.

var ***compile*** / var ***load***: { **print*** | **verbose*** }
▷ Defaults used by Fu **compile-file**/by Fu **load**.

(sO **eval-when** ({ | {**:compile-toplevel** | **compile**} | {**:load-toplevel** | **load**} | {**:execute** | **eval**} }) *form*P*)
▷ Return values of *forms* if sO **eval-when** is in the top-level of a file being compiled, in the top-level of a compiled file being loaded, or anywhere, respectively. Return NIL if *form*s are not evaluated. (**compile**, **load** and **eval** deprecated.)

(sO **locally** (**declare** *decl**)* *form*P*)
▷ Evaluate *form*s in a lexical environment with declarations *decl* in effect. Return values of *forms*.

(M **with-compilation-unit** ([**:override** *bool*[NIL]]) *form*P*)
▷ Return values of *form*s. Warnings deferred by the compiler until end of compilation are deferred until the end of evaluation of *form*s.

(sO **load-time-value** *form* [*read-only*[NIL]])
▷ Evaluate *form* at compile time and treat its value as literal at run time.

(sO **quote** *foo*) ▷ Return unevaluated *foo*.

(gF **make-load-form** *foo* [*environment*])
▷ Its methods are to return a creation form which on evaluation at Fu **load** time returns an object equivalent to *foo*, and an optional initialization form which on evaluation performs some initialization of the object. (2)

(Fu **make-load-form-saving-slots** *foo* { | **:slot-names** *slots*[all local slots] | **:environment** *environment* })
▷ Return a creation form and an initialization form which on evaluation construct an object equivalent to *foo* with *slots* initialized with the corresponding values from *foo*. (2)

(Fu **macro-function** *symbol* [*environment*])
(Fu **compiler-macro-function** { *name* | (**setf** *name*) } [*environment*])
▷ Return specified macro function, or compiler macro function, respectively, if any. Return NIL otherwise. **setf**able.

(Fu **eval** *arg*)
▷ Return values of value of *arg* evaluated in global environment.

(Fu **load-logical-pathname-translations** *logical-host*)
▷ Load *logical-host*'s translations. Return NIL if already loaded; return T if successful.

(Fu **translate-logical-pathname** *pathname*)
▷ Physical pathname corresponding to (possibly logical) *pathname*.

(Fu **probe-file** *file*)
(Fu **truename** *file*)
▷ Canonical name of *file*. If *file* does not exist, return NIL/signal **file-error**, respectively.

(Fu **file-write-date** *file*) ▷ Time at which *file* was last written.

(Fu **file-author** *file*) ▷ Return name of *file* owner.

(Fu **file-length** *stream*) ▷ Return length of *stream*.

(Fu **rename-file** *foo bar*)
▷ Rename file *foo* to *bar*. Unspecified components of path *bar* default to those of *foo*. Return new pathname, old physical file name (2), and new physical file name (3).

(Fu **delete-file** *file*) ▷ Delete *file*. Return T.

(Fu **directory** *path*) ▷ List of pathnames matching *path*.

(Fu **ensure-directories-exist** *path* [**:verbose** *bool*])
▷ Create parts of *path* if necessary. Second return value is T (2) if something has been created.

14 Packages and Symbols

14.1 Predicates

(Fu **symbolp** *foo*)
(Fu **packagep** *foo*) ▷ T if *foo* is of indicated type.
(Fu **keywordp** *foo*)

14.2 Packages

:*bar* | **keyword:***bar* ▷ Keyword, evaluates to :*bar*.

*package***:***symbol* ▷ Exported *symbol* of *package*.

*package***::***symbol* ▷ Possibly unexported *symbol* of *package*.

(M **defpackage** *foo* { | (**:nicknames** *nick**)* | (**:documentation** *string*) | (**:intern** *interned-symbol**)* | (**:use** *used-package**)* | (**:import-from** *pkg imported-symbol**)* | (**:shadowing-import-from** *pkg shd-symbol**)* | (**:shadow** *shd-symbol**)* | (**:export** *exported-symbol**)* | (**:size** *int*) })
▷ Create or modify package *foo* with *interned-symbol*s, symbols from *used-package*s, *imported-symbol*s, and *shd-symbol*s. Add *shd-symbol*s to *foo*'s shadowing list.

(Fu **make-package** *foo* { | **:nicknames** (*nick**)[NIL] | **:use** (*used-package**) })
▷ Create package *foo*.

(Fu **rename-package** *package new-name* [*new-nicknames*[NIL]])
▷ Rename *package*. Return renamed package.

(M **in-package** *foo*) ▷ Make package *foo* current.

({ Fu **use-package** | Fu **unuse-package** } *other-packages* [*package*[var **package**]])
▷ Make exported symbols of *other-packages* available in *package*, or remove them from *package*, respectively. Return T.

(Fu **package-use-list** *package*)
(Fu **package-used-by-list** *package*)
▷ List of other packages used by/using *package*.

(Fu **delete-package** *package*)
▷ Delete *package*. Return T if successful.

var ***package*** common-lisp-user ▷ The current package.

(Fu **list-all-packages**) ▷ List of registered packages.

(Fu **package-name** *package*) ▷ Name of *package*.

(Fu **package-nicknames** *package*) ▷ List of nicknames of *package*.

(Fu **find-package** *name*) ▷ Package with *name* (case-sensitive).

(Fu **find-all-symbols** *foo*)
▷ List of symbols *foo* from all registered packages.

({Fu **intern** | Fu **find-symbol**} *foo* [*package*var ***package***])
▷ Intern or find, respectively, symbol *foo* in *package*. Second return value is one of **:internal**, **:external**, or **:inherited** (or NIL if Fu **intern** created a fresh symbol).

(Fu **unintern** *symbol* [*package*var ***package***])
▷ Remove *symbol* from *package*, return T on success.

({Fu **import** | Fu **shadowing-import**} *symbols* [*package*var ***package***])
▷ Make *symbols* internal to *package*. Return T. In case of a name conflict signal correctable **package-error** or shadow the old symbol, respectively.

