

Pike: Finding Concurrency Bugs in Large Multi-Threaded Applications

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1. Motivation

- Multi-core era
 - Applications increasingly more parallel
 - Parallel applications are prone to concurrency bugs
- Concurrency bugs
 - Non-deterministic
 - Triggered only when the OS chooses certain interleavings
 - Very hard to find
 - Have a serious impact on robustness

2. Detection of concurrency bugs

- Thread exploration techniques help (e.g., CHESS)
 - But detection relies on catching exceptions
- Data race detectors can still miss bugs
- Particularly challenging classes of bugs:
 - Semantic: manifest by providing wrong results
 - Latent: manifest at a later time

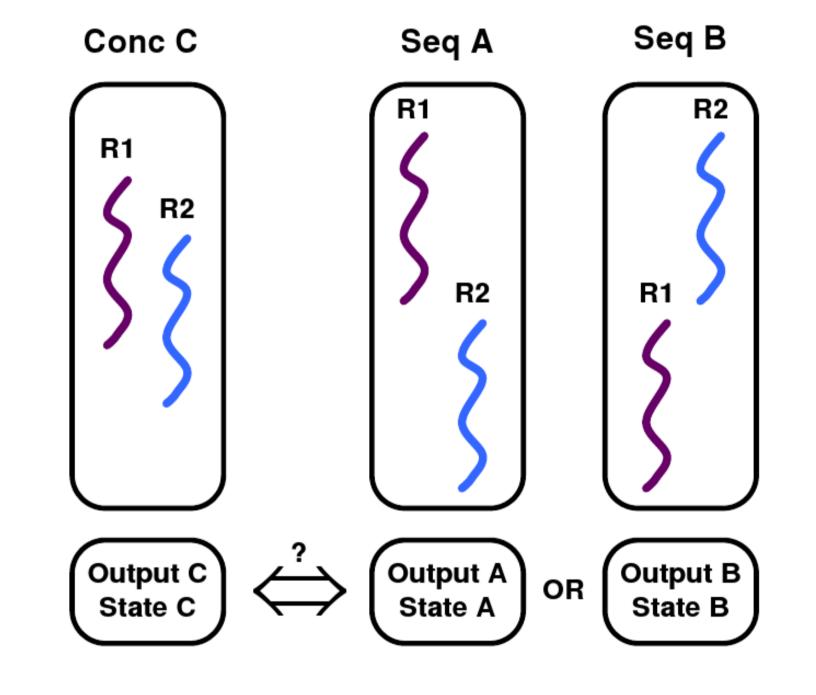
Need a detector for concurrency bugs that are hard to find

3. Linearizability: An implicit specification

• Problem: Did a concurrent execution exhibit the correct behavior?

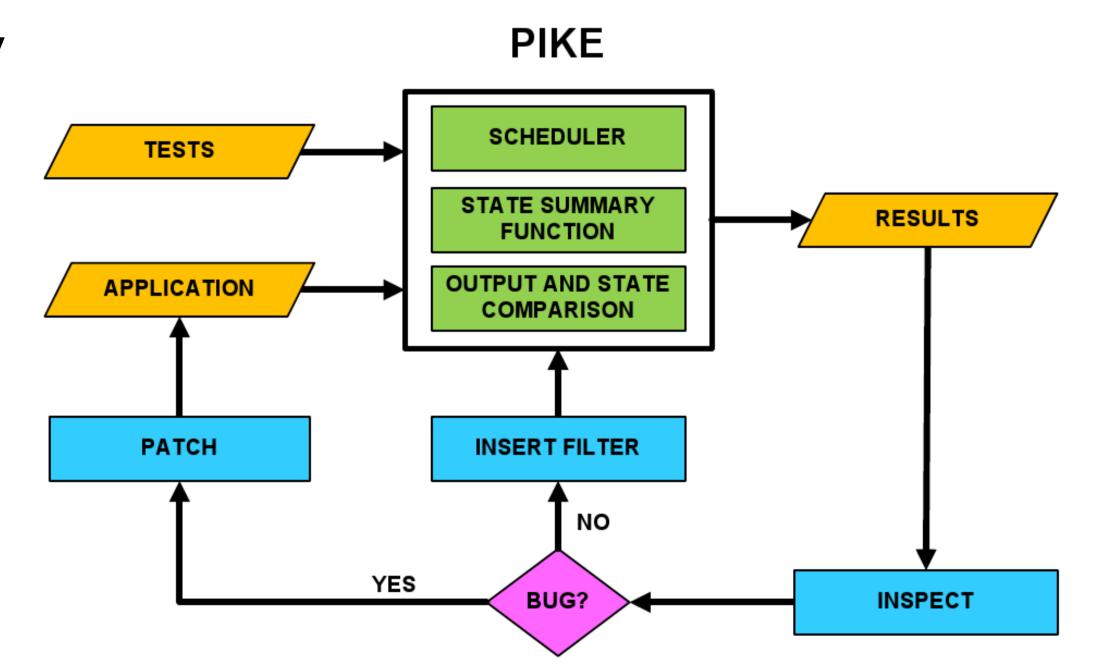
Hypothesis: A correct concurrent execution exhibits the same behavior as one of the sequential executions

- Behavior = Output + Final state
 - Analyze the output to detect semantic bugs
 - Analyze the state to detect latent bugs
 - Comparing state is application specific
 - Need programmers to specify state summary functions



4. Finding concurrency bugs in MySQL with Pike

- We built Pike: A bug finding tool that checks for linearizability
- Pike incorporates a custom scheduler to explore different concurrent interleavings
 - Each concurrent execution is compared with every sequential execution
 - We use filters to reduce false positives
- We applied Pike to MySQL
 - Complex multi-threaded server
 - We adapted the MySQL test suite to make tests concurrent



5. Summary of results

- Pike was able to find semantic and latent concurrency bugs in MySQL
- Filters significantly reduced the number of false positives