closures-2d

Tim Shaffer¹

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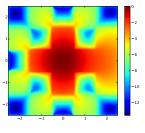
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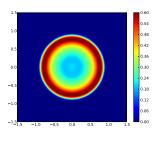
Goals

We are releasing software that tests angular approximations in kinetic transport simulations

- Based on code used for a previous publication (Garrett and Hauck 2013)
- Open source so that others can use/collaborate
- Modular, making it easy to implement new features
- Implements S_N , P_N , FP_N , M_N , PP_N , D_N (experimental)



P_N Order 3



FP_N (sspline) Order 3

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Improvements

Algorithmic changes:

- Added experimental Lebedev quadrature
- ullet Removed γ factor for ansatz correction in momopt
- Changed momopt's regularization in case of bad condition number

Software-related improvements:

- Cross-platform build system
- Automated testing
- Better MPI communication
- Improved documentation
- Improved interface
- Bugfixes
- Profiling and optimization

Release

We are releasing this code as open source software.

Now uses SCons, a Python-based build system, rather than Makefiles

- Cross platform
- Sets up library search paths
- Intelligent compilation

Depends on:

- GSL
- BLAS
- LAPACK

- OpenMP (optional)
- MPI (optional)
- PAPI (optional)

What Are Kinetic Equations?

Macroscopic

- $\rho(x,t)$ Density
- u(x, t) Velocity
- E(x, t) Kinetic Energy

Discretize *x*, *t* into 100 values: 4GB memory requirement

Mesoscopic

 f(x, v, t) – Density with respect to space and velocity

Discretize *x*, *v*, *t* into 100 pieces: 800TB memory requirement

Macroscopic can be derived from mesoscopic

- $\rho(x,t) = \int_{\mathbb{R}^3} f \, \mathrm{d}v$
- $u(x,t) = \frac{1}{\rho} \int_{\mathbb{R}^3} v f \, dv$
- $E(x,t) = \frac{1}{2} \int_{\mathbb{R}^3} ||v u||^2 dv$

What Are Kinetic Equations?

First used for rarefied gas dynamics (e.g. high altitude gases where collisions do not dominate the physics)

$$\partial_t f + \mathbf{v} \cdot \nabla_{\mathbf{x}} = C(f)$$

where $\int C(f) dv = 0$.

Integrate against v to get First Euler/Navier-Stokes equation

$$\partial_t \rho + \nabla_x \cdot (\rho u) = 0$$

Other areas:

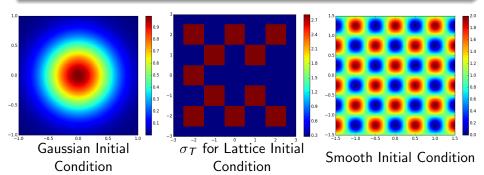
- Radiation transport
- Plasma simulations

Kinetic Problem

Unit Speed, Isotropic Scattering

$$\partial_t f + \Omega \cdot \nabla_x = \frac{\sigma_s}{4\pi} \int_{S^2} f \, d\Omega - \sigma_t f$$

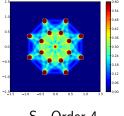
where $x \in \mathbb{R}^3$, $\Omega \in S^2$, and σ_s , σ_t are the scattering and transmission cross sections.



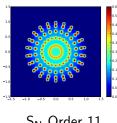
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kinetic

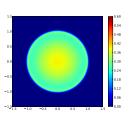
- Implements S_N
- Easy to compute
- Permits negative densities
- Suffers from ray effects at low order



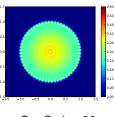
S_N Order 4



S_N Order 11



Analytic Solution

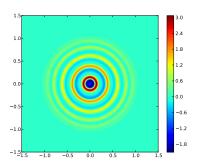


S_N Order 30

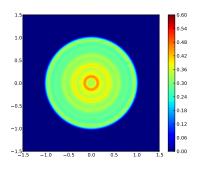
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moment

- Implements P_N, FP_N
- Somewhat easy to compute
- Permits negative densities
- Suffers from oscillatory artifacts
- Filters can improve performance



P_N Order 11



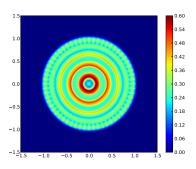
FP_N (Lanczos) Order 11

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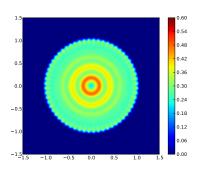
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momopt

- Implements M_N and PP_N
- Difficult to compute
- Ensures positivity
- Requires additional optimization procedure



PP_N Order 11



M_N Order 11

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Testing

We implemented several automated tests for the software. The testing code is written in Python and integrated with the build system.