(Fu **shadow** *symbols* [*package*var ***package***])
▷ Make *symbols* of *package* shadow any otherwise accessible, equally named symbols from other packages. Return T.

(Fu **package-shadowing-symbols** *package*)
▷ List of symbols of *package* that shadow any otherwise accessible, equally named symbols from other packages.

(Fu **export** *symbols* [*package*var ***package***])
▷ Make *symbols* external to *package*. Return T.

(Fu **unexport** *symbols* [*package*var ***package***])
▷ Revert *symbols* to internal status. Return T.

({M **do-symbols** | M **do-external-symbols** | M **do-all-symbols**} (*var* [*package*var ***package*** [*result*NIL]]) …)
(**declare** *decl**)* {*tag* | *form*}*)
▷ Evaluate sO **tagbody**-like body with *var* successively bound to every symbol from *package*, to every external symbol from *package*, or to every symbol from all registered packages, respectively. Return values of *result*. Implicitly, the whole form is a sO **block** named NIL.

(M **with-package-iterator** (*foo packages* [**:internal**|**:external**|**:inherited**]) (**declare** *decl**)* *form*P*)
▷ Return values of *forms*. In *forms*, successive invocations of (*foo*) return: T if a symbol is returned; a symbol from *packages*; accessibility (**:internal**, **:external**, or **:inherited**); and the package the symbol belongs to.

(Fu **require** *module* [*paths*NIL])
▷ If not in var ***modules***, try *paths* to load *module* from. Signal **error** if unsuccessful. Deprecated.

(Fu **provide** *module*)
▷ If not already there, add *module* to var ***modules***. Deprecated.

var ***modules*** ▷ List of names of loaded modules.

14.3 Symbols

A **symbol** has the attributes *name*, home **package**, property list, and optionally value (of global constant or variable *name*) and function (**function**, macro, or special operator *name*).

(Fu **make-symbol** *name*)
▷ Make fresh, uninterned symbol *name*.

(Fu **gensym** [*s*T])
▷ Return fresh, uninterned symbol **#:***sn* with *n* from var ***gensym-counter***. Increment var ***gensym-counter***.

(Fu **gentemp** [*prefix*T [*package*var ***package***]])
▷ Intern fresh symbol in package. Deprecated.

(Fu **copy-symbol** *symbol* [*props*NIL])
▷ Return uninterned copy of *symbol*. If *props* is T, give copy the same value, function and property list.

(Fu **symbol-name** *symbol*)
(Fu **symbol-package** *symbol*)
(Fu **symbol-plist** *symbol*)
(Fu **symbol-value** *symbol*)
(Fu **symbol-function** *symbol*)
▷ Name, package, property list, value, or function, respectively, of *symbol*. **setf**able.

({gF **documentation** | (**setf** gF **documentation**) *new-doc*} *foo* {**'variable**|**'function**|**'compiler-macro**|**'method-combination**|**'structure**|**'type**|**'setf**|T})
▷ Get/set documentation string of *foo* of given type.

co **t**
▷ Truth; the supertype of every type including **t**; the superclass of every class except **t**; var ***terminal-io***.

co **nil**|co **()**
▷ Falsity; the empty list; the empty type, subtype of every type; var ***standard-input***; var ***standard-output***; the global environment.

14.4 Standard Packages

common-lisp|**cl**
▷ Exports the defined names of Common Lisp except for those in the **keyword** package.

common-lisp-user|**cl-user**
▷ Current package after startup; uses package **common-lisp**.

keyword
▷ Contains symbols which are defined to be of type **keyword**.

15 Compiler

15.1 Predicates

(Fu **special-operator-p** *foo*) ▷ T if *foo* is a special operator.

(Fu **compiled-function-p** *foo*)
▷ T if *foo* is of type **compiled-function**.

15.2 Compilation

(Fu **compile** {NIL *definition* | {*name* | (**setf** *name*)} [*definition*]})
▷ Return compiled function or replace *name*'s function definition with the compiled function. Return T in case of warnings or errors, and T in case of warnings or errors excluding style warnings.

DOUBLE-FLOAT-NEGATIVE-EPSILON 6
DOWNFROM 21
DOWNTO 21
DPB 5
DRIBBLE 45
DYNAMIC-EXTENT 46

EACH 21
ECASE 19
ECHO-STREAM 30
ECHO-STREAM-INPUT-STREAM 38
ECHO-STREAM-OUTPUT-STREAM 38
ED 45
EIGHTH 8
ELSE 23
ELT 12
ENCODE-UNIVERSAL-TIME 46
END 23
END-OF-FILE 30
ENDP 8
ENOUGH-NAMESTRING 40
ENSURE-DIRECTORIES-EXIST 41
ENSURE-GENERIC-FUNCTION 25
EQ 15
EQL 15, 31
EQUAL 15
EQUALP 15
ERROR 27, 30
ETYPECASE 29
EVAL 44
EVAL-WHEN 44
EVENP 3
EVERY 12
EXP 3
EXPORT 42
EXPT 3
EXTENDED-CHAR 30
EXTERNAL-SYMBOL 21
EXTERNAL-SYMBOLS 21

