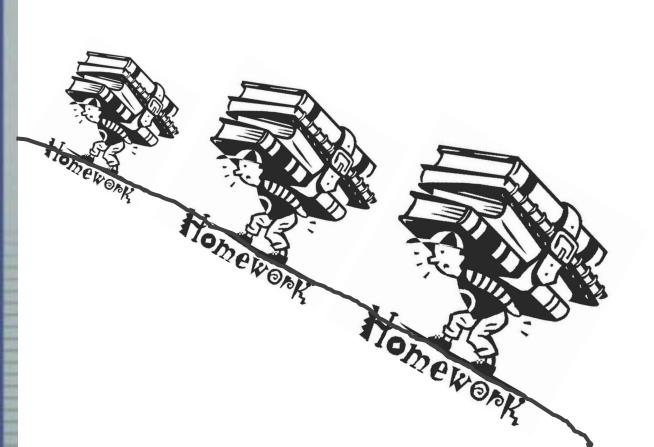
Data Structures 2020



Homework #2

- Write a C++ program that inputs numerical expressions line by line and then outputs their results. "EOI\n" means the end of input.
 - Only 'a', 'b', 'c' can be input as operands.
 - Only 3 binary operators can be used as operators:
 - '@', '#', and '&'
 - '&' has higher precedence than '@' and '#'.
 - Consecutive operations with the same precedence must be computed from left.
 - The result is always 'a', 'b', or 'c'.
 - Operation table is given as a text file named "operations.txt"
 - See the next slide for an example.
 - When exceptions such as unbalanced parenthesis (or brace, bracket) occur, print "Error!\n" and process next input lines.

Examples

 Input file (operations.txt), which may be modified when your code is tested.

@
a b c
b c a
cab
#
acb
bac
c b a
&

a a a

a b c

a c b

@	а	b	С
а	а	b	С
b	b	С	a
С	С	а	b

#	а	b	С
а	а	С	b
b	b	а	С
С	С	b	а

&	а	b	С
а	а	а	а
b	а	b	С
С	а	С	b

Examples

• Input

```
(a@b#c)&b
(b#c)}&(a#b@b)
{c#b@(a@a&b)}@(a#a)
(a&b#(a@c@b))#[(c&b)@{c&a#c}@b]
EOI
```

Output

С

Error!

b

С

Due Date

Soft deadline: November 9, 2020

Hard deadline: November 12, 2020

But, will deduct 20% per one day from your original score.

Submission Date	Deduction Rate
November 10	20%
November 11	40%
November 12	60%
November 13	100%

Notice

- Use stack template class in STL!
- You should observe the format of input & output exactly.
- You should submit a compressed file (HW2_your-ID.zip) containing the following two files to the website (https://klas.kw.ac.kr)
 - HW2_your-ID.hwp/doc/pdf // report document
 - HW2_your-ID.cpp/.cc // source code

Notice (cont'd)

Source code

- It should be compiled in Visual Studio 2010 or higher, or g++
 - You should note your environment in your report.
- Your name and student ID should be noted at the top of your source code in the form of comment

Report

- Free format
- But, it must include several examples of your program and your own discussion
- It will be an important factor for getting a good score