Nurein Umeya

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Roboticist and developer, I have extensive knowledge in the fields of robotics, software engineering, and state-estimation (SLAM-based methods). As a second hat I'm a full-stack developer who uses the REST design methodology between a React/React-native front-end and a NodeJS backend.

Experience

Sept 2023 - May 2024

- Software Engineer Intern (C++, bash, CMake, Git, GDB, CI/CD)
- Helped build road lane detection in a computer vision application for motor vehicles.
- Used C++, bash, CMake, Git, GDB, CI/CD tooling in bitbucket, and developed in a Linux environment.
- Extensive profiling, optimizing, and rewriting of code to achieve 15 frames of processing a second in embedded Nvidia devices.
- Worked in a high pace AGILE environment, frequently completing sprints.
- Performed code review for colleagues.

University of Toronto

Sept 2021 - May 2022

Math TA

LeddarTech

- Teaching assistant for 1st and 2nd year linear algebra, multivariable calculus and vector calculus (4 courses across 2 semesters)
- Taught lessons, graded assignments/tests, and tutored students after-hours.

Projects

AI TCP [AI Time Complexity Predictor] (Java, Python, Pytorch)

- A Java preprocessor using the Javaparser library to iterate and replace parsed nodes in Java source code strings with custom tokens
- A PyTorch LSTM model with a custom tokenizer to tokenize source code strings, with a classifier to classify time complexity into 7 distinct classes
- Achieved 80% accuracy on unseen Java strings despite a small (~4000 sample) dataset.
- A VSCode extension for users to highlight source code and get a time complexity prediction. Build with the developer in mind to help produce more efficient code and find inefficiencies faster

Blockchain (Golang, SQLite)

- A layer one proof of work blockchain implemented from scratch, with a CLI and JSON RPC
- Objects such as blocks, transactions etc. use specific serialization/deserialization formats to exchange bytes between processes running nodes.
- Includes a stack-based interpreter module to run opcodes for verifying transaction signatures (like Bitcoin)

Ember (C++)

Ember is a C++ library focused on providing essential data structures for use in graph-related algorithms and other utilities. Includes algorithms on sequences, graph traversal algorithms etc.

AIM [AI Manipulator] (C++, Python)

- C++ graphics via **OpenGL** with a custom Blender model.
- Custom built CNN for classifying hand signs (achieved test accuracy of 93%)
- IPC used to manipulate the model via webcam input processed by the CNN

WDI App (React, HTML+CSS+TS, Flask + Python, D3.js) (https://wdi-app.cloudswitch.ca)

Web app displaying 10s of thousands of development indicators for each country by year collected by the World Bank, using their API.

Skills

ROS, Robotics, State Estimation, C, C++, Bash, Typescript, React, Docker, Gitlab CI/CD, Solidity, Golang, PHP, SQL, Git, Python, MATLAB, Make, CMake, React-native, NextJS, Svelte and SvelteKit, NodeJS, HTML, CSS, Pandas, Numpy, PyTorch, ExpressJS, AWS, GCP, Azure, Spark, Hadoop, JQuery, Spring (Java), C#, F#, .NET

Education

University of Toronto

Master's of Engineering, Mechanical (Robotics & Machine Learning/Data Science)

January 2023 - April 2025

• Knowledge base: Path Planning, Perception, Data-science, Machine Learning, Computational Fluid Dynamics, State Estimation, Robotics Bachelor of Science

September 2017 - April 2022

- Neuroscience Major, Physiology Major, Mathematics Minor
- 3.82 GPA

Associations

University of Toronto

Neuroscience Association For UofT Students (NAUS)

September 2020 - April 2021

Helped with outreach, organizing events, including a talk on backpropogation by Nobel Laureate Goeffrey Hinton