FBOUNDP 16
FCEILING 4
FDEFINITION 17
FFLOOR 4
FIFTH 8
FILE-AUTHOR 41
FILE-ERROR 30
FILE-ERROR-PATHNAME 29
FILE-LENGTH 41
FILE-NAMESTRING 40
FILE-POSITION 39
FILE-STREAM 30
FILE-STRING-LENGTH 39
FILE-WRITE-DATE 41
FILL 12
FILL-POINTER 11
FINALLY 23
FIND 13
FIND-ALL-SYMBOLS 42
FIND-CLASS 24
FIND-IF 13
FIND-IF-NOT 13
FIND-METHOD 25
FIND-PACKAGE 42
FIND-RESTART 28
FIND-SYMBOL 42
FINISH-OUTPUT 39
FIRST 8
FIXNUM 30
FLET 17
FLOAT 4, 30
FLOAT-DIGITS 6
FLOAT-PRECISION 6
FLOAT-RADIX 6
FLOAT-SIGN 4
FLOATING-POINT-INEXACT 30
FLOATING-POINT-INVALID-OPERATION 30
FLOATING-POINT-OVERFLOW 30
FLOATING-POINT-UNDERFLOW 30
FLOATP 3
FLOOR 4
FMAKUNBOUND 17
FOR 21
FORCE-OUTPUT 39
FORMAT 36
FORMATTER 36
FOURTH 8
FRESH-LINE 34
FROM 21
FROUND 4
FTRUNCATE 4
FTYPE 46
FUNCALL 17
FUNCTION 17, 30, 33, 43
FUNCTION-KEYWORDS 26
FUNCTION-LAMBDA-EXPRESSION 17
FUNCTIONP 15

GCD 3
GENERIC-FUNCTION 30
GENSYM 43
GENTEMP 43
GET 16
GET-DECODED-TIME 46
GET-DISPATCH-MACRO-CHARACTER 32
GET-INTERNAL-REAL-TIME 46
GET-INTERNAL-RUN-TIME 46
GET-MACRO-CHARACTER 32
GET-OUTPUT-STREAM-STRING 38
GET-PROPERTIES 16
GET-SETF-EXPANSION 19
GET-UNIVERSAL-TIME 46
GETF 16
GETHASH 14
GO 20
GRAPHIC-CHAR-P 6

HANDLER-BIND 28
HANDLER-CASE 28
HASH-KEY 21
HASH-KEYS 21
HASH-TABLE 30
HASH-TABLE-COUNT 14
HASH-TABLE-P 14
HASH-TABLE-REHASH-SIZE 14
HASH-TABLE-REHASH-THRESHOLD 14
HASH-TABLE-SIZE 14
HASH-TABLE-TEST 14
HASH-VALUE 21
HASH-VALUES 21
HOST-NAMESTRING 40

IDENTITY 17
IF 19, 23
IGNORABLE 46
IGNORE 46
IGNORE-ERRORS 27
IMAGPART 4
IMPORT 42
IN 21
IN-PACKAGE 41
INCF 3
INITIALIZE-INSTANCE 24
INITIALLY 23
INLINE 46
INPUT-STREAM-P 31
INSPECT 45
INTEGER 30
INTEGER-DECODE-FLOAT 6
INTEGER-LENGTH 5
INTEGERP 3
INTERACTIVE-STREAM-P 31
INTERN 42
INTERNAL-TIME-UNITS-PER-SECOND 46
INTERSECTION 10
INTO 23
INVALID-METHOD-ERROR 26
INVOKE-DEBUGGER 27
INVOKE-RESTART 28
INVOKE-RESTART-INTERACTIVELY 28
ISQRT 3
IT 23

KEYWORD 30, 41, 43
KEYWORDP 41

LABELS 17
LAMBDA 17
LAMBDA-LIST-KEYWORDS 19
LAMBDA-PARAMETERS-LIMIT 17
LAST 8
LCM 3
LDB 5
LDB-TEST 5
LDIFF 9
LEAST-NEGATIVE-DOUBLE-FLOAT 6
LEAST-NEGATIVE-LONG-FLOAT 6
LEAST-NEGATIVE-NORMALIZED-DOUBLE-FLOAT 6
LEAST-NEGATIVE-NORMALIZED-LONG-FLOAT 6
LEAST-NEGATIVE-NORMALIZED-SHORT-FLOAT 6
LEAST-NEGATIVE-NORMALIZED-SINGLE-FLOAT 6
LEAST-NEGATIVE-SHORT-FLOAT 6
LEAST-NEGATIVE-SINGLE-FLOAT 6
LEAST-POSITIVE-DOUBLE-FLOAT 6
LEAST-POSITIVE-LONG-FLOAT 6
LEAST-POSITIVE-NORMALIZED-DOUBLE-FLOAT 6
LEAST-POSITIVE-NORMALIZED-LONG-FLOAT 6
LEAST-POSITIVE-NORMALIZED-SHORT-FLOAT 6
LEAST-POSITIVE-NORMALIZED-SINGLE-FLOAT 6
LEAST-POSITIVE-SHORT-FLOAT 6
LEAST-POSITIVE-SINGLE-FLOAT 6
LENGTH 12
LET 20
LET* 20
LISP-IMPLEMENTATION-TYPE 46
LISP-IMPLEMENTATION-VERSION 46
LIST 8, 26, 30
LIST-ALL-PACKAGES 42
LIST-LENGTH 8
LIST* 8
LISTEN 39
LISTP 8
LOAD 44
LOAD-LOGICAL-PATHNAME-TRANSLATIONS 41
LOAD-TIME-VALUE 44
LOCALLY 44
LOG 3
LOGAND 5
LOGANDC1 5
LOGANDC2 5
LOGBITP 5
LOGCOUNT 5
LOGEQV 5
LOGICAL-PATHNAME 30, 40
LOGICAL-PATHNAME-TRANSLATIONS 40
LOGIOR 5
LOGNAND 5
LOGNOR 5
LOGNOT 5
LOGORC1 5
LOGORC2 5
LOGTEST 5
LOGXOR 5
LONG-FLOAT 30, 33
LONG-FLOAT-EPSILON 6
LONG-FLOAT-NEGATIVE-EPSILON 6
LONG-SITE-NAME 46
LOOP 21
LOOP-FINISH 23
LOWER-CASE-P 6