The testing code carries out

- Regression tests compare output to reference data included with the software
- Mass Conservation tests check that total density remains the same
- Convergence tests measure the effect of decreasing the cell size on the precision of the output

Convergence: moment (sspline)

| Cell size | Error | Order |
|--------------|----------|----------|
| $\Delta x/1$ | 8.075049 | 1.954163 |
| $\Delta x/2$ | 2.083932 | 2.082828 |
| $\Delta x/4$ | 0.491915 | 2.340759 |
| $\Delta x/8$ | 0.097107 | _ |

Performance

Added timing and profiling-related measurement capabilities

Tested additional optimizations

- Spatial blocking (reduce scheduling overhead, cache misses)
- CPU pinning (ccNUMA)
- Memory alignment

Caching Example: Matrix Multiplication

```
for(int i = 0; i < N; i++) {
for(int j = 0; j < N; j++) {
for(int k = 0; k < N; k++) {
    result[i][j] += left[i][k] * right[k][j]
}}}</pre>
```

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```
for(int i = 0; i < N; i++) {
for(int k = 0; k < N; k++) {
for(int j = 0; j < N; j++) {
    result[i][j] += left[i][k] * right[k][j]
}}</pre>
```

Caching Example: Matrix Multiplication

| Loop order | Time | |
|------------|-----------|--|
| ijk | 8.139175 | |
| ikj | 5.316213 | |
| jik | 6.160773 | |
| jki | 19.494467 | |
| kij | 5.406215 | |
| kji | 19.666042 | |
| | | |

Factor of 4 difference

Blocking

Cache utilization:

- Using a simple loop: move over each row and column, fetching values from main memory on *every iteration*
- Using a block-oriented loop: compute one section, fetching most nearby values from a CPU cache

OpenMP Scheduling:

- Using a simple loop: dispatch each cell to a (possibly different) core
- Using a block-oriented loop: dispatch an entire block to core, improving cache utilization and reducing scheduling overhead

Quadratures

Currently uses Chebyshev-Legendre quadrature.

• Product quadrature on the sphere

$$\int_{S^2} \cdot \mathrm{d}\Omega = \int_{\mu=-1}^1 \int_{\phi=0}^{2\pi} \cdot \mathrm{d}\phi \, \mathrm{d}\mu$$

- n Gauss-Legendre points on μ
- 2n equally spaced points on ϕ
- Exactly integrates to degree 2n-1 moments
- Easily optimized for symmetry

Quadratures

Added (experimental) Lebedev quadrature

- Constructed based on octahedral symmetry group
- Asymptotically optimal with respect to number of points (2/3 that of Chebyshev-Legendre)
- Structure does not lend itself to symmetry optimizations
- Negative weights break positivity

Optimization Problem

momopt uses nonlinear spectral methods, so updates entail solving an optimization problem for a given constant vector u and moments $m(\Omega)$.

$$\min_{\alpha} \int_{S^2} \exp(\alpha^{\mathsf{T}} m) \, \mathrm{d}\Omega - \alpha^{\mathsf{T}} u$$

To use a Newton solver, we need

Objective funtion
$$F(\alpha) = \int_{S^2} \exp(\alpha m^{\mathsf{T}}) d\Omega - \alpha^{\mathsf{T}} u$$

Gradient $g(\alpha) = \int_{S^2} m \exp(\alpha^{\mathsf{T}} m) d\Omega - u$
Hessian $H(\alpha) = \int_{S^2} m u^{\mathsf{T}} \exp(\alpha^{\mathsf{T}} m) d\Omega$

Now the estimated $\alpha_{i+1} = \alpha_i + td$ where $d = -H(\alpha)^{-1}g(\alpha)$.

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γ factor

In momopt's optimization steps, we compute an approximate α for a given u such that $u \approx \int_{S^2} m \exp(\alpha^\mathsf{T} m) \, \mathrm{d}\Omega$.

- Needed to estimate error and try to correct via $\gamma = \frac{\exp(\bar{\alpha}^T m)}{\exp(\hat{\alpha}^T m)}$. Here, the numerator of γ is our approximation, and the denomination is exact.
- Required fine mesh and low tolerance on optimization to prevent non-realizability.

Instead, compute \hat{u} such that $\hat{u} = \int_{S^2} m \exp(\hat{\alpha}^\mathsf{T} m) \, \mathrm{d}\Omega$

- Adjust scaling to conserve mass
- Exact equality ensures positivity

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Fixed regularization

If $cond(H(\alpha))$ is too large

- $H(\alpha)$ is difficult to invert
- Can't find the direction $d = -H(\alpha)^{-1}g(\alpha)$

Need to adjust the problem to make it more tractable

- Set isotropic initial guess $\alpha = (2\sqrt{\pi}\log\frac{1}{2\sqrt{\pi}},0,0,\ldots,0) \text{ for M}_{\text{N}},$ $\alpha = (1-4\pi\delta,0,0,\ldots,0) \text{ for PP}_{\text{N}}, \text{ where } \delta \text{ is a parameter of PP}_{\text{N}}$
- For $i=2,\ldots$, multiply each u_i by 1-r, where r is a regularization constant with 0< r<1

Source Code

The source code is available on Github https://github.com/ckrisgarrett/closures-2d



