

Program Assignment 2

spec

PART 1

- Create the Huffman tree by following alphabets and their weight
- execute the code by ./tree (without any parameters)

A = 11	B = 5	C = 2	D = 3	E = 12	F = 3	G = 5
H = 6	I = 8	J = 1	K = 2	L = 4	M = 8	N = 7
O = 2	P = 2	Q = 1	R = 9	S = 6	T = 2	U = 4
V = 1	W = 10	X = 10	Y = 1	Z = 1		

Output format (Part1)

DS00-Program2-Demo: ./tree

without the parameter

```
A = 11 | B = 5 | C = 2 | D = 3 | E = 12 | F = 3 | G = 5 | H = 6 | I = 8 | J = 1 |  
K = 2 | L = 4 | M = 8 | N = 7 | O = 2 | P = 2 | Q = 1 | R = 9 | S = 6 | T = 2 |  
U = 4 | V = 1 | W = 10 | X = 10 | Y = 1 | Z = 1 |
```

```
A : 1111  
B : 11100  
C : 101001  
D : 00101  
E : 000  
F : 00100  
G : 11101  
H : 0011  
I : 1000  
J : 0110110  
K : 101000  
L : 10010  
M : 0111  
N : 0101  
O : 101010  
P : 011010  
Q : 0110111  
R : 1011  
S : 0100  
T : 101011  
U : 10011  
V : 011000  
W : 1100  
X : 1101  
Y : 0110011  
Z : 0110010
```

WEPL : 550

Code list
Follow the letter sequence.

Count the WEPL

Ten elements in a Row.
Follow the letter sequence.

0.txt

PART 2,3

- Create the Huffman tree by the .txt file contexts
- .txt file include two parts
 - characters
 - Huffman code



```
test > cat 1.txt
1 iiiiiilllloooovvveeeeeedsssoooooooooo 1011001011011111000110000
```

- You need to read .txt file when you run the code.
 - by the following PATH (e.g., “./test/1.txt”)
- Execute the code with the file path (e.g., ./tree 1.txt)

```
→ project2 git:(master) x ./tree 1.txt
```

Output format (Part2,3)

```
test > ≡ 1.txt
```

```
1  iiiiilllloooovvveeeeeedssssoooooo 1011001011011111000110000
```

read the .txt file

```
DS00-Program2-Demo: ./tree 1.txt
```

```
characters : iiiiilllloooovvveeeeeedssssoooooo
```

```
d = 1 | e = 7 | i = 5 | l = 3 | o = 14 | s = 3 | v = 3 |
```

```
d : 1000
```

```
e : 111
```

```
i : 101
```

```
l : 1001
```

```
o : 0
```

```
s : 1100
```

```
v : 1101
```

print code list

```
Huffman code : 1011001011011111000110000
```

```
decode : ilovedsoo
```

```
WEPL : 90
```

Ten elements in a Row.
Follow the letter sequence. (capital letter first)

Print the characters and
Huffman code which
read in the .txt file

Decode the Huffman code
by your Tree
and calculate the WEPL

Output format (cannot properly decoded)

```
DS00-Program2-Demo: ./tree 1.txt
characters : iiiiilllloooovvveeeeeedsssoooooooooo

d = 1 | e = 7 | i = 5 | l = 3 | o = 14 | s = 3 | v = 3 |

d : 1000
e : 111
i : 101
l : 1001
o : 0
s : 1100
v : 1101

Huffman code : 10110010110111110001100001
decode : ilovedsoo -wrong decode-
WEPL : 90
```

print out -wrong decode- in the final, when you couldn't decoded properly