MACHINE-INSTANCE 46
MACHINE-TYPE 46
MACHINE-VERSION 46
MACRO-FUNCTION 44
MACROEXPAND 45
MACROEXPAND-1 45
MACROLET 18
MAKE-ARRAY 10
MAKE-BROADCAST-STREAM 38
MAKE-CONCATENATED-STREAM 38
MAKE-CONDITION 27
MAKE-DISPATCH-MACRO-CHARACTER 32
MAKE-ECHO-STREAM 38
MAKE-HASH-TABLE 14
MAKE-INSTANCE 24
MAKE-INSTANCES-OBSOLETE 24
MAKE-LIST 8
MAKE-LOAD-FORM 44
MAKE-LOAD-FORM-SAVING-SLOTS 44
MAKE-METHOD 27
MAKE-PACKAGE 41
MAKE-PATHNAME 40
MAKE-RANDOM-STATE 4
MAKE-SEQUENCE 12
MAKE-STRING 7
MAKE-STRING-INPUT-STREAM 38
MAKE-STRING-OUTPUT-STREAM 38
MAKE-SYMBOL 43
MAKE-SYNONYM-STREAM 38
MAKE-TWO-WAY-STREAM 38
MAKUNBOUND 16
MAP 14
MAP-INTO 14
MAPC 9
MAPCAN 9
MAPCAR 9
MAPCON 9
MAPHASH 14
MAPL 9
MAPLIST 9
MASK-FIELD 5
MAX 4, 26
MAXIMIZE 23
MAXIMIZING 23
MEMBER 8, 31
MEMBER-IF 8
MEMBER-IF-NOT 8
MERGE 12
MERGE-PATHNAMES 40
METHOD 30
METHOD-COMBINATION 30, 43
METHOD-COMBINATION-ERROR 26
METHOD-QUALIFIERS 26
MIN 4, 26
MINIMIZE 23
MINIMIZING 23
MINUSP 3
MISMATCH 12
MOD 4, 31
MOST-NEGATIVE-DOUBLE-FLOAT 6
MOST-NEGATIVE-FIXNUM 6
MOST-NEGATIVE-LONG-FLOAT 6
MOST-NEGATIVE-SHORT-FLOAT 6
MOST-NEGATIVE-SINGLE-FLOAT 6
MOST-POSITIVE-DOUBLE-FLOAT 6
MOST-POSITIVE-FIXNUM 6
MOST-POSITIVE-LONG-FLOAT 6
MOST-POSITIVE-SHORT-FLOAT 6
MOST-POSITIVE-SINGLE-FLOAT 6
MUFFLE-WARNING 28
MULTIPLE-VALUE-BIND 20
MULTIPLE-VALUE-CALL 17
MULTIPLE-VALUE-LIST 17
MULTIPLE-VALUE-PROG1 20
MULTIPLE-VALUE-SETQ 16
MULTIPLE-VALUES-LIMIT 17

NAME-CHAR 7
NAMED 21
NAMESTRING 40
NBUTLAST 9
NCONC 9, 23, 26
NCONCING 23
NEVER 23
NEWLINE 6
NEXT-METHOD-P 25
NIL 2, 43
NINTERSECTION 10
NINTH 8
NO-APPLICABLE-METHOD 26
NO-NEXT-METHOD 26
NOT 15, 31, 33
NOTANY 12
NOTEVERY 12
NOTINLINE 46
NRECONC 9
NREVERSE 12
NSET-DIFFERENCE 10
NSET-EXCLUSIVE-OR 10
NSTRING-CAPITALIZE 7
NSTRING-DOWNCASE 7
NSTRING-UPCASE 7
NSUBLIS 10
NSUBST 10
NSUBST-IF 10
NSUBST-IF-NOT 10
NSUBSTITUTE 13
NSUBSTITUTE-IF 13
NSUBSTITUTE-IF-NOT 13
NTH 8
NTH-VALUE 17

15.3 REPL and Debugging

var var var
+ | ++ | +++
var var var
* | ** | ***
var var var
/ | // | ///

▷ Last, penultimate, or antepenultimate form evaluated in the REPL, or their respective primary value, or a list of their respective values.

var
– ▷ Form currently being evaluated by the REPL.

(Fu **apropos** *string* [*package*NIL])
▷ Print interned symbols containing *string*.

(Fu **apropos-list** *string* [*package*NIL])
▷ List of interned symbols containing *string*.

(Fu **dribble** [*path*])
▷ Save a record of interactive session to file at *path*. Without *path*, close that file.

(Fu **ed** [*file-or-function*NIL]) ▷ Invoke editor if possible.

(Fu **macroexpand-1** / Fu **macroexpand** *form* [*environment*NIL])
▷ Return macro expansion, once or entirely, respectively, of *form* and T if *form* was a macro form. Return *form* and NIL otherwise.

var
macroexpand-hook
▷ Function of arguments expansion function, macro form, and environment called by Fu **macroexpand-1** to generate macro expansions.

(M **trace** {*function* / (**setf** *function*)}*)
▷ Cause *function*s to be traced. With no arguments, return list of traced functions.

(M **untrace** {*function* / (**setf** *function*)}*)
▷ Stop *function*s, or each currently traced function, from being traced.

var
trace-output
▷ Stream M **trace** and M **time** print their output on.

(M **step** *form*)
▷ Step through evaluation of *form*. Return values of *form*.

(Fu **break** [*control arg**])
▷ Jump directly into debugger; return NIL. See p. 36, Fu **format**, for *control* and *arg*s.

(M **time** *form*)
▷ Evaluate *form*s and print timing information to var ***trace-output***. Return values of *form*.

(Fu **inspect** *foo*) ▷ Interactively give information about *foo*.

(Fu **describe** *foo* [~~*stream*~~ var ***standard-output***])
▷ Send information about *foo* to *stream*.

(gF **describe-object** *foo* [~~*stream*~~])
▷ Send information about *foo* to *stream*. Not to be called by user.

(Fu **disassemble** *function*)
▷ Send disassembled representation of *function* to var ***standard-output***. Return NIL.

15.4 Declarations

(Fu **proclaim** *decl*)
(M **declaim** $\widehat{decl^*}$)

▷ Globally make declaration(s) *decl*. *decl* can be: **declaration**, **type**, **ftype**, **inline**, **notinline**, **optimize**, or **special**. See below.

(**declare** $\widehat{decl^*}$)

▷ Inside certain forms, locally make declarations $decl^*$. *decl* can be: **dynamic-extent**, **type**, **ftype**, **ignorable**, **ignore**, **inline**, **notinline**, **optimize**, or **special**. See below.

(**declaration** foo*)

▷ Make *foo*s names of declarations.

(**dynamic-extent** *variable** (sO **function** *function*)*)

▷ Declare lifetime of *variable*s and/or *function*s to end when control leaves enclosing block.

([**type**] *type variable**)
(**ftype** *type function**)

▷ Declare *variable*s or *function*s to be of *type*.

({**ignorable** / **ignore**} {*var* / (sO **function** *function*)}*)

▷ Suppress warnings about used/unused bindings.

(**inline** *function**)
(**notinline** *function**)

▷ Tell compiler to integrate/not to integrate, respectively, called *function*s into the calling routine.

(**optimize** { **compilation-speed** | (**compilation-speed** $n_{[3]}$) / **debug** | (**debug** $n_{[3]}$) / **safety** | (**safety** $n_{[3]}$) / **space** | (**space** $n_{[3]}$) / **speed** | (**speed** $n_{[3]}$) })

▷ Tell compiler how to optimize. $n = 0$ means unimportant, $n = 1$ is neutral, $n = 3$ means important.

(**special** *var**) ▷ Declare *var*s to be dynamic.

16 External Environment

(Fu **get-internal-real-time**)
(Fu **get-internal-run-time**)

▷ Current time, or computing time, respectively, in clock ticks.

co **internal-time-units-per-second**

▷ Number of clock ticks per second.

(Fu **encode-universal-time** *sec min hour date month year* [*zone*$_{\text{curr}}$])
(Fu **get-universal-time**)

▷ Seconds from 1900-01-01, 00:00, ignoring leap seconds.

(Fu **decode-universal-time** *universal-time* [*time-zone*$_{\text{current}}$])
(Fu **get-decoded-time**)

▷ Return second$_0$, minute$_1$, hour$_2$, date$_3$, month$_4$, year$_5$, day$_6$, daylight-p$_7$, and zone$_8$.

(Fu **room** [{NIL | **:default** | T}])

▷ Print information about internal storage management.

(Fu **short-site-name**)
(Fu **long-site-name**)

▷ String representing physical location of computer.

({Fu **lisp-implementation** / Fu **software** / Fu **machine**} - {**type** / **version**})

▷ Name or version of implementation, operating system, or hardware, respectively.

(Fu **machine-instance**) ▷ Computer name.

Index

" 33
' 33
(33
() 43
) 33
* 3, 30, 31, 40, 45
** 40, 45
*** 45
BREAK-ON-SIGNALS 29
COMPILE-FILE-PATHNAME 44
COMPILE-FILE-TRUENAME 44
COMPILE-PRINT 44
COMPILE-VERBOSE 44
DEBUG-IO 39
DEBUGGER-HOOK 29
DEFAULT-PATHNAME-DEFAULTS 40
ERROR-OUTPUT 39
FEATURES 33
GENSYM-COUNTER 43
LOAD-PATHNAME 44
LOAD-PRINT 44
LOAD-TRUENAME 44
LOAD-VERBOSE 44
MACROEXPAND-HOOK 45
MODULES 42
PACKAGE 42
PRINT-ARRAY 35
PRINT-BASE 35
PRINT-CASE 35
PRINT-CIRCLE 35
PRINT-ESCAPE 35
PRINT-GENSYM 35
PRINT-LENGTH 35
PRINT-LEVEL 35
PRINT-LINES 35
PRINT-MISER-WIDTH 35
PRINT-PPRINT-DISPATCH 36
PRINT-PRETTY 35
PRINT-RADIX 35
PRINT-READABLY 35
PRINT-RIGHT-MARGIN 35
QUERY-IO 39
RANDOM-STATE 4
READ-BASE 32
READ-DEFAULT-FLOAT-FORMAT 32
READ-EVAL 33
READ-SUPPRESS 32
READTABLE 32
STANDARD-INPUT 39
STANDARD-OUTPUT 39
TERMINAL-IO 39
TRACE-OUTPUT 45
+ 3, 26, 45
++ 45
+++ 45
, 33
,. 33
,@ 33
- 3, 45
. 33
/ 3, 33, 45
// 45
/// 45
/= 3
: 41
:: 41
:ALLOW-OTHER-KEYS 19
; 33
< 3
<= 3
= 3, 21
> 3
>= 3
\ 33
38
#\ 33
#' 33
#(33
#* 33
#+ 33
#- 33
#. 33
#: 33
#< 33
#= 33
#A 33
#B 33
#C(33
#O 33
#P 33
#R 33
#S(33
#X 33
33
#| |# 33
&ALLOW-OTHER-KEYS 19
&AUX 19
&BODY 19
&ENVIRONMENT 19
&KEY 19
&OPTIONAL 19
&REST 19
&WHOLE 19
~(~) 37
~* 37
~/ / 38
~< ~:> 37
~< ~> 37
~? 38
~A 36
~B 36
~C 36
~D 36
~E 36
~F 36
~G 36
~I 37
~O 36
~P 37
~R 36
~S 36
~T 37
~W 38
~X 36
~[~] 37
~$ 36
~% 37
~& 37
~^ 37
~_ 37
~| 37
~{ ~} 37
~~ 37
~↩ 37
` 33
| | 33
1+ 3
1- 3

ABORT 28
ABOVE 21
ABS 4
ACONS 9
ACOS 3
ACOSH 4
ACROSS 21
ADD-METHOD 25
ADJOIN 9
ADJUST-ARRAY 10
ADJUSTABLE-ARRAY-P 10
ALLOCATE-INSTANCE 24
ALPHA-CHAR-P 6
ALPHANUMERICP 6
ALWAYS 23
AND 19, 21, 23, 26, 31, 33
APPEND 9, 23, 26
APPENDING 23
APPLY 17
APROPOS 45
APROPOS-LIST 45
AREF 10
ARITHMETIC-ERROR 30
ARITHMETIC-ERROR-OPERANDS 29
ARITHMETIC-ERROR-OPERATION 29
ARRAY 30
ARRAY-DIMENSION 11
ARRAY-DIMENSION-LIMIT 11
ARRAY-DIMENSIONS 11
ARRAY-DISPLACEMENT 11
ARRAY-ELEMENT-TYPE 29
ARRAY-HAS-FILL-POINTER-P 10
ARRAY-IN-BOUNDS-P 10
ARRAY-RANK 11
ARRAY-RANK-LIMIT 11
ARRAY-ROW-MAJOR-INDEX 11
ARRAY-TOTAL-SIZE 11
ARRAY-TOTAL-SIZE-LIMIT 11
ARRAYP 10
AS 21
ASH 5
ASIN 3
ASINH 4
ASSERT 28
ASSOC 9
ASSOC-IF 9
ASSOC-IF-NOT 9
ATAN 3
ATANH 4
ATOM 8, 30

BASE-CHAR 30
BASE-STRING 30
BEING 21
BELOW 21
BIGNUM 30
BIT 11, 30
BIT-AND 11
BIT-ANDC1 11
BIT-ANDC2 11
BIT-EQV 11
BIT-IOR 11
BIT-NAND 11
BIT-NOR 11
BIT-NOT 11
BIT-ORC1 11
BIT-ORC2 11
BIT-VECTOR 30
BIT-VECTOR-P 10
BIT-XOR 11
BLOCK 20
BOOLE 4
BOOLE-1 4
BOOLE-2 4
BOOLE-AND 5
BOOLE-ANDC1 5
BOOLE-ANDC2 5
BOOLE-C1 4
BOOLE-C2 4
BOOLE-CLR 4
BOOLE-EQV 5
BOOLE-IOR 5
BOOLE-NAND 5
BOOLE-NOR 5
BOOLE-ORC1 5
BOOLE-ORC2 5
BOOLE-SET 4
BOOLE-XOR 5
BOOLEAN 30
BOTH-CASE-P 6
BOUNDP 15
BREAK 45
BROADCAST-STREAM 30
BROADCAST-STREAM-STREAMS 38
BUILT-IN-CLASS 30
BUTLAST 9
BY 21
BYTE 5
BYTE-POSITION 5
BYTE-SIZE 5

CAAR 8
CADR 8
CALL-ARGUMENTS-LIMIT 17
CALL-METHOD 27
CALL-NEXT-METHOD 26
CAR 8
CASE 19
CATCH 20
CCASE 19
CDAR 8
CDDR 8
CDR 8
CEILING 4
CELL-ERROR 30
CELL-ERROR-NAME 29
CERROR 27
CHANGE-CLASS 24
CHAR 8
CHAR-CODE 7
CHAR-CODE-LIMIT 7
CHAR-DOWNCASE 7
CHAR-EQUAL 6
CHAR-GREATERP 7
CHAR-INT 7
CHAR-LESSP 7
CHAR-NAME 7
CHAR-NOT-EQUAL 6
CHAR-NOT-GREATERP 7
CHAR-NOT-LESSP 7
CHAR-UPCASE 7
CHAR/= 6
CHAR< 6
CHAR<= 6
CHAR= 6
CHAR> 6
CHAR>= 6
CHARACTER 7, 30, 33
CHARACTERP 6
CHECK-TYPE 29
CIS 4
CL 43
CL-USER 43
CLASS 30
CLASS-NAME 24
CLASS-OF 24
CLEAR-INPUT 39
CLEAR-OUTPUT 39
CLOSE 39
CLQR 1
CLRHASH 14
CODE-CHAR 7
COERCE 29
COLLECT 23
COLLECTING 23
COMMON-LISP 43
COMMON-LISP-USER 43
COMPILATION-SPEED 46
COMPILE 43
COMPILE-FILE 44
COMPILE-FILE-PATHNAME 44
COMPILED-FUNCTION 30
COMPILED-FUNCTION-P 43
COMPILER-MACRO 43
COMPILER-MACRO-FUNCTION 44
COMPLEMENT 17
COMPLEX 4, 30, 33
COMPLEXP 3
COMPUTE-APPLICABLE-METHODS 25
COMPUTE-RESTARTS 28
CONCATENATE 12
CONCATENATED-STREAM 30
CONCATENATED-STREAM-STREAMS 38
COND 19
CONDITION 30
CONJUGATE 4
CONS 8, 30
CONSP 8
CONSTANTLY 17
CONSTANTP 15
CONTINUE 28
CONTROL-ERROR 30
COPY-ALIST 9
COPY-LIST 9
COPY-PPRINT-DISPATCH 36
COPY-READTABLE 32
COPY-SEQ 14
COPY-STRUCTURE 15
COPY-SYMBOL 43
COPY-TREE 10
COS 3
COSH 3
COUNT 12, 23
COUNT-IF 12
COUNT-IF-NOT 12
COUNTING 23
CTYPECASE 29

DEBUG 46
DECF 3
DECLAIM 46
DECLARATION 46
DECLARE 46
DECODE-FLOAT 6
DECODE-UNIVERSAL-TIME 46
DEFCLASS 23
DEFCONSTANT 16
DEFGENERIC 25
DEFINE-COMPILER-MACRO 18
DEFINE-CONDITION 27
DEFINE-METHOD-COMBINATION 26
DEFINE-MODIFY-MACRO 19
DEFINE-SETF-EXPANDER 18
DEFINE-SYMBOL-MACRO 18
DEFMACRO 18
DEFMETHOD 25
DEFPACKAGE 41
DEFPARAMETER 16
DEFSETF 18
DEFSTRUCT 15
DEFTYPE 31
DEFUN 17
DEFVAR 16
DELETE 13
DELETE-DUPLICATES 13
DELETE-FILE 41
DELETE-IF 13
DELETE-IF-NOT 13
DELETE-PACKAGE 42
DENOMINATOR 4
DEPOSIT-FIELD 5
DESCRIBE 45
DESCRIBE-OBJECT 45
DESTRUCTURING-BIND 20
DIGIT-CHAR 7
DIGIT-CHAR-P 6
DIRECTORY 41
DIRECTORY-NAMESTRING 40
DISASSEMBLE 45
DIVISION-BY-ZERO 30
DO 20, 23
DO-ALL-SYMBOLS 42
DO-EXTERNAL-SYMBOLS 42
DO-SYMBOLS 42
DO* 20
DOCUMENTATION 43
DOING 23
DOLIST 21
DOTIMES 21
DOUBLE-FLOAT 30, 33
DOUBLE-FLOAT-EPSILON 6

NTHCDR 8
NULL 8, 30
NUMBER 30
NUMBERP 3
NUMERATOR 4
NUNION 10

ODDP 3
OF 21
OF-TYPE 21
ON 21
OPEN 38
OPEN-STREAM-P 31
OPTIMIZE 46
OR 19, 26, 31, 33
OTHERWISE 19, 29
OUTPUT-STREAM-P 31

PACKAGE 30
PACKAGE-ERROR 30
PACKAGE-ERROR-PACKAGE 29
PACKAGE-NAME 42
PACKAGE-NICKNAMES 42
PACKAGE-SHADOWING-SYMBOLS 42
PACKAGE-USE-LIST 42
PACKAGE-USED-BY-LIST 42
PACKAGEP 41
PAIRLIS 9
PARSE-ERROR 30
PARSE-INTEGER 8
PARSE-NAMESTRING 40
PATHNAME 30, 40
PATHNAME-DEVICE 40
PATHNAME-DIRECTORY 40
PATHNAME-HOST 40
PATHNAME-MATCH-P 31
PATHNAME-NAME 40
PATHNAME-TYPE 40
PATHNAME-VERSION 40
PATHNAMEP 31
PEEK-CHAR 32
PHASE 4
PI 3
PLUSP 3
POP 9
POSITION 13
POSITION-IF 13
POSITION-IF-NOT 13
PPRINT 34
PPRINT-DISPATCH 36
PPRINT-EXIT-IF-LIST-EXHAUSTED 35
PPRINT-FILL 34
PPRINT-INDENT 35
PPRINT-LINEAR 34
PPRINT-LOGICAL-BLOCK 35
PPRINT-NEWLINE 35
PPRINT-POP 35
PPRINT-TAB 35
PPRINT-TABULAR 34
PRESENT-SYMBOL 21
PRESENT-SYMBOLS 21
PRIN1 34
PRIN1-TO-STRING 34
PRINC 34
PRINC-TO-STRING 34
PRINT 34
PRINT-NOT-READABLE 30
PRINT-NOT-READABLE-OBJECT 29
PRINT-OBJECT 34
PRINT-UNREADABLE-OBJECT 34
PROBE-FILE 41
PROCLAIM 46
PROG 20
PROG1 20
PROG2 20
PROG* 20
PROGN 19, 26
PROGRAM-ERROR 30
PROGV 20
PROVIDE 42
PSETF 16
PSETQ 16
PUSH 9
PUSHNEW 9

QUOTE 33, 44

RANDOM 4
RANDOM-STATE 30
RANDOM-STATE-P 3
RASSOC 9
RASSOC-IF 9
RASSOC-IF-NOT 9
RATIO 30, 33
RATIONAL 4, 30
RATIONALIZE 4
RATIONALP 3
READ 31
READ-BYTE 32
READ-CHAR 32
READ-CHAR-NO-HANG 32
READ-DELIMITED-LIST 32
READ-FROM-STRING 31
READ-LINE 32
READ-PRESERVING-WHITESPACE 31
READ-SEQUENCE 32
READER-ERROR 30
READTABLE 30
READTABLE-CASE 32
READTABLEP 31
REAL 30
REALP 3
REALPART 4
REDUCE 14
REINITIALIZE-INSTANCE 24
REM 4
REMF 16
REMHASH 14
REMOVE 13
REMOVE-DUPLICATES 13
REMOVE-IF 13
REMOVE-IF-NOT 13
REMOVE-METHOD 25
REMPROP 16
RENAME-FILE 41
RENAME-PACKAGE 41
REPEAT 23
REPLACE 13
REQUIRE 42
REST 8
RESTART 30
RESTART-BIND 28
RESTART-CASE 28
RESTART-NAME 28
RETURN 20, 23
RETURN-FROM 20
REVAPPEND 9
REVERSE 12
ROOM 46
ROTATEF 16
ROUND 4
ROW-MAJOR-AREF 10
RPLACA 9
RPLACD 9

SAFETY 46
SATISFIES 31
SBIT 11
SCALE-FLOAT 6
SCHAR 8
SEARCH 13
SECOND 8
SEQUENCE 30
SERIOUS-CONDITION 30
SET 16
SET-DIFFERENCE 10
SET-DISPATCH-MACRO-CHARACTER 32
SET-EXCLUSIVE-OR 10
SET-MACRO-CHARACTER 32
SET-PPRINT-DISPATCH 36
SET-SYNTAX-FROM-CHAR 32
SETF 16, 43
SETQ 16
SEVENTH 8
SHADOW 42
SHADOWING-IMPORT 42
SHARED-INITIALIZE 24
SHIFTF 16
SHORT-FLOAT 30, 33
SHORT-FLOAT-EPSILON 6
SHORT-FLOAT-NEGATIVE-EPSILON 6
SHORT-SITE-NAME 46
SIGNAL 27
SIGNED-BYTE 30
SIGNUM 4
SIMPLE-ARRAY 30
SIMPLE-BASE-STRING 30
SIMPLE-BIT-VECTOR 30
SIMPLE-BIT-VECTOR-P 10
SIMPLE-CONDITION 30
SIMPLE-CONDITION-FORMAT-ARGUMENTS 29
SIMPLE-CONDITION-FORMAT-CONTROL 29
SIMPLE-ERROR 30
SIMPLE-STRING 30
SIMPLE-STRING-P 7
SIMPLE-TYPE-ERROR 30
SIMPLE-VECTOR 30
SIMPLE-VECTOR-P 10
SIMPLE-WARNING 30
SIN 3
SINGLE-FLOAT 30, 33
SINGLE-FLOAT-EPSILON 6
SINGLE-FLOAT-NEGATIVE-EPSILON 6
SINH 3
SIXTH 8
SLEEP 20
SLOT-BOUNDP 23
SLOT-EXISTS-P 23
SLOT-MAKUNBOUND 24
SLOT-MISSING 24
SLOT-UNBOUND 25
SLOT-VALUE 24
SOFTWARE-TYPE 46
SOFTWARE-VERSION 46
SOME 12
SORT 12
SPACE 6, 46
SPECIAL 46
SPECIAL-OPERATOR-P 43
SPEED 46
SQRT 3
STABLE-SORT 12
STANDARD 26
STANDARD-CHAR 6, 30
STANDARD-CHAR-P 6
STANDARD-CLASS 30
STANDARD-GENERIC-FUNCTION 30
STANDARD-METHOD 30
STANDARD-OBJECT 30
STEP 45
STORAGE-CONDITION 30
STORE-VALUE 28
STREAM 30
STREAM-ELEMENT-TYPE 29
STREAM-ERROR 30
STREAM-ERROR-STREAM 29
STREAM-EXTERNAL-FORMAT 39
STREAMP 31
STRING 7, 30
STRING-CAPITALIZE 7
STRING-DOWNCASE 7
STRING-EQUAL 7
STRING-GREATERP 7
STRING-LEFT-TRIM 7
STRING-LESSP 7
STRING-NOT-EQUAL 7
STRING-NOT-GREATERP 7
STRING-NOT-LESSP 7
STRING-RIGHT-TRIM 7
STRING-STREAM 30
STRING-TRIM 7
STRING-UPCASE 7
STRING/= 7
STRING< 7
STRING<= 7
STRING= 7
STRING> 7
STRING>= 7
STRINGP 7
STRUCTURE 43
STRUCTURE-CLASS 30
STRUCTURE-OBJECT 30
STYLE-WARNING 30
SUBLIS 10
SUBSEQ 12
SUBSETP 8
SUBST 10
SUBST-IF 10
SUBST-IF-NOT 10
SUBSTITUTE 13
SUBSTITUTE-IF 13
SUBSTITUTE-IF-NOT 13
SUBTYPEP 29
SUM 23
SUMMING 23
SVREF 11
SXHASH 14
SYMBOL 21, 30, 43
SYMBOL-FUNCTION 43
SYMBOL-MACROLET 18
SYMBOL-NAME 43
SYMBOL-PACKAGE 43
SYMBOL-PLIST 43
SYMBOL-VALUE 43
SYMBOLP 41
SYMBOLS 21
SYNONYM-STREAM 30
SYNONYM-STREAM-SYMBOL 38

T 2, 30, 43
TAGBODY 20
TAILP 8
TAN 3
TANH 3
TENTH 8
TERPRI 34
THE 21, 29
THEN 21
THEREIS 23
THIRD 8
THROW 20
TIME 45
TO 21
TRACE 45
TRANSLATE-LOGICAL-PATHNAME 41
TRANSLATE-PATHNAME 40
TREE-EQUAL 10
TRUENAME 41
TRUNCATE 4
TWO-WAY-STREAM 30
TWO-WAY-STREAM-INPUT-STREAM 38
TWO-WAY-STREAM-OUTPUT-STREAM 38
TYPE 43, 46
TYPE-ERROR 30
TYPE-ERROR-DATUM 29
TYPE-ERROR-EXPECTED-TYPE 29
TYPE-OF 29
TYPECASE 29
TYPEP 29

UNBOUND-SLOT 30
UNBOUND-SLOT-INSTANCE 29
UNBOUND-VARIABLE 30
UNDEFINED-FUNCTION 30
UNEXPORT 42
UNINTERN 42
UNION 10
UNLESS 19, 23
UNREAD-CHAR 32
UNSIGNED-BYTE 30
UNTIL 23
UNTRACE 45
UNUSE-PACKAGE 41
UNWIND-PROTECT 20
UPDATE-INSTANCE-FOR-DIFFERENT-CLASS 24
UPDATE-INSTANCE-FOR-REDEFINED-CLASS 24
UPFROM 21
UPGRADED-ARRAY-ELEMENT-TYPE 31
UPGRADED-COMPLEX-PART-TYPE 6
UPPER-CASE-P 6
UPTO 21
USE-PACKAGE 41
USE-VALUE 28
USER-HOMEDIR-PATHNAME 40
USING 21

V 38
VALUES 17, 31
VALUES-LIST 17
VARIABLE 43
VECTOR 11, 30
VECTOR-POP 11
VECTOR-PUSH 11
VECTOR-PUSH-EXTEND 11
VECTORP 10

WARN 27
WARNING 30
WHEN 19, 23
WHILE 23
WILD-PATHNAME-P 31
WITH 21
WITH-ACCESSORS 24
WITH-COMPILATION-UNIT 44
WITH-CONDITION-RESTARTS 29
WITH-HASH-TABLE-ITERATOR 14
WITH-INPUT-FROM-STRING 39
WITH-OPEN-FILE 39
WITH-OPEN-STREAM 39
WITH-OUTPUT-TO-STRING 39
WITH-PACKAGE-ITERATOR 42
WITH-SIMPLE-RESTART 28
WITH-SLOTS 24
WITH-STANDARD-IO-SYNTAX 31
WRITE 34
WRITE-BYTE 34
WRITE-CHAR 34
WRITE-LINE 34
WRITE-SEQUENCE 34
WRITE-STRING 34
WRITE-TO-STRING 34

Y-OR-N-P 31
YES-OR-NO-P 31

ZEROP 3

Common Lisp Quick Reference Revision 124 [2011-04-09]

LaTeX source: http://clqr.berlios.de